

DAMIAN S. KWIATKOWSKI

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MY PROFILE

Aspiring artist with the desire to always improve. Seeking new opportunities to grow and expand knowledge on all things creative in the aesthetic and technical sense. Driven and motivated to reach success in the art field and focused on developing proficiency within 3D applications.

EXPERIENCE

INTERN / 2016 JUNE - AUGUST

PIXAR Animation Studios, Emeryville, CA

- Studying major aspects of the creative pipeline
- Training alongside technical artists in a studio setting
- Exercising technical and conceptual skills in a team environment
- Experiencing the culture and the approach of a large scale studio

3D GENERALIST, RESEARCH ASSISTANT / 2015 - PRESENT

The Digital Imaging and Remote Sensing Laboratory, Rochester, NY

- Establishing workflows for 3D elements used for simulations in DIRSIG
- Researching new more accurate methods of recreating accurate satellite imagery
- Collaborating and assisting with a large number of diverse doctoral dissertations
- 3D modeling accurate environments and objects utilized in research

3D/2D DESIGNER, PROJECTION MAPPER / 2014 - PRESENT

Eskape Entertainment, Rochester, NY

- Creating promotional 3d content for social media to advertise monthly shows
- Developing assets for Resolume and implementing them into the live performance.
- Physical stage design, development and execution

LEAD 3D ARTIST / 2015 JANUARY - JUNE

RIT Chemistry department, Rochester, NY

- Collaborated in a 9 person team to create an educational web video game
- Conceptualized a video game environment within a molecular sized world
- Developed all assets (models, textures, ui) used in the game
- Focused on optimization for the Unity 5 webplayer

EDUCATION

BACHELOR OF FINE ARTS / 2013 - 2017

Rochester Institute of Technology, 3D Digital Design
Minor: Film Studies

COMPUTER SKILLS

- **3D Applications:** Autodesk Maya, Zbrush, Unreal Engine 4, Houdini
- **Graphic Editors:** Adobe Photoshop, Substance, Premiere, AfterEffects, NukeX, Katana
- **Rendering Engines:** Renderman, MentalRay, Vray
- **Misc:** Resolume, Realflow, 3ds Max, Dirsig