

**Washington Township Parks and Recreation**

# **YOUTH BASKETBALL BYLAWS**

**Effective**

**September 1, 2023 – August 31, 2024**

**Adopted by**

**WASHINGTON TOWNSHIP PARKS & RECREATION**

**SPORTS ADVISORY BOARD**

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## WTPR Policies

- Washington Township Parks and Recreation Sports Policy - Youth
- Washington Township Parks and Recreation Sports Policy for Volunteers
- Washington Township Parks and Recreation Sports Policy - Grievance Procedure
- Washington Township Parks and Recreation Refund Policy
- Washington Township Parks and Recreation Booster Clubs
- Washington Township Parks and Recreation Field/Facility Use Policy
- Township of Washington Code of Conduct Ordinance
- Sport Boards' Fundraiser Check List
- Washington Township Parks and Recreation Waiving of Sport Registration Fees Policy

## **MISSION STATEMENT**

The mission of the Washington Township Parks and Recreation Basketball is to instill the ideals of teamwork, good sportsmanship, self-improvement, competition, and work-ethic in the youth of our community. The mission of the Developmental and Intramural program is to provide a safe, instructional, and fun experience for youth from ages 5 through 18. The mission of the Travel program is to focus on developing the skills and qualities of the more serious player to prepare him or her for a transition to High School basketball. Winning is secondary to the goal of molding qualities which will carry the youth of Washington Township to become responsible adults.

### **I. Registrations**

#### **A. Registration Schedule**

1. Registration will begin on July 1st and continue through October 31st for on-line registrations. In order to have travel tryouts, registration may be opened earlier.
2. After October 31<sup>st</sup> anyone registering will be assessed a late fee and will be placed on a waiting list. Waiting list registrants are not guaranteed participation in the program. The Board has the right to extend the time based on the numbers.
3. No registrations will be accepted after the 1<sup>st</sup> business day of the new year.

#### **B. Fees**

1. Registration fees including late fee will be established by the Parks and Recreation Division based on program budget requirements
2. Participants selected to travel teams will be assessed an additional fee to defray league expenses. Fee will be recommended by the Basketball Advisory Board to the Sports Advisory Board. Additional fees will be due no later than two (2) weeks after the roster is posted.
3. Fees are payable at registration including those assigned to a waiting list. Waiting list participants not assigned to a team will be notified and receive a refund. The \$3 Blue Sombrero Fee is nonrefundable.
4. Registration fees will not be refunded after a player has been assigned to a team. Registration fees will be fully refunded for any player making their high school team or is injured before their first league game. All other requests for a refund will be determined by the WTPR Basketball Advisory Board on a case-by-case basis.

#### **C. Age Certification**

1. Birth Certificate is required for all new participants and anyone who did not play the previous year.
2. Birth certificate or comparable documentation must be provided for any participant if requested.
3. Each registrant must play in his league by age.
  - a. League age established as of October 15<sup>th</sup> of league year.
4. Violation of C.3 will result in immediate player up to a year suspension, including playoffs.

#### **D. Late Registrants**

1. Late registrants will only be added to league draft list if draft has not occurred and registrant is needed to round out teams. Late registrants will be added according to the date they registered.
2. After league draft, late registrants will remain on waiting list until League Coordinator assigns player to a team with final approval from the Board.

3. Late registrants will be rated and assigned to replace lost players of similar rating a/o round selected.
4. Any player on the waiting list refusing placement on a team when assigned by the league Coordinator will be canceled from the program.
5. Parks and Rec is not able to provide the wait list to anyone except voting board members.

#### E. Eligible Players

1. Only residents of Washington Township may participate as players.
2. Only residents ages 5-18 on October 15<sup>th</sup> of the league year are eligible.
3. Members of school team's 9<sup>th</sup> grade and above are not eligible and will receive a full refund upon being chosen by their schools.
4. Washington Township residents who are members of any high school basketball teams are not eligible to participate in WTPR Basketball- Elementary and middle school teams are not considered to be independent teams.
5. A request for waivers (i.e., releases) from other basketball leagues for Washington Township residents to play on independent teams requires approval by the WTPR Basketball Advisory Board on an individual basis.
6. An eligible player is any player who is registered in the program and, either has been drafted on a team or has been placed on a team by the league Coordinator from the waiting list.

### II. Ratings and New Player Evaluations

#### A. Ratings

1. Previous players will be rated by coaches and/or League Coordinators before conclusion of the previous season. League Coordinators and at least two coaches should review and adjust ratings where applicable.
2. New registrants aged 5 through 8 will not be evaluated and will not be rated.
3. Any player that played in a travel program the previous year and is now participating in the Intramural program will be evaluated or placed in the first round of their respective age group draft.

#### B. Tryouts (New Player Evaluations)

1. All new players will be rated by their respective League Coordinator and two coaches who have signed up to coach in that league at evaluations based on the rating system.
2. New Player Evaluations will be scheduled by the Basketball Advisory Board in October.
3. A new player is a player that will be defined as someone who has never played in our program.

### III. Rating Systems

#### A. Points – Range from a low of 1 to a high of 10.

#### B. Rating Dimensions

1. Ratings information will be used for permanent information and, in cases of emergency or injury, it will serve as a second source (along with registration forms filled out at registration) of information. Please be sure player's birth date is

- accurate. If the player lives with neither father nor mother, indicate guardian.
2. There are five categories we are rating the players in, starting with dribbling and working down to defense. Players are to be rated versus everyone in their league. In addition, players' points per game average should be listed. Under the correct year, evaluate each skill with a 1 through 10.
    - a. (1-2) Very weak, not developed at this time.
    - b. (3-4) Weak but beginning to improve.
    - c. (5-6) Average compared to other players his/her age.
    - d. (7-8) Skill in this area is well developed.
    - e. (9-10) Clearly outstanding; one of the best in the league at this skill.
    - f. Game point average provided by coach.
  3. Total: The highest a player could score is 50. DO NOT, however, total the score. An age factor will be applied to determine overall total. This will be done by the League Coordinators.
  4. No coach will be permitted to participate in their league's playoffs if the coach does not hand in his/her ratings before the last regular season game.
  5. After ratings are collected by Intramural Director, they should be sent to Vice Commissioner before playoffs begin.
  6. The League Coordinator will collect worksheets no later than the end of February. At this time, League Coordinator will multiply child's total rating by the following age factors:

<u>League Age (Boys)</u>	<u>Multiple</u>	<u>League Age (Girls)</u>	<u>Multiple</u>
6	10	6	10
7	10	7	10
8	10	8	10
9	10	9	10
10	10	10	10
11	10	11	10
12	10	12	12
13	13	13	15
14	16	14	14
15	15	15	17
16	18	16	18
17	19	17	19

#### IV. Draft Procedure

##### A. Draft List

1. League Coordinator will create a master list from coaches and tryout ratings showing the rating, scoring average, age, height, telephone number and registration ID of each player. Draft list is to be in descending order by rating.
2. League Coordinator must review draft list with a panel of knowledgeable coaches and adjust accordingly. Every effort should be made to have an accurate draft list.

##### B. Team Size

1. League Coordinator will determine the number of teams within his league based on the total number of participants.
2. Optimum team size is 8 players.
3. If not enough people step-up to volunteer to coach, then it might be determined the league needs to limit its' number of players. We will do our best to find

volunteers, but your child could be turned away after registration, but before the season begins, due to a lack of volunteers. This will be based on date and time stamp of registration.

C. Drafting System

1. Draft will be scheduled and chaired by the League Coordinator.  
Two Board Members will be responsible for overseeing the draft and ensuring proper draft procedures are followed. The Board members attending the draft must have no personal involvement with the league that is drafting.
2. Draft lists will be provided to the coaches at least 48 hours prior to the draft.
3. Coaches will select a random number for their draft number unless the child of whom the coach is the guardian is rated in the first round. Coaches are assigned their draft numbers that correspond to their child's rated position.
4. In the final round, if there are fewer players left than the number of teams in the league, those players must be chosen by the coaches with the lowest draft number, in reverse order. For example, in a 10-team league, if there are 5 players left when the last round begins, Team 5 will get the first pick of those players; Team 4 gets the second pick, etc.
5. Coaches' sons/daughters/brothers/sisters are assigned to them in the round they are ranked if so desired.
6. Brothers and/or sisters will be placed on the same team. If a coach selects one brother and/or sister in a round, he will get the other brother and/or sister in the round in which they are ranked. If both are ranked in the same round, he will get the other in the next round. If two (2) brothers/sisters are rated in the last round, the team with the number one draft choice will be assigned these two players in the last two rounds, unless another coach indicates he will select one brother/sister in the next to the last round.
7. Once a player is selected in the draft and recorded on the official draft sheet that player cannot be traded or moved to another team.
8. There will be no freezing of players in the Intramural Leagues.
9. No special request by parents for placement on a specific team will be honored. The only exception would be if a child has documentation of a 504 which states a need to be placed on a specific team.
10. Requests by parents to exclude a particular coach must be provided in writing to the Parks and Recreation Division by October 15th and approved by the Advisory Board prior to the draft.

V. Leagues

A. Developmental Leagues

1. Boys and Girls 5 – once a week clinic, 8 weeks. All players receive a basketball.
2. Boys and Girls 6 year old – twice a week clinics for 8 weeks. Beginning in January
3. Boys and Girls 7 – 4 on4 league, 8-10 weeks of 1 practice a week and 1 scrimmage a week. No playoffs, no standings, no refs, no all stars.

B. Intramural League

1. Provided there are sufficient players in each age group, leagues will be as follows:  
Intramural Boys: 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18. Intramural Girls: 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18.
  - a. The Intramural Director with the approval of the basketball Advisory Board may combine or split leagues as needed based on the number of teams' registrations in the leagues each age group.



2. Divisions

- a. The following number of divisions is to be formed based on league size.

<u>Number of Teams</u>	<u>Number of Divisions</u>
1 - 7	1
8 - 13	1 to 2
14 - 20	1 to 3
21 - 30	1 to 4

- b. Division Coordinators may be assigned for each division formed.

C. Travel Teams

1. Separate girls and boys travel teams will be formed in accordance with the following:
  - a. Fourth Grade Teams - All players must be in the fourth grade and cannot be eleven (11) years old before September 1 of current season.
  - b. Fifth Grade Teams - All players must be in the fifth grade and cannot be twelve (12) years old before September 1 of current season
  - c. Sixth Grade Teams - All players must be in the sixth grade and cannot be thirteen (13) years old before September 1 of current season.
  - d. Seventh Grade Teams - All players must be in the seventh grade and cannot be fourteen years old before September 1 of current season.
  - e. Eighth Grade Teams - All players must be in the eighth grade and cannot be fifteen years old before September 1 of current season.
  - f. The goal of the Travel Program is to have up to 2 teams for each grade represented. If the Board determines that there are not enough travel players in a specific grade to fill two complete teams, the Board may elect to complete the teams with players for a grade one level above or below.
  - g. Girl's teams may have 2 divisions being 5<sup>th</sup>/6<sup>th</sup> and 7<sup>th</sup>/8<sup>th</sup> at travel director's discretion. 4<sup>th</sup> grade girls may have a team as long as they have a minimum of 8 competitive players.
2. Fourth through Eighth Grade Travel Teams:
  - a. Each team consists of 8-10 players, and will be approved by the WTPR Basketball Advisory Board after tryouts.
  - b. All players selected to the team will be frozen and will not participate in the intramural program.
  - c. Each player must play a minimum of 25% in all exhibition, regular season and tournament games.
3. If a player is not eligible for his grade level team based on his age, that player may tryout for the next higher level grade travel team. Travel teams start at 4<sup>th</sup> grade however 3<sup>rd</sup> grade and up are eligible to try out for a higher-grade level but must attend their grade level tryout.
4. Players may tryout for one team only.
5. If interscholastic basketball teams do not exist in Washington Township middle schools during the current season, the sixth, seventh and eighth grade teams will Intramural Games be selected in accordance with Paragraph V.B.3.
6. If a player quits the travel team before the intramural draft has taken place, then they will be placed in the intramural draft and the travel team coach may select an additional player from the intramural league who attended the original tryout.
7. The Travel Director will coordinate all Travel Tryouts.

8. All Travel Team playoffs and/or tournaments that are to be hosted utilizing Washington Township facilities must receive prior approval by the Basketball Advisory Board.
9. Potential players must attend 2 tryouts in order to be eligible for a travel team.
10. All Travel teams will abide by the rules of the game that the League they are participating in.

#### VI. Uniforms

- A. Jerseys with numbers on front and back will be provided.
- B. Basketball uniforms and associated expenses for all traveling teams will include jersey and trunks, and will be paid for by the parents/guardians of the travel team player.

#### VII. Length of Season – Intramural Games

- A. Games
  1. Each team should play every other team in their division at least once subject to gym availability. Larger leagues of 16 or more may play additional games pending Board approval, so that each team plays each other at least one time.
  2. Last game of season will conclude season unless team has qualified for playoff. Basketball season should end March 15<sup>th</sup>, if possible.
- B. Intramural Playoff
  1. Each league will have a single elimination playoff bracket. Seeding in the bracket will be determined by regular season standings and tie breakers will be determined by the League Coordinator.
  2. Double Elimination will be a consideration with Board approval and gym availability for 14-year-old leagues and up.
- C. Travel Team Games
  1. The 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> grade only travel team may participate in a maximum of two (2) regular season leagues and their associated playoffs. All other travel teams may only participate in 1 league.
  2. A travel team may participate in a maximum of three (3) tournaments including a pre-season tournament.
  3. A travel team may participate in a maximum of 50 games during the season including regular season, playoffs, and tournaments. Any additional games require the approval of the Advisory Board.
- D. Practices, regular season and playoff games will be scheduled by the League Coordinator.
  1. If gym space is available at the designated school/gym where the team plays, teams may have practice during the regular season. It should not exceed 3 per team.

#### VIII. Awards

- A. Intramural league trophies and/or t-shirts will be awarded to the players of the victorious team and the runner-up team at the championship game of the respective league's playoffs, beginning with the 9-year-old divisions.
- B. Developmental age groups may receive trophies or participation medals
- C. Sponsor of winning teams will receive a trophy, if funds are available.
- D. No jackets will be awarded.
- E. Sponsors of winning teams will not be approached to donate jackets, trophies, etc.
- F. Travel and tournament teams may accept awards presented by leagues entered or by tournaments entered.

- G. The Roy Goodridge Volunteer Award will be presented yearly to one individual in both the girls' and boys' program who has volunteered his/her services as a coach/referee and exemplifies the spirit of WTPR basketball. League Coordinators will nominate individuals to the Advisory Board who will select the award winner by majority vote. Current advisory board members are not eligible to receive this award.
- H. The Steve Petner Award will be presented yearly to one individual who is an active part of the Washington Township Basketball program who encourages the players in fair play, a positive attitude, and possess a sense of civic duty. The advisory board will select the winner by majority vote.

IX. Practice/Game Scheduling Times

A. Scheduling of Games

- 1. Set up by Parks and Recreation staff and League Coordinator
- 2. Coordinated through the Board of Education and Athletic Coordinator of Washington Township by Parks and Recreation.
- 3. Building Rules
  - a. No non-league balls, whatsoever, will be allowed in the building.
  - b. No one is permitted to play on court between quarters or timeouts
  - c. BOTH coaches must see that all equipment is returned to locker and building is secured after game.
  - d. COACH must meet the janitor on Saturday and Sunday so that the building will remain open. NOTE: Practice or Game must be held, so building is not locked. Switch with another team if you cannot make it.

B. Leagues – Intramural and Travel Teams

- 1. Set up by the Parks and Recreation staff and League Coordinator.
- 2. Practice schedules and game schedules will be given to each coach at the start of every season by the League Coordinator.
- 3. Practice and game schedules will be strictly adhered to and may only be canceled or changed because of school closing or school use.
- 4. No team may practice or play games more than 4 days of a 7-day period, weather permitting.
  - a. Travel teams will receive a maximum of 3 home slots that will be used for practices and games.

X. League Coordinators

A. League Coordinators will be selected in accordance with the WTPR Sports Policy for Volunteers.

- 1. All League Coordinator vacancies will be advertised on the-website.
- 2. The intramural League Director will submit all League Coordinator to Board for approval.
- 3. League Coordinator selections will be submitted to the Sports Advisory Board for final approval.

B. Responsibilities

- 1. Keep each coach informed as to rules within league and current basketball rules.
- 2. Prepare and pass out practice and game schedules.
- 3. Coordinate league operation with Parks and Recreation Division.
- 4. Meet with basketball Advisory Board as needed.
- 5. See to it that league rules and policies are strictly followed.
- 6. Coordinate issuance and collection of equipment with coaches.
- 7. Assist with tryouts and help with draft system.
- 8. League Coordinator will recruit coaches for his or her league in accordance with WTPR Sports Policy with the help of the League Commissioner and Parks and

- Recreation staff.
9. League Coordinators will report directly to their respective Clinic, Instructional, Girls/Boys Intramural or Director.
  10. League Coordinator or qualified adult will rate all new registrants at workouts in respective league age, if the Basketball Advisory Board needs assistance with such.
  11. League Coordinator will forward the rating evaluation sheet to each of his or her coaches prior to the scheduled draft.
  12. League Coordinator will ensure that all draft sheet information is filled on draft night.
  13. League Coordinator will collect the following coaches' information to be turned into the BAB board and then to the SAB board: Name, address, home phone, cell phone, email address, if he/she is Rutgers certified, and if he/she is Meghan's Law approved.
  14. League Coordinator is responsible to collect all ratings from League Directors, who then send them to Vice Commissioner.

XI. Coaches

- A. All intramural and travel Coaches will be selected in accordance with the attached WTPR Sports Policy for Volunteers.
- B. All coaches MUST attend the Parks and Recreation Coaching Clinic (e.g. Rutgers' Clinic) once.
- C. All head coaches must apply and show proof they have applied for Megan's Law certification at the draft. If application is not shown, they forfeit participating in the draft. Anyone who participates in coaching or in any volunteer capacity must be Megan's Law certified.
- D. Any intramural or travel coach who receives two (2) technical fouls during the season will forfeit their seniority rights to coach the following year.
- E. Responsibilities
  1. Oversee the care of school facility being used.
  2. Enforce all rules as set forth by league by-laws and Coordinators.
  3. Oversee team members at practice and games.
  4. Teach fundamentals and rules of game.
  5. Teach good sportsmanship.
  6. Display good sportsmanship.
  7. Care for equipment in their possession or for their use.
  8. Pick up and return equipment.
  9. Report directly to the League Coordinator.
  10. Issue practice and game schedules to all players.
  11. Actively solicit sponsors.
  12. Complete and return rating cards in a timely manner.
- F. Age Requirements for all coaches and assistant coaches
  1. 18-year-old minimum and no longer attending high school.
  2. 21-year-old minimum to coach 16-18 boys and/or 13-18 girls.
- G. WTPR Travel Team basketball coaches and independent team basketball coaches are not eligible to coach a WTPR intramural team unless approved by the Basketball Advisory Board. Elementary school and/or middle school team basketball coaches are eligible to coach a WTPR intramural team.
- H. Travel Coaches – Specific
  1. Paid coaches may be hired & will be selected by the Basketball Advisory Board and approved by the Sports Advisory Board. This will be reviewed every season.

2. If paid coaches are hired, a team manager(s) will be selected and also approved by the Basketball Advisory Board
3. Travel Team Coaches are to be interviewed by the Travel Team League Coordinator before a final selection decision is made. In addition, Travel Team Coaches will need to reapply to the Travel Team League Coordinator each season if they are interested in returning as a coach with their current team
4. All Travel Assistant Coaches must be approved by the Board.

## XII. Referees

- A. All referees will be required to attend a clinic sponsored by the Basketball Advisory Board.
- B. Minimum age required to referee will be sixteen years of age. Referees who will turn 16 before February 28<sup>th</sup> are eligible.
- C. A minimum fee as determined by the Advisory Board and approved by the Sports Advisory Board will be paid to all referees meeting the requirements of Section A.
- D. In the event that two referees are scheduled to call a game and only one is present, that referee will be paid 1.5 times the fee outlined in the paragraph above.
- E. Referees shall not permit any team member to wear equipment or apparel which in his/her judgment, is dangerous or confusing to other players or is not appropriate. Examples of illegal items include but are not limited to:
  1. a guard, cast or brace made of hard and unyielding leather, plaster, pliable (soft), plastic, metal or any other hard substance may not be worn on the elbow hand, finger, wrist or forearm, even though covered with soft padding.
  2. Knee and ankle braces are permitted but all exposed hinges must be covered. Most over sleeves recommended by manufacturers are acceptable. These braces may be padded or unpadded.
- F. Referees will be required to take a concussion course to learn the signs, symptoms and effects of a concussion.
  1. Referees shall not permit any player to continue playing in a game if signs of a concussion are apparent.

## XIII. Equipment

- A. Ordering – All equipment and uniforms will be ordered through the Parks and Recreation Division upon recommendations of the Basketball Advisory Board and final approval by the Sports Advisory Board. The ordering will be based on written bids or quotes or by the Township bid process.
- B. Issuing Equipment – League Coordinator will contact their respective coaches so that coaches may pick up equipment. This process is to be coordinated through the Parks and Recreation Superintendent at the Community Activity Center or the WTPR site.
- C. Collecting Equipment – League Coordinators will contact their respective coaches at the end of each season notifying them to turn in equipment to them. Coaches will be held accountable for any missing equipment. Coaches and/or players may be fined for the value of missing or damaged equipment, through improper care.

## XIV. Rules of the Game – Rec and Intramural Games Only

- A. N.F.S.H.S.A. (Established) Basketball Rules will govern.
- B. Exceptions to N.F.S.H.S.A. (Established)
  1. Youth ball to be used by all players under 11.

2. Basket heights for all leagues 10 years old and above will be set at 10 feet. Basket heights for younger leagues will be governed by those leagues' Special Rules.
3. For all 7 thru 10-year-old boys' and girls' leagues, teams can only play zone and/or man-to-man defenses. Combination defenses (i.e. box and one, triangle and two, etc.) are not allowed. Double teaming is only allowed between the top of the key and the baseline.
  - a. 12 and Under must remain behind the 3-Point line until the offense crosses the half court. This does not apply during pressing.
4. 8-minute quarters to be played in all leagues above 10 years and above
5. Full court press restrictions in all leagues 12 years old and under
  - a. Can be used in last 3 minutes of half
6. Full court press can be used in all ages 13 and over.
7. Full court press is not allowed by a team winning the game by 20 points or more. First offense is a warning by the referee. Second and subsequent offenses are technical fouls on the offending team charged to the coach.
8. Time Outs
  - a. 7–8-year-old leagues – league Coordinator will determine the number of time outs per game.
  - b. 9-year-old and over leagues – 4-time outs per game.
9. Player playing rules
  - a. Each player must play two (2) full quarters (buzzer to buzzer).
  - b. Regular Season: In all age groups, each player must sit one (1) full period (buzzer to buzzer) if the team has seven (7) or more players. Each player must play three (3) quarters (buzzer to buzzer) if the team has six (6) players.  
Playoffs: In all age groups, if both teams have 7 or more players, playing time rules of the regular season still apply. If opposing teams do not have the same number of players, playing time rules for both teams are based on the number of players on the team with the fewer number of players. For example, If Team A has 8 players and Team B has 6 players at tip off, Team A may play as though they have 6 players. All players must play Two (2) full quarters (buzzer to buzzer).
  - c. If a player is injured, disciplined by the coach, has a medical impairment, or equipment malfunction and the player will not comply with rules 9. a. thru 9. c. above, the opposing coach must be notified immediately. The substitute player applies this time to their 2 full quarters of playing time. Each player must sit one full quarter.
  - d. If rules 9. a. thru 9. c. above is not followed, the game will be forfeited by the League Coordinator. There is no appeal for this rule.
  - e. For paragraph b. and c. above, the number of players is determined by the number of players present at the start of the game (i.e., jump ball).
  - f. Any player arriving for the game after the start of the game is only required to play one full period.
  - g. Any player arriving for the game after the start of the third period does not have to be played in the game.
  - h. If starting game with less than 7 players, coaches will notify opposing coach and referee of how many players present at tip off.
10. Overtime periods
  - a. For six (6) minute quarter games; first overtime is three (3) minutes, second overtime is two (2) minutes, and each subsequent overtime period is one (1) minute.
  - b. For eight (8) minute quarter games; first overtime is four (4) minutes, second

overtime is three (3) minutes, third overtime is two (2) minutes, and each subsequent overtime period is one (1) minute.

11. If a team is up by 25 points or more, a running clock will go into effect. If at any time the lead is less than 25 points, it goes back to stopping at every whistle.
12. League specific special rules, which are to be posted on the [www.wtbasketball.com](http://www.wtbasketball.com) website, will supersede the general rules listed in Section XIV. Changes to league specific special rules must be approved and implemented before the commencement of the first game of the season. Once the special rules are set, they may not be changed for the duration of the current season.
13. The three-point field goal will only be used in the 12–18-year-old age leagues.
14. Additional exceptions to the high school playing rules (H.F.S.H.S.A.) must be given to all coaches in writing by the League Coordinator before season begins and approved by the Advisory Board prior to the season. Exceptions cannot violate any existing by-laws.

C. Failure of a Coach, Assistant Coach or Acting Coach to Show Up

1. Any volunteer/parent sitting on the bench must be Megan's Law certified and show proof of their certification through a badge or a picture of their badge. All referees are responsible for checking before the game.
  2. Parent may coach the team to start the game, but game must start at the proper time. Parent must be Megan's's Law Certified.
  3. 15 minutes grace – forfeiture of the game if no one is available to coach.
- D. A game is considered a forfeit if a team cannot field five (5) players to start the game within 15 minutes of scheduled start time or 15 minutes after the end of the previous game whichever is later.

XV. Sports Advisory Board

A. Responsibilities

1. Make final decision in by-laws and rule changes affecting the league.
2. Make sure Parks and Recreation Superintendent is fulfilling his responsibilities to the league operation.
3. Meet with the Board of Education and Superintendent of Schools when needed to continue the community education system established by the Board of Education.
4. Continue to support the goal of establishing active recreation of the youth of Washington Township.
5. Present to the Township positive publicity releases prior to, during, and at the conclusion of season expounding program accomplishments.
6. Provide a representative at Advisory Board meetings.
7. Review and make final approval of coaches, League Coordinators and Commissioner.

XVI. Park and Recreation Staff Responsibilities

- A. Coordinate the use of schools through Board of Education and Athletic Coordinator.
- B. Order all equipment and uniforms recommended by the Basketball Advisory Board and approved by the Sports Advisory Board.
- C. Have all equipment issued to League Coordinators and coaches.
- D. Receive equipment from coaches and/or League Coordinators at the conclusion of the season.
- E. Order all awards for league winners and issue to League Coordinators.
- F. Coordinate changes in games or practice times with League Coordinator.
- G. Make department generally available for assistance that might be needed from League

Coordinators, Coaches, League Commissioner and the Sports Advisory Board.

XVII. Basketball Advisory Board

- A. The Basketball Advisory Board will be made up of no more than 12 voting members and up to 5 Non-Voting - Members at Large Positions, the members at Large positions will be voted on by the current voting advisory board members. Members at Large Positions will be filled in accordance with the process outlined in Section X.
- B. Open voting board positions will be filled in the following order:
  - 1. Offered to current voting board members (first)
  - 2. Offered to current members at large (second)
  - 3. Offered to general applicants (third)
- C. The Basketball Advisory Board membership will consist of the positions as outlined below and each will have a two-year term.
- D. A quorum consists of a majority of voting members
- E. Advisory Board members must attend 50% of scheduled Basketball Advisory Board meetings to remain a member in good standing.
- F. The League Commissioner will conduct the meetings and vote in the event of a tie.
- G. Make recommendations regarding expenditures for equipment, uniforms, school damage, league and tournament fees, etc.
- H. Appoint League Coordinators and Coaches subject to final approval of the Sports Advisory Board.
- I. Approve and schedule ancillary activities such as pictures, referee's clinic, etc.
- J. A majority of the Advisory Board must be present to make a determination requiring a vote.
- K. Voting board members will have one vote apiece and all issues will be decided by majority vote. If an issue arises which personally involves a board member, he/she shall not have a vote. Any board member can request a secret ballot on any issue.
- L. Protests of League Coordinators' decisions will be heard by the Basketball Advisory Board. Protests of game officials' judgments, decisions, or rule applications will not be heard. Protests must be submitted to the Commissioner in writing within one week of the problem.

ADVISORY BOARD POSITIONS:

1. League Commissioner

Duties include overseeing entire program for intramural and travel divisions, ages 7 through 18. General responsibilities consist of scheduling, organizing and running monthly board meetings, ensuring by-laws are updated and current, attending Sports Advisory Board monthly meetings and bringing rule change recommendations and other input of League Directors and/or concerns to the attention of the Sports Advisory Board, providing guidance on all aspects of the township's basketball programs, interacting with the township's Parks and Recreation division on all issues related to the basketball program, maintaining annual suspension lists, ensuring all policies and procedures are adhered to, interacting with the various principals and athletic directors for the school and township facilities that the basketball program utilizes, and making oneself generally available to facilitate a smoothly run league.

2. Vice Commissioner

Duties include filling in for the Commissioner when he/she is unavailable. General responsibilities include overseeing the annual picture weekend, coordinating with Parks and Recreation to order shirts and trophies for all star and playoff competitions in appropriate leagues, acting as the liaison for the program's email accounts and responding to the various requests, coordinating the annual sign-ups each season, and providing guidance to other league directors when and where appropriate. In addition, the Vice Commissioner will oversee the "waiting list" and "replacement player" assignments as they occur throughout the season.



### 3. Treasurer

Duties include keeping accurate and up to date financial records for all monetary transactions as they relate to the booster club. General responsibilities include filing an annual tax return, providing monthly reports to the league directors, providing an annual report to the Sports Advisory Board with a summation of all activities from the previous year, coordinating all required payments for league and referee fees for the travel teams, organizing the annual fundraising event for the booster club, and overseeing the scholarship awards presented to high school seniors each year.

### 4. Secretary

Duties include recording all pertinent information from monthly and general meetings in connection with the program's activities. General responsibilities include taking and publishing minutes from each advisory board meeting, ensuring all required forms and notifications are updated on an annual basis and posted appropriately, notifying Parks and Recreation of any board or travel coach openings so that they can be advertised through all approved media channels, tracking information (e.g. Rutgers Certified coaches) that needs to be reported to the Sports Advisory Board, and ensuring that all special rules for each league are posted. This position will also assist all others whenever needed on any/all aspects of the program.

### 5. Travel Director – Boys

Duties include overseeing the travel teams playing in various leagues throughout the South Jersey region. General responsibilities include selecting travel team coaches, organizing tryouts and posting the associated player lists, coordinating league schedules, including all tournaments and playoffs, ensuring referee payments and league dues are submitted in a timely manner, and interacting with the administrative contacts from each respective league that has representation from Washington Township.

### 6. Travel Director – Girls

Duties include overseeing the travel teams playing in various leagues throughout the South Jersey region. General responsibilities include selecting travel team coaches, organizing tryouts and posting the associated player lists, coordinating league schedules, including all tournaments and playoffs, ensuring referee payments and league dues are submitted in a timely manner, and interacting with the administrative contacts from each respective league that has representation from Washington Township.

### 7. Intramurals Director – Boys 9-12

Duties include overseeing the League Directors running their respective divisions in our township's program. General responsibilities include ensuring all administrative tasks occur throughout the season including but not limited to coach assignments, rating card distribution and collection, posting of all special rules for each division, interacting with the various principals and school officials for the respective leagues, and overseeing playoffs and all-star games to ensure each division operates according to basketball advisory board by laws and standards.

### 8. Intramurals Director – Boys 13-18

Duties include overseeing the League Directors running their respective divisions in our township's program. General responsibilities include ensuring all administrative tasks occur throughout the season including but not limited to coach assignments, rating card distribution and collection, posting of all special rules for each division, interacting with the various principals and school officials for the respective leagues, and overseeing playoffs and all-star games to ensure each division operates according to basketball advisory board by laws and standards.

9. Intramurals Director – Girls

Duties include overseeing the League Directors running their respective divisions in our township's program. General responsibilities include ensuring all administrative tasks occur throughout the season including but not limited to coach assignments, rating card distribution and collection, posting of all special rules for each division, interacting with the various principals and school officials for the respective leagues, and overseeing playoffs and all star games to ensure each division operates according to basketball advisory board by laws and standards.

10. Boys and Girls Developmental Director – Duties include overseeing the instructional age groups of 5-8 (including clinic).

11. Board Advisor (Up to 2) - Duties include advising the full board on matters pertaining to the WTPR Basketball program. Individual must be a prior voting board member within the last 10 years. It is a 2-year term with voting rights.

NON-VOTING BOARD POSITIONS:

The following positions will play a critical role in the overall ability of the operation to function properly. Any provisions made for the aforementioned positions will also apply to these job functions, including areas such as reimbursement for registration fees of their children participating in the program. Note that Current Board Members (as of 4/30/07) will retain their voting privileges.

GYM SCHEDULER

A paid stipend position. Duties include maintaining gym schedules and assigning for the leagues, also working in conjunction with Parks and Rec to secure space in the Washington Township schools (elementary-high). Also, the scheduler is required to let league directors know when unscheduled space becomes available. It is a non-voting position.

INTRAMURAL LEAGUE COORDINATORS:

Intramural League Coordinators will be responsible for running their respective divisions with main areas of responsibility to include selecting coaches, coordinating practice, game and playoff schedules, conducting "new player" sessions and assisting with travel team selections, interacting with school officials and parks and recreation personnel, handling general issues as they relate to their respective leagues, and ensuring that all by laws and general administrative tasks are adhered to throughout the basketball season. Attendance at monthly basketball advisory board meetings is encouraged but not required unless specifically requested. League Coordinators must be approved by the Board each season.

REFEREES:

Referee Coordinator – Main responsibility will be conducting training and certification for referees in our program.  
Referee Assigner – Main responsibility will be to assign referees to all intramural divisions.

At the conclusion of the 3<sup>rd</sup> Quarter of each game, referees must check the official scorebook to ensure that coaches adhere to playing time rules and ensure that players' last names are entered into the official scorebook.

12. Referee Director

1. Duties include the total oversight of the referee program. General responsibilities include but are not limited to:

2. Managing/developing/running the Cadet Referee Program. This program is required for all new referees' wishing to referee for WTPR Basketball. This program consists of six (6) classes each class is 2 hours in duration.

3. Managing the Returning Referee Program. This program is required for all referees who are not high school certified referees. This program consists of two (2) classes that are each 2 hours in duration.

4. Running required scrimmage games for all returning referees.

5. The scheduling of all WTPR basketball games for all basketball leagues. This requires interacting with each League Director.

6. The assigning of all referees for each specific league. This will be a paid responsibility that will be paid by each referee per game. This fee WILL NOT be paid by the WTPR Basketball Program.

The fee schedule will be 2.00 per referee per games for Boy's 16-18 League.

2.00 per referee per game for Girl's 15-18, Boy's 14 & 15 Leagues.

1.50 per referee per game for all other leagues and Mentor Referee's.

First and Second year Cadets WILL NOT be required to pay the fee.

7. Will be responsible for all issues involving attendance, behavior, certification, appearance of all referees in the program.

#### XVIII. League Commissioner

A. Number of Commissioners: One

B. Term of Office: Two Years.

C. Selection Process – Voting Basketball Advisory Board Members will appoint the League Commissioner, and the Sports Advisory Board will approve the Commissioner. If the Basketball Advisory Board fail to nominate a Commissioner, The Sports Advisory Board will appoint the Commissioner.

#### XIX. Parent and Coach Sportsmanship

1. Referees may eject players, coaches, assistant coaches, parents, and/or spectators from the game at any time for any good reason. Players ejected from the game do not have to be ejected from the building. Coaches, assistant coaches, parents, and/or spectators will leave the building if ejected by the referee. Referees may forfeit the game if the ejected refuses to leave the building.

2. Ejection is automatic for anyone (player, coach, assistant coach, parent or spectator) charged with their second technical foul.

3. If ejected from the game, gym or practice, the intramural or travel player, coach, assistant coach, parent or spectator is also suspended for the next game regardless of league. If the suspended person attends the next game, the team will forfeit said game. The referee and/or one of the coaches shall notify the League Coordinator of the ejection. The League Coordinator shall notify the suspended individual and the opposing coach prior to the next game of the suspension. If the same player, coach, assistant coach, parent or spectator receives two (2) technical fouls or is ejected from the gym for a second time, the suspension shall increase to two (2) games and progress from there for each occurrence. There shall be no appeal to this process. The first suspension of the year under this rule is not subject to the coaching priority requirements of Attachment A.

4. The N.F.S.H.S.A. rule also charging all technical fouls to the head coach is suspended for the WTPR games.

5. All adults (coaches, assistant coaches, team scorers) must remain seated during the game except for time outs and between periods. Team scorer can check a discrepancy with the official scorer if necessary, during the game. First violation during a game is a warning from the referee to remain seated. Second violation is

- a technical foul. If the referee considers the first violation to include unsportsmanlike conduct, a technical foul may be assessed by the referee.
6. Coaches will not pull their team from the playing floor in protest. Coaches who engage in this practice will be directed by game officials to return the team to the floor. Failure to return will result in a double technical foul and disqualification of the coach for unsportsmanlike conduct. Suspension for unsportsmanlike conduct will be managed under Section XIX, Suspension.
7. At all games, all spectators are to sit on the side of the gym/all-purpose room, which would be across from the players and coaches.

## XX. Suspensions

- A. The following actions by league coordinators, coaches, assistant coaches, parents, spectators, and/or players will result in a current game ejection and a minimum suspension as outlined below:
  1. Vulgar and/or abusive language toward another individual: 3 games
  2. Entering the court without permission: 3 games
  3. Fighting: 3 games
  4. Instigating a fight (as determined by referee): 3 games
  5. Violation of basketball by-laws: 3 games
  6. Damaging school property: Up to 1 YEAR
  7. Age Falsification: 1 YEAR
  8. Coaches' use of an ineligible player: 2 games
  9. Flagrant Foul (as determined by referee): 1 game
  10. 2 Technical Fouls in one game – player: 1 game
  11. 2 Technical Fouls in one game – coaches, parents & all others: 1 game
  12. Unsportsmanlike Conduct – player: 1 game
  13. Unsportsmanlike Conduct – coaches, parents & all others: 2 games
  14. Abuse of Officials – up to 1 year. Suspension to be determined by Advisory Board vote.
  15. In the event of unsportsmanlike conduct of a referee he/she will be subject to disciplinary actions by the Advisory Board.
- B. If any infraction listed above occurs a second time during the season, the minimum suspension immediately doubles.
- C. Aggression toward officials less than 18 years old may be subject to additional penalties.
- D. Any non-player ejected from a game must leave the gym immediately and refrain from any verbal abuse toward officials. If violated, an additional 3 game suspension will be imposed.
- E. Any individual who accumulates 3 technical fouls in same league during the season will be suspended for 1 game.
  1. Any subsequent technical foul of 4 or more during the season will result in disciplinary actions up to and including dismissal.
- F. Suspensions that cannot be fully served during the current basketball season will be completed or served during the next basketball season.
- G. Coaches with multiple teams must serve the single/multiple game suspension in the league the infraction occurred
- H. All suspensions will include expulsion from the gym during the term of the suspension.
- I. Any basketball advisory board member who fails to perform their duties as outlined in these by-laws, or who conducts themselves in a manner inconsistent with these by-laws, will be subject to a review by the basketball advisory board. If a super majority of 75% or greater agree, this may result in the removal from their current position.

- J. Any infraction outlined in the township's Code of Conduct Ordinance (Attachment E) will be subject to those associated rules and procedures and supersede any disciplinary actions outlined in these by-laws.
- K. In the event a disciplinary action occurs that is not clearly defined above, it will be sent to the Basketball Advisory Board's "special committee", which consists of 5 members. These members include Vice Chairman, Boys' intramural director, Girls' intramural director, a referee representative, and one at large member to be approved by the Commissioner. This committee will determine the appropriate course of action in conjunction with any form of discipline that may be warranted. Their decisions will be final and not open for a further appeal.
- L. Any league participant ejected must be reported by the Coach to the Director. Failure to immediately report any player ejections by a Coach to the League Director and/or allowing a player to play a game he would otherwise be ineligible to play, will result in the coach being suspended for 1 game.

XXI. Alcohol or Drug Suspension

- A. Any player or coach attending a game under the influence of alcohol, drugs or smoking of any kind shall result in expulsion from the League. Any coach or assistant coach allowing a player to participate while under the influence of alcohol or drugs shall result in expulsion from the League for said coach.
- B. There shall be no appeal of an expulsion from the League for this activity.

XXII. Extent of Advisory Board Administrative Responsibilities

- A. Administrative responsibility of the advisory board concerning conduct of spectators, including parents; players; and officials is limited to the gym itself, except as otherwise noted below.
  - 1. The board may take administrative action, even if outside the gym, against anyone who abuses, physically or verbally, a player; coach; league official or game official if the board deems such abuse to be unprovoked and directly resulting from the abused individual's participation in a game.
  - 2. Disputes between parents, except as noted above, taking place outside the gym area, are not parts of the board's responsibility and will not be administered as part of these by-laws.

XXIII. All Star Teams and Senior Games

- A. All Star teams will be selected in boys and girls leagues ages 9 through 15.
- B. Each league shall select two (2) all star teams consisting of a minimum of one (1) player from each team selected by the coaches. The maximum number of players per team will be 10 unless more than 20 teams exist in a particular age group, for which one member per team would be selected.
- C. Each coach will recommend their player(s) to the League Coordinator. The League Coordinator will have final approval of the selected individuals.
- D. Each league shall play one (1) All Star game.
- E. The All Star game shall consist of a sufficient number of quarters so that each All Star plays two (2) quarters.
- F. Length of quarters is determined by age group rules.
- G. Senior Games will be played in place of all-star games, by seniors, 18 year old boys and girls, if sufficient players are available, at the end of the season. If there are not enough seniors for this game, then an all-star game will be played with all seniors being on the all-star teams.
- H.

#### XXIV. By-Laws

- A. An exception to the rules and regulations of such By-Laws must be addressed to:
  - 1. Basketball Advisory Board prior to incorporation of rules.
  - 2. Such changes must be approved by the Basketball Advisory Board with final approval from the Sports Advisory Board.
  - 3. Any one rule not covered in the By-Laws will be the responsibility of the Basketball Advisory Board, who will meet to discuss such rule, and in turn, make a decision regarding such problems.
- B. By-Laws can only be changed or amended at the end of the season.
- C. By-Law reviews should begin by mid-season.