GUIDING BODIES

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International Rules Currency

International Judo Federation (IJF) Rules and Regulations **introduced after January** of the year of a World Police and Fire Games competition will not be recognized by the Host and the World Police and Fire Games Federation, for conduct of the Judo competition, in that year.

EVENTS

MEN: Specific AGE Categories are:

- 18 + (Formally OPEN),
- 30 + (Formally SENIOR),
- 40 + (Formally MASTER) &
- 50 + (Formally GRAND MASTER).

Extra lightweight 60 Kg & Under Half lightweight 66 Kg
Lightweight 73 Kg
Half middleweight 81 Kg
Middleweight 90 Kg
Half heavyweight 100 Kg
Heavyweight Over 100 Kg

WOMEN: OPEN AGE Category only:

• 18 years and Over,

Extra Lightweight 52 Kg
Lightweight 63 Kg
Middleweight 78 Kg
Heavyweight Over 78 Kg

MEDICAL

COMPETITORS' MEDICAL REQUIREMENTS: Prior to or during Host Registration all competitors must submit a Medical Release, signed by a licensed physician and based on a physical exam conducted within six months of competition. This release may take the form of a doctor's note stating the entrant's fitness to compete in a contact sport.

EQUIPMENT

Judo Uniform (Judogi)

The contestants shall wear a *Judogi* complying with the following conditions:

- 1. Strongly made in cotton or similar material, in good condition (without rent or tear). The material must not be so thick or hard or slippery as to prevent the opponent from taking a grip.
- 2. Blue in color for the second contestant and white or off-white for the first contestant.
- 3. (Acceptable markings, where a contest is eligible): Refer applicable subsection under ARTICLE 3 Judo Uniform of IJF Rules.
- 4. The jacket shall be long enough to cover the thighs and shall, at a minimum, reach to the fists when the arms are fully extended downwards at the sided of the body. The body of the jacket shall be wide enough to cross over at the level of the bottom to the edge with a minimum overlap of 20cm. The sleeves of the jacket must reach to the wrist joint at a maximum and 5cm above the wrist joint at a minimum. A space of 10-15cm shall exist between the sleeve and the arm (inclusive of bandages) on the entire length of the sleeve.
- 5. The trousers, free of any markings, shall be long enough to cover the legs and shall at a maximum reach to the ankle joint and at a minimum 5cm above the ankle joint. A space of 10-15cm shall exist between the trouser leg and the leg (inclusive of bandages) on the whole length of the trouser leg.
- 6. A strong belt, 4 to 5 cm wide, which color corresponds to the grade, shall be worn over the jacket at waist level and tied with a square knot, tight enough to prevent the jacket from being too loose and long enough to go twice around the waist and leave 20 to 30 cm protruding from each side of the knot when tied.
- 7. Female contestants shall wear under the jacket either:
 - i. A plain white or off-white shirt with short sleeves and long enough to be worn
 - ii. inside the trousers, or:
 - iii. A plain white or off-white leotard with short sleeves.

Refer IJF Rules at APPENDIX Article 3 – Judo Uniform (*Judogi*) for further competitor requirements relating to *Judogis*.

Also refer to ARTICLE 4 and APPENDIX for IJF requirements re Hygiene at competitions.

SCORING

The Judo Competition will be conducted with the IJF Contest Rules refer ARTICLES 19 to 29 (inclusive) for the full International Judo Federation Contest Rules for the conduct and scoring of the WPFG Judo Events.

COMPETITOR RESPONSIBILITY AFTER DECISION

After the referee has indicated the result of the contest, the contestants shall take one step backward to their respective blue and white tapes, make a standing bow and leave the competition area.

Once the referee has announced the result of the contest to the contestants, it will not be possible for the referee to change this decision after referee and judges have left the competition area.

Should the referee award the contest to the wrong contestant in error, the two judges must ensure that the referee changes this erroneous decision before referee and judges leave the competition area.

All actions and decisions taken in accordance with the "Majority of Three" rule by the referee and judges shall be final and without appeal.

BRACKETING

2 competitors in any event Best of Three Contests

3 - 7 competitors: Round Robin (Group Play); finals from results.

8 or more competitors: Double Elimination Knock out system with direct repechage

(guarantees all competitors fights).

GENERAL SPORT RULES for Judo

ELIGIBILITY

- 1. Black and Brown belts only.
- 2. All competitors in Judo shall have an identification card, certificate or diploma authorized by credentialed school or instructor with them at the meet.
- 3. All competitors will be medically examined before weigh-in.

WEIGH-IN PROCEDURES

Weighing-in of the competitors shall not take place more than 24 hours prior to competition for the specific weight category.

The weigh-ins shall be conducted in a private room. The room will be available to the officials 15 minutes before the start of the weigh-in.

DURATION OF CONTEST

Men; 18 years to 29 years, 30 years to 39 years &, 40 years to 49 years: 5 minutes real

contest time

Men; 50 years and Over: 4 minutes real contest time

All Women: 5 minutes real contest time

Any contestant is entitled to rest between contests for a period of 10 minutes.

TIME OUT

The time signaled between the announcement of "*Matte*" and "*Hajime*" and between "*Sono-mama*" and "*Yoshi*" by the referee shall not count as part of the duration of the contest.

TIME SIGNAL

The end of the time allotted for the contests shall be indicated to the referee by the ringing of a bell or other similar audible method.

START OF CONTEST

Before the start of each contest the referee and judges shall stand together inside the limits of the competition area (and centered) and shall bow to *Joseki* before taking their places. To leave the competition area, they also must bow toward *Joseki*.

The contestants shall stand facing each other on the Contest Area at the assigned blue or white tape corresponding to the sash they are wearing. After the contestants have made the standing bow and taken one step forward, the referee must announce "Hajime" to start the contest.

The contest shall always begin in the standing position.

The contestants must bow to each other at the beginning and end of the contest. If the contestants do not bow, the referee must announce "Rei."

BOWING PROCEDURE

The following Bowing Guide is adapted from the I.J.F. Bowing Guide.

A part of the etiquette of Judo, the *rei*, is a tradition which reflects the respect and discipline that permeates the unique activities of the sport. Refer to the IJF Bowing Guide for further details as bowing should be followed in a respectful fashion.

All standing *rei* should be at an angle of 30 degrees as measured at the waist.

(a) At start of competition.

- (i) At the beginning of each session of the competition, the first three referees, with the referee between the two judges, shall proceed to the perimeter of the Safety Area, centered and opposite *Joseki*. There they shall perform a standing bow towards *Joseki*.
- (ii) They shall then move forward to the Danger Zone of the Contest Area where they shall again bow toward *Joseki* and bow to each other. They shall then proceed to their respective starting positions.

(b) Referee changing position with judge.

At the end of a contest, should the referee be required to change positions with one of the judges, so that now the judge will become referee, the referee and judge should approach each other on the Danger Zone, exchange a standing bow when they meet and then proceed to their respective starting positions.

(c) At start of contest:

After the first three officials of any session have performed the bowing procedure as in (a) (i) and (ii), subsequent officials should proceed to the perimeter of the Safety Area and perform the bowing procedures as in (a) (i) only, and then proceed to their respective starting positions.

(d) End of a contest:

At the end of a contest, should the three officials be required to leave the competition area, they should return to the position as defined in (a) (i), bow towards *Joseki* and then leave the competition area.

(e) End of competition;

At the end of the last contest of the session, the three officials shall proceed to the position as defined in (a) (i), bow again towards *Joseki*, then leave the competition area.

END OF CONTEST

The referee shall announce "Sore-made" and end the contest:

- (a) When one contestant scores *Ippon* or *Waza-ari awasete Ippon*.
- (b) In the case of *Sogo-gachi* (compound win).
- (c) In the case of Fusen-gachi (win by default) or Kiken-gachi (win by withdrawal).
- (d) In the case of *Hansoku-make* (disqualification).
- (e) When one contestant cannot continue due to injury.
- (f) When the time allotted to the contest has expired (see *Hanei*).
- (g) Upon the announcement of "Sore-made" by the referee, the contestants shall return to their starting positions.
- (h) Golden Score:
- . When the time allotted for the contest ends and there is no score or the scores for each player are equal the result of the contest shall be decided by a Golden Score
- . The referee calls *Sore-made* and the time clock shall be reset as if for a new contest (the extended time will be the same as for the previous contest).
- . Any scores, penalties even medical registration shown of the scoreboard shall be cancelled, fully reset.
- . The referee shall restart the contest in the normal way by calling "Hajime". There will be no rest period between the end of the original contest and the start of the Golden Score contest.
- . The first score or the first penalty awarded shall decide the contest. The contest ends immediately when there is a score. The result of the Golden Score contest shall be written on the fight sheet. For the result of the fight will only count the technique (or penalty) applied during the Golden Score time.

- . In the case of the *Ne-waza* where a player is being held and *Osaekomi* has been called, the referee will allow the hold down to continue for the 25 seconds (*Ippon*), until the *Osaekomi* is broken (*Toketa*) or a *Shime-waza/kansetsu-waza* is applied by either *Tori* or *Uke* with immediate result. In this case, the competitor has won by the points according the reached score.
- . If during Golden Score time, a direct *Hansoku-make* is awarded, the result for the penalized player will have the same consequences as during a normal fight.
- . If the Golden Score extension contest goes the full distance without a score (or penalty) then the result shall be decided by the referee and two judges, who will indicate the winner after calling "Hantei" by raising the appropriate colored flag. In this case, the referee and judges will only take into consideration the action and *Kinsa* produced during Golden Score time; the previous fight will not count at all for that *Hantei*. This shall be indicated, on the contest sheet as a *Hantei* win (1 point).

PROHIBITED ACTS AND PENALTIES

The division of infringements, into 2 groups, is intended as a guide to give clearer understanding to all of the relative penalties normally awarded for committing the applicable prohibited act.

Penalties are not cumulative. Each penalty must be awarded at its own value. The awarding of any second or subsequent penalty automatically cancels any earlier penalty. Whenever a contestant has already been penalized, any succeeding penalties for that contestant must always be awarded at least in the next higher value than his/her existing penalty.

Whenever a referee awards a penalty, he/she should demonstrate the reasons for the penalty with a simple action.

A penalty can be awarded after the announcement of "Sore-made" for any prohibited act committed during the time allotted for the contest or, in some exceptional situations for serious acts committed after the signal to end the contest if the decision has not been given.

DEFAULT and WITHDRAWAL

The decision of *Fusen-gachi* shall be given to any contestant whose opponent does not appear for his/her contest. A contestant who is not at his/her starting position after 3 calls at 1 minute intervals, will forfeit the contest.

The decision of *Kiken-gachi* shall be given to any contestant whose opponent withdraws from the competition for any reason, during the contest.

INJURY, ILLNESS or ACCIDENT

The decision of the contest where one contestant is unable to continue because of injury, illness or accident during the contest shall be given by the Referee after consultation with the Judges according to the following clauses:

(a) Injury

- (i) Where the cause of the injury is attributed to the injured contestant he/she shall lose the contest.
- (ii) Where the cause of the injury is attributed to the uninjured contestant the uninjured contestant shall lose the contest.
- (iii) Where it is impossible to determine which of the contestants was the cause of injury, the contestant unable to continue shall lose the contest.

(b) Sickness

Generally, where one contestant is taken sick during a contest and is unable to continue, he/she shall lose the contest.

(c) Accident

Where an accident occurs which is due to an outside influence (force majeure), after consulting with the Referee Commission, the contest shall be considered cancelled or postponed. In those cases of 'force majeure', the Sports Director, the Sports Commission and/or the IJF Jury will make the final decision.

MEDICAL EXAMINATIONS

- a) The Referee shall call the Doctor to attend to a contestant who has received a severe impact to the head or back (spinal column), or whenever the Referee has reason to believe there may be a grave or serious injury. In either case the Doctor will examine the contestant in the shortest time possible and indicate to the Referee whether the contestant can continue or not.
 - If the Doctor, after examining the injured contestant, advises the Referees that the contestant cannot continue the contest the Referee, after consultation with the Judges, shall end the contest and declare the opponent to be the winner by *Kiken-gachi*.
- b) The contestant may ask the Referee to call for the Doctor, but in this case the contest is terminated, and his opponent shall win by *Kiken-gachi*.
- c) The Doctor may also ask to attend to his contestant, but in this case the contest is terminated, and his opponent shall win by *Kiken-gachi*.

BLEEDING INJURIES

When a bleeding injury occurs, the Referee shall call the Doctor to assist the contestant in stopping and isolating the bleeding.

In cases of bleeding, for health reasons, the Referee shall call the Doctor; the contestant is not allowed to compete while bleeding.

However, the same bleeding injury, may be treated by the Doctor on two (2) occasions. The third (3) time that the same bleeding injury occurs, the Referee, after previous consultation with Judges, shall end the contest for the contestant's own safety and he shall declare the opponent to be the winner by *Kiken-gachi*.

In any case where the bleeding cannot be contained and isolated, the opponent shall be the winner by *Kiken-gachi*

Minor Injuries

A minor injury may be treated by the contestant himself.

For example in the case of a dislocated finger, the Referee shall stop the contest (by calling *Mate* or *Sono-mama*) and allow the contestant to reset the dislocated finger. This action should be done immediately with no assistance from the Referee or the Doctor and the contestant can continue in the contest.

The contestant will be allowed to reset the same finger on 2 occasions. If the same dislocation occurs a 3 time, the contestant shall not be considered to be in condition to continue in the contest. The Referee, after previous consultation with Judges, shall end the contest and declare the opponent to be the winner by *Kiken-gachi*.