

**2021
METROPLEX
YOUTH FOOTBALL ASSOCIATION
BY-LAWS and RULES**

(Effective February 14, 2021)

COACHES MEETING
SUNDAY, JULY 25, 2021

PLAYER CERTIFICATION & WEIGH-IN DATE
SATURDAY, AUGUST 14, 2021

MAKE UP PLAYER CERTIFICATION & WEIGH-IN DATE
SUNDAY, AUGUST 21, 2021

FIRST GAME DATE
SATURDAY, AUGUST 28, 2021

WEEK 1 PLAYOFF GAMES
SATURDAY, OCTOBER 30, 2021

MYFA SUPER BOWL GAMES
LOCATION TO BE DETERMINED
SATURDAY, NOVEMBER 20, 2021

(Revised 02/13/21)

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2021 Metroplex Youth Football Association Board of Directors, Officers, TASO Official & Advisory Board

<u>ALEDO</u>	<u>GRANBURY</u>	<u>MYFA EXECUTIVE REP #1</u>
Chad Tregellas	Ross Hager	Bobby Martin
chad.tregellas@aledoyouthfootball.org	rossleehager@gmail.com	bmart2020@gmail.com
<u>AZLE</u>	<u>JOSHUA</u>	<u>MYFA EXECUTIVE REP #2</u>
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dfwluxuryroofing@gmail.com	marshallwmiller@live.com	webmaster@burlesonyouthfootball.com
<u>BROCK</u>	<u>MIDLOTHIAN</u>	<u>MYFA EXECUTIVE REP #3</u>
Zeke Procter	Tim Roberts	Rob Houchin
	timothyrichardtx@gmail.com	houchin76@hotmail.com
<u>BURLESON</u>	<u>WHITE SETTLEMENT</u>	<u>MYFA EXECUTIVE REP #4</u>
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<u>CLEBURNE</u>	<u>WHITNEY</u>	<u>MYFA EXECUTIVE REP #5</u>
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ryan_huffman@yahoo.com	sestill@insurorsoftexas.com	Phone Number
		Email Address
<u>CROWLEY</u>		<u>MYFA EXECUTIVE REP #6</u>
Antonio Castro		Name
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		Email Address
<u>DECATUR</u>		<u>HEAD TASO OFFICIAL</u>
Thomas Houchin		
thooch@yahoo.com		
		<u>ADVISORY BOARD MEMBERS</u>
<u>EATON</u>		

Metroplex Youth Football Association 2021 By-Laws & Rules

ARTICLE I -- NAME

- Section 1 The name of this Joint Venture is the “Metroplex Youth Football Association”
Section 2 The Metroplex Youth Football Association may be referred to herein, and in general usage as MYFA.

ARTICLE II -- PURPOSE

- Section 1 The purpose and goals of MYFA are:
(A) To teach the fundamentals of football.
(B) To develop good character within each player.
(C) To create a healthy competitive spirit among the players.
(D) To ensure the safety of each player.

- Section 2 The motto of MYFA is: “The Child First, The Sport Second!”

ARTICLE III -- ORGANIZATIONAL STRUCTURE

- Section 1 The period of duration for MYFA is on a year to year basis.
Section 2 MYFA is a joint venture agreement organized exclusively by Brazos Valley Football Association, Inc. and North Central Texas Pee Wee Football Association, Inc.
Section 3 No part of any net earnings that MYFA shall inure to the benefit of, or be distributable to its members, trustees, officers, or other private persons, except that MYFA shall be authorized and empowered to pay reasonable compensation for services rendered and to make payments and distributions in furtherance of the purposes set forth in the MYFA By-Laws and Rules. No substantial part of the activities of MYFA shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and MYFA shall not participate in or intervene in (including the publishing or distribution of statements) any political campaign on behalf of or in opposition to any candidate for public office.
Section 4 **Fiscal Year:** The fiscal year shall be the calendar year.
Section 5 **Indemnification:** This Joint Venture does hereby save and hold harmless and indemnify the officers and directors of the Joint Venture to the fullest extent allowed by law while acting reasonable within the scope of their capacity as an officer. This indemnification shall be considered to act secondarily and in excess to any coverage afforded to any officer under any validity collectible insurance policy from any source.
Section 6 **Dissolution:** MYFA shall not maintain any assets before, during and after the season activities have ended. All assets shall be maintained by the founding partners of Brazos Valley Football Association and North Central Texas Pee Wee Football Association.

ARTICLE IV -- MEMBERSHIP

- Section 1 MYFA membership is open only through the (2) primary founding organizations, Brazos Valley Football Association, Inc. and North Central Texas Pee Wee Football Association, Inc. Individual associations interested in membership with MYFA will be required to apply for membership with BVFA or NCT. Any individual organizations interested in membership with MYFA By-Laws and Rules.

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Section 2

Annual Membership Fees – Each member association of MYFA will pay an annual non-refundable fee of \$100.00 per team (flag & tackle) along with an additional \$280 per team Film Fee (tackle only). All fees are payable to their member organization (BVFA/NCT) by the first August meeting. BVFA and NCT both acknowledge and accept the responsibility of collecting those fees from their member associations.

Section 3

Any expenses incurred by MYFA shall be equally divided between BVFA and NCT based on the number of participating teams from each association. BVFA and NCT will be responsible for expenses of the teams within their organization only.

Section 4

It is the goal of the Metroplex Youth Football Association (MYFA) to ensure the safety of the children that participate in all MYFA football activities. The coaches, directors, officers of each MYFA member organization and the MYFA Officers will be of good character and exhibit behavior that ensures child safety.

(A) Therefore, the MYFA Representatives shall select an independent company to conduct background checks of all coaches, directors, officers and cheerleader coaches. The MYFA Representatives will report results of each association only to Town Representative.

(B) Each member association shall monitor their behavior to ensure that this goal is attained. Each member association shall discipline or remove any person whose behavior or background is inconsistent with this goal.

(C) If a Town Representative or MYFA Representative is made aware of a situation in which the safety of a child is at risk or may be at risk, a MYFA Representative must be notified so that the appropriate action may be taken to protect the child.

(D) If the member association fails to act in the appropriate manner and allows a coach who failed to pass or submit a Background Check form, the Head Coach of the team shall be banned for the remainder of the season and the following year. MYFA Executive Committee shall also be authorized to take the disciplinary action that they deem appropriate against the individual or member organization, up to and including removal, banning, forfeiture of games and disassociation.

(E) Any person convicted of, on probation for, or accepting deferred adjudication for an alcohol related offense within the past twelve months may not transport any MYFA participants other than their own children.

(F) Any person convicted of, on probation for, or accepting deferred adjudication for a first DWI or misdemeanor within the past thirty-six months may not transport any MYFA participants other than their own children.

(G) Any person convicted of, on probation for, or accepting deferred adjudication for a second DWI, a misdemeanor for illicit or illegal drugs, or a felony within the past sixty months may not participate in any MYFA activities other than being a spectator.

(H) Any person convicted of, on probation for, or accepting deferred adjudication for any sexual offense, injury to a child or child related offense from the time that he or she was seventeen years of age until the present time may not participate in any MYFA activities other than being a spectator.

(I) Member organization shall pay the following for background checks: \$15 per application received before/on the day of the annual MYFA coaches meeting and \$25 per application received after the annual MYFA coaches meeting.

(J) Failure to disclose information on a Background Check Form is grounds for denial.

(K) If a person's background check application is denied, he/she may appeal by appearing, in person, at the next scheduled MYFA meeting, and plead their case. The town representatives may overturn the denial, with a 2/3-majority vote. In order to call for a 2/3 vote, 2/3s plus one of the total number of Board members must be present.

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(L) If any person is found based on past or current behavior to be a threat to the safety of the children, spectators or coaches or their main purpose is the disruption of games and safety of the participants, may be removed from any MYFA and member association activity by a majority vote of the MYFA Board of Directors. This shall be enforced by each association and upheld for the remainder of that season or a specified time voted on by the Directors.

ARTICLE V—EXECUTIVE COMMITTEE

Section 1 **Executive Committee:**

(A) The Executive Committee shall be composed of six (6) elected officers from BVFA and NCT. BVFA and NCT will be allowed to appoint three (3) representatives each to the MYFA Executive Board.

(B) The Executive Committee will be responsible for the creating the annual By-Laws and Rules for MYFA and presenting before each the boards of BVFA and NCT for approval.

(C) The Executive Committee shall establish the policies and procedures to ensure that the By-Laws and Rules passed by the Board are implemented and followed.

(D) Executive Committee shall determine and enforce the penalties established by the Board for violations of any Article, Section, Rule or Procedure.

(E) A 2/3 vote of the Board is required to annul or reverse a decision of the Executive Committee. In order to call for a 2/3 vote, two-thirds plus one of the total number of Board members must be present.

ARTICLE VI -- MEETINGS

Section 1 There shall be an Executive Committee meeting in the 1st Quarter of each year. The purpose of the meeting is to discuss the coming year’s activities, problems with the previous year activities, review applications for membership in MYFA, and any proposed changes to the By-Laws and Rules.

Section 2 A quorums of an Executive Committee meeting is not required to discuss business. Any and all changes, revisions or proposals to the annual By-Laws and Rules must be presented to the Board of Directors of BVFA and NCT for final approval.

Section 3 The location and time of all MYFA meetings shall be agreed upon by the Executive Committee Representatives.

ARTICLE VII -- GATE ADMISSION

Section 1 Each Member Organization shall be allowed to collect gate fees for all MYFA games. The gate fees shall be determined annually and the charge shall be the same for all towns.

Section 2 **Single tickets shall be sold for:**
(A) ADULTS (18 and older) ----- \$5.00
(B) SENIOR CITIZENS ----- \$2.00
(C) CHILDREN & STUDENTS (Grade 1 thru 12)----- No Charge

Section 3 The income gained from gate sales less the payment for game officials shall go to the hosting Member Association.

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Section 4 Consolation/Playoff/Championship Game Tickets. The Member Association hosting the Consolation/Playoff/Championship Game Series shall be responsible for selling Game Tickets for that day. All the income from the ticket sales less the payment for the game officials shall go to hosting Member Association.

Consolation/Playoff/Championship tickets shall be sold for:

- (A) ADULTS ----- \$5.00
- (B) SENIOR CITIZENS ----- \$2.00
- (C) CHILDREN & STUDENTS (Grade 1 thru 12)----- No Charge

ARTICLE VIII -- LEAGUE STRUCTURE

- Section 1** Active Member Associations of MYFA:
- (A) Aledo Youth Football and Cheer
 - (B) Azle Youth Sports Association
 - (C) Brock Youth Football Association
 - (D) Burleson Boys and Girls Club
 - (E) Cleburne Football League
 - (F) Crowley Football Association
 - (G) Decatur Youth Football Association
 - (H) Eaton Youth Sports Association
 - (I) Granbury Peewee Football Association
 - (J) Joshua Pee-Wee Football Association
 - (K) Midlothian Youth Football League
 - (L) White Settlement Youth Football Association
 - (M) Whitney Wildcat Football League

ARTICLE IX -- DIVISIONS

Section 1 MYFA shall consist of (5) Tackle Football Divisions.

Section 2 The **6th Grade Division** teams shall meet the following requirements:

- (A) Each player may not be older than 12 years old on or before September 1st in the year of the upcoming season. **No seventh (7th) grade players will be allowed.**
- (B) Any player that **weighs more than 125 pounds** (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player.**

Section 3 The **5th Grade Division** teams shall meet the following requirements:

- (A) Each player may not be older than 11 years old on or before September 1st in the year of the upcoming season.
- (B) Any player that **weighs more than 115 pounds** (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player.**

Section 4 The **4th Grade Division** teams shall meet the following requirements:

- (A) Each player may not be older than 10 years old on or before September 1st in the year of the upcoming season.
- (B) Any player that **weighs more than 105 pounds** (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player.**

Section 5 The **3rd Grade Division** teams shall meet the following requirements:

- (A) Each player may not be older than 9 years old on or before September 1st in the year of the upcoming season.
- (B) Any player that **weighs more than 95 pounds** (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player.**

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Section 6

The **1st & 2nd Grade Division** teams shall meet the following requirements:

- (A) Each player **may not be older than 8 years old on or before September 1st** in the year of the upcoming season.
- (B) Any player that **weighs more than 80 pounds** (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player**.
- (D) If it is determined that there is to be enough participation within each member association to split the 1st and 2nd grade players into separate divisions and by a majority vote of approval of the member associations, MYFA shall create a 1st grade division. The 2nd grade division weight shall be 85 pounds and the age cut-off restrictions shall remain the same.
- (E) **1st Grade Division** (if allowed by enough participation) teams shall meet the following requirements:
 - 1. Each player may not be older than 7 years old on or before September 1st in the year of the upcoming season.
 - 2. Any player that weighs more than 75 pounds (in shorts) at the time of the weigh-in shall be classified as a Restricted players.

Section 7

All players have the option of removing clothing with the exception of shorts prior to weigh-in. Once a player steps on the scale to weigh, the weight displayed by the scale will be considered official weight. Player will not have the option to remove further clothing. Player does have the option to verify weight on the other scale, if available, in identical clothing. Lowest registered weight displayed between the two scales will be considered the official weight for the season.

ARTICLE X - SCHEDULES & GAME SITES

Section 1

All regular season and playoff schedules shall be determined by the MYFA Executive Committee.

Section 2

There shall be at least an 8-game schedule plus a Consolation/Playoff/ Championship Game Series.

Section 3

Any town having a problem getting a field after the schedule is set must go to the other town to play, if possible, or accept the decision of the MYFA Executive Committee. **MYFA Executive Committee must receive notification by 8 PM Thursday prior to game time.** The Executive Committee will decide the outcome; reschedule, declare forfeit, etc.

Section 4

The MYFA football season is from August 1 through December 31.

Section 5

All member associations are responsible for providing security personnel at hosting locations.

- a. Each member association will have one (1) board member designated as the association's Security Coordinator.
- b. Each member association will have at least one (1) board member or Law Enforcement Officer on site at its events that will be identifiable as a person(s) responsible for the event's security.

ARTICLE XI -- CONSOLATION/PLAYOFF/CHAMPIONSHIP GAMES

Section 1

The location of the Playoff/Championship Game Series shall be determined each year according to listed rotation of towns. The opportunity to host the Consolation/Playoff/ Championship Game Series shall be rotated between all member associations of MYFA. The rotation order for 2020 shall be determined by a drawing conducted at the final meeting that allows for revisions of the by-laws.

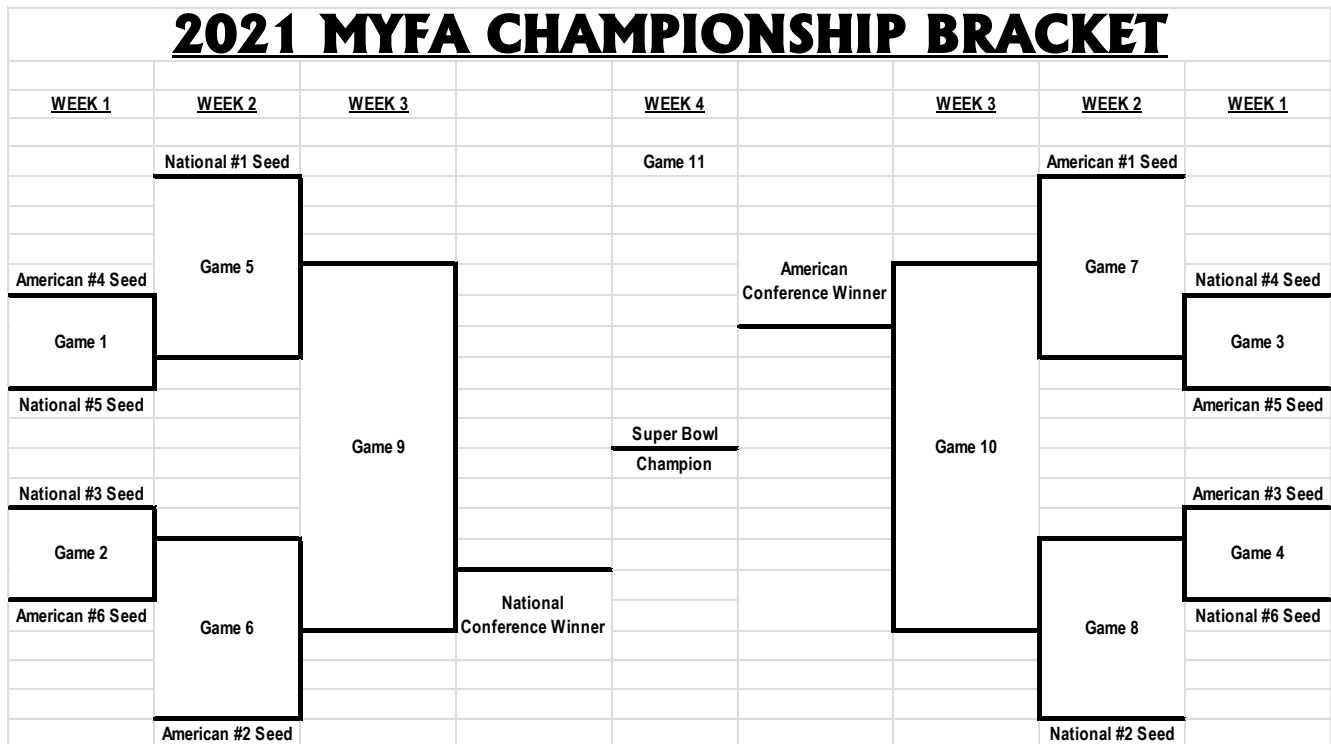
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The Member Association that has first choice shall host the higher standing games. If that Member Association declines to host the Consolation/Playoff/Championship Game Series that year, the next Member Association listed in the table shall be given the opportunity to host the games. The Member Association that determined to host the MYFA Super Bowl games must have a venue with a turf field and access to separate home and away stands. The number of Towns hosting games shall be determined each year based upon the required games to be played. Teams from a Member Association that is hosting the games shall play at that location. If teams from Towns that are both hosting games are playing each other in the Consolation/Playoff/Championship Game Series, the team with the highest ranking in the Standings shall host the game. If both teams have the same ranking in the Standings a coin toss shall determine which shall be the home team. If a town is hosting Consolation/Playoff/Championship Game games its teams will be on the Home Team side. A coin toss shall determine which shall be the home team if teams from Towns that are both hosting games are to play in the Consolation/Playoff/Championship Game Series. If a new association joins the MYFA, they shall be added to the end of the rotation table listing.

Section 2 CONSOLATION/PLAYOFF/CHAMPIONSHIP HOSTING ROTATION

2021 Whitney	2025 Eaton	2029 Aledo	2032 Brock
2022 Cleburne	2026 Granbury	2030 Azle	2033 Midlothian
2023 Burleson	2027 Decatur	2031 Crowley	2034
2024 Joshua	2028 White Stlmnt	2032 Brock	2035

Section 3 CHAMPIONSHIP PLAYOFF BRACKET FORMAT



****Only Conference Games will determine seeding for playoffs****

ARTICLE XII -- PARENTAL PERMISSION AND INSURANCE

Section 1 All players must supply written permission from their parent(s) or legal guardian(s) to participate in the MYFA.

Section 2 Member associations are required to have a General Liability Insurance and Excess Accident Medical Insurance Plan. Players and cheerleaders for each association will be covered under this insurance plan.

(A) Insurance policies will be required to cover players and cheerleaders during a member association's official organized practices, activities and games. All member associations will have coverage in place no later than the annual official start date of August 1st for each season.

(B) All member associations' insurance policies are set up to coordinate with the family insurance policies of players. Family insurance policies shall be the primary carrier and any member association insurance coverage shall be secondary for any occurrence. This policy is considered usual and typical coverage for these activities.

(C) All bills that are not covered or paid by the family personal insurance policy or member association will be the responsibility of the family.

(D) Each member association is responsible for providing families with a claim form when requested and then verifying the information listed on the claim form is accurate and complete prior to submitting to the insurance provider. A duplicate copy of each claim submitted must be sent to their Member Organization Secretary for record keeping purposes.

**ARTICLE XIII – PLAYER RESIDENCE REQUIREMENTS
& SPECIAL CONSIDERATIONS**

Section 1 Only players living in or attending schools in a Member Association's school district, including private schools, can play for that Member Association's teams. Sign-up forms shall specify the name of the school that the player attends, the name of the school district in which the player resides and be signed by a parent or legal guardian.

(A) **Live-In (LI)** - means that the **player lives in the school district** of the member association.

(B) **Attends (ATT)** - means that the player **does not live in the school district** of the member association **but attends a school that is located in the district** of the member association.

(C) **Non-Resident Player (NRP)** – means a player that is new to MYFA, never certified with MYFA and does not meet MYFA's Live-In or Attends requirements. A Non-Resident Player will be eligible to play for any MYFA Member Association. A Non-Resident Player will remain with the "NRP" designation for certification purposes unless that player moves into a member association district or attends member association school. Teams will be prohibited from having more than twenty percent (20%) of their team rosters consist of Non-Resident Players (NRP). *(Decimal percentages will not be recognized.)*

(D) Flag Football Players will not be recognized as a returning player for any Member Association under MYFA.

Section 2

Special Consideration

(A) Every Special Consideration request must be submitted on a **Special Consideration Form** and be approved by the Board of Directors. Special Consideration must be presented and approved before the player is allowed to be Certified & Weighed In. All Special Considerations will be submitted for approval at the MYFA Late Certification & Weigh-in only.

(B) There is one type of Special Consideration: Residence Special Consideration

(C) A **Special Consideration** allows a child who does not meet the “**Live-In**” or “**Attend**” or is a “Non-Resident Player” requirement to play for a Member Association.

(1) Reason for request must be stated by the child’s parent/guardian and supporting documentation presented at the time of the request: copy of player’s sign up form, proof of address and school district which the player attends (i.e., copies of utility bills, property tax statement, school letter).

(2) The **approval date** of the **Residential Special Consideration Request** must be stated on the Team Roster.

(3) Once a **Residence Special Consideration Request** has been approved it will be valid for as long as the player remains active in MYFA and resides in the same school district. The player must continue to play for the Member Association that presented the **Residence Special Consideration Request** unless the player moves to a different school district.

(D) A copy of the **Approved Special Consideration Form**, signed by a MYFA Officer, **must be kept in the Coaches Book**; the original form must be kept by the Secretary of the Member Association.

(E) If a team is found to have one or more players that did not meet the residential requirements and for whom a Special Consideration was not approved, the offending team will not be allowed to participate in the MYFA Playoffs. The next team listed below the offending team in the Standings shall take the offending team’s spot in the MYFA Playoffs.

Section 3

A player may not be added to the MYFA Team Roster after the Player

Certification & Weigh-In, if he/she met the “Live-In” or “Attends” requirements at the time the Player Certification & Weigh-In was conducted.

Section 4

No player shall be refused to sign-up until 24 hours prior to the Player

Certification & Weigh-In, except for physical reasons or if a member association declares an earlier sign up cutoff date. No sign ups may be made after the declared date unless approved as a Special Consideration.

Section 5

Penalties

(A) Any players who attempt to certify through non-compliance of any MYFA Residency By-Law requirements will be prohibited from participating in MYFA football activities for the current and following season.

(B) Any coach who attempts to forego the requirements as outlined by MYFA residency requirements or who attempts to certify a player through fraudulent means (i.e. falsification of documents or providing false information) will be suspended from participating in MYFA activities in any volunteer capacity and will be allowed to only be spectators at MYFA events. Suspensions will be enforced immediately after MYFA learns of the violation regardless of the amount of time from which the violation occurred.

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(C) If a team is found to have one or more players that fraudulently certified after the start of the season, the offending team will not be allowed to participate in the MYFA Playoffs for that year. The next team listed below the offending team in the standings shall take the offending team's spot in the playoffs.

(D) Advertising or conducting registration within another member association's boundaries is prohibited. Any Member Association found in violation of this will be declared ineligible to participate in the MYFA Playoffs for the year in which the violation occurred.

ARTICLE XIV -- PLAYERS EQUIPMENT

Section 1

All players are required to wear helmets with an appropriate face mask and four-point chin guard, shoulder pads, and football pants equipped with a complete set of pads. All players must wear a full mouthpiece that is attached to the helmet or face mask, unless the mouthpiece is doctor prescribed. A letter from the doctor must be with player's photo in Team Book. No replaceable or metal cleats shall be allowed.

Section 2

Coaches are requested to inspect all equipment periodically throughout the season to make sure it is safe for competition.

Section 3

The game jerseys must have numbers on both the front and the back.

Section 4

Only last name and/or first initial shall be allowed on jerseys, as it appears on official roster. Advertising may be placed on the front or sleeves of jerseys.

ARTICLE XV -- UNIFORM COLORS

Section 1

The uniform colors listed in this section are the approved colors for the following Member Organizations:

(A) **ALEDO** – All Teams: Black Jersey with Orange Numbers outlined in White with Black Pants. Alternate: White Jersey with Orange Numbers outlined in Black with Black Pants.

(B) **AZLE** – All Teams: Kelly Green Jersey with White Numbers outlined in Black with Black Pants. Alternate: White Jersey with Kelly Green Numbers outlined in Black with Black Pants.

(C) **BROCK** - All Teams: Blue Jersey with White Numbers outlined in Yellow with White Pants.

(D) **BURLESON** - All Teams: Red Jersey with Black Numbers outlined in White with Black Pants.

(E) **CLEBURNE** – All Teams: Black Jerseys with Vegas Gold Numbers outlined in Black with Black Pants. Alternate: Gold Jersey w/ White Numbers outlined in Black.

(F) **CROWLEY** - All Teams: Purple Jerseys with Purple Numbers outlined in White with Black Pants.

(G) **DECATUR** – All Teams: Royal Blue Jerseys with White Numbers outlined in Black with Black Pants.

(H) **EATON** – All Teams: Navy Jersey with Silver Numbers outlined in Green with Navy Pants. Alternate: White Jersey with Navy Numbers outlined in Green with Navy Pants.

(I) **GRANBURY** – All Teams: Heather Gray Jersey with Black Numbers outlined in Purple w/ Black Pants.

(J) **JOSHUA** – All Teams: Black Jersey with Blue Numbers outlined in White with Black Pants.

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(K) **MIDLOTHIAN** - All Teams: Blue Jerseys with White Numbers outlined in Red with Blue Pants.

(L) **WHITE SETTLEMENT** – All Teams: Blue Jerseys with White Numbers outlined in Gray with Blue Pants. Alternate: White Jersey with Blue Numbers outlined in Black with Blue Pants.

(M) **WHITNEY** – All Teams: Blue Jerseys with White Numbers outlined in Blue with White Pants.

Section 2

If two (2) teams play that have like uniforms; **it is mandatory that the visiting team's uniform (Body of Jersey) differentiate for the games scheduled against each other.** If the visiting team's uniform does not differentiate at game time, the visiting team will forfeit the game and the home team shall receive a recorded win of 17-0.

ARTICLE XVI -- TEAM SIZE & DRAFT RULES

Section 1

In any grade division, if **34 players** sign up there must be **two teams**; **three teams** if **68 players** are signed up; **four teams** if **99 players** sign up.

Section 2

In the **1st/2nd Grade Division**, **NO** team shall have **more than 65%** of the team roster consist of players in the 2nd grade. The **Only Exception** to this rule shall be if there is less than 35% of the players in the 1st grade.

Section 3

No player shall be cut from a team.

Section 4

Member Associations that have 34 or more players in any single division will be required to split and conduct a team draft.

(A) Draft positions shall be determined by coin toss or drawing numbers.

(B) Associations shall be required to conduct a "Snake" format draft to determine rosters (e.g. Round 1 – Teams 1, 2, 3, 4, Round 2 – Teams 4, 3, 2, 1).

(C) Each team will be allowed to "protect" up to (6) players per roster.

(D) Each team will be required to submit a completed MYFA draft form at the first scheduled MYFA Player Certification and Weigh-In.

(E) In the 1st/2nd grade division, teams shall be required to draft all 2nd grade players first prior to drafting 1st grade players.

ARTICLE XVII -- COACHES

Section 1

A Head Coach must be declared at the time of the weigh-in for each team.

(A) A coach that is declared Head Coach of a team may not coach another team in the same division they were declared a Head Coach.

Section 2

Only the Head Coach shall be allowed to discuss any game matters with an official.

(A) All Head Coaches are responsible for their parents, spectators, and anyone on their side of the field.

(B) All Head Coaches that are unable to maintain control of their sidelines are subject to being penalized by the game officials.

1st Offense – Verbal Warning

2nd Offense – 15-Yard Penalty

3rd Offense – Ejection from Game (Head Coach and Spectator(s))

Section 3

Each team shall be allowed up to a total of (8) MYFA badged sideline personnel. The Head coach and (4) assistant coaches contact information must be listed on the official MYFA roster when submitted for player certification and weigh-in.

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- Section 4** The penalty for a Head Coach found guilty of the violation of any Article, Section or Rule shall be determined by the MYFA Officers up to a maximum penalty of being barred from Coaching. The Head Coach of the team in question shall be notified as soon as possible by the President.
- Section 5** Anyone having direct communication with players and/or coaches from sidelines; (i.e., via headphones, electronic devices, etc.) will be considered a coach. Anyone with headphones, electronic devices, etc. must remain on sidelines between the 25-yard lines (not on the field or in the stands), excluding half-time.
- Section 6** Any Coach pulling a team from the playing field during a game will be subject to NCAA and/or MYFA rules and discipline, as Executive Committee deems appropriate.
- Section 7** (A) Any coach ejected from a game for any reason is suspended from the next game and is also suspended from all association activities for the week prior to that game. This includes practices and the next game. **THIS WILL BE ENFORCED BY THE LOCAL ORGANIZATIONS.**
Any violation of this suspension will warrant further disciplinary actions by the Board of Directors, Town Representatives and Officers. After a coach's second ejection, he/she will be suspended for the remainder of the season.
(B) Any coach ejected from the final game of the season is suspended from the 1st game of the following year and is also suspended from the association activities for the week prior to that game. This includes all practice and the next game.
- Section 8** If any **coach is ejected from a game**, both Town Representatives of the teams playing shall notify the Executive Board of their Member Organization (BVFA/NCT).
- Section 9** A coach that is ejected from a game may submit a written appeal to their association's Board of Director's for approval allowing the Town Representative to submit an appeal on behalf of the coach to the MYFA Executive Committee for consideration. Until the MYFA Executive Committee makes a determination regarding the appeal the coach must abide by the restrictions required by the ejection.
- Section 10** There shall be no use of alcohol, drugs, or tobacco, in any form, by the Coaches during any event (meetings, practices, or games) associated with the MYFA activities.
- Section 11** **6-Play Rule.** MYFA requires that a Head Coach play each player on a team a minimum of 6 plays per game. Each Member Association will be responsible for requiring each of their Head Coaches to maintain accurate MYFA 6-Play Sheets for each game played. The Head Coach and two assistant coaches will be required to sign each 6-Play Sheet for each game to serve as witnesses that the information on the sheets is true and accurate. If a Head Coach fails to comply with the minimum play requirements for his team and players, they will be subject to the following penalties by MYFA:
(A) **1st Offense** – One Week Suspension from all Association football related activities, including practices and games.
(B) **2nd Offense** - Suspension from all Association activities relating to MYFA for the remainder of the season and will be subject to further action or suspension if deemed necessary by MYFA.
(C) **3rd Offense** – Head Coach will be banned from coaching in MYFA.

ARTICLE XVIII -- PRACTICES

- Section 1** No practice shall be held, other than organized football activities (i.e., football camps, spring football, 7-on-7), **before the first day of August** each year.
- Section 2** No more than one practice per day shall be allowed.

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Section 3 No more than 4 practices (including scrimmages) in a 7-day period shall be allowed. During season this means 4 organized meetings, including game. Teams shall be allowed to have (1) team film session per week in addition to organized team meetings.

ARTICLE XIX -- PLAYER CERTIFICATION & WEIGH-IN AND TEAM ROSTER

- Section 1** There shall be only two Player Certification & Weigh-Ins per season. The date of the Player Certification & Weigh-In shall be determined each year by the MYFA Officers.
- Section 2** Each player must provide an **ORIGINAL** certificate of birth (or other proof of birth date and must be original). Players will be photographed at the MYFA certification and weigh-in.
- Section 3** The Home Town Representative shall complete the MYFA Roster Form prior to the date of the Player Certification & Weigh-Ins (**not during the weigh-in**). **PLAYERS ON THE MYFA ROSTER SHALL BE LISTED IN ORDER BY THEIR GAME JERSEY NUMBER**. The MYFA Representative shall verify the furnished MYFA Roster Form for the following information: (*See Official Roster included on Pg 26*)
- (A) Town
 - (B) Division
 - (C) Team Name
 - (D) All Coaches' Names & Phone Numbers
 - (E) Game Jersey Number
 - (F) Player Name
 - (G) Age
 - (H) Grade
 - (I) Date of Birth
 - (J) Qualification Option - New players will be identified as one of the following: "LI" for **Live-In**; "ATT" for **Attends**; "NRP" for **Non-Resident Player**; "SC" for **Special Consideration**. **Returning Players** who played for the same member association the previous year but do not meet the Live-In or Attend qualification will be identified by the designation "RP".
- Section 4** The MYFA Representative shall **confirm** that the provided photo is the player to be weighed-in and also cross check the valid certificate of birth information. A MYFA Representative shall actually **conduct** the weighing of each player. There shall be a MYFA Weigh-in and Roster Form furnished to each team in every member association.
- Section 5** All players shall be certified and weighed-in on the two specified dates. Any player remaining uncertified after the second date will be dropped from the roster.
- Section 6** All players that attend the second date for Weigh-In and Certification will be required to pay a \$20 late certification fee per player.
- Section 7** A copy of the official MYFA Roster Form, the proof of age documentation (i.e., birth certificates), and a photo of each player must be carried to each game by the Head Coach. This information must be made available for review upon request **only** by the opposing Head Coach or Referee at the game location. The request must be made prior to the start or after the end of the game. The review shall be requested in a timely manner as to not interfere with a scheduled kick-off time.
- Section 8** Player jersey number and official weight shall be posted on the MYFA website. Posting players last names will be left to the discretion of the local association.
- Section 9** **No player may be added to a roster after the first game.**

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Section 10 The Secretary of each member association will keep copies of the official MYFA Roster Form for each team for 2 years.

ARTICLE XX - GAME RULES & REGULATIONS

RULE 1 **GAME RULES.** MYFA games shall be played under NCAA rules except where MYFA rules differ.

RULE 2 **TASO OFFICIALS.** MYFA shall coordinate provision of three (3) TASO Officials for each regular season game and officials shall be paid by the Member Associations hosting the games. If only one official is present, the game shall be played. Should no officials show by the scheduled start time, both teams may leave and the game shall be rescheduled by the Town Representatives, if possible. If the Representatives cannot agree on a rescheduled time, the MYFA Officers shall determine the time and location of the game. Should a team not show up within 30 minutes of a scheduled start time, the “No Show” team shall forfeit the game.

(A) Official’s fees shall be determined each year by the TASO members. Three officials should be provided for each tackle game. 2020 Official’s fee shall be:

- (1) **Four Officials \$50.00 per official per game** called.
- (2) **Three Officials \$50.00 per official per game** called.
- (3) **Two Officials \$60.00 per game** called.

(B) TASO Officials, for a given season, cannot hold a position on MYFA Executive Committee, or be on the coaching staff or hold a position connected with any participating Town’s Association.

(C) **SCOREBOARD CLOCKS**

1. A TASO Official will be provided to run the clock for all Play-Off Games.
2. All member associations will be required to provide a visual game clock when hosting any MYFA football games. Hosting member associations will be responsible for providing a trained volunteer, minimum 18 years of age, as a designated game clock operator for regular season games.

(C) MYFA will provide officials with an overview of the MYFA Rules that they should know order to officiate MYFA games. The MYFA TASO Official will distribute a copy to any official that he assigns to work MYFA games. Member Associations may also provide copies for officials who work their games.

RULE 3 **GAME TIME:** All tackle football division games shall consist of **4 quarters lasting 10 minutes each with a regulation clock.**

(A) If a team should become 30 points behind in the second half of a game, the head coach of the trailing team may request the Referee to run the clock without stoppage where the clock would normally stop (game clock will stop for injuries only).

(B) Once a team falls 30 pts behind during any point in the game, the score of the game at that time will be determined as the final score of the game. The game play shall continue as normal, but no further scores will be reported from that point in game.

(C) If the game schedule for hosting location is running behind and a game has 30 point score differential, the hosting association can make the determination for the game clock to run for the remainder of the game.

RULE 4 **BANTAM RULES:** The following shall apply for the **1st/2nd Grade Division Only:**

(A) One Coach per team shall be allowed on the field on offense and defense.

The Coach must be **at least 10 yards from the ball** at the time it is snapped. No verbal comments can be made by the Coach after the play has started, i.e., the ball is snapped.

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(B) The playing field shall be **standard NCAA width and length** (100 yards).

RULE 5

LANGUAGE: Profane language and/or **trash talk** shall not be tolerated.

(A) 1st Offense is a warning to player/coach.

(B) 2nd Offense player/coach will be removed from the game for 4 plays, 15-yard penalty, dead ball foul.

(C) 3rd Offense is an automatic ejection of player/coach from the game, 15-yard penalty, dead ball foul.

RULE 6

JEWELRY: No jewelry shall be worn. This is illegal equipment and there will be a 15-yard penalty.

RULE 7

RESTRICTED PLAYERS: Restricted Players shall follow these requirements:

(A) A restricted player **may play guard, center, or tackle and can be the tight end or end man on either end of the line of scrimmage on offense** at the time the ball is snapped but **cannot advance the ball on offense**. They may play any position on defense. **On defense, he/she may advance the ball by pass interception, fumble recovery, or cover a lateral**. All restricted players' helmets must display an official MYFA restricted player sticker (Green Sticker – MYFA 2020).

(B) A restricted player **may kickoff, attempt to punt; kick a field goal; or kick a point after touchdown**. The player **cannot in any case advance the ball past the scrimmage line or attempt to pass the ball**. On kickoff return, a restricted player may lineup on the front line only. The restricted player **must attempt to do what the playing position indicates** (i.e., no attempt to confuse the defense).

i. Any violation of this rule will result in a Unsportsmanlike Conduct 15-yard penalty on the restricted player and Head Coach with a loss of down.

ii. If the violation occurs again during the same game, the Head Coach of the violating team will be ejected from the game and will be subject to further disciplinary action from the MYFA Executive Committee that may include being suspended for the rest of the season and future seasons. The violating team may also be subject to forfeiture of the game.

iii. If a team is found to have violated this rule in any games following the initial violation, the Head Coach will be subject to disciplinary action from the MYFA Executive Committee that may include further suspensions and game forfeits.

(C) On special teams' plays, a restricted player will not be allowed to advance the ball.

(D) A player shall be determined restricted at the time of the Player Certification & Weigh-in only. If a player gains weight after the weigh-in, he/she shall play the remainder of the season as an unrestricted player.

(E) A restricted player not properly marked (see above section B), automatically sets out for four plays and must be properly marked before entering game.

RULE 8

PLAYER EJECTIONS: Any player ejected from a game for any reason is suspended from their team's next scheduled game that follows the ejection. **THIS WILL BE ENFORCED BY THE MEMBER ASSOCIATIONS**. Any violation of suspension will warrant further disciplinary actions by the MYFA Executive Committee.

(A) A player that is ejected from a game may submit a written appeal from their head coach to their association's Board of Director's for approval to allow the Town Representative to submit on behalf of the player to the MYFA Executive Committee for consideration. Until the MYFA Executive Committee makes a determination regarding the appeal, the player must abide by the restrictions following an ejection.

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RULE 9

TIE GAME: In the case of a tie game during Regular Season there shall be Overtime. There shall be a coin toss with the visiting team’s captain making the Call. The winner of the coin toss shall have the opportunity to choose either an Offensive or Defensive start. The team that elects for offense shall start 1st and Goal from the opponent’s 10-yard line. That team shall have 4 legal downs to attempt to score (i.e. - touchdown or kick a field goal). Regardless of the outcome of the first offensive attempt to score, the other team shall then be given the same situation on the same end of the field. If both teams do not score or if still tied, the 1st & goal situation is repeated. If after 2 opportunities for each team to score, the game is still tied, the game is officially a **TIE game.**

- (A) Penalties will be the same as a regular game.
- (B) Extra points will be attempted after each touchdown.
- (C) The defense can score same as a regular game.
- (D) If there is a turnover, then the defensive becomes the offense.
- (E) Time-outs- ONE (1) time-out per team in overtime

RULE 10

TIE-BREAKER: If at the end of the season the conference records do not determine the final standings, the tiebreaker will be as follows. In the case of a three-way tie, if one of the teams has defeated the other two teams during the regular season, then that team shall have the highest position. If the other two teams have played, and one has defeated the other, then that team shall have the next highest position. If there still remains a tie, the following guidelines will be used to break the tie.

- (A) A plus/minus system will be used. Margin of victory or margin of defeat will decide a team’s plus or minus rating.
- (B) All games played between the tied teams will be used in this tiebreaker.
- (C) The cap for margin of victory is 30 points.
- (D) The highest rated team will be the highest seed. The next team with the best rating will be the next seed.
- (E) If two teams are still tied, a head to head winner will decide the highest seed.
- (F) If teams are still tied, then a coin toss will determine the highest seed.
- (G) Any team that elected to forfeit a game during the season shall receive a -31 score.
- (H) Any team awarded a win by forfeit during the season shall receive a +31 score.

Examples:

Team A 24	Team A 12	Team B 22
<u>Team B 16</u>	<u>Team C 30</u>	<u>Team C 14</u>
Team A is + 8	Team A is – 18	Team B is + 8
Team B is – 8	Team C is + 18	Team C is - 8

Team A total = + 8 – 18 = - 10
Team B total = - 8 + 8 = 0
Team C total = - 8 + 18 = + 10

- ** Team C is the highest seed based on rating.
- ** Team B is the next seed based on rating.
- ** If A and B would have tied based on ratings, Team A would be the next seed based on head to head competition.

RULE 11

PLAYOFF TIES: In Championship Games the regular season format shall be adhered to for the breaking of ties. All Consolation Games, if tied, will remain tied.

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RULE 12 **CANCELLATIONS:** Games shall be played during inclement weather. **Games shall only be cancelled by the Hosting Association once started in the event of severe weather** and shall immediately announce to both Head Coaches. All teams shall go to the scheduled game location where the decision to play shall be made. Games once started and then stopped due to weather or other circumstances will continue later and proceed where game was when stopped.

If a game cannot be continued on the scheduled day, the Referee shall report the following to the Head TASO Official -- time remaining in the game, the score, the location of the ball on the field, the name of the team in possession of the ball, remaining timeouts, and the number(s) or name(s) of any players or coaches who were ejected from the game. Elected Officers and Referees will confer about cancellation during Championship play.

RULE 13 **WATER BREAKS:** There will be one (1) water break per quarter called by the officials at approximately the middle of the quarter.

RULE 14 **FORFEITURE OF GAME:**

(A) A game shall be ruled as a forfeit if one or both teams fail to take the field 30 minutes after the scheduled time of the game. The score of the game shall be 17-0 and the team that failed to show up will be given a loss. If both teams fail to take the field, both teams will be given a loss.

(B) Each team shall participate in the scheduled Consolation/Playoff post-season game(s) unless there are an odd number of teams in a Division, in which case the last place team in the Conference with the largest number of teams shall not be scheduled a Consolation game.

(C) Penalties

(1) Regular Season/Consolation/Playoff Game

(a) The Association of the forfeiting team shall reimburse the Association hosting the games the total cost of the TASO Official for the forfeited game plus pay MYFA an additional \$200 fine.

(b) The penalties for the Head Coach shall be the same as if he/she were ejected for regular season games.

(c) Forfeit of a Consolation/Playoff Game will result in the Head Coach shall being banned from coaching in MYFA for the remainder of the season and the entire next season.

(3) Reimbursement for Regular Season game forfeitures must be paid by the last regular MYFA meeting at which time post-season games are scheduled.

(4) Reimbursements or fines to MYFA due as a result of Consolation / Playoff game forfeitures must be paid by the first regular MYFA meeting of the next season.

RULE 15 **CUT BLOCKS:** Blocking below the waist is only legal in the **Free Blocking Zone**. The FBZ is a rectangle eight yards by six yards. It is four yards on either side of the ball and three yards behind each side of the line of scrimmage. Only players in the FBZ at the snap of the ball are eligible to be involved in the block. Any below the waist block outside the FBZ is an illegal block. Any block below the waist after the ball has left the FBZ shall be considered an illegal block. Offensive and Defensive players can commit this foul.

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(A) Offensive Cut Block Violation Enforcement:

- (1) Foul will be a 10-yard penalty.
- (2) If the foul occurs behind the LOS, the 10-yard penalty will be marked off from the original LOS and replay of the previous down.
- (3) If the foul occurs beyond the LOS, the 10-yard penalty will be marked off from the spot of the foul and replay of the previous down unless the yardage gained after the penalty enforcement still resulted in a 1st down.

(B) Defensive Cut Block Violation Enforcement:

- (1) If the foul occurs behind the LOS, a 10yd penalty will be marked off from the original LOS and the offensive team will receive automatic 1st down.
- (2) If the foul occurs beyond the LOS, the penalty will be a spot foul with the offensive team receiving an automatic 1st down.

RULE 16

DEFENSIVE PLAYER ALIGNMENT: A defensive player may align directly over the offense's center or in either gap offset the center. The defensive player may engage the center permitting that no deliberate contact is made to the head of the center.
(A) If it is determined that a defensive player is making deliberate contact to the center's head the foul shall be a 15-yard Unsportsmanlike penalty.

RULE 17

DISTANCE & DOWN MARKER VOLUNTEERS: The visiting team must provide three (3) volunteers to run the distance and down markers, which will be utilized on the visiting team's sideline.

RULE 18

GAME BALLS & PLACE KICKING TEES:

- (A) Each town shall provide an official **GAME BALL** for each team that meet the requirements listed below. Game balls are to be used for **Games Only** and are **not for practice purposes**.
- (B) The official game ball for 5th & 6th Grade Divisions shall be the Wilson TDJ leather or composite football.
- (C) The official game ball for Divisions Flag through 4th Grade shall be the Wilson K-2 leather or composite football.
- (D) Both Head Coaches shall meet with the Head Official at the coin toss before the game and certify that the Game Ball meets the above requirements. If additional footballs are needed because of poor weather conditions, they must also meet the above requirements.
- (E) Place kicking tees are optional.

RULE 19

POINTS AFTER TRY (PAT):

- (A) The PAT is an opportunity for either team to score two points while the game clock is stopped after a touchdown.
- (B) The PAT shall be played at the midway point between the hash marks on the opponents 3-yard line. The offensive team may attempt to score 2 points by running an offensive play and the football reaching the opponent's end zone
- (C) Or score 2 points by attempting a field goal and the ball successfully passes over the crossbar and between the uprights of the defensive team's goal.
- (D) If the defensive team on the PAT forces a turnover or blocks a PAT kick, the defensive team may attempt to return the ball the offensive team's end zone to receive 2 points.

ARTICLE XXI – FLAG FOOTBALL RULES

- RULE 1** **NUMBER OF PLAYERS:** Each Team shall play with a maximum of 8 players on the field. If a team for any reason falls below the minimum number of (5) players, the opposing coach is encouraged to play the same number of players to make the teams equal.
- RULE 2** **GAME BALL:** A Wilson composite or genuine leather K2 sized football shall be used.
- RULE 3** **LENGTH OF GAME:** The game shall consist of (2) 20 minute halves. A ten (10) minute halftime shall separate the two halves. The twenty-minute halves will have a continuous running clock. Game Referee will maintain a 60 second play clock that is started on the referee’s whistle or marking of the ball. Game clock shall be displayed on hosting location scoreboard during the duration of the game, except when there is more than one game being played at the location. In that circumstance the officials will keep the time on the field. Each team shall receive (1) timeout per half. Game clock will stop during timeouts for each half. Timeouts will be 60 second timeouts only.
- RULE 4** **FIELD DIMENSIONS:** The field shall be 50 yards in length and standard width. The ball shall be placed at the 45 yard line to start any offensive possession. If an offensive player with possession of the football goes beyond the 50 yard line during a live play, that player shall be ruled out of bounds and the ball shall be placed at the 45 yard line with a change of down for the offensive team’s possession.
- RULE 5** **POSSESSION:** A coin toss will determine who shall receive the choice of possession at the beginning of each game.
- RULE 6** **LINE OF SCRIMMAGE:** The Offensive Team must have a minimum of 4 players set on the line of scrimmage at the time of the snap of the ball. Players in motion do not count as players on the line of scrimmage. Once the center has placed his hands on the ball, no offensive player may enter the neutral zone. Following the ready for play whistle and until a legal snap, no defensive player may encroach, touch the ball, stand in, or in any other way interfere with the offensive team. No defensive player may line up directly over the center or in the A Gap. Linebackers must be a minimum of 3 yards off the ball if lined up in front of the center.
- RULE 7** **FUMBLES:** Any ball that is fumbled during a down will be dead by rule once it has touched the ground with possession going to the team in control of the ball prior to the fumble.
- RULE 8** **BLOCKING:** Blocking is allowed. Arms may be extended with hands placed below the neck and above the waist while a block is engaged. Normal NCAA holding rules will apply.
- RULE 9** **OBSTRUCTION OF THE RUNNER:** Obstruction of the Runner – A defensive player shall not hold, grasp or otherwise obstruct the forward progress of the runner when attempting to remove the runner’s flag.

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RULE 10 (A) **UNIFORMS AND FLAG BELTS:** All jerseys must be tucked in and are not permitted to hang over the player's flag belt. All players are required to have three (3) flags on their belt at all times; one on each side and one on the back of the player. Runners shall not flag guard by using any part of the body or ball to deny the defense the opportunity to pull or remove a flag.

(B) UNIFORM COLORS

Aledo – 1 – White Jersey with Orange Numbers and Black Shorts

Aledo – 2 – Orange Jersey with Black Numbers and Black Shorts

Aledo – 3 – Gray & Orange Camo w/ White Numbers and Black Shorts

Aledo – 4 – Gray Jersey with Black Numbers and Black Shorts

Aledo – 5 – Black Jersey with Orange Numbers and Black Shorts

Azle - 1 – Black Jersey with Green Numbers and Black Shorts

Azle – 2 – Green Jersey with Black Numbers and Black Shorts

Azle – 3 – Gray Jersey with Black Numbers and Black Shorts

Brock -

Burleson – 1 - Red Jersey with Black Numbers and Black Shorts

Burleson – 2 - Red Jersey with Black Numbers and Black Shorts

Cleburne – Black Jersey with Gold Numbers and Black Shorts

Decatur – Blue Jersey with Black Numbers and Black Shorts

Eaton – Navy Jersey with Green Numbers and Navy Shorts

Granbury – Heather Gray with Purple Numbers and Heather Grey Shorts

Midlothian – Light Blue Jersey with Black Numbers and Black Shorts.

White Settlement – 1 – Blue jersey with White Numbers and White Shorts

White Settlement – 2 – Blue jersey with White Numbers and White Shorts

Whitney – Blue Jersey with White Numbers and Black Shorts

RULE 11 **MOVING THE BALL:** Each team shall begin possession at the 45-yard line. Both teams move towards the same end zone while on offense. Cones or markers shall be placed on the 45, 30 and 15-yard lines along the field sidelines. Each team has 4 downs in which to move the ball to the next zone of downs (i.e. a team starts possession at the 45-yard line and has 4 plays to reach the 30-yard line.) QB Sneaks are not allowed. All plays must be run outside the guard position of the offensive line. No ball carriers are allowed to run the ball in the A-Gap. A gap is defined as 1 yard either side of the ball.

RULE 12 **END OF PLAY:** A player will considered down when one of the player's flags is removed or falls off. If the runner's knee touches the ground the play will be blown dead at the spot the runner's knee touched.

RULE 13 **OFFICIALS:** Each game shall have (2) TASO officials. Official shall be responsible for keeping the official score, enforcing penalties and overall game management. Flag officials shall be paid \$25 per official per game.

RULE 14 **PENALTIES:** Penalties shall be enforced in the same manner as a tackle game. If the offensive team is unable to have the full yardage of a penalty marked off, the offensive team will receive a loss of down instead.

RULE 15 **SCORING:** A touchdown is scored in the same manner as in tackle football. The scoring team will be awarded 6 points for touchdowns. The scoring team may then elect to attempt the PAT from the 3 yard line for 1 point or from the 7 yard line for 2 points.

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- RULE 16** **ORGANIZED ACTIVITIES:** Flag Teams will not be allowed more than three (3) organized team activities within a one (1) week period, including games. Practices shall be no more than (1) hour in length.
- RULE 17** **GAME SCHEDULES:** The Flag Football Season shall consist of a minimum of eight (8) game schedule. Flag season shall start the same weekend as the tackle season. All Flag games will attempt to be scheduled to begin in the morning prior to the start of any tackle games or in the afternoon following tackle games. Game times are subject to change.
- RULE 18** **COACHES:** All Flag Football coaches will be required to have a background check performed by MYFA. Coaches will not be allowed on the field without having their MYFA badge present. No more than two (2) coaches will be permitted on the field at any time for a team. Defensive coaches must remain a reasonable distance back as to not affect the course or outcome of a play.
- RULE 19** **MOUTH PIECES:** All players are required to have mouth pieces at all times during the play of the game.
- RULE 20** **DRESS CODE:** Players will not be allowed to wear caps, hats, visors or sunglasses (excluding prescription) on the field during the game.

ARTICLE XXII -- 7on7 FOOTBALL

- Section 1** **AGE GROUPS & DIVISIONS:** Divisions will be established as defined below. If a division fails to make a 4-team minimum, it may be combined with another division.
- (A) **2nd Grade:** Players may not turn the age of 9 before September 1st.
- (B) **3rd Grade:** Players may not turn the age of 10 before September 1st.
- (C) **4th Grade:** Players may not turn the age of 11 before September 1st.
- (D) **5th Grade:** Players may not turn the age of 12 before September 1st.
- (B) **6th Grade:** Players may not turn the age of 14 before September 1st. **No 7th**
- Graders.**
- (C) 7on7 coaches must maintain a team book with a copy of a birth certificate or legal proof of birth along with a current picture of the child. This book must be available at all games and a challenging/opposing coach can request to review the book before or immediately after a game only. Failure to provide a team book upon request will be a violation and subject to normal punishment by MYFA officers as regulated by the MYFA By-Laws.
- (E) Any player residing within a MYFA Member Association area that does not offer or participate in the MYFA 7on7 League, are eligible to play for other MYFA Member Associations for 7on7 only.

- Section 2** **FIELD DIMENSIONS:**
- (A) Field Length
1. 2nd & 3rd Grade Divisions – 30 Yards
2. 4th, 5th, 6th Grade Divisions – 40 Yards
- (B) Field Width--160 feet (60 feet to hash mark, 40 feet between)
- (C) End Zone—10-yards deep

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Section 3

STARTING THE GAME:

- (A) Both games (when both ends of the field are being utilized) will begin at the same time. The official shall blow his whistle indicating the game has begun. The game time will be displayed on a visible scoreboard.
- (B) Visitors (TBD before kickoff), will always align their team on the right sideline facing the end zone, home will always align their team on the left sideline facing the end zone.
- (C) Ball is placed on the right hash mark or the center of the field when at the 40-yard line (30-yard line for 2nd and 3rd Grade divisions).
- (D) Referee will announce score and time remaining before each offensive possession begins.

Section 4

MOVING THE BALL:

- (A) No kicking/punting is allowed.
- (B) The field is marked at 15 yard intervals with cones or yard markers. (3 first downs without a penalty would result in a touchdown).
- (C) **4th, 5th & 6th Grade Division:** Division will receive 4 downs at each interval.
 - 1. The first interval will be from the 40-25-yard line.
 - 2. The second interval will be from the 25-10-yard line.
 - 3. The last interval, which is “Goal-To-Go”, 10-yard line to the End Zone.
 - 4. If the offensive team fails to make a first down the opposing team will take possession of the ball at the 40-yard line.
- (D) **2nd & 3rd Grade Division:** Each team will have 4 downs at each interval.
 - 1. The first interval will be from the 30-20-yard line.
 - 2. The second interval will be from the 20-10-yard line.
 - 3. The third interval, which will be goal to go, 10-yard line to the End Zone.
 - 4. If the offensive team fails to make a first down the opposing team will take possession of the ball at the 30-yard line.
- (E) Possession always begins at the 40-yard line (30-yard line for 2nd/3rd) at the right hash. No penalty can be assessed in excess of the 40/30-yard line. A loss of down will be assessed instead.
- (F) Offenses always move in the same direction.
- (G) All coaches, players and any other personnel on a team’s sideline will not be allowed past the 25 yard on that team’s field of play. It is the responsibility of the team’s Head Coach to make sure no sideline personnel are in violation of this rule during game play.

Section 5

SCORING:

- (A) Touchdowns are worth 6 points.
 - 1. Teams will be automatically awarded the 1-point for the PAT following the score of a touchdown, unless the scoring team immediately informs an official of their intent to attempt a 2-point conversion.
 - 2. 2-pt conversion attempts will be from the 10-yard line.
- (B) Interceptions are worth 2 points.
 - 1. Interceptions that occur on 2-Point conversions are worth 2 points for the defensive team.
- (C) Official game score is kept by the officials.

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Section 6

BREAKING TIES:

(A) NO GAMES IN 7on7 WILL END IN A TIE.

(B) Each team will receive (1) offensive possession during each overtime period.

(C) A coin flip will determine which team receives the first possession. The coin flip will be called by the visiting team.

(D) Each team will begin their offensive possession from the 15-yard line and have 4 downs to score. If a team scores on their offensive possession in the first overtime period, that team may accept the automatic 1-pt PAT or elect to attempt 2-pt conversion from the 10-yard line.

(E) In the event that additional overtimes are required, each team will be required to attempt 2-pt conversions from the 10-yard line until a team can be declared a winner.

RULE 1

P.A.T.'s:

(A) 1-Pt Conversion - The "extra point" will be automatically awarded to a team following the score of a touchdown, unless the scoring team immediately informs an official of their intent to attempt a 2-pt conversion. Teams will be given less than 10 seconds to make this decision from time the touchdown is scored.

(B) 2-Pt Conversion – The 2-pt conversion is achieved by scoring from 10-yard line.

(C) Interceptions on a PAT attempt are dead balls and worth 2 points to the defense.

RULE 2

GAME CLOCK AND TIME OUTS:

(A) Neither team receives any time outs during the game.

(B) The game clock is continuous during both halves of play.

(C) Each half is 20 minutes with a 10-minute half-time.

(D) Games will start 10 minutes after the completion of the previous games.

(E) All teams must show up 15 minutes before game time. It is imperative all games begin and end on schedule to prevent delays of other games.

(F) If a team is not present at the start of a game, the present team can elect to receive a win by forfeit or allow the other team 10 minutes on the game clock before electing the win by forfeit.

(G) A scoreboard clock shall be used to display game time. In the event of an injury to a player that requires stoppage of play to occur, the official shall use a stop watch to track the amount of time lost due to the injury timeout. At the completion of the regulation 20-minute time period, the official shall extend the game to account for time that was lost. The extended time shall not exceed 5 minutes. This time will be kept by an official.

RULE 3

OFFENSIVE FORMATIONS:

Standard offensive formations must be used to simulate contact football situations. The following Offensive formation rules apply:

(A) There must be 3 players on the LOS. The center must not have anyone within 4 yards of his spot.

(B) Any player on the LOS that is "covered" by another player on the LOS is ineligible to receive a pass. Example: TE is aligned 4 yards from the center on the LOS; a WR is aligned on the LOS between the TE and the sideline. The TE is ineligible to receive a pass by the formation because the WR is "covering" the TE. In order to be eligible, the WR needs to be off the LOS.

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(C) A maximum of 3 players can be on one side of the center on the initial alignment. A team can motion a player so more than 3 players are on one side of the center at the time of the snap.

(D) Only one player is allowed to be in motion at any one time.

(E) The QB can be aligned under center or in the shotgun formation.

(F) The center is not an eligible receiver at any time during a play. The center must snap the ball between the legs or underhand to the quarterback.

RULE 4

QUARTERBACK PASS CLOCK: The quarterback only has (4) seconds to throw the ball (6 seconds for the 2nd & 3rd Grade divisions). Time starts when the ball is snapped and stops when the quarterback releases the ball. If the time is over 4 (or 6) seconds, it will result in a loss of down for the offensive team.

(A) If the QB releases the football in 4.0/6.0 seconds or less, the play will stand.

(B) If the QB clock has exceeded 4.0/6.0, the official will wait until the play is over (the play is not blown dead), then brings the ball back to the original line of scrimmage with a loss of down.

(C) The official will blow his whistle to signal the end of the play, approx. 2 seconds after the expiration of the 4.0/6.0 second allotment if the ball has not been thrown by the offensive team.

(D) In the event the defense intercepts a pass that is thrown after the allotted 4.0/6.0 seconds and before the official has whistled the play dead, the defense will be awarded the 2 points and possession of the ball.

RULE 5

OFFICIAL GAME BALLS: Each team will use its own ball during offensive possessions.

(A) K2 balls for the 2nd & 3rd Grade divisions only.

(B) 4th, 5th & 6th Grade Division may use a TDJ or TDY sized ball.

(C) The intent of this rule is to ensure that the higher levels do not use an undersized ball to gain an advantage. Synthetic or genuine leather balls are permitted.

RULE 6

TURNOVERS:

(A) Fumbles and interceptions are dead balls at the spot with the last team retaining possession.

(B) An interception will award 2 points and possession to the defense.

(C) All fumbles will be considered dead balls with the offensive team retaining possession at the spot where the fumble occurred.

(D) A muffed snap is not a fumble/dead ball. The 4.0(6.0) second count remains in effect on snaps.

RULE 7

GAME CLOCKS:

(A) Each team will have 40 seconds to snap the ball once the previous play was whistled over by an official.

(B) Delay of game penalty will be loss of down plus a 5-yard penalty.

(C) Play clock is typical for all divisions and teams.

(D) It is the responsibility of the offense to get the ball back to the line of scrimmage. The center must refer to referee's spot for official marking and placement of ball.

RULE 8

LEGAL PASSES:

(A) All passes must be forward and have a 3-yard separation between passer and receiver.

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- (B) No double passes, lateral passes, pitches or handoffs are allowed as that would constitute an illegal pass.
- (C) "Shuffle" passes are permitted as long as the 3-yard separation is achieved between passer and receiver.

RULE 9

BLOCKING:

- (A) Once a receiver catches a ball, **all other offensive players must stop at their current position**. They **cannot block** or be eligible to obtain the ball in any manner (i.e. hook and latter/ hitch and pitch). If an offensive player blocks for another, the play will be blown dead at the spot of the block.

RULE 10

END OF THE PLAY:

- (A) Receiver/Ball carrier is legally down when touched below the neck with one or both hands. (Excessive force by shoving, pushing, or striking a blow will be penalized by automatic first down plus 5 yards. Expulsion of a player(s) may occur if fouls are ruled unsportsmanlike & flagrant).

RULE 11

MARKING THE FOOTBALL:

- (A) Offensive team is responsible for retrieving and returning the ball to the previous spot or the new scrimmage spot.
- (B) The play clock does not stop and any delay by the offense in retrieving and returning the ball to the line of scrimmage while attempting to verify the spot with an official will result in a 5-yard delay of game penalty from the succeeding spot.
- (C) The center must correctly spot the ball with the official and place the ball correctly prior to running an offensive play. If an offensive play is run from an inaccurate spot, a 5-yard penalty will be assessed or loss of down if ball is at the original LOS.

RULE 12

DELAY OF GAME/DEAD BALL FOULS:

- (A) Two delay of game penalties in the same possession results in a turnover. The defensive team will then put the ball in play on the 40 (30 for 2nd/3rd) yard line.
- (B) Any dead ball foul on a play that results in the defense getting the ball and it is unable to be penalized back to the 40 (30 for 2nd/3rd) yard line will result in a loss of down penalty. The defense, now the offense, would be starting play with 2nd down.

RULE 13

DEFENSIVE PASS INTERFERENCE:

- (A) Defensive Pass Interference will be the same as NCAA rules. (15 YARD PENALTY).
- (B) Defensive pass interference in the end zone will be an automatic 1st and goal at the 5-yard line. If the ball is closer to the end zone than the 5-yard line at the time of defensive pass interference, the spot closer to the end zone will be utilized with an automatic 1st down.

RULE 14

OFFENSIVE PASS INTERFERENCE:

- (A) Offensive Pass Interference is the same as NCAA rules, (15 YARD PENALTY). If the offensive team receives a 15-yard penalty that cannot be fully administered, then the penalty will result in loss of down.
- (B) Offensive receivers are **NOT** allowed to run "**PICK**" plays that create physical contact with defenders to allow other receivers to become open.

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RULE 15

ILLEGAL CONTACT:

(A) Responsibility to avoid contact is with the defense.

(B) There will be **NO** chucking, or deliberate bumping, jamming or grabbing. These actions will result in a "tack on" penalty at the end of the play (5-yard penalty) or the down will be replayed with a 5-yard penalty should the result of the play be an incomplete pass.

RULE 16

UNSPORTSMANLIKE CONDUCT:

(A) No taunting or "trash talking" (5-yard penalty & expulsion if flagrant) is allowed at any time during game.

(B) Any players involved in a physical confrontation will be immediately ejected from the game.

(C) A team removed from a game for fighting will not be allowed to participate or play for remainder of year.

RULE 17

2nd & 3rd GRADE DIVISION COACHES ONLY: A coach shall be allowed on the field during a team's offensive possessions. The coach shall remain a minimum of 10 yards behind the line of scrimmage. After the ball is snapped, the coach on the field shall not be allowed to provide verbal instructions to players. 1st offense of verbally instructing players during play will result in a warning. Second and subsequent offenses will result in a loss of down and 5-yard penalty.

RULE 18

MOUTH PIECES: All players are required to have mouth pieces at all times during the play of the game.

RULE 19

DRESS CODE: Players will not be allowed to wear caps, hats, visors or sunglasses (excluding prescription) on the field during the game.

RULE 20

TEAM NO-SHOW POLICY: This rule pertains to teams that have been scheduled to play in a MYFA 7on7 game and do not show without providing at least 24 hours' notice of the team's inability to play the scheduled game. If a team "No-Shows" for a game without prior notification, that team will be immediately removed from the schedule for the remainder of the 7on7 season.

(A) It is the responsibility of a forfeiting team's Head Coach to notify the affected parties if unable to play a scheduled MYFA 7on7 game. Head must contact the opposing head coach, hosting location official and a MYFA Executive Board member.

(B) Forfeiting team will seek to find a substitute team to allow opposing team opportunity to play at the original scheduled game time. Replacement game will not count against the official standings and the opposing team will receive a 17-0 win for the standings.

(C) The member association of forfeiting teams will be responsible for the cost of the game officials and field fees at \$100 per forfeited game. Fine payment must be before the completion of that same MYFA 7on7 season.

(D) Head Coach of a forfeiting team may face a suspension by the MYFA Executive Board. Multiple forfeited games by the same coach may result in a coach being suspended from all MYFA activities for a minimum of year.

ARTICLE XXIII – VIOLATIONS OF BY-LAWS AND RULES

Section 1

Violation of any Article, Section or Rule shall bear a penalty as determined by the MYFA Executive Committee. Penalties may range from a Letter of Reprimand up to being removed from MYFA. Penalties shall be determined by Executive Committee.

Section 2

Reporting a Violation:

(A) Only a Town Representative may report a violation of the By-Laws and Rules to the Executive Committee. The violation must first be reported by telephone and a complete written report must be submitted. Violations may be submitted to any MYFA Executive Committee Representative.

(B) Complete written report of the violation must state the specific Article and Section or Rule Number that has been violated; the date and description of the violation; identity of the person or persons who committed the violation; how and when the Town Representative became aware of the violation; and include any supporting evidence or documentation that may be necessary to support the allegation.

(C) Violation that occur during, and affect the outcome of, a game. Protests may only be submitted for conference, playoff and Super Bowl games. Protests will not be allowed to be submitted for any non-conference games.

(1) Only a Head Coach of a team involved in the game may choose to report a violation.

(2) The Head Coach must put up a \$300.00 deposit (cash, money order or cashiers check only) with the complete written report. If the violation is upheld the deposit will be returned to the coach. If the violation is not upheld the deposit goes to the general fund of the league the member association maintains membership.

(3) The Head Coach must report the violation to the Town Representative no later than 24 hours after the completion of the game. The Town Representative must report the violation by telephone to their league's Rules Chairman or President by the Sunday that follows the game, no later than 12:00 am.

(4) The complete written report must be signed by the Head Coach and Town Representative. It must be delivered to the Rules Chairman or President no later than 12:00 am of the first Tuesday that follows the Sunday in which the notification of the violation was given by telephone.

(5) The MYFA Executive Committee will meet and determine the outcome of the report of violation no later than the following Wednesday at 12:00 am. A MYFA Representative will telephone the Town Representatives of the parties immediately after a decision is made. An email will be sent to all Town Representatives explaining the reported violation and the Executive Committee's decision.

(6) A complete written report of a violation that occurs in the final game of the Regular Season must be presented at the MYFA Regular Meeting on the Sunday immediately following game. A decision will be made at that time and all Town Representatives will be notified of the decision by the resident at the meeting.

(D) Violations that do not affect the outcome of a game.

(1) Notification that a violation has occurred must be made by the Town Representative by either email or telephone to their league's Rules Chairman or President within 24 hours of the time he or she becomes aware of the violation.

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(2) The complete written report of the violation must be received by the Rules Chairman or President no later than 72 hours after the telephone notification of the violation was made. This report may be made by email or letter and signed by the Town Representative.

(3) The Executive Committee will meet and determine the outcome of the report of violation not later than five (5) days after receiving the written report. The President will telephone the Town Representatives of the parties immediately after a decision is made. An email will be sent to all Town Representatives explaining the reported violation and the Executive Committee's decision.

(4) A complete written report of a violation that occurs in the final week of the Regular Season must be presented at the MYFA Regular Meeting on the Sunday immediately following the final Regular Season game. A decision will be made at that time and all Town Representatives will be notified of the decision by the President at the meeting.

Section 3

Teams may not be voted out of the MYFA for reasons other than for disciplinary action or for any misconduct exhibited by members of a team(s), including coaches, at or during a game. The Head Representative of TASO officials shall report to the MYFA Executive Committee any misconduct by any member of a team. Disciplinary action shall be determined by the MYFA Executive Committee.

ARTICLE XXIV – MEDIA AGENCIES & VENDORS

Section 1

Definitions:

(A) A “media agency” for purposes of these criteria shall mean a daily or weekly publication, cable system, radio station, television station or television network, which issues Press Credentials to its employees.

(B) A “vendor” for the purposes of these criteria shall mean a person or company that promotes or exchanges goods or services for money.

(C) The “game area” for the purposes of these criteria shall mean football field and the surrounding area in which MYFA requires individuals to pass background checks to enter. The location of media and vendor employees shall be in the sidelines area outside of the Team Area (25-yard line to 25-yard line), which extends around the end zones.

Section 2

Media & Press: Any Media Agency employee presenting current Media Credentials for admission to a game shall complete and sign the MYFA Media Agency & Press Credentials Agreement form. After the Media Agency & Press Credentials form is completed and signed the person will be admitted and allowed access to the game area and press box, if available and there is room.

Section 3

Vendors:

(A) A vendor must submit a completed and signed Vendor Application & Agreement a minimum of ten (10) days prior to the date of the event or game at which the vendor is applying for approval to conduct business.

(B) If a vendor sets up, performs services and/or transacts business in the game area the vendor's employees shall be subject to the same background check requirements as MYFA Officers and Member Associations (Article IV Section 8) and must wear IDs with photographs.

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Section 4 **Approval or Rejection:** A Member Association shall approve or reject, unless the event or game is directly under the supervision of MYFA Officers. A Vendor application for an event or game directly under the supervision of MYFA Officers must be approved by the Executive Committee.

Section 5 **Approved Forms:** A Member Association shall make a copy of any Media Agency & Press Credentials form or Vendor Application & Agreement that it approves and keep it. The original form shall be sent to the MYFA Secretary no later than seven days after it is approved.

ARTICLE XXV -- AMENDMENTS

The MYFA By-Laws and Rules may be amended by a majority vote of a quorum of the Board of Directors at any regular or special meeting called for that purpose between February 1 and July 1 of any year. Special Policies, which ensure the safety and the health of players, may be instituted by the Board of Directors after July 1.

METROPLEX YOUTH FOOTBALL ALLIANCE 2021 OFFICIAL TEAM ROSTER FORM

Town: _____	Head Coach: _____	Phone: _____
Team #: _____	Asst. Coach: _____	Phone: _____
() 1st Grade () 2nd Grade	Asst. Coach: _____	Phone: _____
() 3rd Grade () 5th Grade	Asst. Coach: _____	Phone: _____
() 4th Grade () 6th Grade	Asst. Coach: _____	Phone: _____
Paperwork Verified by: _____	From: _____	Date: _____
Team Percentage Verified by: _____	From: _____	Date: _____

Jer. #	PLAYER NAME	#	COMPLETED BY HEAD COACH				COMPLETED BY MYFA		
			DOB	Age	Grade	**PRD**	Photo	Weight	B.C.
		1							
		2							
		3							
		4							
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		33							

Original of this form is kept by MYFA. 1 copy kept by the Head Coach in team book & 1 by local association.

* PLAYERS ARE TO BE LISTED IN NUMERICAL ORDER BY THEIR JERSEY NUMBERS.

** "LP" = Live In. "ATT" = Attends. "SC + DATE" = Special Consideration. "RP" = Return player who does not LI or ATT.

** "NRP" = Player new to BVFA or NCT, never certified previously and does not meet the LI or ATT requirements.**