



**ASCE Southern Idaho Section
2022 PROJECT OF THE YEAR NOMINATION FORM**

Indicate the category this nomination should be considered for by checking the appropriate box below:

Greater than \$10 million

Less than \$10 million

Project/Study/Policy Name: _____

Location of Project (City, State): _____

Section Location: _____

Scope of Project: _____

Total Project Cost: _____

Suggested Citation for Selection Process and Announcements (*not to exceed 40 words*):

Project Owner: _____

Project Designer: _____

Project Prime Contractor: _____

DEADLINE: March 25th, 2023

Submit one copy (PDF or hard copy) of the completed nomination package to:

Beema Dahal, P.E.
ASCE-SIS Vice President
1444 S. Entertainment Ave, Suite 300
Boise, Idaho 83709
Beema.Dahal@wsp.com

A nomination package should include the following:

- A cover letter, signed by the nominator;
- The completed nomination form;
- The Project's background information;
- A color photograph of the Project, more photos can be submitted if they support the outstanding project features; and
- Letters of recommendation supporting the nomination, with contact information are desired, but not required (maximum of three).

Other Information:

- The project must have been completed in 2022 and within the section boundaries. A map of the section boundaries is attached for reference.
- Projects include private and public sector projects, studies and policies that improve or have the potential to improve the quality of life for people impacted by the project in the ASCE Southern Idaho Section boundaries.
- The entire nomination package shall not exceed 10 pages.
- Electronic submittals are acceptable, but please confirm that they have been received.
- Submittals should be a PDF format that readily allows transfer of the nomination content to other documents for the purpose of evaluation and presenting nominee merits in a Section Newsletter.
- Part of the judging criteria for top projects may require presenting at a 2023 ASCE Southern Idaho Section Meeting.