

Ratings

Front Armor: 4

Flank Armor: 2

Speed: 4

Mobility: Tracked Amphibious (TA)

BMP-1

2A28 73mm Low Pressure Smoothbore Cannon

Ammunition: 40 rounds 76mm (13)

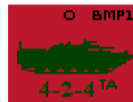
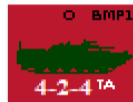
5 AT3D Missiles (2)

SA (7.62mm)

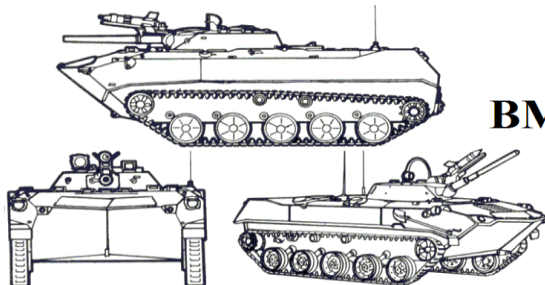
Armor: Steel (+4/+4)

Special Abilities: Amphibious; Transport; Smoke

OPTICS: Infra-red Spotlight



Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
BMP-1	HEAT	1	6:18	8:18	7:18	6:18	5:18	2:18	1:18	—	—	—	—	—	—	—	5	—
	HE	1	2	3	3	3	3	2	2	2	1	1	—	—	—	—	8	—
	SA	2	3	5	5	3	1	—	—	—	—	—	—	—	—	—	33	—
	AT3D	1	—	—	—	8:20	8:20	8:20	8:20	8:20	8:20	—	—	—	—	—	2	-2



BMD-1

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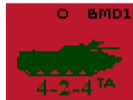
3 AT3D Missiles (1)

SA (7.62mm)

Armor: Steel (+4/+4)

Special Abilities: Amphibious; Transport; Smoke

OPTICS: Infra-red Spotlight



Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
BMD-1	HEAT	1	6:18	8:18	7:18	6:18	5:18	2:18	1:18	—	—	—	—	—	—	—	5	—
	HE	1	2	3	3	3	3	2	2	2	1	1	—	—	—	—	8	—
	SA	2	3	6	6	4	1	—	—	—	—	—	—	—	—	—	33	—
	AT3D	1	—	—	—	8:20	8:20	8:20	8:20	8:20	8:20	—	—	—	—	—	1	-2

may be Air Dropped or Air Transported