

# Comp Example 1



Practice the following comping ideas with a steady, swinging ride cymbal beat. Play the hi-hat softly with some "snap" in perfect unison with the ride cymbal on beats 2 and 4. Play quarter-notes on the bass drum softly, don't mash the beater into the head.

Ten staves of musical notation in 4/4 time, each starting with a double bar line and repeat dots. The notation consists of quarter notes, eighth notes, and rests, representing different drum comping patterns. The patterns vary in complexity and rhythm, providing a variety of exercises for the student.