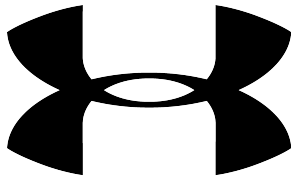


UNDER ARMOUR



SOUTH TEXAS HOOPS RULES AND REGULATIONS

1. League Rules apply with these amendments. All games will be played under the rules followed by the National Federation of High School Basketball with some noted exceptions.
2. Each team must carry a minimum of 8 players on his or her roster. There is no maximum limit. Teams have until the third week to add or substitute any player or players on their roster. All additions or substitutions must turn in a player registration form and pay full registration fee before playing with team.
3. **Team Registration** - At least half payment is due by the first game. The remaining balance must be paid no later than the third game or team forfeits all fees and remaining games. No players will be allowed to participate in league play without his/her registration form and fee accounted for. **Players added after the season starts will still be responsible for league fee.** Any coaches or players caught entering illegal players will forfeit current game and be given a technical for each player entered for their next game. Team and players will be given partial reimbursement after participating in one game and zero reimbursement after two or more games.
4. Each team is required to pay a \$20 referee fee per game. The fee must be paid before the start of each game. The \$20 referee fee must be paid in cash. Teams can opt to pay the entire (6 Games) \$120 up front.
5. Quarters will be 8 minutes in length. The clock will run throughout the entire game and will stop only on time-outs and the last two minutes of the fourth quarter on all dead balls. Due to the no pressing rule in the 8U boys the clock will not start until winning team passes half court the last minute of the game. Clock will continue to run when a 20 point or greater lead has been established.
6. Four 30 Sec time-outs per game to be used anytime. A head coach or players may call time outs. Dead ball timeouts can be called by either team. The team with possession can only call live ball timeouts.
7. **Substitution** - Coaches are allowed free substitution on times outs and dead balls. When entering the game subs must be at the scorer's table or will not be allowed in.
8. Forfeit time is 10 minutes after game time. **A team may start and continue playing the game with 4 players and can finish with 2 players.** Late players may enter the game without penalty if they are accounted for on the scorer's book. Any player not accounted for by the scorer's table will result in his/her team receiving a technical foul. The opposing team can still play with 5 players.



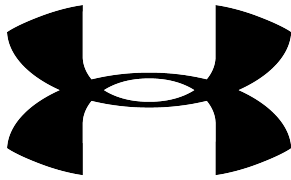
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9. Intermissions

- a. One (1) minute between quarters
- b. Three (3) minutes for half-time
- c. **Referees will be paid on a forfeit game by the forfeiting team.** The team that forfeits is responsible for reimbursing South Texas Hoops. **All fees resulting from penalty must be paid before team's next game.** The referee/s on duty will be released at time of forfeit and are not responsible or obligated to ref the forfeit game.
- d. If the forfeit is established because the opposing team was late, and the coaches still want to play the game they will be required to supply their own referee. This game must not delay the start of the next game.

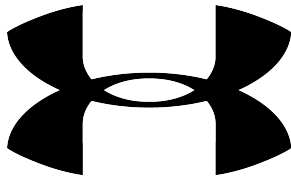
10. In the event of a tie at the end of regulation play, clock will be continuous with a **3-minute** overtime period. Clock will be stopped on every dead ball during the last minute. Each team is given one time out for the overtime period. Unused timeouts, from regulation play, can be used during the overtime period.
11. There will be no press anywhere in the frontcourt for the 8U boys divisions. However, regular play off rebounds and turnovers is permitted.
12. 8U Div. will use a regulation 27.5 size basketball.
13. Boy's 12U - High School Div. will use a regulation 29.5 men's size basketball.
14. Boy's 10U divisions plus girls' 4th – 12th divisions will use a regulation 28.5 women's size basketball.
15. The 3-second violation will use the 15-foot box for both boys and girls for all age groups.
16. A player may move up in division but not down and must not have been held back in school for more than one year. Any coach/team found in violation will be subject to South Texas Hoops board member evaluation and corresponding disciplinary action.
17. Players wanting to play in two divisions must turn in separate league forms and must pay two league fees to be eligible.
18. A player may play for one team only per division. Any coach/team found in violation will be subject to South Texas Hoops board member evaluation and corresponding disciplinary action.
19. A player must stay with his/her team throughout the duration of the season. Though it is our goal for participants to receive exposure and to further their basketball opportunities we believe much more in player responsibility and team loyalty.



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20. **Any player, coach or manager assessed 2 direct technical fouls** in a game shall be ejected from the game and will be required to sit out the next scheduled game unless the commissioners feel that more severe action is needed. Ejected coaches or assistant coaches will be asked to leave the gym. Two flagrant fouls on any one team will constitute a forfeit for the current game. Ejected players, coaches, assistant coaches will be subject to South Texas Hoops board member evaluation and corresponding disciplinary action as deemed necessary by commissioners and/or South Texas Hoops Board members.
21. **At no time is a parent or fan allowed across the court unless to assist during injury to his/her child.** A technical foul will be given to the team whose parent or fan belongs to. Players or coaches will have to walk back to sidelines to get water or refreshments.
22. Two shots and possession of the ball to the opposing team for all technical, intentional and flagrant fouls. A flagrant foul constitutes ejection from the game.
23. **Any player** assessed with **two technical fouls** will be ejected from the game.
24. On the seventh team foul per half, the opposing team shoots one and one.
25. On the tenth team foul per half, the opposing team shoots 2 free throws.
26. The host commissioner will handle all protests on the spot, when possible. His or her decision will be final. **There is no protesting any judgment call by the referee.**
27. Only three coaches per team, on the bench. **The head coach is permitted to roam in the designated coach's box only. The second and third coach must remain seated and quiet at all times. Only coaches and players that are currently playing are allowed on the bench; all others will be asked to sit in the stands.**
28. Teams must furnish their own warm-up balls and game balls.
29. Team players jerseys must be tucked in and shorts must be at waistline at all times.
30. All numbers may be used.
31. Referees have the option of stopping the clock for ball retrieval, injuries or whenever deemed necessary.
32. **Coaches must furnish a lineup with both first and last names and number to the official scorekeeper, at least 5 minutes prior to game time.**
33. Please remember that State Law is **No Tobacco Products** are allowed on school campuses.
34. Admission fee will be \$4.00 per adult. Adults attending additional games in any South Texas Hoops gym will be allowed in free provided they have been stamped with an official South Texas Hoops stamp upon paid admission for that day. Children 11 years and under admission fee \$3.00 South Texas Hoops cannot accept any other passes. All spectators must be stamped upon entry.



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35. Absolutely no outside food or drinks will be allowed in gym.
36. No bouncing of balls in the hallways, stands, or sidelines of the gyms will be permitted. Please keep all young children from running through gym or facility. This is very important!
37. **SOUTH TEXAS HOOPS ACTS OF DISBARMENT:**
Threatening and/or Physical attack, including verbal attacks, against South Texas Hoops Board members, Commissioners, Coaches, and Referees will be considered in violation to South Texas Hoops **NO TOLERANCE** policy and subject to offender suspension from the association for the time not less than one year. Anyone caught defacing or damaging school, or gym property whether before, during, or after the game will be automatically suspended from league and held reliable for all cost. Failure to meet any League rules and regulation will cause team and players to forfeit all tournament/league fees.

DISBARMENT CATEGORIES:

- NO profanity
- NO fighting
- NO alcohol, drugs, or smoking
- NO game interruption by parents, family members, or fan at anytime