

Pinned	Pinned	* Demo * Charge Detonator	Zero'd > X <	M-Kill	F-Kill	K-KILL	+ MEDIC +	K-KILL
Pinned	Pinned	PANIC	Zero'd > X <	M-Kill	F-Kill	K-KILL	+ MEDIC +	K-KILL
Pinned	Pinned	PANIC	Zero'd > X <	M-Kill	F-Kill	K-KILL	Heavy Cover	K-KILL
Pinned	Pinned	PANIC	Zero'd > X <	M-Kill	F-Kill	K-KILL	Heavy Cover	K-KILL
Pinned	RETREAT	PANIC	Return Fire !	Return Fire !	Track Wheel	Brew Up!	Heavy Cover	Crew Team
Pinned	RETREAT	PANIC	Return Fire !	Return Fire !	Track Wheel	Brew Up!	Heavy Cover	Crew Team
Pinned	RETREAT	PANIC	Return Fire !	Return Fire !	Track Wheel	Brew Up!	Heavy Cover	Crew Team
Pinned	RETREAT	PANIC	Return Fire !	Return Fire !	Track Wheel	Brew Up!	Heavy Cover	Crew Team
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Bailed	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Bailed	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Bailed	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Shaken	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Shaken	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	Shaken	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	AT Rocket or AT Rifle < Equipped >	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	AT Rocket or AT Rifle < Equipped >	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	AT Rocket or AT Rifle < Equipped >	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	AT Rocket or AT Rifle < Equipped >	Dug-In	Fired
CRITICAL ½ M ½ F +1SP	Wounded +1 SP Loss	CAC	CAC	CAC	CAC	AT Rocket or AT Rifle < Equipped >	Dug-In	Fired