



Welcome Wildcats to the latest issue of our newsletter

Check out our website for more information & photos: <http://www.ampscentralsouthcarolina.org/>



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Regular Meeting Minutes, 11 May, 2016

Our March regular meeting was held 6-8 pm Wednesday, March 11, 2016 at the HobbyTown USA store in the Publix Shopping Center on Two Notch Rd, Columbia (NE). We had 28 members in attendance who brought a total of 19 models in for Show & Tell. The raffle prize was DML's 1/35 scale "Sd.Kfz. 265 Kleine Panzerbefehlswagen I", which was won by Kevin Cook.

1. Up Armored Scimitar FV107 LEP with Bar Armor (AFV Club + Castoff Models Resin Conversion), 1/35 – Keith Frape
2. T-54 Model 1949 (Tamiya + Legends Conversion), 1/35 – Dave Varettoni
3. Lemah Russ Battle Tanks, Warhammer 40K (Games Workshops), 28 mm – Dave Varettoni
4. M113 ACAV APC (Tamiya ACAV Vietnam), 1/35 – Trevor Edwards
5. M4A3E8 Sherman "Thunderbolt VII" (DML), 1/35 – Ben Brandes
6. Sd.Kfz.186 Jagdtiger Henschel Production Type (DML), 1/35 – Ben Brandes
7. U.S. Medium Tank M4A3 Sherman 75mm Gun Late Production (Tamiya), 1/35 – Noah Brandes
8. M1A2 SEP V2+ (DML + Tamiya parts, Live Resin Remote Control Weapons Station, Meng Stowage, DML Afghanistan Tank Crew), 1/35 – Daniel Karnes
9. Sd.Kfz. 222 Leichter Panzerspähwagen 4X4 (Tamiya + Blackdog Stowage), 1/35 – Daniel Karnes
10. M1078 LMTV (Armored Cab)(Trumpeter + Voyager Armor Upgrade, ET Model Weighted Road Wheels, Minor Workable Leaf Springs), 1/35 – Daniel Karnes
11. Panzerkampfwagen VI Tiger I (Sd.Kfz.181) Ausf.H Late Version (Tamiya), 1/35 – Michael Shild
12. Tiger I Late Version "Whitman's Last Ride" (Academy with full interior added), 1/35 – Michael Child
13. 7.5 cm Pak 40 with Heer Gun Crew (DML + Verlinden German 75mm Pak Gear-Ammo-Crew-Base), 1/35 – Robin Evans
14. Sturmgeschütz III Ausf.G (Sd.Kfz.142/1) Frühe version (Tamiya + Verlinden Town Hall), 1/35 – Robin Evans

15. Roman Vexillifer (Castle Miniatures), 200mm – Rebecca Hettmansperger
16. 15cm Sturm-Infanteriegeschutz 33B (DML + Fruilisimo Tracks), 1.35 – John Sherrer
17. WWI German Trench Raider (Revell) + Roman Legionnaire (Italeri) + WWII German Fallschirmjäger (Airfix), 1/72 – Kevin Cook
18. T-44 Soviet Medium Tank (Miniart), 1/35 – Mike Roof
19. M60A1 Patton Main Battle Tank (AFV Club), 1/35 – Carl Wethington

RAFFLE: DML 1/35 “Sd.Kfz. 265 Kleine Panzerbefehlswagen I” won by Kevin Cook

Photo Album on our webpage:

<http://media5ik1.onlineview.it/FullScreenSlideShow.aspx?gallery=4757476&mt=Photo>

Business Items:

1) Treasurer’s report – We have approximately \$4,490 in the bank and cash-on-hand. This includes \$766 reimbursement from AMPS for club out-of-pocket expenses in support of the 2016 I-Con. Our IRS filing (Form 990-N) for the tax year 2015 has been made. **2)** We discussed and selected Saturday, 04 June, 2016 for our next Club Build Day. Mike Roof will host the event at his house and provide directions by email. **3)** We discussed and voted to put on a club display with two tables at the IPMS / USA National Convention in August. The cost of the tables will be \$50 (\$25 each) to IPMS / USA. (See note below.) **4)** We discussed the need to convert our current club website, hosted by Go Daddy, from V6 to V7. The conversion is required by the host since V6 will no longer be supported after 31 Dec, 2016. The cost of the conversion will be approximately \$399 paid to Go Daddy. Our YTD website expenses for 2016 have been \$401.49 which includes a 2-year page renewal, 5-year domain renewal, and expanded email account stowage for 1 year. We tabled the issue and will vote on the conversion at our June meeting. **5)** We discussed the possibility of renting a van from Enterprise on Shaw AFB for a club trip and tour to the NACM at Ft. Benning, GA (tentatively in September or October). The cost for 15 passengers would be about \$45 each plus a share of the gas. We will revisit this issue later. **6)** We received a very nice “thank you” card from AMPS Central VA for hosting the 2016 I-Con. The card was passed around for all members to see. **7)** Dave Varettoni informed everyone about the new club FB Page “Wildcat Build Site.” This is an invitation only FB Group open to club members. Club members will be able to post on the page after being accepted by the moderator – Dave. **8)** Steve Reid proposed a club build based around the T-34. The suggestion was enthusiastically received. We will table the issue until the September meeting in order for those members involved in hosting the IPMS / USA Nat’s to have time to participate.

We welcomed one new member, Bryan Moeller from Charlotte! Hopefully, Bryan will be able to join in with the NC carpool folks.

NOTE: IPMS Swamp Foxes graciously declined our offer to reimburse the costs of our display tables at the IPMS / USA Nat’s in August.

Tentative Agenda, Regular Meeting, 8 June, 2016

Our next regular meeting will be held from 6-8 PM, 8 June, 2016 at the HobbyTown USA store in the Publix Shopping Center (North Pointe Shopping Center), corner of Two Notch Road and Sparkleberry Lane, Columbia (NE).

Tentative Agenda Business items:

1) Treasurer's report. 2) Final discussion and vote to convert our website to Go Daddy's V7 Web Builder. Estimated cost will be \$400. 3) Discuss and share thoughts on our Saturday, 4 June, Club Build Day. Question – Was the event worth repeating and if "yes," what changes should we make? If we adhere to a quarterly schedule, the next build day would be in September. 4) Floor will be open for new business.

Regular Show & Tell: To follow the business portion of the meeting. All topics and model subjects are welcome – completed builds, works in progress, "new stuff" (kits, books, tools, materials, etc).

Don't forget, if you can make it, the "meeting after the meeting" for dinner and socializing. This month probably at Schianos, but we're open to other ideas...

Mike Roof

REMINDER: The HobbyTown USA store will close at 8:00 pm (2000). This means that all purchases at the store must be made before then so that the cash registers can be closed.

6:15 pm (1810): Admin business and Show & Tell.

6:50 pm (1850): Break: Shopping & Social Mixer. Cash registers close at 8:00 pm.

7:10 pm (1910): Reconvene: Continue Show & Tell: Builds and WIPs

8:00 pm (2000): Meeting ends (officially)

Regular meetings are held on 2nd Wednesdays of each month at 6:00 pm (1800) at the HobbyTown USA store, 10120 Two Notch Road, Suite 5, Columbia, SC 29223, (803) 736-0959.

Up-coming Events



Columbia 2016 IPMS/USA National Convention

"Every Model Tells A Story", The Columbia Metropolitan Convention Center, Columbia, SC. August 3-6 2016. See IPMSUSA2016.com for more information. Let's show our support by attending and entering our models.

2016 New Releases

- **Soviet SPG SU-122 Initial Production** (Full Interior Kit), MiniArt ,1/35th scale, #35175
- **Pz.Kpfw.V Panther Ausf. G Late**, Italeri, 1/35th scale, # ITAS6534
- **M4A3E8 Sherman “Fury”**, Italeri 1/35th scale, #ITAS6529
- **LAV-25**, Italeri, 1/35th scale, #ITAS6539
- **Patriot SAM System**, Dragon Black Label MIM-104F, 1/35th scale, #3563
- **WWII German Combat Group**, Michigan Toy Soldier Co. 1/72nd scale
- **Russian Self-Propelled Gun SU-76M**, Tamiya, 1/35th scale, #35348
- **French Light Tank AMX-13**, Tamiya, 1/35th scale, #35349
- Military Modelling magazine - June 2016
- “Nazi Moonbase”, Osprey Publications, April 2016, Graeme Davis
- **5cm PaK 38 auf Pz.Kpfw.II (Sf)**, Dragon, 1/35 scale, #6721
- Black Dog Braille Scale Stowage:
 - **British AS -90 SPB accessories set for Trumpeter**, 1/72 scale, T72095
 - **Bedford QL accessories set for IBG Models**, 1/72 scale, T72096
 - **Chevrolet C15 accessories set for IBG Models**, 1/72 scale, T72097

Members Build Blogs

Build Blogs give an in-depth review of the construction process and allow the builders to share their knowledge. We are fortunate to have some of the members in our club with build blogs on modeling web sites.

Mike Roof has 2 on Track-Link.com:



MiniArt T-44 Soviet Medium Tank, Kit # 35193
http://www.track-link.com/forums/site_blogs/27686



Bronco Loyd Carrier No. 2, Mk II (Tracked Tractor), # CB35188,
towing a Riich British Ordnance QF Mk. IV A-T Gun 6 Pdr, # 35042
http://www.track-link.com/forums/site_blogs/22053

Jeff Nelson has 1 on Armorama.com:



Fine Molds Japan Ground Self-Defense Force Type 60 APC, FM40
http://www.armorama.com/modules.php?op=modload&name=SquawkBox&file=index&req=viewtopic&topic_id=213731&page=1#2056793

Additionally, Jeff did an In-Box-Review of this kit.

<http://armorama.com/modules.php?op=modload&name=Reviews&file=index&req=showcontent&id=9272>

Keith Frape also has 2 on Armorama.com:



Chieftain Mk. 7 ARR.V (Tamiya + Accurate Armor Conversion)
http://www.armorama.com/modules.php?op=modload&name=SquawkBox&file=index&req=viewtopic&topic_id=241027



Up Armored Scimitar LEP with Bar Armor (AFV Club + Castoff Models Conversion)

http://armorama.com/modules.php?op=modload&name=SquawkBox&file=index&req=viewtopic&topic_id=212968

This Month's Tutorial

Making a Simple Base

Using display bases provide protection especially with all the time involved in construction of the model. Bases increase visual impact as well as adding context by showing the model in its natural environment. An informative website to review can be found at:

<http://www.scalemodelguide.com/display-photo/display-bases/display-base/>

Here's a tutorial for a cheap base I started using. I must admit this idea actually came from looking at Mike's model bases. All the material once purchased can be used for several models.

First one decides what terrain the model is going to be sitting on, sand, mud, dirt, snow, etc.;

Materials needed: Styrofoam, a wooden base, vinyl wall spackling (Lowes, Home Depot, Ace Hardware) \$3.98-\$5.48 and terrain plaster. With regard to the Vinyl Spackling it is available in 2 forms. Premixed or Drymix. The Premix is my choice because of the convenience and not having to waste the left overs. For an earthen base I use Vallejo's Brown Earth Effects (VLJ 26219) with a

cost of around \$9.39 for a 200ml container. (see Figures 1 & 2). Purchase Styrofoam from your local hobby store. In using Vinyl Spackling and Vallejo's Earth or Sand Effects you'll find that cracking doesn't occur as long as thin coats are applied each time.



Figure 1



Figure 2

- **Day 1:** Cut Styrofoam to fit on the base you will be using. Here I'm using a wooden base and cutting the Styrofoam to fit 1/2" from each side. As I was building a Gama Goat showing the articulation joints, I added Styrofoam blocks using vinyl spackling as a glue. (see Figures 3 & 4). Hot glue also could be used. I also applied first a thin coat of vinyl spackling to the sides and allowed to dry for twenty-four hours. Resist the urge to apply a thick layer. Apply only about 1/8" at a time. Any thicker increases the possibility of shrinkage or cracking to occur.



Figure 3



Figure 4

- **Day 2 & 3:** Using a sanding block with 150 grit sandpaper I sanded the sides and applied a second coat on Day 2 and Day 3. This was also allowed to dry for 24 hours. (see Figure 5). As you can see in these steps not much time is entailed which allows you to move on to other modeling projects.



Figure 5

- **Day 4:** If your base sides look right without divots then proceed to adding surface texture. Here you must decide where your model will be sitting on the texture. After the decision has been made proceed to applying the surface texture. I will be using Vallejo's Brown Earth Effects. This is applied to a 1/8"-1/4" thickness. Remember the thicker the texture the longer it takes to dry. Even with 1/4" thickness I have found this dries within 24 hours. (see Figures 6 and 7)



Figure 6

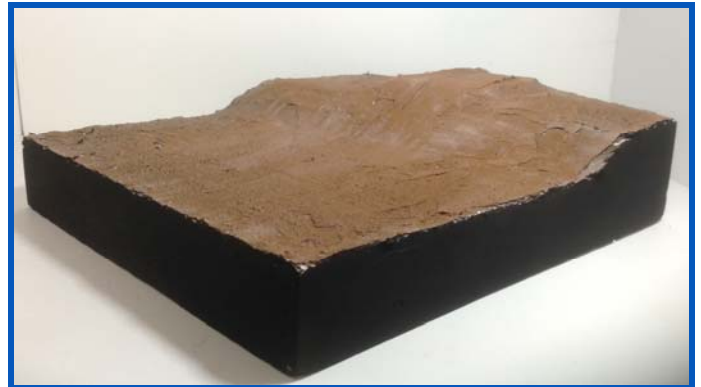


Figure 7

- **Day 5:** If the surface texture looks right then proceed to painting the edges, gluing down your model and applying surface details such as scrubs, grasses, etc. After this is complete using a hot glue gun attach the Styrofoam to the wooden base. Voolaaaaa.....we are done. (See Figure 8). As you can see there wasn't a lot of time involved just a matter of allowing the base to sit and dry in between applying spackling and surface texture. *I STILL have to add grasses, etc.



Figure 8

Phil Cavender
AMPS #5060
AMPS Central SC "Wildcats"

The USA Historical AFV Register

Mike Roof has provided us with a great link he found that may be of interest to all.

"For those who are interested in preserved AFVs or photographing them for research, here's a link to the latest issue of the AFV Register Organization's "The USA Historical AFV Register."

<http://afvregister.org/Downloads/The%20USA%20Historical%20AFV%20register%204.0.pdf>

The register is broken down by state and city, with the AFVs listed along with their exact locations (to include GPS lat/long coordinates). This is a good list to keep saved on your computer.

If you travel around you can plan accordingly (look up your travel destination or itinerary stops to see what interesting AFVs might be there), and if you need reference material on a particular

vehicle, you can often contact one of your "virtual" friends online who lives near an exhibit to take some pictures for you".

FSM 2016 AMPS Show Tour Video

Fine Scale Modeler has posted a short video walk-through of the 2016 AMPS International Convention, featuring an interview with Tim Darrah. A big "Thank You!" to new club member Bryan Moeller for sending us the link:

<http://finescale.com/videos/shows-events/2016/06/2016-amps-show>

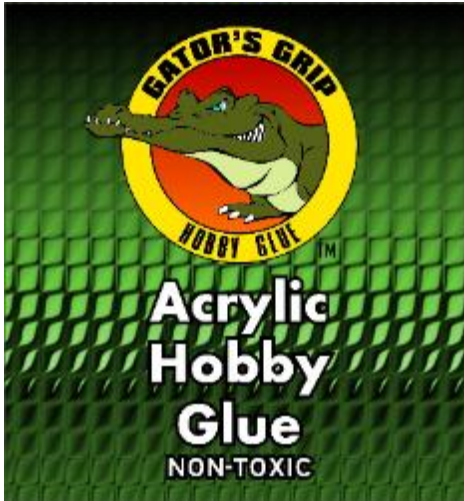


Favorite Technique - Attaching Small Parts

For attaching **small PE**, or other non-polystyrene parts, the following seems to work best for me:

1. I place a tiny amount of either Gator's Grip Glue (which is similar to white glue <http://www.gatorsmask.com/gatorglueorder.html>) or Gorilla Super Glue (I'm still using the first tube from this pack I got a Walmart <http://www.homedepot.com/p/Gorilla-0-21-oz-Super-Glue-2-Pack-78001/100661560>) where I want the part located. I use the end of a tooth pick, a piece of wire or the tip of a fine pair of tweezers to pick up a dab of glue and place it where I want it on the model. The Gator's Grip (GG) is slower to set but is more flexible once dry, so I've used it for parts that might get bumped (light guards, handrails, mirror posts, antenna bases). Also, since the Gator's Grip is water based, it's easy to cleanup any excess or remove and start over. Gorilla Super Glue

(GSG) is a thicker Cyanoacrylates, it has some unique rubber particles that increase its impact resistance and strength.



GG



GSG

2. I use a point of a #10 blade or even one of fine points of tweezers to pick up one of the PE pieces, by "wetting" the tip with my tongue, and then touching it to the top of the PE piece.
3. Touch the part to the glue spot, and it should stay there. The GG & GSG both have a slower setup time so you have some adjustment time.
4. Once I've placed a set of the parts (such as a number of PE Tool Brackets), I go back with either GSG (when I used GG first) or Thin Super Glue (when I used GSG first) to permanently "set" the part in place. Excess thin super glue can be wicked up with the tip of a paper towel. Repeat the above process for any that come loose anyway. Also, note that a drop of super glue can be placed on an old clear CD case or even a bad CD/DVD disk and it takes it a while to dry.

For attaching **small polystyrene parts** such as hex bolt heads, the following seems to work best for me:

1. I use a utility cutter (I found one similar to this https://www.amazon.com/Allied-31610-Razor-Utility-Cutter/dp/B003V5LRDK?ie=UTF8&*Version*=1&*entries*=0 that is all plastic except for one box-cutter blade at Hobby Town?) to "salami-slice" hex rod of the correct size in lengths a little longer than I need, and place the pieces on a shallow cup so they don't "disappear".



Utility Cutter

2. I place a tiny amount of Tamiya Cement "Orange" (<http://www.tamiyausa.com/items/paints-finishes-60/finishing-supplies-62000/plastic-cement-20ml-87012>) where I want the Hex Bolt located. This is a thicker liquid solvent and gives you some time for placing the part. I use the end of a tooth pick, a piece of wire or the tip of a fine pair of tweezers to pick up a dab of glue and place it where I want it on the model.



Tamiya Cement "Orange"



Tamiya Super Thin Cement "Green"

3. I use a point of a #10 blade or even one of fine points of tweezers to pick up one of the hex pieces, by "wetting" the tip with my tongue, and then touching it to the top of the hex piece. If the #10 blade is brand new, you can lightly touch its tip to the hex piece and it will pick it up.

4. Touch the hex piece to the glue spot, and it should stay there. The Tamiya Cement "Orange" is a thicker liquid solvent so you have some adjustment time. Don't worry about the top of the hex bolt being too long, but do make sure it is sitting on its flat surface and not a side.

5. Once I've placed a set of the hex bolt heads I need (say all of them around the rotating hatch frame), I go back with either Tamiya Super Thin Cement "Green" (<http://www.tamiyausa.com/items/paints-finishes-60/finishing-supplies-62000/extra-thin-cement-87038>) or thin Super Glue to permanently "set" the hex bolt in place. Excess Tamiya Super Thin Cement "Green" or thin super glue can be wicked up with the tip of a paper towel.

6. Once the glue is set, I use a file board to sand the tops of the hex bolts down to the correct height and all even with each other. A medium sanding board/stick is better than a file, since it won't "pull" as hard and break loose the glue bond.



Repeat the above process for any that come loose anyway.

Another option is to use small amounts of Milliput Superfine "White" (<http://www.milliput.com/white.html>) placed first and the part pressed into it can provide a "weld bead" around the part and also acts as an adhesive. Milliput can be cleaned up with water before it dries, and you can also use a tooth pick or the back of a Xacto blade to indent the Milliput to simulate a weld bead.

Jeff Nelson
AMPS #2102
AMPS Central SC "Wildcats"

Support Our Local Vendors

Hobby Town
10120 Two Notch Rd # 5, Columbia, SC 29223
(803) 736-0959

New Brookland Railroad & Hobby
405 State St, West Columbia, SC 29169
(803) 791-3958

Ray's Hobbies & More
5633 Broad St, Sumter, SC 29154
(803) 983-5084

AMPS 2016 International Convention

Below is an article written by Chuck Aleshire (AMPS 1VP) about the 2016 I-Con. The article will be published in Military Modelcraft International Magazine, Volume 20 – Number 9.

Nice to see some publicity for the show, and once again, all of you should be proud of the job you did putting it on!

<http://www.militarymodelcraft.co.uk/>

Happy modeling,

Mike Roof
AMPS #1632
Chapter Contact
AMPS Central SC "Wildcats"

"As I write this, this year's AMPS International Convention has just concluded. This year's Convention was held 7-9 April at the Sumter County Civic Center in Sumter, South Carolina. This location was chosen to host the Convention by the AMPS Executive Board due to the extremely strong bid, a very nice, spacious, well-lit venue, and very active host AMPS chapter, the Central South Carolina 'Wildcats'. Over the past ten

years or so, AMPS has consciously adopted a philosophy of moving our International Convention around the United States in order to support the Society's membership in various regions, and to encourage new memberships in regions away from AMPS traditional power-base areas in the Northeast and Midwest regions. This strategy is paying off, as many new AMPS chapters have resulted from holding our International Conventions in new areas, such as the 2013 AMPS International Convention held in Atlanta, Georgia for example. This year, AMPS integrated chapter and special interest group tables directly into the mix of vendor tables in our vendor room, similar to what some of us had seen done with great success at European model Conventions. We were happy with the participation this experiment generated, and feel it adds greatly to the vendor room. Participating chapters had some terrific displays to be proud of! We hope to build off of this year's experiment, and make this an integral part of Conventions in the future. Each International Convention has a theme, voted on during the general membership meeting held during the previous year's Convention. The theme this year was 'The Great War', and the turnout of wonderful WWI works was outstanding. There were World War I subjects everywhere on the display tables: Whippets, Mk IVs, armored cars, all sorts of non-tigers and Shermans!

The competition side of the Convention was well managed as usual, under the watchful eye of our National Chief Judge Mike Petty. The AMPS system of judging models is quite labor intensive, as it's a detailed, methodical examination and analysis of all major aspects of a model. Teams of four judges, led by a trained, AMPS-certified Table Captain examine each model carefully, including the research notes and reference listings for each, and judge each model on its own merit, not comparing it to any other model. Each model starts the process considered to be a maximum score, with point deductions applied in the various areas of the model if called for in the judge's opinion. The AMPS system incorporates feedback to the modeler into it; this is considered a vital aspect to our system. The modeler is not left wondering why he received the score that he did. The intent is for our judging cards (which are all given to the modeler following the awards ceremony) to contain notes of constructive criticism if called for, as well as notations on aspects of a model done really well. While the human element of subjectivity cannot ever be fully removed from the process of judging a Convention entry, our methodical process at least limits it to a large degree, and our Table Captains are trained to apply our standards as evenly as possible. Four hundred entrees were judged using the AMPS method, which meant that the judging room was a beehive of activity during the Convention. As many as six four man judging tables could be seen evaluating the models at times, with the judging room under the supervision of a pair of trained Assistant Chief Judges monitoring the process. Another Assistant Chief Judge double-checked the math on the score sheets to ensure the total scores recorded for each entry were correct. Did I mention that the AMPS method of judging is manpower intensive?

AMPS International Conventions typically have the best all-armor vendor room on the planet during the duration of the convention. This year was no different; with many of the best armor goodie vendors in the US making the trek to South Carolina. From the second that the doors opened, a steady stream of bags stuffed with kits and aftermarket items was being hauled out to the parking lot. There were some great deals to be had, and most of the latest styrene was available. Seminars kicked off very early on the first day of the Convention, with the usual wide variety of topics being offered by the presenters, including noted authors, researchers, and great modelers. From hands-on practical techniques to informative historical-based vehicle or weapons based seminars, they were all available. All aspects of the Convention ran quite smoothly for the most part, thanks to the teamwork between the many officers of AMPS in attendance from places as far away as the UK, Canada, Australia and California, the many volunteers doing hours of judging, and of course the host chapter members under the leadership of Convention Chairman Tim Darrah. These Conventions take a multitude of dedicated folks to put on. With the judging being completed and the required scoring data being entered (thank you AMPS Ladies Auxiliary!) into the computers done well in advance of the Convention's climax, the Awards Ceremony kicked off without any delay. A genuinely enjoyable aspect to the awards ceremony is seeing modelers advance in their skill ranking as they improve their skills. AMPS has four skill levels, Basic, Intermediate, Advanced and Master. A Gold medal earned in

Basic or Intermediate gets the modeler a skill level advancement to the next higher level. Advanced modelers are eligible to win an AMPS 'Best Of' award (German, American, Russian, British etc.) which then makes that model eligible to win the Best of Show award. The winner of this coveted award is then elevated to AMPS highest level, AMPS Master. This year's Best of Show went to Tony Zadro, whose splendidly detailed entry of an IDF M2 Half-track with 20mm Oerlikon earned him the award, and elevation to Master.

Please check out the AMPS website www.amps-armor.org for a complete listing of this year's awards, and photographs. And while you're at it, please consider joining AMPS! Next year's AMPS International Convention will be held 20-22 April at the Crowne Plaza hotel in Danbury, Connecticut. Convention information will be posted on the AMPS website as it becomes available. So come on over and join us!"

- Chuck Aleshire (AMPS 1VP)

"The Day Room"

In the US military, most company-level units have a "day room" in the barracks where the troops hang-out, relax, and BS. When you want to learn the latest in "rumor control," you swing by the day room and chat-up the Joes and Janes hanging out there. They might not always get it right, but they're always willing to tell ya just what they think! So, welcome to "the Day Room..."

Guess Who?



Our own Tim Darrah in a F-86F Sabre at the Shaw Airforce Airshow last month.

Well, folks, this is the 3rd issue I've had the pleasure to be the editor. Not much has happened since our last newsletter. Don't forget about the upcoming events and show our support. Also don't forget to send me your favorite techniques you've learned through the years. We all would benefit. I'll include many of them in our next newsletter. As for me I've had to spend a lot of time

outside getting the lawn prepared for summer plantings and to catch up on the needed projects my wife gave me all through the winter.

Happy modeling,

Phil Cavender

Editor, The Wildcat
AMPS Central SC "Wildcats"