

## **SOFTBALL**

### **7.0 GOVERNING RULES**

The National Federation rules shall govern all play except whereas modified by CIF or the Sac-Joaquin Section.

### **7.1 CONTACTS**

The Sac-Joaquin Section (Bylaw 505.2) will determine the maximum number of allowable contests (27). Scrimmages for all levels are limited to two per team.

### **7.2 START DATE**

The start and end dates will be determined by the CIF Sac-Joaquin Section.

### **7.3 PLAYER CLASSIFICATION**

An athlete may, during practice games, move from one athletic classification to another but may not compete in more than one classification in one day. In league and section playoff games, the athlete shall only compete at the higher classification where he/she will remain for the duration of the season.

### **7.4 RULES OF THE SPORT**

- A. The home team is responsible for reporting final results to the Bee & MaxPreps.
- B. All game balls provided by the home team must be leather and bear the National Federation authentication mark.
- C. There will be two officials for varsity games and one for JV games, who will be behind home plate at all times.
- D. Coaches may coach bases.
- E. If inclement weather prohibits play on the home field, the host coach/athletic director must contact the opponent by 11:30 am and notify the officials.
- F. Makeup league games must be arranged at the first available date and played in the order of cancellations. Once a cancelled game has been rescheduled, the new date takes precedence and acts as a revised schedule. An administrative veto is permissible only in cases of "exceptional" difficulties - lack of transportation, officials, or school closure being deemed "exceptional." This veto may not be invoked by the coach or athletic director but must come directly from the school's administrative office. Saturdays are optional but no makeup games may be scheduled the week of spring break, per Metro League schedule, and no team will be asked to play more than four games in a calendar week. The commissioner must be informed in advance of any games moved up in anticipation of bad weather.

- G. If a tie game occurs during a first round game, it must be finished during the second round game between the two teams. If a tie occurs during a second round game, it must be finished on the first available date. Refer to Bylaw 7.4 F regarding the protocol for rescheduled games. The home team during a tie, will still be the home team during completion of the tie game.

#### **7.5 ALL LEAGUE AWARDS AND SELECTION PROCESS**

Coaches are to meet during the week following the last league game to select the All-League team and the Coach of the Year with procedures to be developed by the coaches at the first meeting of the year. Sixteen (16) All League players will be selected, which includes a Player of the Year.

#### **7.6 POST-SEASON QUALIFICATION PROCEDURE**

The following procedure shall be used to break ties in the order listed:

1. Head to head competition played within the Metro League schedule
2. Run differential between the two teams involved in the tie (not to exceed 10 runs in any single game)
3. Greatest number of wins versus the highest placed team above the tie
4. Greatest number of wins below the tie starting with the next placed team below the tie and moving downward
5. If a tie still exists, there will be a coin flip conducted by the League President or their designee in the presence of representatives of the schools involved

If the schools in question are tied for first place after the first tiebreaker is applied they will both be considered co-champions and will receive league championship banners.