

Kym Buchanan, PhD

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Education

2006 **PhD in Learning, Technology, & Culture**, College of Education, Michigan State University
1999 MA in Teaching (**English Language Arts**), Concordia University (Portland, Oregon)
1998 BA in Chemistry, Reed College

Employment History

Jan 2016 - **Associate Dean & Head, School of Education** *40+ hrs/week*
Present University of Wisconsin-Stevens Point, Stevens Point, WI

Helping lead a comprehensive public university of 1350+ personnel who serve ~9000 students; directly leading **60+ faculty and staff** who serve 1000+ students; directly managing a **two million dollar** annual budget; recruiting, evaluating, and retaining instructors; directly overseeing course arrays for 4 majors and 16 minors; helping coordinate an additional 40 teaching majors and minors in partner departments; leading alignment of instruction and assessment with state mandates, workforce needs, accreditation, and professional standards; leading robust, aspirational advancement (e.g., an endowed annual \$10K fellowship); preparing clear reports for internal and external stakeholders; applying charisma and command presence to build relationships and exercise authority; **coaching and supporting** faculty, staff, and students through challenges and growth, both professional and personal

May 2013 - **Senior Aide to the Provost & Chancellor** *10-20+ hrs/week*
May 2015 University of Wisconsin-Stevens Point, Stevens Point, WI

Collaborated on numerous issues, including recruiting and retaining personnel and students, advising, instruction, assessment, technology, student services, and university budget; proactively engaged with **numerous stakeholders across disciplines** and personnel categories; closely collaborated with student government; demonstrated initiative, vision, facilitation, creativity, and conflict resolution in project management, including composing a new **university strategic plan**, a new university honors program, and a new faculty/staff shared governance **constitution** and structure

Aug 2006 - **Professor** *40+ hrs/week*
Present University of Wisconsin-Stevens Point, Stevens Point, WI
Assistant Prof. 2006-2013, Associate Prof. 2013-2017, Full Prof. 2017-Present

Developed a rich, inclusive vision for student success based partly on adult learning principles and 1,200+ hours of formally observing and evaluating instructors; deeply engaged on issues of **diversity and inclusive excellence**; integrated cutting-edge technology in most aspects of my teaching; developed and taught 18+ courses across several disciplines, in person, hybrid, and online, in undergraduate, graduate, and continuing education; earned consistently high student evaluations and comments (e.g., "knows a lot about the material but was never condescending or dismissive", "knows what he is talking about and is **always willing to learn**"); chaired or served on 30+ committees and task forces; earned tenure; earned full professor

- Aug 2003 - July 2006 **Graduate Assistant**, Michigan State University, East Lansing, MI *30 hrs/week*
 Supervised and tutored in a writing center; collaborated with instructors to match their goals with optimal tools and to prepare them for teaching; developed simulations and methods for innovative teaching and learning; organized a technology conference
- June 2002 - July 2003 **Research Specialist**, NW Regional Educational Laboratory, Portland, OR *40 hrs/week*
 Lead a research project on open source software and technology planning; interviewed educators to assess their needs, and then delivered timely professional development
- Sep 1999 - June 2002 **Language Arts Teacher**, Tigard High School, Tigard, OR *40+ hrs/week*
 Built relationships with students, colleagues, and parents/guardians; taught courses across several disciplines, using innovative methods and technology; co-coached the speech team

Selected Expertise

- **Psychology:** motivation; resilience; creativity; cognitive flexibility; **adolescent development;** positive psychology; self-improvement
- **Education:** program leadership; **middle level methods;** secondary methods; curriculum & instruction; assessment (e.g., UbD); program evaluation & accreditation; supporting students with vulnerabilities (e.g., disability, anxiety, ELL/ESL, international, poverty, etc.)
- **Technology & Media:** educational technology; technology planning; LMSs (e.g., Blackboard); computer programming; teaching using games & simulations; media design; game design; new media
- **Student Affairs:** residential living; academic support centers; student government; conduct (academic & non-academic); school safety; crisis & trauma issues (e.g., addiction, assault, suicide); relationships with parents/families; success at university; first year experience (including first year seminar)
- **Humanities**
 - English: composition; rhetoric; conventions; editing; publishing; public speaking; literacy; literature; poetry; drama; film & television; journalism
 - US history; government; systems thinking; sustainability; philosophy; economics; civil rights

Selected Honors

- Phi Kappa Phi inductee, Chapter 245 (interdisciplinary honors society) 2016
- Intergovernmental Relations Award, UWSP Student Government Association 2014
- Outstanding Chapter Advisor, Student Wisconsin Education Association 2014, 2016
- Outstanding Local Advisor, National Education Association 2012
- National Residence Hall Honorary 2009
- Dean's Scholar Fellowship (tuition & stipend for doctoral studies) 2003 - 2006
- Eagle Scout 1992

Scholarship

Selected Publications (Peer-Reviewed by Panel)

Sheridan, D.M., & Buchanan, K. (2016). Games and the search for 'contextually valid settings' in the writing classroom. In D. Eyman & A.D. Davis (Eds.), *Play/Write: Digital Rhetoric, Writing, Games*. Anderson, SC: Parlor Press.

- Buchanan, K. (Executive Editor), & the Common Council Planning Committee. (2015, May). *Constitution of the Common Council*. Stevens Point, WI: University of Wisconsin-Stevens Point.
- Buchanan, K. (Executive Editor), & the Strategic Planning Committee. (2014, May). *A Partnership for Thriving Communities: University Strategic Plan*. Stevens Point, WI: University of Wisconsin-Stevens Point. Available at <http://tinyurl.com/y7ycktpH>
- Buchanan, K., & Vanden Elzen, A.M. (Summer-Winter 2012). Beyond a fad: Why video games should be part of 21st Century libraries. *Education Libraries*, 35(1-2), 15-33.
- Buchanan, K., & Cook, P. (Winter 2011-2012). Playing the Believing Game with Dr. Seuss and reluctant learners. *The Journal of the Assembly for Expanded Perspectives on Learning*, 17, 31-41.
- Buchanan, K. (2007, Fall). Opportunity knocking: Playful Interest Bridging (PIB). *Wisconsin English Journal*, 49(2), 7-10.

Published Essays (Peer-Reviewed by Editor)

- Buchanan, K. (2018, May). Attracting & retaining: Ideas for overcoming today's teacher shortage. *Wisconsin School News*. Available at <https://www.wasb.org/products-publications/wisconsin-school-news/2018-wisconsin-school-news/2018-may/>
- Buchanan, K. (2018, May 9). Masks, of course, can be the subtlest of traps--as seen in *Ready Player One*. *PopMatters*. Available at <https://www.popmatters.com/ready-player-one-and-masks-2565682568.html>
- Buchanan, K. (2017, May 11). Hard fun in gaming: On finding the sweet spot in anxiety. *PopMatters*. Available at <http://www.popmatters.com/feature/hard-fun-in-gaming-finding-sweet-spot-in-anxiety/>
- Buchanan, K. (2017, Apr 5). "Dungeons & Dragons" is cross-training for the mind. *PopMatters*. Available at <http://www.popmatters.com/feature/dungeons-dragons-is-cross-training-for-the-mind/>
- Buchanan, K. (2016, Nov 10). Dying is a learning opportunity. *PopMatters*. Available at <http://www.popmatters.com/post/dying-is-a-learning-opportunity/>
- Buchanan, K. (2016, Oct 24). Can transparency motivate gamers? *PopMatters*. Available at <http://www.popmatters.com/column/can-transparency-motivate-gamers/>
- Buchanan, K. (2016, Sep 6). How games represent learning: Repetition and reward. *PopMatters*. Available at <http://www.popmatters.com/post/how-games-represent-learning-repetition-and-reward/>
- Buchanan, K. (2016, Sep 1). How games represent learning: Simulation. *PopMatters*. Available at <http://www.popmatters.com/post/how-games-represent-learning-part-1/>
- Buchanan, K. (2016, Aug 3). Why gamers love guilds. *PopMatters*. Available at <http://www.popmatters.com/post/why-gamers-love-guilds/>
- Buchanan, K. (2016, Jul 19). Gamers believe in getting better. *PopMatters*. Available at <http://www.popmatters.com/post/gamers-believe-in-getting-better/>
- Buchanan, K. (2016, May 19). Why gamers will save the world. *PopMatters*. Available at <http://www.popmatters.com/post/why-gamers-will-save-the-world/>
- Buchanan, K. (2016, Apr 27). Go small: Find the thrill in humble stakes. *PopMatters*. Available at <http://www.popmatters.com/post/go-small-find-the-thrill-in-humble-stakes/>
- Buchanan, K. (2016, Feb 25). How do video games force us to gain perspective? *PopMatters*. Available at <http://www.popmatters.com/column/how-do-video-games-force-us-to-gain-perspective/>
- Buchanan, K. (2016, Feb 2). How video games engage the imagination muscle. *PopMatters*. Available at <http://www.popmatters.com/post/how-video-games-engage-the-imagination-muscle/> [appeared on the front page of Google News, Feb 3, 2016]

Selected Publications (Not Peer-Reviewed)

- Buchanan, K., & Krasnoff, B. (2005). Can open source software save school libraries time & money? *Knowledge Quest*, 33(3), 32-34.
- Buchanan, K. (2003, October). Opportunity knocking: Co-opting & games. *ALT-N*, 43, 10-11. Available at <http://www.alt.ac.uk/docs/ALT43web.pdf>

- Buchanan, K. (2003, Fall). Open source software: An attractive choice for Northwest schools. *New Century Schoolhouse*.
- Northwest Educational Technology Consortium at the Northwest Regional Educational Laboratory. (2003). *A road map to open source & ed tech planning* [Poster]. Portland, OR: K. Buchanan.
- Buchanan, K., et al. (2003). *Open options: Making decisions about open source software in K-12* [Web site]. Portland, OR: Northwest Educational Technology Consortium at the Northwest Regional Educational Laboratory.
- Buchanan, K. (2003, Winter). Open source software means more choices. *NETC Circuit*.

Selected Presentations (Peer-Reviewed)

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| Buchanan, K. (2013, June). <i>TriPP: Teaching social studies using simulations & games</i> .
EdMedia 2013: World Conference on Educational Media and Technology. Victoria, Canada. [accepted but not presented] | International |
| Buchanan, K., & Ormes, G. (2011, June). <i>Work smarter: How an experimental learning management system (LMS) supports better teaching</i> . Paper presented at ED-MEDIA 2011 World Conference on Educational Multimedia, Hypermedia & Telecommunications. Lisbon, Portugal. | International |
| Buchanan, K., Beck, B., & Turner, D. (2010, June). <i>Engines of Greatness: Beyond proof of concept in serious games</i> . Workshop presented at the Games+Learning+Society 6.0 Conference. Madison, WI. | International |
| Sheridan, D., Buchanan, K., & Swenson, J. (2005, October). <i>Alternative (virtual) ecologies for writing centers: The promise of online multiplayer games</i> . Workshop presented at the International Writing Centers Association & the National Conference on Peer Tutoring in Writing (IWCA-NCPTW) Conference, Minneapolis, MN. | International |
| Buchanan, K. (2005, October). <i>George Bush vs. Pikachu: Students' familiarity with famous people vs. video game characters</i> . Poster presented at Future Play: The International Academic Conference on the Future of Game Design & Technology, East Lansing, MI. | International |
| Buchanan, K., & Sheridan, D. (2005, October). <i>It's just a game: Receptivity, immersion, & learning</i> . Paper presented at Future Play: The International Academic Conference on the Future of Game Design & Technology, East Lansing, MI. | International |
| Mishra, P., Heeter, C., ... , Buchanan, K., et al. (2005, June). <i>Gender impacts on game design process & products: An in depth analysis of middle school children's conceptualization of a learning game</i> . Symposium presented at the Digital Games Research Association (DiGRA) Conference, Vancouver, British Columbia. | International |
| Sheridan, D., & Buchanan, K. (2006, May). <i>Just for fun: Teaching writing through immersive online games</i> . Presented at the Computers & Writing Conference, Lubbock, TX. | National |
| Buchanan, K., & Hanfling, S. (2003, July). <i>Open source software: Is it right for you?</i>
Presented at the National Educational Computing Conference (NECC), Seattle, WA. | National |
| Buchanan, K. (2016, April). <i>Happy teachers, happy children</i> . Workshop presented at the Early Childhood Education Conference. Menomonie, WI. | Regional |
| Buchanan, K., Cook, P., Gayton, H., & Olson, T. (2012, April). <i>Reluctance, courage, and playfulness</i> . Workshop presented at the Leading the Way Conference. Stevens Point, WI. | Regional |
| Buchanan, K., & Cook, P. (2010, April). <i>Green Eggs and Ham: Inspiration for reaching reluctant learners</i> . Workshop presented at the Early Childhood Education Conference. Menomonie, WI. | Regional |

- Buchanan, K., Beck, B., & Ropella, B. (2010, March). *Engines of Greatness: A free social studies card game*. Presented at the 2010 Great Lakes Regional Conference Sponsored by the Wisconsin Council for the Social Studies & International Education Annual Conference, Middleton, WI. Regional
- Buchanan, K. (2009, September). *Kat: Increasing authenticity & ownership with an experimental course management system (CMS)*. Poster presented at the Lilly Conference on College and University Teaching and Learning. Traverse City, MI. Regional
- Buchanan, K., & Hanfling, S. (2003, April). *Open source software: Is it right for you?* Presented at the Northwest Council for Computer Education (NCCE) Conference, Portland, OR. Regional
- Buchanan, K., & Herr, M. (2016, April). *Ready-to-use diversity activities*. Poster presented at the Office of Professional & Instructional Development (OPID) Spring Conference. Green Lake, WI. State
- Buchanan, K., & Bjustad, M., & DeJardin, A. (2016, March). *Safe Zone training*. Workshops presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI. State
- Buchanan, K., Herr, M., O'Leary, E., & DeJardin, A. (2016, March). *Ready-to-use diversity activities*. Workshops presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI. State
- Buchanan, K., & Sheridan, D. (2006, March). *Ink: A free, online, multiplayer game for writing & community*. Presented at Bright Ideas: Spring Conference on the English Language Arts (Michigan Council of Teachers of English), East Lansing, MI. State
- Buchanan, K. (2005, April). *Co-opting: Your curriculum + Their interests = Great teaching*. Presented at Bright Ideas: Spring Conference on the English Language Arts (Michigan Council of Teachers of English), East Lansing, MI. State
- Buchanan, K., Bouck, E., Curcic, S., & Heutsche, A. (2004, March). *Innovative history instruction in inclusive classrooms*. Presented at the Michigan Association for Computer Users in Learning (MACUL) Conference, Grand Rapids, MI. State
- Buchanan, K., Hanfling, S., & Story, E. (2003, February). *The cost of free: Open source software & curriculum*. Presented at the Education Now & In the Future Conference, Portland, OR. State
- Buchanan, K., & Sheridan, D. (2006, February). *Ink: A free, online game for teaching writing & community*. Presented at the Educational Technology Conference, East Lansing, MI. Area
- Buchanan, K. (2018, January). *Safe Zone workshop*. Presented at the UW-Stevens Point Teaching Conference, Stevens Point, WI. University
- Buchanan, K., & Schick, C. (2014, January). *Hearts-on learning: Letting your students teach the course*. Presented at the UW-Stevens Point Teaching Conference, Stevens Point, WI. University

Selected Presentations (Invited)

- Buchanan, K. (2018, February.) *Why gamers will save the world*. Invited speaker at the Small City, Big Ideas TEDx Conference. Stevens Point, WI. Regional
- Buchanan, K. (2018, February.) *Joy, creativity, and play*. Invited speaker at the Wisconsin State Reading Association Conference. Milwaukee, WI. Regional
- Buchanan, K. (2017, April). *Happy teachers, happy children*. Invited workshop presented at the Early Childhood Education Conference. Menomonie, WI. Regional
- Buchanan, K., & Cottrell, L. (2014, April). *Reluctance, courage, and playfulness*. Invited workshop presented at the Early Childhood Conference, Menomonie, WI. Regional

- Buchanan, K. (2018, June). *Leading with joy*. Invited keynote speaker at the Brigade's Leadership Training Conference. Waupaca, WI. State
- Buchanan, K. (2018, February). *Sustaining ourselves & our students*. Invited workshop presented to the Wisconsin Council of Teachers of the Year. Stevens Point, WI. State
- Buchanan, K. (2017, October). *Firing up the Minecraft generation*. Keynote speaker at the annual joint convention of the Wisconsin Educators of Business and Information Technology and the Wisconsin Marketing Education Association, Stevens Point, WI. State
- Buchanan, K. (2017, September). *Sustaining yourself & your unit*. Keynote speaker at the annual Wisconsin Sheriff Administrative Professionals meeting, Stevens Point, WI. State
- Buchanan, K. (2016, January). *Challenges & opportunities in early childhood education*. Invited workshop presented at the UW Childcare Directors Meeting. State
- Buchanan, K., & Gee, K. (2015, January). *Technology in the classroom*. Invited workshop presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI. State
- Buchanan, K., & Wohlgemuth, J. (2014, February). *Technology bytes: A book of dragons for teachers*. Invited workshop presented at the Wisconsin Education Association Council Winter Leadership Academy, Wisconsin Dells, WI. State
- Buchanan, K. (2008, May). *Video games, literacy, & 21st Century skills*. Invited featured speaker at the Adolescent Literacy Leadership Conference, Madison, WI. State
- Buchanan, K. (2007, November). *The more things change: Taming the tempest of pop media & tech*. Invited featured speaker at the Wisconsin Council of Teachers of English (WCTE) State Convention, Madison, WI. State
- Buchanan, K., & Hanfling, S. (2003, May). *Open source software: Is it right for you?* Presented at the Association for Computer Professionals in Education (ACPE) Conference, Welches, OR. State
- Buchanan, K. (2018, May). *The joy of being more*. Invited keynote speaker at the UW-Stevens Point Upward Bound Retreat. Stevens Point, WI. Area
- Buchanan, K. (2018, January). *Sustaining yourself & your students*. Invited keynote speaker at the Washington Elementary School Retreat. Plover, WI. Area
- Buchanan, K. (2017, February). *(Re)Kindling joy in leading*. Invited keynote at the UW-Stevens Point Student Government Association Retreat. Amherst Junction, WI. Area
- Buchanan, K., & Herr, M. (2016, March). *A little extra vs. this again: Inspirational diversity activities*. Invited workshop at the regional Walmart managers annual meeting, Plover, WI. Area
- Buchanan, K. (2016, January). *Getting real about messy problems*. Invited workshop for the Worzalla senior management team, Stevens Point, WI. Area
- Buchanan, K., & Herr, M. (2015, February). *Activities for approaching diversity*. Invited workshop at the regional Walmart managers annual meeting, Plover, WI. Area
- Moreno, M., & Buchanan, K. (2014, January). *Sex, drugs 'n Facebook: Balance and boundaries in technology use*. Public seminar in the Point in Common Community Speaker Series, Stevens Point, WI. Area
- Buchanan, K. (2009, April). *Video games, literacy, & 21st Century skills*. Invited featured speaker at the Adolescent Literacy Workshop, La Crosse, WI. Area
- Buchanan, K. (2009, March). *Video games, literacy, & 21st Century skills*. Invited featured speaker at the Adolescent Literacy Workshop, Waupaca, WI. Area
- Buchanan, K. (2009, March). *Video games, literacy, & 21st Century skills*. Invited featured speaker at the Adolescent Literacy Workshop, Green Bay, WI. Area
- Buchanan, K. (2004, May). *Education & open source*. Presented at the Pikeville Kentucky Linux Users Group (PKLUG) Linux Open Invitational, Pikeville, KY. Area

University Courses Taught

- EDUC 708 Social & Cultural Foundations of Education
- **EDUC 702 Advanced Educational Psychology: Theory Into Practice**
- EDUC 398 Student Teaching / EDUC 498 Intern Teaching
- **EDUC 385/585 Teaching the Early Adolescent**
- EDUC 382 Managing Learning Environments
- **EDUC 381 Educational Psychology**
- EDUC 370/570 Choosing & Using Free Software
- EDUC 370/570 Motivating & Teaching Using Video Games
- EDUC 370/570 Motivation, Safety, & Community
- EDUC 370/570 Teaching Online & Hybrid Courses
- EDUC 370/570 Teaching Social Studies Using Games
- EDUC 370/570 Using Pop Media & Tech for Motivation & Critical Thinking
- EDUC 335 Advanced Analysis of Modern Media
- EDUC 331 Educational Technology
- EDUC 200 Professional Portfolio Development I
- **EDUC 135 Thinking & Feeling in Modern Media**
- **FYS 103 Power, Diversity, & Democracy**
- TE 150 Reflections on Learning (at Michigan State University)

Grants

- Course Development Grant (2013). Stipend (\$2000): FYS 103 Power, Diversity, & Democracy. First Year Seminar, UW-Stevens Point.
- Mini Technology Grant (2012). Adobe Creative Suite lease (\$320). College of Professional Studies, UW-Stevens Point.
- Curricular Redesign for the Online Environment Program (2011). Stipend (\$3000): EDUC 708 Social & Cultural Foundations of Education. Center for Academic Excellence & Student Engagement, UW-Stevens Point.
- Course Development Grant (2010). Stipend (\$500): EDUC 370/570 Esmé Raji Codell: Personal Pedagogy & Imaginative Instruction. College of Professional Studies Continuing Education, UW-Stevens Point
- Mini Technology Grant (2009). Bloggie Video Cameras (\$516). College of Professional Studies, UW-Stevens Point.
- Course Development Grant (2008). Stipend (\$1000): EDUC 370/570 Teaching Social Studies Using Games. Continuing Education in the College of Professional Studies, UW-Stevens Point.
- Mini Technology Grant (2007). Hardware & software (~\$1000): Infrastructure for custom learning management system. College of Professional Studies, UW-Stevens Point.
- Course Development Grant (2007). Training & stipend (\$4900): EDUC 370/570 Motivation, Safety, & Community. College of Professional Studies Continuing Education, UW-Stevens Point.
- Ink Development Grant (2005 - 2007). Staff etc. for game development (\$72,000): Writing in Digital Environments Research Center, Michigan State University.
- Jeanine Dubois G3 Grant for Video Editing in the Classroom (2001). Multimedia computer & software (~\$1500).

Leadership & Professional Activities

University of Wisconsin-Stevens Point

- Search & Screen Committee: Academic Skills Specialist, Tutoring-Learning Center (2017)

- Student Course Evaluation Subcommittee (2016)
- **Common Council**, councilor & parliamentarian (2015 - Present)
- Information Technology Council, chair (2015 - 2016)
- Faculty Staff Gay-Straight Alliance (FSGSA) (2006 - Present), vice chair (2015 - 2017)
- **Senior Aide to the Provost & Chancellor** (2013 - 2015) (0.25-0.5 FTE)
 - Executive Editor, Common Council Constitution
 - Executive Editor, University Strategic Plan
 - Other leadership, representation, & projects
- Diversity Council (2015)
- Common Council Planning Committee, chair (2015)
- Search & Screen Committee: Dean of Students (2013)
- Budget Review & Advisory Committee, co-chair (2013 - 2015)
- University Personnel System Committee, shared governance architect (2013 - 2015)
- University Affairs Committee, chair (2013 - 2015)
- Nominations & Elections Subcommittee (2013 - 2015)
- Strategic Planning Committee (2012 - 2015)
- Faculty Senate, senator & parliamentarian (2011 - 2015)
- Stevens Point Academic Representation Council (2011 - Present), executive committee (2011 - 2013, 2016 - Present)
- **First Year Student Success Initiatives**
 - First Year Experience MAP-Works Stakeholders Team (2013 - 2015)
 - First Year Seminar Planning Committee (2013 - 2015)
 - First Year Interest Group Mentor (2013)
 - Residence Hall Faculty Mentor (2009 - 2013)
- Guest Speaker: EDUC 331 Educational Technology (2014), COMM 373 Communication & Social Change (2009, 2010, 2011, 2012)
- UWSP AFT Organizing Committee (2009 - 2011)
- 2% Technology Fee Committee (2007 - 2011)
- University Technology Committee (2007 - 2010)

School of Education

- Faculty and staff mentor (2015 - Present)
- EdD in Educational Sustainability Development Committee (2015 - 2017)
- Awards Committee (2014 - 2015, 2016 - Present)
- Retention and Promotion Committee (2013 - 2015)
- Academic Staff Review Committee (2012 - 2015)
- Merit Committee (2011 - 2015)
- Core Committee, specialist (2009 - 2011)
- Student Wisconsin Education Association (StWEA) / Aspiring Educators, co-advisor (2008 - Present)
- Personnel Committee (2008 - 2011)
- Student Advising (~40 students/semester) (2007 - Present)
- Portfolio Committee, chair (2007 - 2013)
- Portfolio Studio Coordinator (hiring, training, & supervising employees) (2007 - 2011)
- Webmaster (2007 - 2008)
- Student Success Committee, chair (2007 - 2008)
- Search & Screen Committees: Special Education (2015), Educational Sustainability (2015), Educational Technology (2011 - 2012), Educational Technology (2007 - 2009), Recruitment & Retention (2007 - 2008), Educational Psychology (2007 - 2008), Reading (2006 - 2007)

Outreach & Community Engagement

- Wisconsin **Professional Standards Council** (teacher licensing advisement and oversight) (2017 - Present)
- Wisconsin Association of Colleges of Teacher Education (WACTE) (2016 - Present)
- Point in Common, executive committee (2016 - Present), event coordinator (2013 - 2014)
- Leadership Portage County, graduate (2015 - 2016)
- College Days for Kids workshops (6th grade)
 - Digital Storytelling (2013, 2014, 2015, 2016, 2017, 2018)
 - Art & Science of Video Games (2007, 2008, 2009, 2010, 2011, 2012)
- Youth In College summer academy (K-12th grade)
 - Co-Director (2016, 2017)
 - Crime Lab Camp class (2015)
 - Myths & Mayhem! (Level 2) class (2014)
 - Lights! Camera! Story! class (2012, 2013)
 - Games & Gamers class (2008, 2009, 2010, 2011)
 - Io Adventure class (2007)
- Conference Director, Center for Teaching & Technology Conference, East Lansing, MI (2004)
- Assistant Coach, Tigard High School Speech Team (2000 - 2002)

Volunteering

- Professional Development Plan Reviewer (2016 - 2018)
- Soccer Coach, YMCA (2016, 2017)
- Family Crew (Parent-Teacher Organization (PTO)), Point of Discovery School, secretary (2015 - 2016)
- Drama Club, assistant coach, Point of Discovery School (2016)
- **Safe Zone Workshops**, facilitator (2015 - Present)
- Destination Imagination, program coordinator, coach, & state tournament official (Washington Elementary, 2014 - 2017; Point of Discovery School, 2014 - 2015)
- Girl Scouts, Co-Leader (Troop 6091) (2012 - 2013)
- Miscellaneous service projects (e.g., YMCA, Humane Society, Children's Museum, senior centers, etc.) (2007 - Present)
- Building Representative, Tigard-Tualatin Education Association (2001 - 2002)
- Judge: Promising Young Writers (2007, 2008); Regional Academic All-Stars portfolio/scholarship competition (2003); Regional & state speech tournaments (2000 - 2002); Regional & state mock trial tournaments (1999 - 2000)
- Regular blood donor (200+ donations) (1994 - Present)