

Rappahannock Guild Competition Rules for- 2022 competition

Revised 9.9.2021

General Rules overall:

- Entries may be entered in one class in the competition per year and not in that class in subsequent competitions.
- The Competition Chairman will be the final authority for questions concerning any rules.

General Rules for floating Division decoys:

- Entry must self-right from any position. The decoy will be placed in tank on its back to self-right. Only two attempts will be made for it to self-right. Swans do not have to self-right. Geese and Brant will be placed in tank on their sides.
- Each entry must have an anchor attachment.
- No machined turned decoys, or molded bodies or heads will be allowed in any Division.
- All entries must be a North American species.
- All entries must be painted in colors that represent winter plumage.
- No Flocking allowed on decoy surface.
- No hybrid species allowed.
- No "Tip-up", "Butt-up" decoys allowed.
- Judges will examine all decoys hands-on. Final judging will be done 20 ft. from tank.
- Only species listed on the registration form will be judged in each Divisions, other species will be placed in Bench Class.

Division Rules:

Rappahannock Gunning Decoy Division:

Carving Rules;

- Wood and cork only
- No side pockets
- Primaries may be raised and undercut as long as they are not fragile.
- Lower mandible may be carved.
- No open bills.
- No detailed bills, nostrils or nails are allowed.

Painting Rules;

- No air brushing allowed.
- Major feather groups paint schemes must be simplistic.

- No feather splits or definitions other than outlining may be used.
- Stippling may be used to prevent hard lines.
- Tick marks may be painted on heads.
- Nail and nostril may be painted.
- Vermiculation may only be done with a fan brush, by tapping only.

Chesapeake Bay Style Decoy Division:

Carving Rules;

- Decoys must be made of wood, cork, foam, or stretched canvas.
- Undercut areas, wingtips, tails and necks must not be fragile.
- Inserts may be used.
- Feather splits may be carved.
- Detail carving of the bill is allowed.

Painting Rules;

- No restrictions on painting. (see General Rules, above)

Windmill Point Foam Decoy Rules:

Carving Rules:

- No restrictions.

Painting Rules;

- No Restrictions. (see General Rules, above)

Silhouette Head Buoy Decoy Rules:

Carving Rules;

- Simple and life-size as buoy will allow.
- Head width 1 inch maximum.
- Edges of head may be slightly rounded.
- No carved head detail.
- No carved eye channel.
- Eyes are optional.

Painting Rules;

- No air brushing, spray cans, dry brushing, or ragging.
- Major feather groups paint schemes must be simplistic.
- Stippling may be used to prevent hard lines.
- Tick marks may be painted on heads.
- Nail and nostril may be painted.
- Vermiculation may only be done with a fan brush, by tapping only.
- No flocking.

Buoy Full Head Decoy Rules:

Carving Rules;

- No restrictions.

Painting Rules;

- No restrictions. (see General Rules, above)

Canvas Decoys Rules:

Carving rules;

- IWCA rules apply.

Painting Rules;

- IWCA rules apply. (see General Rules, above)

Heck Rice Memorial Rules:

Carving Rules

- Current IWCA Working Decoy Division Rules

Painting Rules

- Current IWCA Working Decoy Division Rules