



2020 Trinity County Bigfoot Pro-Am BBQ – SEPT 11-12, 2020

SPONSORSHIP FORM

COMPANY OR PERSONAL NAME: _____

MAILING ADDRESS: _____

PHONE _____ EMAIL _____

CHOOSE SPONSORSHIP (please return forms with payment to Trinity County Fair Association)

PREMIUM SPONSORSHIP \$1,000

(Business Logo or Name on Banner @ Midway Entrance, Banner @ Entertainment & Awards Stage, and on Event Schedule)

ENTERTAINMENT SPONSORSHIP \$500

(Business Logo or Name on Banner @ Entertainment & Awards Stage, and on Event Schedule)

AWARDS SPONSORSHIP \$250

(Business Logo or Name on Event Schedule)

**ALL SPONSORSHIPS FUND BIGFOOT BBQ, AND ALL PROFITS FROM BIGFOOT BBQ GO DIRECTLY TO SUPPORT THE TRINITY COUNTY FAIR*

GENERAL DONATION \$ _____

TENTATIVE SCHEDULE OF EVENTS:

Thursday - Saturday: North Campground, Vintage Trailer Rally (events tbd)

Friday:

- 4:00pm Gates & Vendors Open
- 4:00pm Chili Cook-Off Competition, Dining Hall
- 4:00pm Trinity Table Tennis Tournament, Mixed Doubles, Pre-Tournament Practice, Commercial Bldg
- 6:00pm Trinity Table Tennis Tournament, Bracket Draw, Commercial Bldg
- 6:30pm Trinity Table Tennis Tournament, Commercial Bldg
- 6:00pm BBQ Dinner, Dining Hall (presale tickets available, location tbd)
- 7:30pm Dessert & Craft Auction, Lawn Stage
- 8:00pm Live Band, Lawn Stage
- 9:30pm Live Band, Lawn Stage
- 11:00pm Gates & Vendors Close

Saturday:

- 10:00am Gates & Vendors Open
- 10:00am Vintage Trailer Public Viewing, North Campground
- 10:00am Trinity Table Tennis Tournament, Singles & Doubles, Commercial Bldg
- 11:00am Cornhole Tournament, Singles & Doubles, Lawn Area
- 12:00pm Classic Car & Motorcycle Show & Shine, North Campground
- 1:00pm Pie Eating Contest, Lawn Area
- 1:00pm Helicopter Exhibit & Rides (tentative)
- 2:00pm BBQ Competition Turn-In
- 2:00pm Music, Lawn Stage
- 3:30pm Live Band, Lawn Stage
- 6:00pm Awards Ceremony & \$2000 Shopping Spree Raffle Drawing
- 6:00pm Gates Open to Raceway
- 7:00pm Hot Wing Eating Contest, Raceway Grandstands
- 7:00pm Races Begin
- 11:00pm Gates & Vendors Close