

Key Stage 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	<p>DREAMS (whole school theme)</p> <p>LAUNCH: Assembly. Then box back in classroom with mystery objects in to discuss. (objects to represent teacher's dreams) Picture from book is in there to launch the thinking.</p> <p>LIT - Visual Literacy based on book, Poetry based on the Dream book. 'If' poems, film work :The Black Hat' Story writing</p> <p>SCI - Light and shadows linked to dreams and hope</p> <p>ART - linked to the Dream picture - collage Artist - Jesse Treece</p>	<p>Survival - will you survive?</p> <p>LAUNCH: Class set a challenge to build a den to survive the extreme elements and one that they can stay in at night and eat in it. Theme based on the story of Joe Simpson the mountaineer.</p> <p>LIT - Joe Simpson, Journalistic writing, Drama, Emotive writing - monologues, thought tracking</p> <p>GEOG - Mountains. Locating, physical features. Everest, Alps, Andes.</p> <p>Art - Sculptures (Henry Moore)</p> <p>PE - Outdoor adventurous pursuits.</p> <p>SCI - Rocks and soils</p>	<p>THE FLINTSTONES/CAVE MEN →</p> <p>LAUNCH: Day 1 - Cave set up in the classroom. Children to enter with torches. Where are we? Describe feelings. Play sounds of a cave and discuss. Have fossils and cave art set up in there. Children discuss these in groups. Discuss various cavemen sources. Record what they already know about Cavemen. What they want to find out. Discuss cave art as a source and then have a go at cave art.</p> <p>Day 2 - Literacy - start to look at film and tv interpretations of the stoneage/cavemen. History - place the stone age on a time line.</p> <p>Day 3- trip to Cresswell Craggs.</p> <p>LIT - Story writing - using film and tv to look at the portrayal of cavemen and then using the Croods to write from. Story writing an episode of Mr Benn.</p> <p>SCI - fossilisation</p>	<p>→</p> <p>LAUNCH - Day 1 - go to the woods to gather materials to make tools. Plan and make the tools in the afternoon and then evaluate.</p> <p>Day 2 - Caveman day.</p> <p>LIT - creating non-chronological books on How to Be a Caveman. Different non-fiction texts put in to individual book.</p> <p>HIST - The Stoneage</p> <p>SCI - Plants and requirements for life - link to hunter/gatherer.</p> <p>DT - Making a mechanical car for a caveman.</p> <p>Discrete - Maths, PE, RE, Music</p>	<p>DRAGONS →</p> <p>LAUNCH - Myths - how do we know if they are true? Discuss myths and myths that they know about. Pictures hanging in the classroom of various bizarre myths, children given the challenge of finding out what they are. Clive (site manager) comes in to tell the children that something was seen in the school grounds last night. Discuss how we can find out if it is really true. Class go out in teams finding evidence and taking photos. Discuss the</p>	

	DT - Make Dream Catchers and Dream boxes	Enrichment - trip to the climbing centre Visit from Joe Simpson	HIST - The Stoneage COMPUTING - Unit 3.1 - creating an animation using scratch. ART - caveart and pottery Enrichment - trip to Cresswell Crags Discrete - Maths, PE, RE, Music		evidence and present findings to Clive. Day 2 - Market place activity on myths around the world. Dragons - what they know? Are they real? Day 3 - Martha Toogood to do Drama based around myths. LIT - Dragon Stories, myths, poetry on Dragons. HIST - Shang Dynasty	
Year 4	DREAMS (whole school theme) LAUNCH: Dream book Susan V. Bosak. Pg 16,17 - mystery picture revealing parts over 2 days. Art work/mystery. Who am I? What are my Dreams? Make a Dream Box - Draw the Future	ROMANS LAUNCH - archaeological dig - children go to plant seeds but find historical Roman artefacts whilst digging. LIT - <i>The Garden</i> , Dyan Sheldon and Gary Blythe. Drama and descriptive writing based on the book. Leading to writing an Historical text. HISTORY - The Romans	EXTREME WEATHER LAUNCH - children enter the classroom on the first day back and it has been destroyed. They must spend the first 3 days surviving with nothing but themselves and what is left in the classroom. LIT - Non-Fiction on Natural Disasters. Make	THE ISLAND - Settlements LAUNCH - creating 'The Island' LIT - Non-Fiction based on Their Island - interviews, persuasive leaflets, adverts, speeches, newspapers, job applications, debate,	THE ISLAND - Imaginary Worlds → LAUNCH - The Tunnel - Anthony Browne - CrimeScene (see sep planning) LIT - The Tunnel - writing and drama work using the book.	CELEBRITY CHEFS LAUNCH - TV Clip To compete in an international cookery competition. Lit - instructions, recipes. Non-fiction book on the different

<p>Lit - The Invention of Hugo Cabret book.</p> <p>SCI - Electricity</p> <p>ART - Inspired from the illustrations from Dream (3-D digital) and Hugo Cabret (Drawing techniques/pencil hatching)</p> <p>DT - Inventions - invent a moving toy using electrical components. Heath Robinson</p> <p>MUSIC - Composers/film composers - linked to Trip to The Moon the Moon film and Hugo Cabret film</p> <p>COMPUTING - E-Learning Centre I Pad day - engineering, inventing.</p> <p>Philosophy - themes</p>	<p>SCI - Sound linked to the music in the book.</p> <p>ART - Oil Painting based on the book.</p> <p>MUSIC - improvise and compose soundscapes of scenes from the book</p> <p>RE - religion and faith in the Roman Empire</p> <p>PHILOSOPHY - Linked to themes from the topic</p> <p>COMPUTING - unit 4.5 - producing a wiki</p> <p>Unit 4.2 - prototyping an interactive toy</p> <p>Enrichment - Romantours to visit school.</p> <p>Adam Pepper - The Romans</p> <p>Whole Class Read - Jeremy Strong - Romans on the Rampage</p>	<p>a whole class book on different Natural Disasters. Manual on surviving disasters.</p> <p>Poetry - personification on Natural Disasters</p> <p>SCI - The Water Cycle and changes of state.</p> <p>GEOG - Describe and understand climate, rivers, mountains, volcanoes, earthquakes, water.</p> <p>ART - Sculpture with recycled materials.</p> <p>RE- Faith in communities</p> <p>COMPUTING - Unit 4.6 - Presenting the weather</p> <p>Enrichment - visit BBC weather or BBc weather to come in</p> <p>Whole class Read - Michael Morporgo - Running Wild</p>	<p>protests.</p> <p>HIST - settlements, Anglo-Saxons and Scots</p> <p>GEOG - study of an island in the UK.</p> <p>SCI - Classifying living things, food chains, adaptation - what lives on the Island?</p> <p>RE - Gods and festivals.</p> <p>COMPUTING- Epic Citadel</p> <p>Unit 4.1 - software developing, writing an educational game.</p> <p>ART - Hundertwasser - architect - Oil pastel artwork designing buildings</p> <p>Whole Class Read - The boy who biked the World - Alistair Humphries</p> <p>Enrichment - Art Gallery</p>	<p>Stories in imaginary worlds</p> <p>- Narnia, Harry Potter, Ch and the Choc factory, The Wizard of Oz, Bridge to Terebithia</p> <p>Whole class Read - The Enchanted Wood, The Magic Faraway Tree.</p> <p>Enrichment - Theatre Trip</p>	<p>countries.</p> <p>Presentation at the end of the half term on their country and present their food.</p> <p>DT - CORE UNIT FOOD design and make a meal from another country</p> <p>GEOG - country study, Europe and Americas.</p> <p>MUSIC - traditional music from chosen countries and compose a traditional piece of music for their country.</p> <p>SCI - Healthy Eating, digestive system and teeth.</p> <p>PE - games form around the world</p> <p>COMPUTING - publisher for recipe cards.</p>
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	<p>linked to topic RE - Faith - Dreams and aspirations. Discrete subjects - PE Whole Class Read - Hugo Cabret Enrichment - aspirational people to visit school</p>					<p>Unit 4.3 - producing digital music Whole Class Read - selection of poetry - e.g. chocolate cake Michael Rosen, read their stories from last half term. Enrichment - visit a restaurant or the food festival in Nottingham</p>
<p>Year 5</p>	<p>DREAMS - I'm a Celebrity! LAUNCH: Assembly and book, interview characters from page 14/15 of the book, look at picture. Explore 'celebrity' How would they make an impact on the world? How could they be considered</p>	<p>INDIA LAUNCH: Day 1 -Mr Tantom's trip to India. Children move around discovery stations with artefacts which give away clues about Mr Tantom's trip to India. Mr Tantom then presents his summer. Children do a KWL for India. Group work - chdn planning the half term. Day 2 - children are</p>	<p>CSI - HEMPSHILL LAUNCH: Crime scene. Chdn are introduced to the crime that has happened. They investigate the scene - this will be a 2 week investigation. There will be a 2nd launch of the HWM using the film. Challenge: to solve the crimes.</p>	<p>HORRIBLE HISTORIES - VISCIOUS VIKINGS LAUNCH: Viking School - children take part in typical Viking activities without knowing what they are doing. They discover at the end of the day why. Day 2 - Watch</p>	<p>AN UNEXPECTED JOURNEY LAUNCH: Poetry in the woods and orienteering. Challenge: to discover and be part of many different adventures and then to become an adventurer at</p>	<p>A MIDSUMMER NIGHT'S DREAM LAUNCH: Theatre trip. Challenge: to produce their own performance of MSND to perform to parents. LIT - Shakespeare plays, Shakespeare's language, Drama - putting on a</p>

	<p>a celebrity? Challenge: To write and present a 'This is your life' for themselves imagining that their dreams and aspirations have come true. LIT - Biography/autobiography of famous people, diaries, making a 'This is your Life book' using a range of genres. SCI - Famous Scientist from the picture - Einstein and Newton - forces, gravity, resistance, Earth, sun and moon ART - Famous Artist - Salvador Dali - Surrealism PE - personal bests HISTORY - Historical figures</p>	<p>introduced to photos/videos of their link school children. They intro their lives in terms of culture, food, religion etc. Challenge: to make links with Indian children from a local school and plan a meal with them at an Indian restaurant at the end of the half term. LIT - Non-fiction writing on India. Indian Recipes make a cook book. GEOG - locate India, compare India to England, physical/human features, research India as a country. HIST - Ghandi - the history of India. RE - Hinduism D.T - cooking - Indian cooking P.E - cricket COMPUTING - Unit 5.5 - Blogging, Enrichment - visit to</p>	<p>LIT - police reports, science report writing, reporting of the crime. The Highwayman - Narrative poem, film work, writing from Tim's perspective, poetry work. SCI - CSI Forensic science, classifying materials ART - Highwayman - silhouettes, pencil hatching COMPUTING - Unit 5.2 - cracking codes. Whole Class Read - Stolen, Alex Shearer The Viewer - Shaun Tan</p>	<p>some episodes of Horrible Histories and discuss. Viking boat burning ceremony. Given challenge - group thinking around this. Challenge: Producer of horrible histories on a video clip then asks class to produce an episode on the Vikings. They then have to decide what they need to know to do this. LIT - Viking Sagas - story writing, writing their episode for Horrible Histories. HIST - The Vikings SCI - Healthy Eating ART - Tapestry, printing, sewing, collage, fabric painting P.E - Viking warrior</p>	<p>the end of the half term. LIT - poetry/descriptive writing in the woods, The Hobbit film - character and scene setting , writing from the film, Non-chronological reports on Spider-wick creatures. GEOG - map work, distribution of resources. SCI - Life cycles, plants and biomes, human development and changes. ART - sculpting landscapes and creatures COMPUTING - Unit 5.1</p>	<p>performance D.T - set design SCI - chemistry - mixtures and solutions, reversible/irreversible changes. HIST - The Tudor Theatre COMPUTING - Unit 5.6 - creating a virtual space - set design Whole Class Read - Phillip Pullman - Firework Makers Daughter or Clockwork Enrichment - Theatre Trip</p>
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	<p>that have made an impact on the World.</p> <p>R.E - Gods - inspirational people</p> <p>COMPUTING - Unit 5.3 - fusing geometry and art and interactive map of the local estate with info about Space people.</p> <p>Enrichment - Aerospace project</p> <p>Whole Class Read - Wheels of Fire - Robert Rigby</p>	<p>Indian restaurant, visit to Radford Primary or them to visit us.</p> <p>Whole Class Read - Bend it like Beckham - Narindar Dhami</p> <p>The boy in the girl's dress - David Walliams</p>		<p>fitness tests</p> <p>COMPUTING - Unit 5.4 - developing a web page</p> <p>Whole class read - Viking in my Bed - Jeremy Strong</p> <p>Enrichment - Visit to the Yorvik Centre</p>	<p>developing an interactive game</p> <p>R.E - How and why do religions teach that people should care for others and the natural world?</p> <p>Whole Class Read - Spiderwick Chronicles, Holly Black and Tony DiTerlizzi</p> <p>Enrichment - walk in Dovedale, Derbyshire</p>	
Year 6	<p>DREAMS - LEGACIES</p> <p>LAUNCH: (3 days) Assembly. Dream catchers all around school with teachers' hopes and dreams hanging around school. Back</p>	<p>SLAVERY</p> <p>LAUNCH: Mystery box, Market place activity about slavery, children experience being slaves and segregation.</p> <p>LIT - Henry's Freedom Box, journalistic writing,</p>	<p>Mysteries</p> <p>LAUNCH: Crime/mystery - who has been in the classroom? Class use the clues to work out who has been in the classroom. Then given 5 envelopes of clues which lead to the story of the</p>	→	<p>BUDDISM</p> <p>LAUNCH: Shrine set up in the classroom, children experience the Buddhist way of life.</p>	<p>SURVIVAL (Animal Kingdoms)</p> <p>LAUNCH: set up a cage in the classroom for children to experience being trapped. Opinion line on should</p>

	<p>in the classroom, home and expert groups where children have 1 small part from the pictures that Year 6 are using. Discuss and interpret pictures and find links. (see notes)</p> <p>LIT - Michael Foreman - War Game. Drama based on the book, diary writing, letter writing, persuasion, posters.</p> <p>HIST - WW1</p> <p>SCI - Healthy lifestyle and micro organisms</p> <p>ART/DT - making dream boxes, art work based around the DREAM book.</p> <p>RE - Christianity - journeys - life and death</p> <p>COMPUTING -</p>	<p>drama, descriptive writing.</p> <p>HIST - Black History</p> <p>GEOG - The Americas</p> <p>Discrete subjects</p> <p>SCI - forces, gravity.</p>	<p>book.</p> <p>LIT - The Water Tower, Beneath the Surface, Anthony Horowitz,</p> <p>HIST - The Mayan Civilisation</p> <p>GEOG - Mexico</p> <p>SCI - Electricity</p> <p>ART -</p> <p>DT - electrical alarms</p>		<p>Discrete subjects -</p> <p>SCI - Light and shadows</p>	<p>animals be in captivity - show footage and give statements.</p> <p>LIT - Argument and discussion about Animals in Captivity</p> <p>Life of PI</p> <p>SCI - Animal habitats, adaptation, evolution.</p> <p>GEOG - Animal habitats (The Amazon) Biomes, vegetation belts, land use, economic activity, distribution of resources.</p> <p>ART - artist study (Henry Rosseau)</p>
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	CODU game making, research, powerpoint Discreet subjects - computing, RE, PE.					
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