

# Fairfield Regional Fire School

## Open Enrollment

# FLASHOVER TRAINING

**Sunday, November 18, 2018**

**8:00 a.m. - 4:00 p.m.**

### OBJECTIVES

- To provide fire fighters a controlled environment in which to study the unique phenomenon of flashovers.
- To train fire fighters to recognize some of the signs and conditions leading up to a flashover.
- To help fire fighters better understand the limitations of their Personal Protective Equipment in a flashover.
- To provide fire fighters with skills and techniques to help them avoid possible injury or death from a flashover.

### WHAT TO EXPECT

A three-hour classroom lesson will be presented followed by a lunch break.

After lunch participants will spend three hours in the Flashover Simulator for the practical component. The hands-on evolutions will include:

#### Walk through

**Break into two groups of eight**

**Group I prepare for entry**

**Group II assist Group I**

**Final PPE Check at Entry Door**

**Outside Group Observe Conditions**

**Short Post-Burn Debriefing with Group I**

**Reload for Group II**

**Group II prepare for Entry**

**Final PPE Check at Entry Door**

**Outside Group Observe Conditions**

**Short Post-Burn Debriefing with Group II**

The day will wrap-up with a debriefing that should take approximately one hour.

### PRE-BURN PREPARATIONS

- Long Pants ONLY, No Tank Tops
- Long Sleeve Shirts Recommended
- Hoods Required, No Exposed Skin
- No Jewelry
- Turnout gear MUST be dry
- Eye Shields/Bourkes shall be removed prior to arrival
- Leather helmets strongly discouraged
- Helmet accessories including shields should be removed
- Full PPE including SCBA face piece SHALL be worn throughout the drill
- All participants must be in good health (no cold or flu symptoms)
- Hydrate prior to arrival (drink plenty of water the day before)
- A change of clothes is recommended

**Course Fee: \$120.00 per person  
includes lunch**

Full Turnout Gear and SCBA Required

**\*Students MUST be Firefighter 1 Certified\***

[CLICK HERE TO REGISTER](#)