

1238 N. Fairfield Rd. Beavercreek, OH 45432 daytonbowling.com PRSRT STD US Postage PAID Dayton, OH Permit 528

Bowling \$cholarship Opportunity for:

The 2016 **SURVIVOR** League for the *best* middle school, high school, & college bowlers in the Miami Valley!



# <u>3 DIVISIONS</u> **Boys Scratch Girls Scratch Mixed Handicap**

Starts Tuesday, April 26, 2016 6:30 PM 12 weeks Open to bowlers age 22 & under\*.

\* age as of August 1, 2015



#### "<u>BEST</u>" Summer League!

For middle school, high school, and college bowlers to improve their skills.

This league will bowl on lane patterns found at national youth, high school, & collegiate tournaments.

#### The best young bowlers love scratch "action"!

- NCAA and USBC Collegiate bowling is SCRATCH.
- OHSAA high school bowling is SCRATCH.
- The USBC Junior Gold Championships are SCRATCH.
- The Junior Tournament Bowlers Association (JTBA) is SCRATCH.
- The Ohio Pepsi Tournament is SCRATCH.

The 2016 SURVIVOR League offers boys scratch, girls scratch, as well as a mixed gender handicap division. **Freedom of choice** is what it's all about!

# \$cholarships!

Last season, over \$4,700.00 in SMART Program scholarships were awarded to bowlers in this league for <u>both</u> participation and performance.

### **GREAT NEWS!!**

Beaver-Vu Bowl will add \$500.00 to the scholarship awards at the end-of-season Championship Tournament\*!!

\* See Championship Tournament participation rules on Pg. 4

#### <u>Always a Challenge!</u>

A new singles tournament on a different & challenging lane pattern every week! 11 weeks...11 tournaments plus a League Championship Tournament the 12th week\*!!

Open to bowlers age 22 & under\*

\* age as of August 1, 2015

# The 2016 summer **SURVIVOR** League is <u>better than ever!</u>



## Weekly formats and lane patterns

Same in each division. Bowlers bowl a 3-game Qualifying Rd. to determine Championship Rd. advancers.

Number of division advancers determined by number of bowlers each week in each division.

Lane patterns will be on display at check-in.

DATE	CHAMP. RD. FORMAT	LANE PATTERN
April 26th	Eliminator. 3 games max.	USBC Blue 2 (recreational)
May 3rd	Single elimination bracket.	Kegel Middle Road (challenge)
May 10th	Top 1/3 bowl 2 games. Top 4 stepladder.	Kegel Beaten Path (challenge)
May 17th	Eliminator. 3 games max.	Brunswick Edge (sport)
May 24th	Single elimination bracket.	WTBA Sidney (sport)
May 31st	Top 1/3 bowl 2 games. Top 4 stepladder.	WTBA Atlanta (sport)
June 7th	Eliminator. 3 games max.	WTBA Paris (sport)
June 14th	Single elimination bracket.	USBC Jr. Gold Short* (sport)
June 21st	Top 1/3 bowl 2 games. Top 4 stepladder.	USBC Jr. Gold Medium* (sport)
June 28th	Eliminator. 3 games max.	USBC Jr. Gold Long* (sport)
July 5th	Single elimination bracket.	USBC White 2 (recreational)
JULY 12th	SURVIVOR League Championship. Eligible bowlers vote to decide format.	
	* lane patterns used by Jr. Gold in previous years	

The **SURVIVOR** League offers middle school, high school and collegiate bowlers the best off-season opportunity to develop and fine-tune their skills for 2016-2017 competition.

#### "SURVIVOR" Tournament League Rules

Updated: January, 2016

**Schedule:** The league will bowl on Tuesdays at 6:30 PM (check-in time: 6:00 PM) for eleven (11) weeks beginning Tuesday, April 26, 2016. The last week of regular season bowling will be Tuesday, July 5, 2016. The league will conduct a Championship Tournament on Tuesday, July 12, 2016. This league will bowl at Beaver-Vu Bowl, 1238 N. Fairfield Rd., Beavercreek, OH 45432. 937.426.6771. Website: daytonbowling.com. E-mail: greg@daytonbowling.com.

**Organization & Eligibility:** This is a singles tournament-format league. There will be 3 separate divisions: male scratch, female scratch, and a mixed gender handicap division. This league is open to any bowler age 22 and under as of August 1, 2015 regardless whether they are USBC adult or youth members. USBC membership is not required to participate in this league.

Format: MULTIPLE FORMATS! See page 3 in the league flier for weekly format details.

**Lane Patterns:** Lane patterns found at national youth, high school, and collegiate tournaments will be the lane patterns used in this league. The patterns used each week will be posted at check-in.

**Cost:** The cost per bowler per night is \$18.00. Breakdown: \$12.00 lineage/expenses and \$6.00 for SMART scholarships. Total cost: \$18.00. *There is NO membership or registration fee to bowl in this league!* 

**Handicap:** The handicap used only in the mixed gender handicap division will be based on 90% of 200. Maximum handicap per bowler per game is 45 pins. Handicap in the mixed gender division will be applied starting with the 1st week of participation by the bowler. No handicap will be used in the boys scratch division or the girls scratch division.

Attendance: Since this singles league uses a tournament format, bowlers are free to bowl 1 week or all 11 weeks in this league. The more weeks a bowler participates, the more SMART scholarship awards the bowler can earn. Bowlers may pre-bowl only on the Tuesday night (after league) for a designated Tuesday they will be absent but will not be eligible for advancement to the Championship Round of the absent week. There is no post-bowling allowed. Tardy bowlers will receive a zero (0) score for all frames missed. A SURVIVOR League T-shirt will be given to each league bowler after participating their fifth (5th) week.

**\$cholarship Awards:** Scholarships will be awarded only to bowlers who bowls eight (8) of the eleven (11) or more weeks in this league, regardless of place of finish, based on <u>both</u> participation and performance points earned. All bowlers who bowl eight (8) or more weeks will earn point scholarships. Scholarship points will be earned each week based on the following formula:

Participation: 40 points. 1st place: 40 points. 2nd place: 35 points. 3rd place 30 points. 4th place: 25 points. 5th place: 20 points. 6th place: 15 points. 7th place: 10 points. 8th place: 5 points.

Plus, all bowlers will earn 1 point for every bowler who finishes below the bowler in the <u>Qualifying Round</u>. Example #1: you finish 10th of 25 bowlers in the Qualifying Round. You will earn 40 points for participation plus 15 points for placing ahead of 15 bowlers. Total points earn that week in this example: 55 points. Example #2: You finish 1st of 25 bowlers in the Qualifying Round. Then, you finish 8th in the Championship Round. You earn 40 points for participation + 24 points for placing 1st of 25 bowlers in the Qualifying Round + 5 points for finishing 8th in the Championship Round for a total of 69 points. Points based on participation and performance are only earned during the 1st 11 weeks of this league.

**Championship Tournament:** The 12th (final) week will be a League Championship Tournament open to any bowler who participated in no fewer than eight (8) of the first eleven (11) weeks of this league. Scholarships awarded in the Championship Tournament will come from the Championship Tournament entry fee. The Championship Tournament entry fee will be \$30.00. Breakdown: \$12.00 lineage/expenses, \$18.00 scholarships. **Beaver-Vu Bowl will add \$500.00** to the scholarships awarded at this Championship Tournament.

Additional Scholarship Awards: These additional scholarships will be awarded for the following accomplishments to the eligible bowler who has bowled nine (9) or more weeks during the season: High boys & girls scratch average: \$75.00. High boys & girls 3-game scratch series: \$50.00. High boys & girls scratch game: \$25.00. An individual may win no more than one (1) of these additional scholarship awards.

Scholarship Fund management: 100% of all collected scholarship funds will be sent to SMART (account # 8880).

**Compliance:** In the event of a dispute not specifically covered by our league rules, bowlers agree, by their voluntary participation in this league, to acquiesce to the authority of league management to adjudicate all disputes, based on USBC playing rules and what is deemed to be in the best interest of this league.