

Triple Bagger Baseball One Day Tournaments

Each event will be run according to the rules of USSSA Baseball. The exceptions to the rules will be listed in this packet. Some of the primary exceptions are as follows:

ENTRY REFUNDS: There are NO REFUNDS should a team desire to drop out of a tournament once the application has been received and the entry fee check has been deposited. If a tournament is canceled due to bad weather, a \$75.00 administration fee is subtracted from all refunds. 50% refund of entry fee/gate fee if one game started – No refund if 2nd game is started.

GATE ADMISSIONS: All Triple Bagger Baseball tournaments will have pre-paid gate fee that is due before your first game.

DUGOUTS: Absolutely no glass items are allowed in the dugouts. Teams must pick up trash and debris in the dugout before departure from all games.

FOOD & BEVERAGES: No outside food or beverages are allowed to be brought into the complex. Team water coolers are allowed.

PITCHING LIMITATIONS: 8U-12U - 6 innings per pitcher maximum. 13U-14U – 7 innings per pitcher maximum. Coaches will keep innings pitched and will have coaches sign off after completion of the game.

EXTRA HITTER (EH): The Extra Hitter rule has been allowed in all age groups. This rule, which is very popular with coaches and parents, allows teams to bat 10 players. That 10th batter is considered a defensive position and is subject to the same re-entry rules. If you do not begin the game with an EH you may not enter them during the game. Team may bat their entire line-up if so desired.

COURTESY RUNNER: A courtesy runner, who has not entered the game, may be used for the pitcher or catcher at any time. Such courtesy runner can run for only one player in an inning (He cannot run for both the pitcher and catcher in the same inning). If an illegal courtesy runner is used, the opposing manager must notify the head umpire before the runner crosses home plate. If a runner is determined to be illegal, the runner will be declared out.

BETWEEN INNINGS: A maximum of 90 seconds, or 5 warm-up pitches, will be allowed between innings with timing started upon the 3rd out. The umpire shall keep time. Automatic strikes may be called on offensive teams not ready, and automatic balls may be called on defensive teams not ready, after the umpire has directed teams to play. If an injury requires an emergency pitching change, the new pitcher will have 5 minutes maximum for warm-up, during which time the game time clock shall be stopped.

EJECTIONS: Any manager, coach, player or fan ejected from the game must leave the park and may not return for any reason until the next scheduled game. If the same person is ejected for a second time, he or she will not be allowed into the park for the remainder of the tournament. Failure to comply with this rule will result in forfeiture of the game. Noisemakers of any type are not allowed. Razzing, heckling, or making disparaging remarks towards opponents, in any manner, is prohibited. As the rules indicate, the matter of disorderly conduct will be taken very seriously.

RUN LIMITS/TIME LIMITS: 8U-12U - 15 runs after 3 - 8 runs after 4. 6 inning games with 1:30 time limit 13U-14U – 15 after 3, 12 after 4, 8 after 5. 7 inning games with 1:40 time limit.

SUSPENDED/COMPLETE GAMES: A game shall be ruled as official and complete if umpires or the tournament director due to rain, inclement weather, lighting failure, or other reasons beyond our control, provided, calls it 3 innings have been completed. If three innings have not been completed, the game shall be suspended, and resumed from that point, when safe play can be resumed.

EXTRA INNINGS: Each half inning will start with a runner on 2nd and 3rd and one (1) out. Each team will continue the batting order from the previous inning, with the two (2) previous batters occupying the bases, with the last batter occupying 2nd base, the next batter occupying 3rd base. The game will continue until a winner is declared.

PITCHERS RETURNING TO THE MOUND: Any pitcher removed from the mound upon the second visit by a coach or manager in the same inning, may not return to the mound in that game.

DISORDERLY CONDUCT: Any disorderly conduct, threat of, or act of violence, shall result in the removal and arrest of the responsible individuals(s). Any person on the premises who is intoxicated, shall also be removed from the complex by the local police. Any person(s) removed under these circumstances, shall be prohibited from entering park grounds, including the parking lots, for the duration of the tournament. Upon such ejection's, refunds will not be given to any such individuals.

TOBACCO: Use of tobacco products is prohibited on all fields and in the dugouts during any game.

FIGHTING: Should any player, coach or team member take part in any fighting; those individuals shall be ejected from the tournament on the first occurrence. Should any member of the team subsequently become involved in a second incident of fighting — the entire team shall be ejected from all further participation in the tournament.

PROTESTS: All protests will be resolved immediately. Only managers may protest. Judgment calls by umpires may not be protested. Upon a protest, a manager shall remit a \$100 protest fee. If the protest is upheld, the \$100 shall immediately be refunded. If the protest is denied, the deposit shall be forfeited. The tournament director and his designees, in consultation with the umpires of the game, shall resolve protests.

AWARDS: Trophies and medals to the 1st and 2nd place finishers.