



Sticks & Stones

A Prehistoric-ish Role-Playing Game

Charisma

Pace

Parry

Toughness

Attributes

- 4 6 8 10 12 **Agility**
- 4 6 8 10 12 **Smarts**
- 4 6 8 10 12 **Spirit**
- 4 6 8 10 12 **Strength**
- 4 6 8 10 12 **Vigor**

Name: _____

Race: _____

Home: _____

Words Spoken: _____

Hindrances

Edges

Skills

- | | | | |
|-------------|-------|-------------|-------|
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |
| 4 6 8 10 12 | _____ | 4 6 8 10 12 | _____ |

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- 15
- S
- 25
- 30
- 35
- V
- 45
- 50
- 55
- H
- 65
- 70
- 75
- L
- 90
- 100
- 110

Armor

Wt.

Equipment

Weight

Head _____

Torso _____

Arms _____

Legs _____

Shield _____

Total Wt. Carried _____

Weight Limit _____

Penalty _____

Power

Cost

Range

Damage/Effect

Duration

Permanent Injuries

Weapon

Range

ROF

Damage

AP Weight

Notes

Wounds

-1

-2

-3

Inc

-2

-1

Fatigue

