

ARHA
Vol.

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: Nov AMA

ARHA rev 2019

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course; failure to close and latch gate.

Maneuver

*PAID
GATE
LOPE
LOPE
LOPE
STEER
TROT
CHUTE
BACK
THRU
TROT
OUT
POLE
SIDE
POLE
TRAILER
WALK
OUT*

Maneuver	Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty			1.53			3		1					13	PLACING
535	Obstacle Score	0	-½	-1½	0	0	-1	-½	0	0	0			3½	53½
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
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Back #	Penalty														PLACING
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Back #	Penalty														PLACING
	Obstacle Score														
Back #	Penalty														PLACING
	Obstacle Score														

DATE 13 Mar 20

JUDGES SIGNATURE [Signature] Northcutt

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: ARHA OPEN

ARHA rev 2019

Penalty ½ : Each tick of a log, pole, cone or obstacle.

- 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course; failure to close and latch gate.

Maneuver

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty			1					1	1				PLACING
535	Obstacle Score	0	-½	-½	+½	-½	0	NA	0	0	0			DQ
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
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Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													

DATE

13 Mar 20

JUDGES SIGNATURE

[Signature]

Northcutt

#ENTRIES_____

- A- (MISS) LOSING WORKING ADVANTAGE
B- NOISE DIRECTED AT CATTLE
C- WORKING OUT OF POSITION
D- TOE, FOOT, OR STIRRUP ON SHOULDER

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E-INSTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

+ ABOVE AVERAGE / AVERAGE -BELOW AVERAGE
HERD WORK: (+/✓/-)
CONTROL OF COW: (+/✓/-)
DEGREE OF DIFFICULTY: (+/✓/-)
EYE APPEAL: (+/✓/-)
AMOUNT OF WORKING TIME: (+/✓/-)
AMOUNT OF COURAGE: (+/✓/-)
LOOSE REINS: (+/✓/-)
EXCESSIVE HERD HELP: (+/✓/-)
+ = ½ ✓ = 0 - = -½

- A- HOT QUIT
B- CATTLE PICKED UP OR SCATTERED
C- FAILURE TO MAKE DEEP CUT
D- BACK FENCE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

[illegible]

ARHA rev 2020

DATE 3-14-20

ARHA HERD WORK SCORE SHEET

CLASS/#:

Polina Open

#/ENTRIES

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLUNTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIDING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- NOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

- + ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
- HERD WORK: (+/✓/-)
- CONTROL OF COW: (+/✓/-)
- DEGREE OF DIFFICULTY: (+/✓/-)
- EYE APPEAL: (+/✓/-)
- AMOUNT OF WORKING TIME: (+/✓/-)
- AMOUNT OF COURAGE: (+/✓/-)
- LOOSE REINS: (+/✓/-)
- EXCESSIVE HERD HELP: (+/✓/-)
- + = 1/2 ✓ = 0 -- = -1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES									HERD WORK			CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD-HELP	SCORE
	1 POINT	3 POINT	5 POINT																	
535	A C	A								+	✓	✓	✓	✓	✓	✓	✓		67½	
581			A		A D			B		-	-	✓	=	✓	-	✓	✓	✓	55½	
579	C	A						A		+	-	✓	-	✓	✓	-	✓	✓	62	
576	A A	A A	A		D			B		✓	✓	-	-	✓	✓	✓	✓	-	56½	
600	A				D D					✓	+		✓	✓	✓	✓	✓	✓	67½	
612		A								✓	✓	✓	✓	✓	✓	✓	✓	✓	69	
572	A A A	A A A					D B B	B B		-	✓	✓	=	✓	-	✓	✓	✓	42	

ARHA rev 2020

JUDGES SIGNATURE

Northcutt

DATE

14 Mar 20

CLASS/ #: ARMP Analysis #/ENTRIES:

A-(MISS) LOSING WORKING ADVANTAGE
B- NOISE DIRECTED AT CATTLE
C- WORKING OUT OF POSITION.
D- TOE, FOOT, OR STIRRUP ON SHOULDER

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLAUNT DISOBEDIENCE DERIVED AS KICKING, BITING, BUCKING, BEARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

A- HOT QUIT
B- CATTLE PICKED UP OR SCATTERED
C- FAILURE TO MAKE DEEP CUT
D- BACK FENCE

- A-HORSE TURNS TAIL
- B-USING TWO HANDS ON REINS IN A BRIDLE
- C-FINGERS BETWEEN REINS IN A BRIDLE
- D-ILLEGAL EQUIPMENT
- E-LEAVES WORKING AREA BEFORE TIME EXPIRES
- F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 ½ MINUTES

+ ABOVE AVERAGE ✓ AVERAGE - BELOW AVERAGE
HERD WORK: (+/✓/-)
CONTROL OF COW: (+/✓/-)
DEGREE OF DIFFICULTY: (+/✓/-)
EYE APPEAL: (+/✓/-)
AMOUNT OF WORKING TIME: (+/✓/-)
AMOUNT OF COURAGE: (+/✓/-)
LOOSE REINS: (+/✓/-)
EXCESSIVE HERD HELP: (+/✓/-)
+ = ½ ✓ = 0 - = - ½

[illegible]

JUDGES SIGNATURE

Northcutt

DATE 3-14-20

CLASS#: 2010101010 #/ENTRIES 10

A-(MISS) LOSING WORKING ADVANTAGE
B-NOISE DIRECTED AT CATTLE
C-WORKING OUT OF POSITION
D-TOE, FOOT, OR STIRRUP ON SHOULDER

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLANTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

A- HOT QUIT
B- CATTLE PICKED UP OR SCATTERED
C- FAILURE TO MAKE DEEP CUT
D- BACK FENCE

- A-HORSE TURNS TAIL
- B-USING TWO HANDS ON REINS IN A BRIDLE
- C-FINGERS BETWEEN REINS IN A BRIDLE
- D-ILLEGAL EQUIPMENT
- E-LEAVES WORKING AREA BEFORE TIME EXPIRES
- F-FALL OF HORSE OR RIDER ALL FOUR LEGS OUT WITH HORSE ON SIDE
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

+ ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
HERD WORK: (+/✓/-)
CONTROL OF COW: (+/✓/-)
DEGREE OF DIFFICULTY: (+/✓/-)
EYE APPEAL: (+/✓/-)
AMOUNT OF WORKING TIME: (+/✓/-)
AMOUNT OF COURAGE: (+/✓/-)
LOOSE REINS: (+/✓/-)
EXCESSIVE HERD HELP: (+/✓/-)
+ = ½ ✓ = 0 - = -½

[illegible]

JUDGES SIGNATURE

Northcott DATE 14 Mar 20

CLASS/#:

#ENTRIES

A. (MISS) LOSING WORKING ADVANTAGE
B. NOISE DIRECTED AT CATTLE
C. WORKING OUT OF POSITION
D. TOE, FOOT, OR STIRRUP ON SHOULDER.

A- HOT QUIT
B- CATTLE PICKED UP OR SCATTERED
C- FAILURE TO MAKE DEEP CUT
D- BACK FENCE

- A-HORSE QUITTING COW
- B-LOSING A COW:
- C-CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E-BLAYNTI DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRUCKING
- F-SPURRING OR HITTING IN FRONT OF ONCH AT ANYTIME

- A-HORSE TURNS TAIL
- B-USING TWO HANDS ON REINS IN A BRIDLE
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- F-FALL OF HORSE OR RIDER ALL FOUR LEGS OUT WITH HORSE ON SIDE
- G-WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

+ ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
HERD WORK: {+/✓/-}
CONTROL OF COW: {+/✓/-}
DEGREE OF DIFFICULTY: {+/✓/-}
EYE APPEAL: {+/✓/-}
AMOUNT OF WORKING TIME: {+/✓/-}
AMOUNT OF COURAGE: {+/✓/-}
LOOSE REINS: {+/✓/-}
EXCESSIVE HERD HELP: {+/✓/-}
+ = ½ ✓ = 0 - = -½

[illegible]

ARHA rev 2020

JUDGES SIGNATURE

Northcutt

DATE _____

14 Mar 20

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: ARHA OPEN

1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
2. A loose departure at a jog or exiting rollbacks up to 2 strides
3. Lead change by 1 stride
4. Spin or under spinning by 1/8 of a turn
5. Each tick of a log, pole, cone, or obstacle.
6. During run around failure to be on correct lead around bend but before half around

- 4. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- 5. Over or under spinning by 1/4 turn
- 6. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 7. Hit or step on log, pole, or obstacle
- 8. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over
- 9. Skipping over or failing to step in to required space.
- 3. Incorrect number of strides.

- 1. Break of gait
- 2. During the run to the end of arena, failure to change leads beyond halfway around
- 3. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- 4. Failure to go beyond markers/ or sliding past markers or cones
- 5. Freezing up in spins or rollbacks

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

Form 1 - Errors

A. Spurring in front of the cinch	F. First and second refusals
B. Use of free hand to instill fear	G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
C. Holding Saddle with free hand	H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of a
D. Kicking Out	element of an obstacle on a line of travel with two feet.
E. Dropping an object required to be carried on course.	I. I Failure to demonstrate correct gait between obstacle as designated.

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than $\frac{1}{2}$ circle or $\frac{1}{2}$ Arena length while starting a circle, circling

A. Crooked stops & backs	E. Knocking over markers
B. Anticipated stops	F. Failure to run pattern within markers
C. Uncontrollable speed	G. Failure to go past markers on said pattern
D. Wrining of tail	H. Opening mouth, raising head on stops & turns

DATE 5-14-20

JUDGES SIGNATURE

Northcutt

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA Nov Am

.5/2 Point Penalties:

.5/2 Point Penalties:

- 1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- 2. During a loose departure at a jog or exiting rollbacks up to 2 strides
- 3. Lead change by 1 stride
- 4. or under spinning by 1/8 of a turn
- 5. Each tick of a log, pole, cone, or obstacle.
- 6. During run around failure to be on correct lead around bend but before half around

point Penalties

- 1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- 2. Over or under spinning by 1/4 turn
- 3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- 4. Hit or step on log, pole, or obstacle
- 5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over
- 6. Skipping over or failing to step in to required space.
- 7. Incorrect number of strides.

! Point Penalties

1. Break of gait D. Failure to go beyond markers/ or sliding past markers or cones
 1. During the run to the end of arena, failure to change E. Freezing up in spins or rollbacks
 Leads beyond halfway around
 2. Jogging beyond 2 strides, but less than 1/2 circle
 Or 1/2 the arena

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
B. Use of free hand to instill fear
C. Holding Saddle with free hand
D. Kicking Out
E. Dropping an object required to be carried on course.
F. First and second refusals
G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
I. Failure to demonstrate correct action between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
B. Anticipated stops
C. Uncontrollable speed
D. Wringing of tail
E. Knocking over markers
F. Failure to run pattern within markers
G. Failure to go past markers on said pattern
H. Opening mouth, raising head on stops and turns

DATE 14 Mar 20

JUDGES SIGNATURE

A Northcutt

American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: ARHA AMA

ARHA rev 2020

1/2 Point Penalties:

1. Failure to remain more the 20 ft from fence when stopping or doing a rollback
2. g a lope departure at a jog or exiting rollbacks up to 2 strides
3. ig lead change by 1 stride
4. or under spinning by 1/8 of a turn
5. Each tick of a log, pole, cone, or obstacle.
6. During run around failure to be on correct lead around bend but before half around

1 Point Penalties

1. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
2. Over or under spinning by 1/4 turn
3. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
4. Hit or step on log, pole, or obstacle
5. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
6. Skipping over or failing to step in to required space.
7. Incorrect number of strides.

1 Point Penalties

1. Break of gait
2. During the run to the end of arena, failure to change leads beyond halfway around
3. Jogging beyond 2 strides, but less than 1/2circle
4. Or 1/2 the arena
5. D. Failure to go beyond markers/ or sliding past markers or cones
6. E. Freezing up in spins or rollbacks

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle.
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated/boundar with more than one foot once the foot has entered the obstacle; including missing one element of a element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuver Description		WALK	AT 13	1/3	1/2	3/4	LOPE	EXT. LOPE	LOPE	EXT. LOPE	LOPE	EXT. LOPE	LOPE	EXT. LOPE	LOPE	EXT. LOPE	HMS	MVT	Penalty Total	PLACING
Back #	Penalty																			
536	Score	0	0	-1	0	-1/2	0	0	+1/2	-1/2					0	0	-1/2		68	
Back #	Penalty			-1/2				1 1/2												
535	Score	+1/2	-1/2	-1/2	0	-1	-1	-1/2	-1/2	-1/2					1	0	2 1/2		60 1/2	
Back #	Penalty																			
	Score																			
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	Score																			
Back #	Penalty																			
	Score																			

DATE 3-14-20

JUDGES SIGNATURE Northcutt

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn.
- C. Failure to remain more than 20 ft from fence when stopping or making a rollback
- D. Change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than ½-2 points
- B. Out of lead; Out of lead for each quarter (¼) of a circle.
- C. Opening mouth excessively
- D. Excessive jawing, opening mouth or head raising at stop.
- E. Lack of smooth, straight stop on haunches
- F. Refusing to change leads.
- G. Anticipating signals.
- H. Stumbling.
- I. Backing sideways.
- J. Losing stirrup
- K. Loosing stirrup
- L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On run-in patterns, failure to be in lope prior to first marker
- D. If a horse does not completely pass the specified marker before initiating a stop position.
- E. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- A. Spurring or biting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

B-Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit)
- C. Improper use of romal
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Not following pattern. Over/under spins of more than 1/4 turn
- F. Equipment failures
- G. Balking or refusal of command
- H. Running away or failing to guide
- I. Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- J. Fall to ground by horse or rider
- K. Bloody Mouth
- L. Use of illegal equipment
- M. Backing more than 2 strides when no back-up is called for in pattern
- N. Failure to trot-in on a trot-in pattern.

Maneuver Description	1	2	3	4	5	6	7	8
<i>Run Stop 3/12 L Run Stop 3/12 R Run Stop BACK 1/2 L 1/2 L Run Stop</i>								
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty								Penalty Total	Total Score
	589	Score	+½	-½	0	-½	+½	0	0	0	70
											135½

Placing	Back No.	Penalty								Penalty Total	Total Score
	821	Score	-½	-½	-1	-½	-½	-½	-½	-½	3
											62½
											125½

Placing	Back No.	Penalty								Penalty Total	Total Score
	588	Score	-½	-½	-½	-½	-½	0	0	0	67½
											134½

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

EVENT <u>ARMA Working Cow Class</u>	GO-ROUND	DATE <u>3/15</u>	JUDGE <u>Northcutt</u>
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CLASS <u>AMATEUR Northcutt</u>	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com
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GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- Cow leaves arena
 D- Eye Appeal

- A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
 C- Cow's head breaks the plane of the 1 point marker
 E- Changing sides of arena to turn cow
 L- For each length horse runs past cow
 P- Working out of position
 S- Slipping rein
 T- Failure to drive cow past middle marker on first run before initiating the turn
 W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
 C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
 H- Hanging up on fence (refusing to turn)
 K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
 B- Using two hands on the reins in a bridle or two rein class
 C- Fingers between the reins in a bridle class except the two rein class
 D- Balking
 E- Extremely out of control
 F- Bloody mouth (inside)
 G- Illegal equipment
 H- Leaving working area before pattern is complete

- I- Fall of horse or rider
 J- Schooling between rein work and cow work
 K- Schooling horse between cows, if new cow is awarded

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2019

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N- Improper Western Attire
 O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
 B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT					& 1 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns		Circling	Position & Control	Degree of Difficulty	Eye Appeal							
589		PENALTY			AAA												65 1/2
		CONTENT	+	✓	-	-	-	✓	-	✓	✓						
821		PENALTY		-	22												63
		CONTENT	1 1/2	-	-	-	-	✓	-	✓	✓						
588		PENALTY			A												67
		CONTENT	✓	✓	✓	-	✓	-	-	+	✓						
		PENALTY															
		CONTENT															
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Judge's Signature: _____

Northcutt

Judge: Northcutt CLASS: NOV 1966 DATE: 15 Mar 67

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.)
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

ARHA RANCH BOXING

Will be scored from $-1\frac{1}{2}$ to $+1\frac{1}{2}$

TS:

B. Maintaining control of the cow at all times
C. Degree of difficulty
D. Eye appeal
E. Timed worked

1 POINT PENALTIES

- A. Loss of working advantage
B. Working out of position

3 POINT PENALTIES

- A. Loss of control end cow leaves end of arena
B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

4- SCORE

- NO**
- A. Turn tail
 - B. Using 2 hands on the reins with curb bit
 - C. More than one finger between reins
 - D. Balking
 - E. Out of control
 - F. Bloody mouth
 - G. Illegal equipment

1. Schooling between cows if new cow is awarded

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

COW WORK SCORING GUIDELINES

75 & higher: Total control, Excellent form and position on animal, high degree of difficulty, excellent eye appeal.

73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.

71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.

70: Control. Correct form, average degree of difficulty.

68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.

66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.

65 & below: Incurs major penalties; loss of control and position. Total lack of credit.

9 - SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameress

[illegible]

Judges Signature:

Date: 15 Mar 20

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: _____ Class Name: Volha Youth Judge: Northcutt

1st Penalties

- A. Break of gait at a walk or jog for 1 stride.
 B. Sliding or lifting pivot foot and replacing in same place.
 C. Crooked to judge depending on severity.
 D. Stopping too close/far from judge.
 E. Drifting.
 F. Changing hands on lead except to show teeth.
 G. Horse stopping crooked or drops hip when stopping.
 H. Failure to perform maneuvers at designated markers but horse is on pattern.
 I. Horse having to be pulled to trot or pushed to back.
 J. Poorly groomed depending on severity.

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride.
 B. Picking up a pivot foot.
 C. Horse biting at chain or exhibitor.
 D. Over/under turning 1/8 to 1/4 of designated turn.
 E. Starting on wrong side of horse.
 F. Poor fitting halter.

5 Point Penalties

- A. Exhibitor not in the required position during inspection.
 B. Standing directly in front of the horse.
 C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up.
 D. Loss of lead shank or holding chain or two hands on shank.
 E. Causing the judge to move to avoid being bumped or stepped on.
 F. Horse in poor condition.
 G. Jerking or smacking on horse.
 H. Pivoting on wrong foot.

-0- Score

- A. Loss of control of horse (Rulebook pg 54).
 B. Failure of exhibitor to wear correct number in visible manner.
 C. Willful abuse.
 D. Excessive schooling, training, or using artificial aids.
 E. Off pattern, knocking over cones.
 F. Never performing a specific gait.
 G. Over turning more than 1/2 turn of designated turn.
 H. Any inhumane treatment of horse.
 I. Working on wrong side of cones.
 J. Leading on wrong side of horse.
 K. Severe disobedience (Pg 54).
 L. Any safety issue during the pattern.
 M. Turning horse the wrong direction.

Maneuver Description

Maneuver	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
Back #											
Penalty											
Score											
Back #											
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DATE

APRIL 10 2020

15M 20

JUDGES SIGNATURE

12

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: _____ Class Name: Saddle Horse Judge: _____

Initial Penalties

- A. Break of gait at a walk or jog for 1 stride.
 B. Sliding or lifting pivot foot and replacing in same place
 C. Crooked to judge depending on severity
 D. Stopping too close/far from judge
 E. Drifting
 F. Changing hands on lead except to show teeth
 G. Horse stopping crooked or drops hip when stopping
 H. Failure to perform maneuvers at designated markers but horse is on pattern
 I. Horse having to be pulled to trot or pushed to back
 J. Poorly groomed depending on severity

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride
 B. Picking up a pivot foot
 C. Horse biting at chain or exhibitor
 D. Over/under turning 1/8 to 1/4 of designated turn
 E. Starting on wrong side of horse
 F. Poor fitting halter

5 Point Penalties

- A. Exhibitor not in the required position during inspection
 B. Standing directly in front of the horse
 C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up
 D. Loss of lead shank or holding chain or two hands on shank
 E. Causing the judge to move to avoid being bumped or stepped on
 F. Horse in poor condition
 G. Jerking or snatching on horse
 H. Pivoting on wrong foot

-0- Score

- A. Loss of control of horse (Rulebook pg 54)
 B. Failure of exhibitor to wear correct number in visible manner
 C. Willful abuse
 D. Excessive schooling, training, or using artificial aids
 E. Off pattern, knocking over cones
 F. Never performing a specific gait
 G. Over turning more than 1/2 turn of designated turn
 H. Any inhumane treatment of horse
 I. Working on wrong side of cones
 J. Leading on wrong side of horse
 K. Severe disobedience (Pg 54)
 L. Any safety issue during the pattern
 M. Turning horse the wrong direction

Maneuver Description

Maneuver

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
122	Score	-½	-1	-½	-1	-½	-1	-½	-1	-20	44	
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											
Back #	Penalty									Penalty Total	Total Score	PLACING
	Score											

DATE

APRIL 10 2020

15 MAR 20

JUDGES SIGNATURE

[Signature]

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Number: _____ Class Name: Volunteer Open Judge: Northcutt

1 Point Penalties

- A. Break of gait at a walk or jog for 1 stride.
- B. Sliding or lifting pivot foot and replacing in same place.
- C. Crooked to judge depending on severity.
- D. Stopping too close/far from judge.
- E. Drifting.
- F. Changing hands on lead except to show teeth.
- G. Horse stopping crooked or drops hip when stopping.
- H. Failure to perform maneuvers at designated markers but horse is on pattern.
- I. Horse having to be pulled to trot or pushed to back.
- J. Poorly groomed depending on severity.

3 Point Penalties

- A. Break of gait at a walk or jog for more than 1 stride.
 - B. Picking up a pivot foot.
 - C. Horse biting at chain or exhibitor.
 - D. Over/under turning 1/8 to 1/4 of designated turn.
 - E. Starting on wrong side of horse.
 - F. Poor fitting halter.
- ## 5 Point Penalties
- A. Exhibitor not in the required position during inspection.
 - B. Standing directly in front of the horse.
 - C. Exhibitor touching the horse, or kicking or pointing their feet at the horses feet during set up.
 - D. Loss of lead shank or holding chain or two hands on shank.
 - E. Causing the judge to move to avoid being bumped or stepped on.
 - F. Horse in poor condition.
 - G. Jerking or snatching on horse.
 - H. Pivoting on wrong foot.

-5- Score

- A. Loss of control of horse (Rulebook pg 54).
- B. Failure of exhibitor to wear correct number in visible manner.
- C. Willful abuse.
- D. Excessive schooling, training, or using artificial aids.
- E. Off pattern, knocking over cones.
- F. Never performing a specific gait.
- G. Over turning more than 1/2 turn of designated turn.
- H. Any inhumane treatment of horse.
- I. Working on wrong side of cones.
- J. Leading on wrong side of horse.
- K. Severe disobedience (Pg 54).
- L. Any safety issue during the pattern.
- M. Turning horse the wrong direction.

Maneuver Description

Maneuver

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
550	Score	-1/2	-1	-1/2	-1	-1	-1	-1		-5	49	

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
	Score											

DATE

APRIL 10 2020

JUDGES SIGNATURE

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: AMA SELECT

1/2 Point Penalties:

- A. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties:

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties:

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty	1/2 R	1/2 L	Run R	Roll R	Run L	Roll L	360 R	360 L	Penalty Total	Total Score	PLACING
206	Score	-1/2	-1/2	0	-1/2	0	0	-1/2		2	64	

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
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Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE

15 March 20

JUDGES SIGNATURE

[Signature] Northcutt

ARHA REV 2020

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

5 Point Penalties

- A. Spurring in front of the cinch
B. Use of free hand to instill fear or praise
C. Holding Saddle with free hand
D. Kicking Out

~~0~~ Score

- A. Failure to complete Pattern
 - B. Performing Maneuvers in unspecified order
 - C. Backing more than 2 strides
 - D. Equipment Failures
 - E. Balking or running away
 - F. Jogging more than ½ circle or ¼
- Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides; but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

[illegible]

ARNA REV 2020

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Class Name: AMHA

1/2 Point Penalties:

- A. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena

- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/4 Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on solid pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty	1/2 P	1/2 V	Run P	Roll P	Run P	Roll P	Run P	Roll P	360 P	360 V	Penalty Total	Total Score	PLACING
206	Score	-1/2	-1/2	-1	-1/2	0	-1/2	0				3	5 1/2	

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

Back #	Penalty												Total Score	PLACING
	Score													

DATE

15 Mar 20

JUDGES SIGNATURE

[Signature]

North H

ARHA REV 2020

#2

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: Vol Youth

1/2 Point Penalties:

- A. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties:

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties:

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties:

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ¼ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Biant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty	<u>1/2 P</u>	<u>1/2 V</u>	<u>Roll</u>	<u>Roll</u>	<u>Roll</u>	<u>Roll</u>	<u>Roll</u>	<u>Roll</u>	<u>Roll</u>	Penalty Total	Total Score	PLACING
574	Score	-1	-1	-1	-1	0	-1/2	-1			5 1/2	57 1/2	

Back #	Penalty										Total Score	PLACING
627	Score	0	+1/2	-1	-1/2	-1/2	-1/2	-1		3	67	

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
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Back #	Penalty										Total Score	PLACING
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Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 15 Mar 20

JUDGES SIGNATURE

Northcott