American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/4 Good, +1 Very Good, +1/4 Excellent

AJOV. ARHA rev 2019

Penalty 1/2: Each tick of a log, pole, cone or obstacle

- 🦖 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog,
- Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope, knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.
- Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disphedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.
- Faults which occur on the line of travel between obstacles, according to seventy; head carriage too high or low,; over flexing or straining neck carriage or nose is carried behind vertical; Faults: excessive nosing out; opening mouth excessively.
- DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than 1/4 turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate.

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DQ:

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent

Penalty 1/2: Each tick of a log, pole, cone or obstacle.

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Penalty 5; First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Biatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to seventy; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

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JUDGES SIGNATURE

Huntroll

CLASS/#: ARHA OPEN #/ENTRIES_

1 POINT PENALTIES

A (MISS) LOSING WORKING ADVANTAGE

B- NOISE DIRECTED AT CATTLE

C-WORKING OUT OF POSITION

 $D_{\rm c}$ toe, foot, or stirrup on shoulder

5 POINT PENALTIES

A-HORSE QUITTING COW
B- LOSING A COW

C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT

D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD

 $E_{\text{TRIANTARY}}$ discretance defined as kicking, biting, budging, rearing astriking.

F-SPURRING OR HITTING IN FRONT OF GINCH AT ANYTIME

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE / AVERAGE -BELOW AVERGE HERD WORK: (+/ //-)
CONTROL OF COW: (+/ //-)
DEGREE OF DIFFICULTY: (+/ //-)
EYE APPEAL: (+/ //-)
AMOUNT OF WORKING TIME: (+/ //-)
AMOUNT OF COURAGE: (+/ //-)
LOOSE REINS: (+/ //-)
EXCESSIVE HERD HELP: (+/ //-)
+= //- /= 0 -= - //-

3 POINT PENALTIES

А-нот сит

B- CATTLE RICKED UP OR SCATTERED.

C. FAILURE TO MAKE DEEP CUT

D- BACK FENCE

-O- SCORE

A-HORSE TURNS TAIL

B-USING TWO HANDS ON REINS IN A BRIDLE.

C-FINGERS BETWEEN REINS IN A BRIDLE

D-ILLEGAL EQUIPMENT

E-LEAVES WORKING AREA BEFORE TIME EXPIRES

F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)

G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 % MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS. BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY#	Γ				LTIES				1	HERE	WOR	К	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD	SCORE
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CLASS/#: #/ENTRIES #/ENTRIES

1 POINT PENALTIES

A-(MISS) LOSING WORKING ADVANTAGE
B- NOISE DIRECTED AT CATTLE
C- WORKING OUT OF POSITION
D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

A-HORSE QUITTING COW

B- LOSING A COW

C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT

D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD

E-BLANTANT DISOBEDINECE OZINED AS KICKING, BITING, BUCKING, REARING ASTROXING

F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

CREDIT-RUN CONTENT:

+=1/2 /=0 -=-1/2

+ ABOVE AVERAGE /AVERAGE -BELOW AVERGE HERD WORK: (+///-) CONTROL OF COW: (+///-) DEGREE OF DIFFICULTY; (+//-) EYE APPEAL: (+//-) AMOUNT OF WORKING TIME: (+//-) AMOUNT OF COURAGE: (+//-) LOOSE REINS: (+//-) EXCESSIVE HERD HELP: (+//-)

3 POINT PENALTIES

А-нот ошт

B- CATTLE PICKED UP OR SCATTERED

C- FAILURE TO MAKE DEEP CUT

D- BACK FENCE

-0- SCORE

A-HORSE TURNS TAIL

B-using two hands on reins in a bridle

C-FINGERS BETWEEN REINS IN A BRIDLE

D-ILLEGAL EQUIPMENT

E-LEAVES WORKING AREA BEFORE TIME EXPIRES

F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)

G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 % MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ممح	ENTRY#			ř	ENA	LTIES	i.				HER	D WOR	K	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD	SCORE	
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JUDGES SIGNITURE	//	DATE	

CLASS/#: ARAH Anglore #/ENTRIES_

1 POINT PENALTIES

A-(MISS) LOSING WORKING ADVANTAGE B- NOISE DIRECTED AT CATTLE C- WORKING OUT OF POSITION. D-TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

A-HORSE QUITTING COW B- LOSING A COW C+ CHANGING CATTLE AFTER SPECIFIC COMMITMENT D-PAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD E-BLANTANT DISOBEONIECE DEFINED AS KIDNING, BITTING, BUCKING, REARING ESTRICING F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE - AVERAGE - BELOW AVERGE HERD WORK: (+/ //-) CONTROL OF COW: (+/ //-) DEGREE OF DIFFICULTY: (+/ //-) EYE APPEAL: (+/V/-) AMOUNT OF WORKING TIME: (+///-) AMOUNT OF COURAGE: (+/ //-) LOOSE REINS: (+/ //-) EXCESSIVE HERD HELP: (+/ //-) +=1/2 /=0 -=-1/2

3 POINT PENALTIES

А-нот ошт B- CATTLE PICKED UP OR SCATTERED C-FAILURE TO MAKE DEEP OUT D- BACK FENCE

-0- SCORE

A-HORSE TURNS TAIL B-USING TWO HANDS ON REINS IN A BRIDLE C-FINGERS BETWEEN REINS IN A BRIDLE D-ILLEGAL EQUIPMENT E-LEAVES WORKING AREA BEFORE TIME EXPIRES F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE) G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 % MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY#	Γ.,	OINT			LTIES		-51	POIN'	\prod	HER	D WOF	ıK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
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1 POINT PENALTIES

A-(MISS) LOSING WORKING ADVANTAGE
B-NOISE DIRECTED AT CATTLE
C-WORKING OUT OF POSITION
D-TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

A-HORSE QUITTING COW

B- LOSING A COW

C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT

D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD

E-BLASTANT DISOBEDINECE DEFINED AS KICKING, BITING, BLICKING, REARING ASTRIKING

F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

CREDIT-RUN CONTENT:

+ ABOYÉ AVERAGE / AVERAGE -BELOW AVERGE
HERD WORK: (+///-)
CONTROL OF COW: (+///-)
DEGREE OF DIFFICULTY: (+///-)
EYE APPEAL: (+///-)
AMOUNT OF WORKING TIME: (+///-)
AMOUNT OF COURAGE: (+///-)
LOOSE REINS: (+///-)
EXCESSIVE HERD HELP: (+///-)
+=½ /=0 -=-½

3 POINT PENALTIES

A-HOT QUIT

B- CATTLE PICKED UP OR SCATTERED

C- FAILURE TO MAKE DEEP CUT

D- BACK FENCE

-0- SCORE

A-HORSE TURNS TAIL

B-USING TWO HANDS ON REINS IN A BRIDGE

C-FINGERS BETWEEN REINS IN A BRIDLE

D-ILLEGAL EQUIPMENT

E-LEAVES WORKING AREA BEFORE TIME EXPIRES

F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)

G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY#	1 P	OINT		LTIES	5	POIN	VT	HER	D WOR	ıK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
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CLASS/#: #/ENTRIES _____

1 POINT PENALTIES

A-(MISS) COSING WORKING ADVANTAGE
B. NOISE DIRECTED AT CATTLE
C. WORKING OUT OP POSITION
D. TOE, FOOT, OR STIRRUP ON SHOULDER.

5 POINT PENALTIES

A-HORSE QUITTING COW B-LOSING A COW

C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT

D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERO

E-BLANTANT DISOBEDINECE DEFINED AS KICKING, BITCHIG, BUCKING, REARING ASTRIKING

F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

CREDIT-RUN CONTENT:

+ ABOVE AVERAGE -AVERAGE -BELOW AVERGE
HERD WORK: (+/V/-)
CONTROL OF COW: (+/V/-)
DEGREE OF DIFFICULTY: (+/V/-)
EYE APPEAL: (+/V/-)
AMOUNT OF WORKING TIME: (+/V/-)
AMOUNT OF COURAGE: (+/V/-)
LOOSE REINS: (+/V/-)
EXCESSIVE HERD HELP: (+/V/-)
+=½ /=0 -=-½

3 POINT PENALTIES

А-нот ошт

B- CATTLE PICKED UP OR SCATTERED

C-FAILURE TO MAKE DEEP OUT

D- BACK FENCE

-O-SCORE

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B-USING TWO HANDS ON REINS IN A BRIDGE

C-FINGERS BETWEEN REINS IN A BRIDLE

D-ILLEGAL EQUIPMENT

E-LEAVES WORKING AREA BEFORE TIME EXPIRES

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	ENTRY#					LTIES					HER	D WOR	K	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
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JUDGES SIGNITURE	#//	1000000	DATE	



American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +11/2 Excellent

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Class Name:

./2 Point Penalties:

ARHA OPEN

Reillure to remain more the 20 ft from fence when stopping or doing a rollback
 a lope departure at a jog or exiting rollbacks up to 2 strides

glead change by 1 stride or under spinning by 1/8 of a turn

E. Each tick of a log, pole, cone, or obstacle.

During run around failure to be on correct lead around bend but before half around

LEach time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook 3. Over or under spinning by 1/4 turn

2. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

). Hit or step on log, pole, or obstacle

Leads beyond halfway around

Score

Score

Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
 Skipping over or failing to step in to required space.

3. During the run to the end of arena, failure to change E. Freezing up in spins or rollbacks

. Jogging beyond 2 strides, but less than 1/2circle

3. Incorrect number of strides.

! Point Penalties . Break of gait

Or 1/2 the arena

3 Point Penalties

D. Failure to go beyond markers/ or sliding past markers or cones

A. Break of gait at walk or jog for more than 2 strides.

B. Out of lead or break of gait at lope C. Knocking down or severely

disturbing an obstacle.

D. Stepping outside the confines of,

or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series

5 Point Penalties

A. Spurring in front of the cinch F. First and second refusals

B. Use of free hand to instill fear G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away

C. Holding Saddle with free hand H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designatedboundar

with more than one foot once the foot has entered the obstacle; including missing one element of a E. Dropping an object required to element of an obstacle on a line of travel with two feet.

I, I Failure to demonstrate correct gait between obstacle as designated.

-0-Score

C. Uncontrollable speed

D. Wringing of tail

A. Failure to complete Pattern

B. Performing Maneuvers in unspecified order

C. Inclusion of additional maneuvers

D. Equipment Failures

E. Balking or running away

F. Jogging more than 1/2 circle or 1/2

Arena length while starting a circle, circling

G. Over spins of more than 1/4 turn

H. Fall to ground by horse or rider

 More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle

ARHA rev 2020

J. Blatant disobedience, bucking, rearing, etc.

Faults not to be considered disqualifications but should be scored according to severity:

A. Crooked stops & backs E. Knocking over markers

Anticipated stops

F. Failure to run pattern within markers

G. Failure to go past markers on said pattern H. Opening mouth, raising head on stops and turns

Maneuver HMS Description Back # Penalty **PLACING**

Score Back # Penalty **PLACING** 11/2 Score 0 0

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Back # Penalty PLACING

Back # Penalty **PLACING** Score

Back # Penalty **PLACING** Score

Back # Penalty **PLACING**

Back # Penalty PLACING

Score

3-14-20 DATE JUDGES SIGNATURE Northaut



American Ranch Horse Association Ranchmanship Score Sheet

Class N		A	RHA	Γ,		AW	1		_	5 Point P	enalties				y Good, +			RHA rev 2020	
1/2 Point Penalties: Failure to remain more the 20 ft from fence when stopping or doing a rollback Failure to remain more the 20 ft from fence when stopping or doing a rollback Failure to remain more the 20 ft from fence when stopping or doing a rollback Failure to a log pole, cone, or obstacle. During run around failure to be on correct lead around bend but before half around Point Penalties Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Ruletecok Over or under spinning by 1/4 turn During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver Hit or step on log, pole, or obstacle Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over, Skipping over or failing to step in to required space. Point Penalties Point Penalties Break of gait D. Failure to go beyond markers/ D. Failure to go beyond markers/ Post Penalties Post Penal							han 2 stride of lead or locking downing an obst pping outsign outsign or jump le with one g pole that acles.	t walk or jo ss. break of gai n or sever acle. de the confi ing off or or foot. Missi is part of a	g for it at rely mes of, ut of ng/ series	D. Equipment Failures hand on reins exce E. Balking or running away snaffle/hackamore							for out of an obstacle with designatedboun cobstacle, including missing one element of the comment of the comme		
During the r Leads beyo Jogging bey Or 1/2 the a Mane	run to the end of ar and halfway around yond 2 strides, but	1	to change E	Failure to go	beyond mark	ers/ or sliding	g past marke	ers or cones	A. C B. <i>A</i> C. U	rooked stops 8 inticipated stop ncontrollable s fringing of tail	backs s	E. F. G.	Knocking of Failure to re Failure to g	ver markers in pattem wi o past marke	thin markers ers on said patte head on stops a	rn nd turns	,	• os	
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#	Penalty											15						PLACING	
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American Ranch Horse Association Ranchmanship Score Sheet

OBSTACLE SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +11/2 Excellent

ARHA

Class Name: ./2 Point Penalties:

1. Failure to remain more the 20 ft from fence when stopping or doing a rollback g a lope departure at a jog or exiting rollbacks up to 2 strides

ig lead change by 1 stride or under spinning by 1/8 of a turn

Each tick of a log, pole, cone, or obstacle.
 During run around failure to be on correct lead around bend but before half around

L Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle, See RuleBook 3. Over or under spinning by 1/4 turn

2. During rundown to end of arena, failure to change leads beyond 1 stride but prior

to next maneuver). Hit or step on log, pole, or obstacle

E Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over, Skipping over or failing to step in to required space.

3 Point Penalties

A. Break of gait at walk or jog for more than 2 strides.

B. Out of lead or break of gait at lope C. Knocking down or severely

disturbing an obstacle.

D. Stepping outside the confines of,

or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series

5 Point Penalties

A. Spurring in front of the cinch F. First and second refusals

B. Use of Tree hand to instill fear G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away C. Holding Saddle with free hand H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundary.

with more than one foot once the foot has entered the obstacle; including missing one element of a E. Dropping an object required to be carried on course. element of an obstacle on a line of travel with two feet,

I. I Failure to demonstrate correct gait between obstacle as designated.

-0-Score

A. Failure to complete Pattern

B. Performing Maneuvers in unspecified order

C. Inclusion of additional maneuvers

D. Equipment Failures

E. Balking or running away

F. Jogging more than 1/2 circle or 1/2

Arena length while starting a circle, circling

G. Over spins of more than 1/4 turn

H. Fall to ground by horse or rider

I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle

ARHA rev 2020

J. Blatant disobedience, bucking, rearing, etc.

3. Incorrect number of strides. Point Penalties Faults not to be considered disqualifications but should be scored according to severity: D. Failure to go beyond markers/ or sliding past markers or cones . Break of gait E. Knocking over markers
 F. Failure to run pattern within markers A. Crooked stops & backs B. Anticipated stops Leads beyond halfway around C. Uncontrollable speed G. Failure to go past markers on said pattern 2. Jogging beyond 2 strides, but less than 1/2circle D. Wringing of tail H. Opening mouth, raising head on stops and turns Or 1/2 the arena Maneuver Penalty Description Back # Penalty **PLACING** Score 0 Back # Penalty **PLACING** Score LLLK # Penalty **PLACING** Score Back # Penalty PLACING Score Back # Penalty **PLACING** Score Back # Penalty **PLACING** Score Back # Penalty **PLACING** Score Back # Penalty PLACING Score

3-14-20

JUDGES SIGNATURE

Nonthe

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/3 Good, +1 Very Good, +11/4 Excellent

1/2 Point Penalities
A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
B. Over or under spinning up to one eighth (1/8) of a turn.
C. Failure to remain more than 20 ft from fence when stopping or

deing a rollback
I dehange of lead by one stride

, enalties

- 1. Cenaldes

 A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.

 1. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less I point; for more than 1/2- 2points
- B. Out of lead; Out of lead for each quarter (1/4) of a circle.
- C. Opening mouth excessively.
 D. Excessive jawing, opening mouth or head raising at stop.
 E. Lack of smooth, straight stop on haunches
 F. Refusing to change leads.

- G. Anticipating signals.
 H. Stumbling,
 1. Backing sideways.
 I. Losing stump

- K. Loosing stimp L. Failure to go beyond markers on rollbacks and stops

2 Point Penalties
A. Breaking of gail
B. Freeze up in spins or rollbacks

- Freeze up in spins or rollbacks:
 C. On run-in patients, failure to be in lope prior to first marker.
 D. If a horse does not completely pass the specified marker before initiating a stop position.
 D. Jogging beyond two strides, but less than 1/2 circle or 1/2.
- tength of arena.

 F. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

- 5 Point Penalties
 A. Spurring or bitting in front of einch
 B. Use of either hand to instill fear
 C. Holding saddle with either hand
 D. Blatant disobedience including kicking, bitting, bucking, rearing, and

A More than index finger between reus
B. Use of two hands (except in Ir or Snaffle bit)

- H. Use of two manus (except in 17 to statute th)
 C. Improper use of romal
 D. Failure to complete pattern. Leaving arena before pattern is complete
 E. Not following pattern. Over/under spins of more than 1/4 parin
 F. Equipment failures
 G. Balking or refusal of command
 B. Branche contract follow to midd.

M. Bearing of remsal of command
H. Ruming away or failing to guide
I. Sugging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
I. Fall to ground by horse or nider
K. Bloody Mouth

- M. Backing more than 2 strides when no back-up is called for in pattern N. Failure to trot-in on a trot-in pattern.

Ma	neuver De	scription	Printel.	/n\\v	/QU'S'	my ?	JA 24 36	120,6	1/5/1	1/(41/6/0)		
	M	aneuver	1	2	3	4	5	6	7	8		
lacing	Back No.	Penalty						 			Penalty Total	Total Sco
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acing	Back No.	Penalty					2	.,		.,	Penalty Total	Total Sco
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EVENT	ARMA U	Dorkina	Cawall	eal	GO-R	OUND				DATE	3/15		JUDGI	-	orth	cut	+	
CLASS	AMARIL	NNO	orthu	#			_	TIOI	NAL	REIN	ED C	OW HO	RSE	ASSO	THE RESERVE	THE PERSON NAMED IN	And in column 2 is not a local	cha.com
	R NEW COW: (At judge at won't run	es'discretion, ride	r will receive new	cow(s) as neces	ssary to sh	now Horse)					IRCH					VORK	
B- Cow tha	at doesn't respect horse ow leaves arena	4 1	= 514)	ar spell	(An extension	5 POINT A-Not ge	tting a	tum ea	ch wa	y (5 poin	ts each wa	ay)				Effective	CAR November	
A- Maintair	ning control of the cow a	t all times				B-Spurrir	ng or h	itting in	front o	of cinch at	anytime o	bucking, re	ely whippi earing and	ng or spur striking o	ring the ho r obviously	rse. rinsubord	nate	
	ng superior cow sense a of difficulity	nd natural ability	without excessive	reining or spurr	ring	NOTE: J	udge n	nay blov	w the	whistle at	anytime to	terminate	the work.	A score of	zero will b	e given		
D- Eye Apı 1 POINT P	peal ENALTIES					0- SCOR	RE	work is	s not c	complete a	at that time).		r hits or ki				
C-Cow's he	working advantage ead breaks the plane of		er				two ha		the re	ins in a b	ridle		N- Improg	omal or re per Wester	rn Attire			
L-For each	g sides of arena to turn length horse runs past					or two re C-Finger except th	s betw	een the		in a bridle	class		O - Fallur	e to work i	in the prop	er working	g order	
S-Slipping	out of position rein drive cow past middle	marker on first ru	n hefore initiating	the turn		D-Balkin	g						NO SCOI A-Abuse	RE:				
W- Excess	ive hollering	munor or morro	in boloro inidating	aro tarri		F-Bloody G- Illegal	mouth	(inside					B-Lamen	ess				
A-Going ar	round comer of arena been field turn animal gets	efore turning cow within 3 feet of th	, ne end fence befor	e beina turned		H-Leavin		ing are	a befo	re pattern	is			re of an ex ence work		attempt to	work the	
C - Failure	to change sides after a	circling turn prior	to the first circle	e zoing tames		I- Fall of	horse (•		•			
H-Hanging	ing or overworking befor up on fence (refusing to	turn)					oling ho	rse bet		ork and co cows, if n			RUN COI	(+ Excelle			rage / ✓ A	verage
K- Knockin	g down cow without hav	ing working adva	intage		RUN CC	NTENT		arded /√+/	177.	V-/-)	& 1 POII	NT PENAL	TIES		✓- Below	I Average	/ - Poor)	
#		HORSE		MANEUVER	Boxing	Rating		n & Qu of Turns		Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
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			F	PENALTY					\dashv									
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Northcutt CLASS:__

Nos Am

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.

A Cow won't run.

B. Cow that doesn't respect the horse.

C. When cow leaves the arena. B. Cow that doesn't respect the horse. A. Cow won't run.

Will be scored from -1 1/2 to +1 1/2

ntaining control of the cow at all times to meintaining proper position.

D. Eye appeal

1 POINT PENALTIES

Loss of working advantage B. Working out of position

3 POINT PENALTIES A. Loss of control and cow leaves end of arena B, Leaves end of prena passing center marker

TIME LIMIT: 50 SECONDS

5 POINT PENALTIES

A. Blatant disobedience defined as kicking, biting; rearing, striking or obviously insubordinate;

-0-SCORE

A, Tum tail

B. Using 2 hands on the rains with curb bit

C. More then one finger between reins

Judges Signature: _

D. Balking E. Out of control

F. Bloody mouth

G. Megal equipment

NOTE: Judge may blow the whistle at anytime to terminate the work a score of zero will be given if the work is not completed at that time.

1. Schooling between cows if new cow is awarded

H. Fall of horse &/or rider

COW WORK SCORING GUIDELINES

75 & higher: Total control, Excellent form and position on animal, high degree of difficulty, excellent eye appeal.

73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.

71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.

70: Control. Correct form, average degree of difficulty.

68-69: Stight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.

66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.

65 & below: Incurs major penalties, loss of control and position. Total lack of credit.

-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

			TIES		RUN C	ONTENT	(-Below Ave.,	√Ave., ÷Ab	ove Ave.)		
#	HORSE	1 point		5 point	-0-		Position	Deg. Of Difficulty	Eye Appeal	Time Worked	SCORE
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589	;		A	A Biting Cou				V		$\sqrt{}$	68
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A Northautt

Date: 15 Mar 20

American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent Class Number: Description

Loss of control of horse (Rulebook pg 54)

Eallure of exhibitor to wear correct number in visible manner.

Willful abuse

Willful abuse

Training, or using artifick. nt Penalties
Break of gait at a walk or jog for 1 stride.

Break of gait at a walk or jog for 1 stride.

Stiding or lithing pivot floot and replacing in same place.

Crooked to judge depending on severity

Stopping too close/far from judge

Drifting.

Changing hands on lead except to show teeth

Horse stopping crooked or drops hip when stopping

Failure to perform maneuvers at designated markers but horse is on pattern

Horse having to be pulled to trot or pushed to back.

Poorty groomed depending on severity 3 Point Penalties n renames Break of gait at a walk or jog for more than 1 stride Picking up a pivot foot Horse biting at chain or exhibitor COLEGI C. CRUISE OURS AL CRAIN OF EXCENSION
CONTRACTOR OF THE CONTRACTOR C. D. Excessive schooling, training, or using artificial aids.
Off pattern, knocking over cones
Never performing a specific gait
Over tuning more than 1/2 turn of designated turn
Any inhuman treatment of horse
Working on wrong side of cones. a resultant Exhibitor not in the required position during inspection Standing directly in front of the horse Exhibitor touching the horse, or kicking or pointing their feet at the horses feet. during set up
Loss of lead shank or holding chain or two hands on shank
Causing the judge to move to avoid being bumped or stepped on.
Horse in poor condition Leading on wrong side of horse.
Severe disobedience (Pg 54)
Any safety issue during the pattern
Turning horse the wrong direction D.E.F.G.H Jerking or snatching on horse Pivoting on wrong foot Maneuver Description Maneuver Penalty Total Total Score PLACING Back:# Penalty o CC 52... 200 247 $\mathcal{O}(\mathcal{Q})$ Score Total Score × 5 5 Penalty Total PLACING Back # Penalty -20 Score **70** 64 3 Total Score Penalty Total PLACING Penalty Back# 62/2 Score -5 Total Score Penalty Total PLACING Back # Penalty 569 Score Pil Total Score Penalty Total PLACING: Back# Penalty - V2 Score ------ 1-5 **Penalty Total** PLACING Back # Penalty Total Score Score Penalty Total Total Score PLACING Back# Penalty Score Total Score PLACING Penalty Total lack# Penalty APRIL 10.2020 500 4 300 JUDGES SIGNATURE DATE

American Ranch Horse Association Showmanship Score Sheet MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Numb	er:		Class Na	me:		2 m 32 ii	1 人類		Judge: _			
inint Penalties Break of gait at a walk or jog for 1 stride. Sliding or lifting pivor foot and replacing in same place Cooked to judge depending on severity D. Stopping too closes far from judge E. Driting Changing hands on lead except to show teeth Horse stopping crooked or drops hip when stopping Falure to perform transeuvers at designated markers but horse is on pattern Horse having to be pulled to unt or pushed to back Poorly groomed depending on severity				E C .I	Foor from the first standing divided to the first standing divided to the first standing set up to the	t in the required posettly in front of the ching the horse, o shank or holding condition atching on horse	sition during insp horse	horses feet	-O-Scare A. Loss of control of horse (Rulebook pg 54) B. Failure of exhibitor to wear correct number visible manner C. Willful abuse D. Excessive schooling, training, or using artificates E. Off pattern, knocking over cones F. Never performing a specific gair G. Over turning more than 1/2 turn of designath Any inhumane treatment of horse Working on wrong side of cones L. Leading on wrong side of forces L. Severe disobedience (Pg 54) L. Any safety issue during the pattern M. Turning horse the wrong direction			
Maneuver De	escription Maneuver	Jak S	2	/ No god	/9° (g)	A DO	1 100 C	1 25 /	/ 8	/		
Back #	Penalty		5	Ters in the second	-1-3	-5	- \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	-5		Penalty Tota	Total Score	PLACING
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American Ranch Horse Association Showmanship Score Sheet

MANEUVER SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent VOINHAOREN North Class Name: Judge: Class Number: _ nist Penalties

Break of gart at a walk or jog for I stride.

Sliding or lifting pivot foot and replacing in same place

Crocked to judge depending on severity

Stopping too close/far from judge

Drifting

Changing hands on lead except to show teeth

Horse stopping crocked or drops hip when stopping

Failure to perform maneuvers at designated markets but horse is on pattern

Horse having to be pulled to und or pushed to back

Poorty groomed depending on severity 3 Point Penalties Break of gait at a walk or jog for more than I stride Loss of control of horse (Rulebook pg 54)
Failure of exhibitor to wear correct number in A. B. Break of gast at a walk of jog for more than 1. sm.
Picking up a pivot foot
Horse biting at chain or exhibitor
Over/under turning 1/8 to 1/4 of designated turn
Starting on wrong side of horse
Poor fitting halter
at Penalties

Penalties

Penalties visible manner Willful abuse C. D. Excessive schooling, training, or using artificial Excessive schooling, training, or using artificial sids. Off pattern, knocking over cones. Never performing a specific gaid. Over turning more than 1/2 turn of designated turn Any inhumant treatment of horse. Working on wrong side of cones. Leading on wrong side of horse. Severe disolocitience (Pg 54). Any safety issue doing the prettern. t Femaliss
Exhibitor not in the required position during inspection
Standing directly in front of the horse
Exhibitor touching the horse, or kicking or pointing their feet at the barses feet during set up

Loss of lead shank or holding chain or two hands on shank

Causing the judge to move to avoid being bumped or stepped on

Horse in poor condition D. E. F. Any safety issue during the pattern Turning horse the wrong direction Jerking or snatching on horse Pivoting on wrong foot Maneuver Description Maneuver Penalty Total Total Score Back # Penalty PLACING -15 49 Score Total Score Back # Penalty Penalty Total PLACING Score Total Score Back# Penalty Penalty Total PLACING Score Penalty Penalty Total Total Score Back # PLACING Score Total Score Back # Penalty Penalty Total PLACING. Score **l**Penalty Back # Penalty Total Total Score PLACING Score Back # Penalty Penalty Total |Total Score PLACING Score Total Score lack# Penalty PLACING Penalty Total Score APRIL-10-2020 15/M4:30 JUDGES SIGNATURE DATE

N	Am MAN	erican	Ranci ORES -11/4 E	n Hors	Se ASSO oor, -1 Very	OCIATIO Poor, -12 P	n Kan	ch Kei kt, +½Goo	nng S	Score S Good, +11/2 I	Sneet Excellent				
Class Name	<u>Am</u>		LECT			5 Pc	oint Penalties uring in front of t								
A Failure B. In ruin t C. Starting D. Delayir E. Over of A Each ti	to end, failure to d g a lope departure ng lead change b r under spinning t Penalties	by 1/8 of a turn educt 1 point/ accu	stride g rollbacks up to 2	? strides		8. Us C. Ho D. Kil d. — A. F B. F C. Ba D. E	e of free hand to Iding Saddle with king Out Score allure to complete erforming Maneun acking more than quipment Failures	instill fear or prai free hand Pattern rers in unspecified 2 strides		 H. Fall to ground I. More than 1 fit hand on reins 	nger between reins except for Junior h	s or more than 1 torses ridden with			
D. During to next	rundown to end o maneuver	ect lead in run-do of arena, failure to		yond 1 stride but	prior ·	F: Jo A	E. Balking or running away snaffle/hackamore or medate with sna F. Jogging more than ½ circle or ½ J. Blatant disobedience, bucking, rearing Arena length while starting a circle, circling or executing rollback.								
A. Break o B. During Chang C. Joggin	the run around the leads beyond h	ne end of arena, fa alf way around s, but less than 11	ilure to E.	Failure to go bey Freezing up in sp		A. Cr B. Ar C. Un	Its pot to be con coked stops & backs dicipated stops controllable speed inging of tail	E, Kno F, Failt G, Failt	cking over markers ire to run pallem wil ire to oo past marke	ons, but should be scored according to severity: markers pattern within markers past markers on said pattern th; raising head on stops and turns					
		1960	/'nv	\n,0.0	WYO!	No for	ho o	/nov		Penalty Total					
Back#	Penalty	2	2							4	Total Score	PLACING			
206	Score	-1/2	-1/2	0	1/2	0	0	-1/2		2	64				
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15 Mar 20 DATE_

JUDGES SIGNATURE_

NV	Am MAN	erican	Rancl	h Hors	e Asso	ociatio Poor, -42 P	on Ran	ch Re	ining (Score S Good, +11/4.1	Sheet Excellent					
A. Failure B. in run t	nt Penalties: to remain more to to end, failure to o	he 20 ft from fenc change leads by 1 e at a jog or exitin	stride			A. Sp B. Us C. Ho	5 Point Penalties A. Spuring in front of the cinch B. Use of free hand to instill fear or praise C. Holding Saddle with free hand D. Kicking Out									
D. Delayir E. Over or 1 point A. Each ti B. Over or C. Failure D. During	ng lead change by under spinning lead repairies me out of lead de runder spinning le to be on the corr	y 1 stride by 1/8 of a turn educt 1 point/ accu	ımulative for each	1/4 of circle. See		A. F. B. P. C. B. D. E. E. B. F. Jo A	Score ailure to complete erforming Maneur acking more than quipment Faitures alking or running a giging more than rena length white r executing rollbace	vers in unspecifie 2 strides s sway ½ circle or ½ starling a circle,	•	G. Over spins of more than 1/4 turn H. Fall to ground by horse or rider I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden wit snaffle/hackamore or mecate with snaffle J. Blatant disobedience, bucking, rearing, etc. K. Failure to trol in on a trol-in pattern.						
A. Break o B. During Chang C. Jogging	the run around the leads beyond h	ne end of arena, fa lalf way around s; but less than 1/	ailure to E.	Fallure to go bey Freezing up in sp		A. Cr B. Al C. Ur	Its not to be con tooked stops & backs nticipated stops accontrollable speed ringing of tall	E. Kno F. Fail G. Fail H. Opt	cking over markers ure to run patiem w ure to go past mark	ithin markers	ed according to s	severity:				
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A Failure B. In run	int Penalties: e to remain more to end, failure to	the 20 ft from fence change leads by 1 e at a jog or exiting	stride		ć.	A. B. C.	Point Penalti Spunng in front Use of free hand Holding Saddle v Kicking Out	of the cinch to instill fear or p	rais e						
D. Delayi E. Over of I point A. Each B. Over C. Failury D. During to next	D. Delaying lead change by 1 stride E. Over or under spinning by 1/8 of a turn 1 point Penalities A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook B. Over or under spinning by 1/4 turn C. Failure to be on the correct lead in run-down D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next manetiver 2 Point Penalities A. Break of gait D. Failure to go beyond markers							-0-Score A. Failure to complete Pattern B. Performing Maneuvers in unspecified order C. Backing more than 2 strides D. Equipment Failures E. Balking or running away F. Jogging more than ½ circle or ½ Arera length white starting a circle, circling or executing rollback: G. Over spins of more than 1/4 turn H. Fall to ground by horse or rider I. More than 1 finger between reins of hand on reins except for Junior hor snaffle/hackamore or medate with s J. Blatant disobedience, bucking, rearl K. Failure to trol in on a trol-in pattern.							
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12

American Ranch Horse Association Ranch Reining Score Sheet

Very Good, +11/2 Excellent

Ж	MANEUVER SCORES -11/2 Extremel	y Poor, -1 Very Poor,	-½ Poor, 0 Correct,	+½ Good, +1 \
•	1/1/80 10			
Class	Name: Vol Youth		5 Point Penalties	

D. Failure to go beyond markers

E. Freezing up in spins or rollbacks

1/2 Point	Penalties:

- A Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penaltics

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
 C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of galt
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle

-0-Score

D. Kicking Out.

A. Failure to complete Pattern

A. Spurring in front of the cinch B. Use of free hand to instill fear or praise

C. Holding Saddle with free hand

- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/4 Arena length while starting a circle, circling or executing rollback
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between roins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, reading, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered		

- A. Crooked stops & backs B. Anticipated stops C. Uncontrollable speed
- Knocking over markers
 Failure to run pattern within markers
- - G. Fallure to go past markers on said pattern

Or 1/	2 the arena	na, por rece pract treates		f^{ϵ}		D. Wringing of tail		H. Opening mouth, raising head on stops and turns				
		1500	/2V	\0,000)\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	My Toppe	1/360 P.	/nwo v		Penalty Total		
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