

JACKSON COUNTY GOLF CLUB

COORDINATOR GUIDE

This document is intended to be a guide for tournament coordinators to answer basic questions regarding the coordination and conduct at JCGC golf tournaments. It is not intended to answer each question that may arise. If you need further help do not hesitate to ask any Board Member or some of the “old timers”. Keep in mind that “YOU” are in charge and all decisions are yours and you have the final say.

TOURNAMENT PREPARATION

- a. A tournament **HANDICAP/PARTICIPATION** sheet will be emailed to you from the CGA coordinator.
- b. Get the four (4) “Closest to the Pin” markers from the previous coordinator and mark with Course, Date, and Hole Number where it is to be used.
- c. Arrive at course 45-60 minutes before the first scheduled tee time.

TOURNAMENT FEE

All fees except cart and green fees are **OPTIONAL**. However, it is all or nothing (\$12.00 or nothing). The following is the amount of tournament fee and how it is divided.

- a. Tournament fee \$7.00
- b. Hole-In-One fee \$1.00
- c. Skins \$2.00
- d. Closest to the Pin \$2.00

- e. **Total \$12.00**

PAIRING GUIDELINE

1. Pairings and order of play will be determined by the use of a numbered drawing prior to beginning of play at all tournaments.
2. Each club member will have a partner of choice in making up a twosome that will be paired with another twosome to make foursomes.

3. Each player delegated to drive a cart will draw from a pool of numbers. There are 2 ones, 2 twos, 2 threes, etc. in the pool.
Drawing of #1 and #1 will be paired and 1st to tee off
Drawing of #2 and #2 will be paired and 2nd to tee off etc. etc.

BEFORE RELEASING GOLFERS FOR PLAY

1. Check with course cashier to insure your count and course is in agreement.
2. Insure golfers are paired up correctly, two-some, four-some.
3. Make any announcements: Examples: lift, clean and place, cart path only, where to leave score cards, roll in the fairways, and the scorekeeper for each group is responsible for marking correct tees for each player on the scorecard.
4. Encourage all players to move along so that their group plays each hole in no more than 15 minutes. We play 'READY GOLF'. This includes on the Tee Box. There is no need to wait for 'furthest away'. Local rules document, which is on the webpage, lists a number of strategies that will help play move at a pace that is enjoyable for all golfers.

AFTER PLAY IS FINISHED AND ALL CARDS ARE COLLECTED

1. Check the addition on each score card. (Experience has shown that 25% of golfers cannot add score correctly).
2. Correct scores as needed. No recored score should be larger than 2 x par plus 2. (ex.) par 5 max =12
3. Enter handicaps on the scorecard, ½ on the front 9 and ½ on the back 9. If handicap is an odd number, enter larger number on side of card with No. 1 handicap hole.
4. Subtract handicap from front and back nine scores to determine net scores and the winners.
5. If player does not have an established handicap, you must develop a handicap using the **CALLOWAY TABLE** below.

6.	ADJUSTED GROSS	HANDICAP
	68 69 70 71 72	no handicap
	73 74 75	½ of worst hole
	76 77 78 79 80	worst hole
	81 82 83 84 85	1 ½ worst holes
	86 87 88 89 90	2 worst holes
	91 92 93 94 95	2 ½ worst holes
	96 97 98 99 100	3 worst holes
	101 102 103 104 105	3 ½ worst holes
	106 107 108 109 110	4 worst holes
	111 112 113 114 115	4 ½ worst holes
	116 117 118 119 120	5 worst holes
	121 122 123 124 125	5 ½ worst holes
	126 127 128 129 130	6 worst holes
	-2 -1 0 +1 +2	H'cap Adjust

EXAMPLE

Maximum score for hole is 2 x par
 Score = 90 gross score
 90 = 2 worst holes
 2 worst holes = 8, 7 = 15
 90 = +2
 15 + 2 = 17
 90 - 17 = 73 net score

7. Subtract handicap from front and back nine scores to determine net scores and the winners.

DIFFERENT PARS FROM DIFFERENT TEE BOXES 'on the same hole'

A player from a back tee box (par 5) scores 5. His score = par.

A player from a front tee box (par 3) scores 4. His score = bogey

The player with par wins the hole, even though he took more strokes.

PURSE PAYOUT AMOUNTS

Tournament fee is divided into thirds; one for the front, one for the back, and one for the overall winner. PAYOUTS ARE TO BE ESTABLISHED AS FOLLOWS:

1. 1-10 Players... 1 Place; front nine, back nine, and overall
2. 11-18 Players.. 2 Places; front nine, back nine, and overall If two tie for 1st add 1st and 2nd money and split. (1st = 60% , 2nd = 40%)
3. 19+ Players.. 3 Places: front nine, back nine, and overall. If two tie for 1st, add 1st and 2nd money and split. If two tie for 2nd, add 2nd and 3rd money and split. (1st = 50% , 2nd = 30% , 3rd = 20%)

SKINS

To determine SKINS winners, review all scorecards by each hole and determine the golfer with the lowest score for each hole. If more than one golfer has similarly low score, the hole does NOT count for a skin. That uniquely low score for the hole qualifies the golfer for a skin on that hole. After determining the total number of skins for eighteen holes, divide the skins purse by the number of skins. That amount is what each skin is worth.

CLOSEST TO THE PIN

Collect all four of the closest to the pin markers. The last name recorded on the marker is valid for determining the payout. Divide the Closest to the Pin purse by the number of pin markers that were last signed on the present course to determine the payout for each.

HOLE-IN-ONE PURSE

At the end of all calculations there should be an amount equal at least to the number of JCGC members paying the tournament fee. It is suggested that any extra funds as a result of rounding be added to this purse.

PAYOUT DISTRIBUTION

Prepare an envelope for each winner and the hole-in-one pot. On the outside of the envelope put the player's name, tournament site, date, and amount won. Take the envelopes to the next scheduled tournament and distribute them to the winners present. Give undeliverable envelopes to Livingston Kelley. Winner envelopes will be available for pick-up at Livingston's Photo in Sylva for 30 days. ALL PAYOUTS NOT PICKED UP WITHIN 30 DAYS IS AUTOMATICALLY FORFEITED TO THE CLUB TREASURY.

POSTING WINNING RESULTS

Tournament winners by category; Front 9, Back 9, Over/All winning scores, 'Closest to Pin' and Skins, should be e-mailed or called immediately to the Current Club Webmaster.

Blair Yount at: blairyount@gmail.com or 828-506-3161

SCORE CARDS

- a. Each player's score should be individually reviewed in accordance with **EQUITABLE STROKE CONTROL** procedures and corrected. Please refer to and use the table below.

score	18 hole	9 hole	maximum
	<u>Course Handicap</u>	<u>Course Handicap</u>	<u>Posted on Any Hole</u>
	9. or less	4 or less	Double Bogey
	10. through 19	5 through 9	7
	20 through 29	10 through 14	8
	30 through 39	15 through 19	9
	40 and above	20 and above	10

- b. After all score cards have been reviewed and corrected, transmit each player's adjusted gross score via e-mail to Current Handicap Committee Chair:

Tom Tabor at tomtabor345@gmail.com

OR deliver cards to Livingston's Studio for pickup by Handicap Chair