## $3^{\text {rd }} \mathbf{- 6}^{\text {th }}$ Grade Triple Threat Basketball Rules

1. Teams must supply their own numbered jerseys of the same color (both light and dark if possible). Each player must bring gym shoes, street shoes will not be allowed.
2. Each team will need to supply one adult to run the clock or keep score during your game.
3. No shooting by non-playing teams during timeouts or breaks in games.
4. Games will be two 18 minute halves with running clock except in last minute of the second half and during timeouts. If a team is ahead by 15 points or more, continuous clock the final minute.
5. Zone defense or Man to Man defense is allowed
6. No full court press until 2 minutes left in second half. No press if up by 15 or more.
7. Each team will have two timeouts per game. One extra if overtime.
8. Two minute halftime (may be shortened if behind schedule)
9. First overtime is one minute (Clock will stop). Second overtime is sudden death (first team to score)
10. Players will be responsible for their own valuables. Locker rooms will not be provided.
11. Arguing with officials or any other unsportsmanlike behavior by players, coaches, and fans will not be tolerated. Sportsmanship is the major emphasis of the tournament.
12. Technical fouls will be automatic two points and possession of ball.
13. The three point arc will be used on courts that have the three point arc.
14. Bonus free throws will be shot on the $7^{\text {th }}$ foul. On the $10^{\text {th }}$ foul two shots will be awarded
15. Admission - $\$ 5$ adults/\$3 children
16. Full concession stand will be available. No outside coolers please.
