

Lots of Crazy Stuff Dart League Rules:

A match:

11 games of cricket

Teams:

Teams consist of 4, 5 or 6 players. A team needs at least 4 players per night however, each team is allowed two matches during the regularly scheduled season where they have only 3 players without it being considered a forfeit.

If playing with more than 4 players in a given night, evenly divide the games amongst all the players, except for game 11, you can still choose who plays that last game. The lineup must be filled in before the match begins. You cannot randomly decide who to put in as you go.

Start Time:

8 PM. Two players must be present to start by 8:15 PM or this could be considered a forfeit. While we hate to see a forfeit called as this is a recreational league, there have been problems in the past with teams who are consistently late, thus this necessary rule. A match can be started with just 2 players from each team present. Give a break, get a break!

Scoring:

The board keeps the score for you. The board reads on all flight hits (when a dart hits another dart that's stuck in the board). If a dart sticks in the board but doesn't register, manually register the dart. If a game goes too many rounds and the dart board cuts you off from finishing, the board will declare the winner.

League Fees:

The league fees are \$20 per team per league night. 100% of the league fees are returned back to the league in the form of prize money. As the dart games go, the two competing teams split the cost of each game. The visiting team is responsible for turning in the score sheets to Blueberry Hill or Pioneer for both teams the night of play. If score sheets are late by more than one week the visiting team will be subject to receiving 11 losses and will owe the \$40 & the other team receives 11 wins. If two teams play on neutral ground then they are both responsible for turning in the sheet and \$. If it does not get turned in, it does not count for either team and each team will owe \$20.

Forfeits:

3 players must be present to play the match during regular season play. When playing with 3 players, rotate the players through the games in the same order. 1, 2, 3, 1, 2, 3 etc. Any less than 3 players with no sub would be considered a forfeit. Help a team find a sub and good things will happen to you in your karma pool! Let's avoid forfeits, this is a fun league!

Playoffs: Only players who have played at least 1/3 of the regular season are eligible to play in playoffs. A team must have 4 eligible players to compete in the playoff matches. Any less than 4 players and it is a forfeit.

Plan accordingly during the season in case one of your people can't make the playoffs. You should at least have a 5th person who has played 1/3 of the time. Remember you can choose to play any given night during the regular season with 5 or more players as long as you evenly divide the games amongst those 5 players. This includes the playoffs, as long as all 5 (or more) have played at least 1/3 of the time. Any and all rule questions during playoffs will be decided by Lynn Sorice. If she is not available for some reason then Chris Borroff (works at Blueberry Hill on all dart nights) will make the decision.

Good luck & have fun!