

Ratings

Front Armor: 2

Flank Armor: 1

Speed: 3

Mobility: Tracked (T)

S-60x2 57mm Autocannons

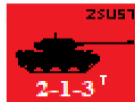
Ammunition: 300 rounds (5)

Armor: Steel (+4/+4)

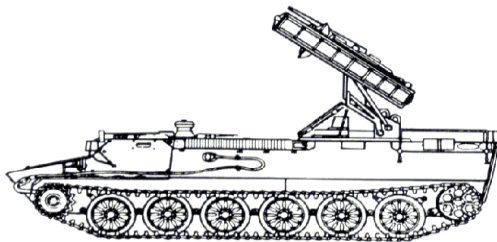
ZSU-57-2

Special Abilities: Air Defense

OPTICS: Infra-red (Driver Only)



Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
ZSU-57	SCAP*	3	4:8	5:8	5:8	4:6	4:4	3:3	2:3	—	—	—	—	—	—	—	5	—
	SCHE*	3	3	4	4	3	3	2	2	1	1	—	—	—	—	—		



SA-13

Ratings

Front Armor: 3

Flank Armor: 1

Speed: 3

Mobility: Tracked Amphibious (TA)

Special Abilities: Amphibious; Radar; Infra-red Homing Missile

OPTICS: Infra-red (Driver Only)

9K35M Surface to Air Missile System

9M333 Surface to Air Missiles

Ammunition: 8 Missiles (3)

Armor: Steel (+4/+4)



Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
SA-13	SA13 †	2	—	—	5:9	5:9	5:9	5:9	4:9	4:9	4:9	4:9	3:9	3:9	3:9	—	3	—

SA-13 utilizes Radar or Infra-red to detect

SA-13 Strela 10 Missile is Infra-red Homing SAM