

# Stickman Dwemer Construct Puzzlebox

Stickman Dwemer Construct Puzzleboxes are quality hand-crafted by puzzle artist Robert Yarger from walnut & sapele, (with maple accents and inlays). They are limited in edition to 60 completed pieces.

The Dwemer name comes from an ancient lost race of elves in the Elder Scrolls, well known for their skills in crafting mechanical items, similar to this style of box. This puzzle is initially of moderate difficulty, but once solved, all mechanical components come apart and can be recombined, (with some additional pieces found inside), to craft a more complex secondary solution mechanism. Crafting this second solution is a puzzle of its own, and in my opinion, the most fun aspect of this box.



Essentially with this box, puzzle solvers gets a taste of what designers get to do as they create a new design. I find it more enjoyable to design puzzles than to solve them myself. The beauty of this secondary solution is that the assembly of its pieces provides few clues to how it is solved. In essence, this box is three puzzles in one. An additional alternate solution was also planned for this project, but time and funding ran out.

Particular parts have noticeable sockets, rods, or odd mechanical shapes that appear to do nothing, but have obvious mechanical applications. These were crafted this way as part of this third solution design. It is my hope to revisit the project in the future, and perhaps offer these additional parts to those desiring to upgrade their version.