

# **Rappahannock Guild Competition Rules for- 2020 competition**

**Revised 11.10.2019**

## **General Rules overall:**

- Entries may be entered in one class in the competition per year and not in that class in subsequent competitions.
- The Competition Chairman will be the final authority for questions concerning any rules.

## **General Rules for floating Division decoys:**

- Entry must self-right from any position. The decoy will be placed in tank on its back to self-right. Only two attempts will be made for it to self-right. Swans do not have to self-right. Geese and Brant will be placed in tank on their sides.
- Each entry must have an anchor attachment.
- No machined turned decoys, or molded bodies or heads will be allowed in any Division.
- All entries must be a North American species.
- All entries must be painted in colors that represent winter plumage.
- No hybrid species allowed.
- No "Tip-up", "Butt-up" decoys allowed.
- Judges will examine all decoys hands-on. Final judging will be done 20 ft. from tank.
- Only species listed on the registration form will be judged in each Divisions, other species will be placed in Bench Class.

## **Division Rules:**

### **Rappahannock Gunning Decoy Division:**

#### **Carving Rules;**

- Wood and cork only
- No side pockets
- Primaries may be raised and undercut as long as they are not fragile.
- Lower mandible may be carved.
- No open bills.
- No detailed bills, carved nostrils or nails are allowed.

#### **Painting Rules;**

- No air brushing allowed.
- Major feather groups paint schemes must be simplistic.
- No feather splits or definitions other than outlining may be used.

- Stippling may be used to prevent hard lines.
- Tick marks may be painted on heads.
- Nail and nostril may be painted.
- Vermiculation may only be done with a fan brush, by tapping only.
- No flocking.

### **Chesapeake Bay Style Decoy Division:**

#### **Carving Rules;**

- Decoys must be made of wood, cork, foam, or stretched canvas.
- Undercut areas, wingtips, tails and necks must not be fragile.
- Inserts may be used.
- Feather splits may be carved.
- Detail carving of the bill is allowed.

#### **Painting Rules;**

- No restrictions on painting.

### **Windmill Point Foam Decoy Rules:**

#### **Carving Rules:**

- No restrictions.

#### **Painting Rules;**

- No Restrictions.

### **Silhouette Head Buoy Decoy Rules:**

#### **Carving Rules;**

- Simple and life-size as buoy will allow.
- Head width 1 inch maximum.
- Edges of head may be slightly rounded.
- No carved head detail.
- No carved eye channel.
- Eyes are optional.

#### **Painting Rules;**

- No air brushing, spray cans, dry brushing, or ragging.
- Major feather groups paint schemes must be simplistic.
- Stippling may be used to prevent hard lines.
- Tick marks may be painted on heads.
- Nail and nostril may be painted.
- Vermiculation may only be done with a fan brush, by tapping only.
- No flocking.

**Buoy Full Head Decoy Rules:**

**Carving Rules;**

- No restrictions.

**Painting Rules;**

- No restrictions.

**Canvas Decoys Rules:**

**Carving rules;**

IWCA rules apply.

**Painting Rules;**

IWCA rules apply.