

Announcing "Thoroughbred Open Invitational" A Basic Skills and Beyond Competition June 16-18, 2017

Hosted by: Thoroughbred Figure Skating Club

Sanctioned by: U. S. Figure Skating – Approval Number: 24870

Event Location: Lexington Ice Center 560 Eureka Springs Drive Lexington KY 40503

Competition Chairs:

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Levels: Youth: Snowplow Sam; Basic Skills1-6, Free Skate 1-6; Pre-Preliminary to

Senior (using the 6.0 scoring system) Adult: 1-6, Pre-Bronze and Bronze

Entry: ONLY ONLINE REGISTRATION WILL BE ACCEPTED no later than midnight Sunday May 21, 2017. Secure online registration and credit card payment will be available at www.tfscskating.org. Please have your membership number from U.S. Figure Skating OR BASIC SKILLS and your coach's name, phone and email address. You will be asked to provide a 25 word description of your artistic program. There may be some questions that are optional and you can choose to answer them or not at the end of the registration process. We would appreciate you taking the time to answer so that we may obtain feedback that will allow us to make this event even better in the future. During your online entry, you may purchase a message for your skater for the event program and souvenir items such as our custom competition tee shirt (skater names on back; front is our custom design.

Hotels Nearby:

Double Tree Suites by Hilton 2601 Richmond Rd. (859) 268-0020 TownePlace Suites by Marriott 1790 Vendor Way (859) 263-0018 Residence Inn 2688 Pink Pigeon Parkway (859) 263-9979 Homewood Suites 2033 Bryant Rd. (859) 543-0464

Entry Requirements: Skaters should purchase practice ice at initial registration and then will be able to choose their own practice ice sessions online after the event schedule is posted. Additional practice ice may be available for sale online after those that pre-register for their sessions have chosen them. Skater and Coaches schedules will be available via the web at tfscskating.com – the week of competition. ENTRY REFUNDS: are only available if the competition is not held or there is a death in the competitor's immediate family. There will be NO medical refunds given. If you register online, your refund will be returned to your credit card as soon as the competition committee determines that a refund is due. The convenience fee is not refundable for any reason; it is included in your overall fees.

Entry Fees:

First Event -- Free skate; Pre-Preliminary through Senior and all Adult Levels \$70 **Second Event** - Free skate; Pre-Preliminary through Senior and all Adult levels \$35

First Event -- **Basic Skills** Snowplow through Basic 8: \$50 **Second Event** -- **Basic Skills** Snowplow through Basic 8: \$25

First Event- Duets or Couples: \$35 each partner Second Event Duets or Couples: \$18 each partner

First Event Mini ensemble, Ensemble or Team event: \$20 each team member **Second Event** Mini Ensemble, Ensemble or Team Event: \$10 each team member

<u>Late entrants</u> -- will be at the discretion of the Competition Chairperson with input from the Referee -- and will include a \$25 late fee after May 15, 2016.

<u>USFS Test session</u> will be held on the same weekend as this competition on Friday June 16; please go to *tfscskating.org* to register for the test by June 01, 2017. Any questions? Contact: Dodie Copp Luchansky email: copp1848@aol.

General Eligibility & Liability: The competition is open to ALL skaters who are current members of a U.S. Figure Skating Basic Skills Program and/or are full members of U.S. Figure Skating. Non-members are eligible to compete but must become registered with our club or a Basic Skills Program before being eligible to participate. Skaters may compete at their test level as of the closing date of the entries, or one level higher, BUT not both levels in the same event. This event will be conducted under the rules set forth in the current edition of the U.S. Figure Skating Rulebook.

Eligibility will be based on skill level as of closing date of entries – May 21, 2017. All **Snowplow Sam and Basic Skills 1-6** skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances. For the **Free skate 1-6**, **Pre preliminary and above**, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

It is very important to the success of the competition that skaters are placed in the correct divisions. If, for whatever reason, the Local Organizing Committee discovers that a skater has been placed in a category that is below their class level, the chairman and referee will have the option to move the skater into the proper division, even if this has to be done the day of the competition. This will ensure that every event is as fair as possible to the competitors.

<u>Waiver:</u> U.S. Figure Skating and the clubs or organizers of competitions undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of their entries or participation therein, all entrants, their parents and guardians and officials shall be deemed to agree to assume all risks of injury to their person and property resulting from, caused by or connected with, the conduct and management of the competition, and to waive and release any and all claims which they may have against any officials, U.S. Figure Skating, the club hosting the competition, and against its officers, and their entries shall be accepted only on such condition. See Rule 1600.

<u>Awards</u> – Everyone will receive an award. All events will be final rounds. Medals will be awarded to first thru fifth place places. ALL other places will receive participant ribbons. ALL awards will be made shortly after each event. Skaters should report to the awards area promptly in competition attire and skates. A team trophy will be awarded to the club, other than the host club, that accumulates the most team points.

<u>Schedule of Events</u> - Will be posted on the Official Club Bulletin Board and our website -- www. tfscskating.org - the week of the event.

<u>OFFICIALS:</u> Will be three judges, not related to the competitors, for each event. Judges may be any official U.S. Figure Skating or Skate Canada judge or any other qualified eligible or ineligible person in skating who is a U.S. Figure Skating member and/or Basic Skills member.

PRACTICE ICE - Practice ice will be available on Friday afternoon and on event day. You may pre-register for \$12 or pay \$15.00 at the door if there are spaces available. Our goal is a maximum of 20 skaters will be allowed on the ice during any one- twenty minute session. You may sign up for NO MORE THAN TWO SESSIONS on a first come first served basis.

<u>MUSIC</u> – Basic Skills "Program Event" music for levels 1-8 and Snowplow Sam/Tots will be provided by Thoroughbred FSC and can be downloaded from our website: **tfscskating.org**. This music for Basic Skills 1-8 Programs is the same music used in other SEGL area competitions for Basic Skills events. The music for all other free skating programs and showcases must be provided on CD's by the skater as you enter and register with our welcoming committee. The event CD's should be clearly marked with the name of the skater, event entered and length of music (not skating time). All music must be on CDs only (no tapes will be accepted). *Due to compatibility and reliability reasons no music may be submitted on re-recorded "CD-RW" discs*. Competition music is to be turned in at the time of registration; with skater/coach having a backup copy with them at rink side. The organizing committee will not accept responsibility for damage or loss of music but will take every precaution to ensure their safety. Rules governing music selection can be found in the U.S. Figure Skating rulebook, rules 4040. All music CDs will be eligible for pick up at the registration table after awards are given for that event.

<u>VIDEO TAPING AND PHOTOGRAPHS</u> – We hope to have these services available. If we cannot contract with a suitable vendor, then you may take your own non-flash photography and video in the ice center.

FACILITY: The arena surface is 85' x 180'. There will be designated Locker Rooms for males and females, A snack bar is located in the lobby with lobby seating, There is a pro shops and a miniature golf course on site.

EVENT SOUVENIRS: You are encouraged to "Pre-order" your custom competition Tee-shirt online when you register and enter our event.

COACH INFORMATION: US Figure Skating Rule MR 5.11 Coach Registration To be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

A. Must be a current full member of U.S. Figure Skating either through a member club or as an individual member;

- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of Students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5million aggregate.

For Basic Skills ONLY coaches: Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential. If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

JUDGING SYSTEM The 6.0 Majority Judging System will be used for all events

REGISTRATION Registration will open one and half hours prior to the first event and close promptly after the last event. The registration table will be located in the rink lobby. Please register promptly.



BASIC PROGRAM EVENT: SNOWPLOW SAM - BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. **Download Music** www.tfscskating.org; We are using the same music used in other SEGL area competitions for Basic Skills events.

- •Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- •To be skated on half ice
- •The skater may use elements from a previous level
- •A .2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rule/standard
SnowPlow Sam 1-3	1:00 +/-10 max.	 March followed by a two-foot glide and dip Forward two-foot swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
Basic 1	1:00 +/-10 max.	 Forward two-foot glide and dip Forward two-foot swizzles, 6-8 in a row Beginning snowplow stop on two-feet or one-foot Backward wiggles, 6-8 in a row
Basic 2	1:00 +/-10 max.	 Forward one-foot glide, either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 +/-10 max.	 Beginning forward stroking showing correct use of blade Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive Forward slalom Beginning backward one-foot glide, either foot Moving forward to backward two-foot turn on a circle
Basic 4	1:00 +/-10 max.	 Backward one-foot glides, right and left Forward outside edge on a circle, clockwise or counter clockwise Forward crossovers, 4-6 consecutive, both directions Beginning two-foot spin, 2-4 revolutions Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:00 +/-10 max.	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, 4-6 consecutive, both directions Advanced two-foot spin, 4-6 revolutions Forward outside three-turn, right and left Hockey stop
Basic 6	1:00 +/-10 max.	 Forward inside three-turn, right and left Bunny Hop Forward spiral on a straight line, right or left Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry T-stop, right or left



EVENT: Pre-Free Skate - Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	 Forward inside open Mohawk from a standstill position (R to L and L to R) Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise
		 One-foot upright spin, optional entry and free-foot position (minimum three revolutions) Mazurka
		Waltz jump
Free Skate 1	1:15 max.	 Forward power stroking, 4-6 consecutive strokes Backward outside three-turns, right and left Upright spin, entry from backward crossovers - minimum 4-6 revolutions
		Toe loop
		Half flip jump Alternation formula activity and inside an independent activity.
Free Skate 2	1:15	 Alternating forward outside and inside spirals on a continuous axis (2 sets)
Free Skale Z	max.	Backward inside three-turns, right and left
	illax.	Beginning back spin, up to two revolutions
		Half Lutz
		Salchow jump
Free Skate 3	1:15	Alternating Mohawk/crossover sequence, right to left and left to right
	max.	Waltz three-turns, clockwise and counterclockwise
		 Advanced back spin with free foot in crossed leg position, min 3 revs
		Loop jump
		Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15	Forward power 3's, 2-3 consecutive sets, right or left Sit only minimum three revolutions.
Free Skale 4	_	Sit spin - minimum three revolutionsHalf loop jump
	max.	Flip jump
Free Skate 5	1:15 max.	 Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz jump-loop jump combination Lutz jump

		Forward power pulls, right and left
Free Skate 6	1:15	Split jump or stag jump
	max.	 Camel, sit spin combination - minimum of four revolutions total
		 Waltz jump, ½ loop, Salchow jump sequence
		Axel jump

EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards
		Waltz jump
Beginner	1:15	• ½ jump of choice
	max.	 Forward two-foot or one-foot spin - minimum three
		revolutions (free leg position optional)
		Forward or backward spiral
		Toe loop jump
High	1:15	Salchow jump
Beginner	max.	 Forward scratch spin - minimum three revolutions
		 Forward or backward spiral

EVENT: NO TEST - PRELIMINARY COMPULSORY MOVES

- Elements skated on ½ ice
- Elements may be performed only once
- · Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	 Loop jump Jump combination to include a toe loop (may not use a loop or Axel) Solo spin - sit or camel spin - minimum three revolutions Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre- Preliminary	1:15 max.	 Toe Loop jump Jump combination: single/single (no Axel) Sit spin or camel spin - minimum three revolutions Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	 Lutz jump Jump combination: single/single (may include Axel) Back upright spin - minimum three revolutions Forward inside spiral

EVENT: COMPULSORY MOVES

- 1.Basic Skills Juvenile: Elements skated on ½ ice
- 2. Intermediate Senior: Elements skated on full-ice
- 3. Elements may be performed only once
- 4. Music is not allowed

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	 Single Toe Loop Jump combination: single/single (no Axel) Sit spin or camel spin - minimum three revolutions Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	 Single Lutz Jump combination: single/single (may include Axel) Back upright spin - minimum three revolutions Forward inside spiral
Pre – Juvenile	1:15 max.	 Single jump (may include Axel) Jump combination: single/single (may include Axel) Layback spin or camel spin - minimum three revolutions Step sequence - circular
Juvenile & Open Juv.	1:15 max.	 Single Axel Jump combination: single/single or double/single Layback spin or camel spin - minimum three revolutions Step sequence - circular
Intermediate	1:30 max.	 Double Salchow or double toe loop Jump combination: single/single or double/single Flying spin, minimum five revolutions Step sequence – straight line
Novice	1:30 max.	 Double loop Jump combination: double/single or double/double Flying spin - minimum five revolutions Step sequence - straight line
Junior	1:30 max.	 Double flip Jump combination: double/double or triple/double Combination spin - minimum 10 revolutions Step sequence - straight line
Senior	1:30 max.	 Double Lutz Jump combination: double/double or triple/double Combination spin - minimum 10 revolutions Step sequence - straight line

Event: ADULT COMPULSORY MOVES

General event parameters:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Elements		
		Falling and Recovery		
Adult 1	1:30 +/- :10	Forward Marching		
	sec	Forward two-foot glide		
		 Forward swizzle (4-6 in a row) 		
		 Forward snowplow stop – two feet or one foot 		
		 Forward skating across the width of the ice 		
Adult 2	1:30 +/- :10	Forward one-foot glides		
	sec	Forward slalom		
		Backward skating		
		Backward swizzles, 4-6 in a row		
		Forward stroking using the blade properly		
Adult 3	1:30 +/- :10	 Forward half-swizzle pumps on the circle, 6 to 8 in a row, 		
	sec	clockwise and counterclockwise		
		Backward skating to a long two-foot glide		
		Forward chasses on a circle, clockwise and counterclockwise		
		Backward snowplow stop, Right and Left		
		Forward outside edge on a circle, right and left		
Adult 4	1:30 +/- :10	Forward inside edge on a circle, right and left		
	sec	Forward crossovers, clockwise and counterclockwise		
		Backward one-foot glides, right and left		
		Hockey stop, both directions		
		Backward outside edge on a circle, right and left		
Adult 5	1:30 +/- :10	Backward inside edge on a circle, right and left		
	sec	Backward crossovers, clockwise and counterclockwise		
		Forward outside three-turn, right and left		
		Beginning two-foot spin		
		Forward stroking with crossover end patterns		
Adult 6	1:30 +/- :10	Backward stroking with crossover end patterns		
	sec	 Forward inside three-turn, right and left 		
		T-stop		
		• Lunge		
		Two-foot spin into one-foot spin		
		Must have passed no higher than adult pre-bronze free skate test or		
Adult Pre-Bronze	1:40 max	pre-preliminary free skate test.		
		Refer to the current U.S. Figure Skating Rulebook #4600 for specific		
		requirements.		
Adult Bronze	1:50 max	Must have passed no higher than adult bronze free skate test or the		
		preliminary free skate test.		
		Refer to the current U.S. Figure Skating Rulebook #4590 for specific		
		requirements.		

EVENT: Pre-Free Skate - Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	 Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise One-foot upright spin, optional entry and free-foot position (minimum three revolutions) Mazurka Waltz jump
Free Skate 1	1:40 max	 Forward power stroking, 4-6 consecutive strokes Upright spin, entry from backward crossovers - minimum 4-6 revolutions Toe loop jump
		Half flip jump
Free Skate 2	1:40 max.	 Alternating forward outside and inside spirals on a continuous axis (2 sets) Beginning back spin, up to two revolutions Half Lutz Salchow jump
Free Skate 3	1:40 max	 Alternating Mohawk/crossover sequence, right to left and left to right Advanced back spin with free foot in crossed leg position, min 3 revs Loop jump Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:40 max.	 Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Half Loop jump Flip jump
Free Skate 5	1:40 max.	 Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz-loop jump combination Lutz jump
Free Skate 6	1:40 max.	 Split jump or stag jump Camel, sit spin combination - minimum of four revolutions total Waltz jump, ½ loop, Salchow jump sequence Axel jump

EVENT: Introductory Levels Free Skate Program

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump	Max. 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	 Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump. 	Max. 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests

EVENT: 2016-17 Test Track Free Skate – Introductory through Senior levels

- 1 Skaters may <u>not</u> enter both a Well-Balanced Free Skate or Introductory Level event and a Test Track Free Skate event at the same non-qualifying competition.
- 2 Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 3 Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- 4 Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- 5. The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre- Preliminary 1:40 maximum	 Maximum of 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps:	Maximum of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels). Max. 2 jump combinations or sequences Max. 2 of any same type jump 	 Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels). Max. 2 jump combinations or sequences Max. 2 of any same type jump 	 Maximum of 2 spins: One spin in one position, no change of foot (Min. 3 revolutions) One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly. 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre- juvenile free skate test

Level	Jumps	Spins	Step Sequences	Qualifications
Juvenile 2:15 +/- 10 sec.	 Maximum of 5 jump elements: Any single jumps, including Axel, are permitted. Max. 2 jump combinations or sequences Max. 2 of any same type jump 	One solo spin in one position, no change of foot (Min. 4 revolutions). One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) Only solo spin may fly	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate 2:40 +/- 10 sec.	 Maximum of 6 jump elements: Any single jumps. Double jumps permitted: double Salchow and double toe loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	 Maximum of 2 spins: One must be a flying spin (min 5 revolutions), One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot). 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.	 Maximum of 7 jump elements for men and 6 for ladies: Any single jumps. Double jumps permitted: double Salchow, double toe loop and double loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	Maximum of 3 spins, of a different nature: • One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) • The other spins are the option of the skater (min 6 revolutions per foot) • All spins may fly	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test

Senior	Maximum of 8 jump elements	Maximum of 3 spins of a	Men:	Skaters must
	for men and 7 for ladies:	different nature:	Two different	have passed at
Ladies: 4:00 +/-	 Any single jumps. 	 One spin in one 	step sequences,	least the U.S.
10 sec.	 Must include at least 	position (Min. 6	one being of	Figure Skating
Men:	four different double	revolutions)	advanced	junior free skate
4:30 +/- 10 sec.	jumps, one must be a	 One flying spin 	difficulty, both	test
	double Lutz.	(Min. 6	fully utilizing the	
	 Triple jumps are not 	revolutions)	ice surface.	
	permitted	One combination spin	(See rule 4105	
	 Maximum of 3 jump 	consisting of all three basic	for remarks)	
	combinations or	spin positions and one		
	sequences	change of foot (2 per	Ladies:	
	 Max. 2 of any same 	position, min. 5 revolutions	One step	
	type jump	per foot	sequence of	
	•		advanced	
			difficulty,	
			covering the full	
			ice surface and	
			either one spiral	
			sequence or	
			choreographic	
			sequence. (See	
			rule 4104 &	
			4105 for	
			remarks.)	

EVENT: Well Balanced Program Free Skate

General event parameters:

- •Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition
- •Skaters will skate to the music of their choice. Vocal music is permitted.
- •Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.

6.0 Judging System will be used

Level	Jumps	Spins	Step Sequence
No Test 1:40 sec max	Max 5 jump elements All single jumps allowed except for the single Axel No single Axels, double, triple or quadruple jumps allowed Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. Jump sequences limited to a maximum of 3 single jumps	Max 2 spins: Spins must be of a different character (For definition see rule 4103E) Minimum three revolutions each. Spins may change feet and/or position and may start with a fly	Step sequence* Must use one-half the icesurface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence
Pre Preliminary 1:40 sec max	Max 5 Jump Elements • All single jumps, including the single Axel, allowed ○ No double, triple or quadruple jumps allowed ○ Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or jump sequences ○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. ○ Jump sequences limited to a maximum of 3 single jumps	Max 2 spins: a)Spins must be of a different nature b) Spins may change feet and/or position. c) Spins may start with a fly. d)Minimum of 3 revolutions	Step sequence* Must use one-half the icesurface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence
Preliminary 1:30+/- 10 sec	Max 5 Jump Elements • 1 must be an Axel or a waltz jump-type jump* • All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) • Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed • An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination • Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or sequences • Jump combinations limited to 2 jumps	Max 2 spins:	Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence

PRE-JUVENILE 2:00+/-10 sec	except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted Jump sequences limited to a maximum of 3 single or double jumps. Max 5 Jump Elements 1 must be an Axel-type jump* All single and double jumps allowed except for the double Axel No triple or quadruple jumps allowed An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps, in jump sequences or in jump combinations Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted Jump sequences limited to a maximum of 3 single or double jumps	Max 2 Spins 1 spin combination, with or without change of foot* May start with a flying entry Min 6 revs 1 spin with only 1 position* No change of foot May start with a flying entry Min 4 revs These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E)	Max 1 Sequence Step Sequence Must fully utilize the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements Jumps may be included in the step sequence
		J ()	

Adult-Free Skate

- •Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- •Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- •Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- •Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.
- •The following deductions will be taken:
- 0.1 from each mark for each technical element included that is not permitted in the event description.
- -0.2 from the technical mark for each extra element included.
- -0.1 from the technical mark for any spin that is less than the required minimum revolutions

Level	Jumps	Spins	Step sequence
ADULT GOLD 2:40 max * means element is required	 Min 1*, max 3 combinations or sequences 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps Each jump may be repeated only once, and only as part of combination or sequence All single jumps, including an Axel-type jump, are permitted, as are the following double jumps: double toe loop, double Salchow. No double-double jump combinations or sequences are permitted Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted 	 Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 4 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position 	Max 1 Step Sequence 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.

	T	T	Γ
	Max. 5	Max. 2	Max. 1 To be chosen from:
	•Min. 1*, max. 2 combinations or sequences	•Spins must be of different	
ADULT SILVER	•One combination/sequence may consist of three jumps, and the othermay have only two	character (for definition, see U.S. Figure Skating rule 4103E) •Min.3 revolutions total if no	•Step sequence or
2:10 max * means element is required	jumps •Additional jump sequences which contain non-listed jumps of not more than one revolution (i.e. mazurkas, half-loops, etc.) performed as part of connecting footwork preceding single jumps are permitted	•Min. 3 revolutions total if no change of foot •Min. 3 revolutions each foot if change of foot •Min. 2 revolutions in position	•Spiral sequence (any pattern) Must use at least ½ ice surface Additional moves in the field, spiral and
	Each jump may be repeated only once, and only as part of combination or sequence		step sequences will not be counted as elements but will be counted as transitions and
	•All single jumps are permitted, including an Axel-type jump.		marked as such.
	•No double or triple jumps are permitted		
	Max. 4	Max. 2	Max. 1
	•Min. 1*, max. 2 combinations or sequences;	•Spins must be of different	To be chosen from:
ADULT BRONZE 1:50 max	•One combination/sequence may consist of three jumps, and the other may have only	character (for definition, see U.S. Figure Skating rule 4103E)	•Step sequence or
*	two jumps	•Min. 3 revolutions total if no change of foot	•Spiral sequence (any pattern)Must
* means element is required	•Each jump may be repeated only once, and only as part of combination or sequence (maximum of 2 of any jump)	•Min. 3 revolutions each foot if change of foot	use at least ½ ice surface
	•All single jumps are permitted (except Axel)	•Min. 2 revolutions in position	Additional moves in the field, spiral and
	•No Axel, double or triple jumps are permitted	•No flying spins are permitted	step sequences will not be counted as elements but will be counted as transitions and marked as such.
	Max. 4	Max. 2	Max. 1
ADULT PRE BRONZE	•Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included	•Min. 3 revolutions •No flying spins are permitted	•Connecting steps throughout the program are
1:40 max * means element	•One jump combination/sequence may consist of three jumps, and the other may have only two jumps.		required
is required	•Each jump may be repeated only once and only as part of combination or sequence (maximum of 2 of any jump)		
	•Only single and half-revolution jumps are allowed		
	•No Lutz, Axel or double jumps are allowed		

EVENT: Adult 1-6 Free Skate, Adult Pre-Bronze and Adult Bronze Program Event

General event parameters:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- · Vocal music is allowed
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Elements
		Falling and Recovery
Adult 1	1:30 +/- :10	Forward Marching
	sec	Forward two-foot glide
		 Forward swizzle (4-6 in a row)
		 Forward snowplow stop – two feet or one foot
		 Forward skating across the width of the ice
Adult 2	1:30 +/- :10	Forward one-foot glides
	sec	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
		 Forward stroking using the blade properly
Adult 3	1:30 +/- :10	 Forward half-swizzle pumps on the circle, 6 to 8 in a row,
	sec	clockwise and counterclockwise
		Backward skating to a long two-foot glide
		Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
		Forward outside edge on a circle, right and left
Adult 4	1:30 +/- :10	Forward inside edge on a circle, right and left
	sec	Forward crossovers, clockwise and counterclockwise
		Backward one-foot glides, right and left
		Hockey stop, both directions
		Backward outside edge on a circle, right and left
Adult 5	1:30 +/- :10	Backward inside edge on a circle, right and left
	sec	Backward crossovers, clockwise and counterclockwise
		 Forward outside three-turn, right and left
		Beginning two-foot spin
		 Forward stroking with crossover end patterns
Adult 6	1:30 +/- :10	Backward stroking with crossover end patterns
	sec	 Forward inside three-turn, right and left
		• T-stop
		Lunge
		Two-foot spin into one-foot spin
		Must have passed no higher than adult pre-bronze free skate test or
Adult Pre-Bronze	1:40 max	pre-preliminary free skate test.
		Refer to the current U.S. Figure Skating Rulebook #4600 for specific
		requirements.
Adult Bronze	1:50 max	Must have passed no higher than adult bronze free skate test or the
		preliminary free skate test.
		Refer to the current U.S. Figure Skating Rulebook #4590 for specific
		requirements.

SPIN EVENTS

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	Upright one-foot spin (3)Upright two-foot spin (3)Sit spin (3)
High Beginner	1:30 max.	 Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
No-Test	1:30 max.	Upright one-foot spin (3)Upright two-foot spin (3)Sit spin (3)
Pre – Preliminary	1:30 max.	 Upright one-foot spin (3) Upright back scratch spin (3) Sit spin (3)
Preliminary	1:30 max.	 Forward scratch to back scratch spin (3) Combination spin with no change of foot (4) Sit spin (3)
Pre – Juvenile	1:30 max.	 Camel spin (3) Combination spin – camel to sit spin; no change of foot (6) Forward to backward scratch spin (3 per foot)
Juvenile & Open Juv.	1:30 max.	 Sit spin (4) Combination spin – with change of foot; optional change of position (4 per foot) Girls – layback spin (4); Boys – camel spin (4)
Intermediate	1:30 max.	 Flying camel spin (5) Sit spin to backward sit spin (4 per foot) Combination spin - change of foot & change of position (4 per foot)
Novice	1:30 max.	 Choice of camel, sit or layback spin (6) Camel spin to backward camel spin (4 per foot in position) Combination spin – change of foot & two changes of position (2 per position & 5 per foot)
Junior	1:30 max.	 Flying sit spin or flying reverse sit spin (6) Solo spin of choice (6) – may not fly Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)
Senior	1:30 max.	 Flying spin of choice (6) Solo spin of choice (6) – may not fly Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)

JUMP EVENT

- 1Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated ½ ice; Juvenile senior will be skated on full ice
- 3 Jumps with an "*" must be preceded with connecting steps (intermediate senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	 Waltz jump (from backward crossovers) ½ flip or ½ Lutz Single Salchow
High Beginner No-Test	1:15 max.	 Waltz jump (from backward crossovers) Single Salchow Jump combination – waltz jump-toe loop Single toe loop Single loop
Pre – Preliminary	1:15 max.	 Jump combination – Any two ½ or single revolution jumps (no Axel) Single toe loop Single flip Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	 Single flip Single Lutz Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	1:15 max.	 Single Axel Single or double jump Jump combination – single/single (no Axel)
Juvenile & Open Juv.	1:15 max.	 Single Axel Double Salchow Jump combination – single/single or double/single (no Axel)
Intermediate	1:30 max.	 Single Axel Double loop* Jump combination – double/single (no Axel)
Novice	1:30 max.	 Double loop Double flip* Jump combination – double/double (may be double Axel)
Junior	1:30 max.	 Choice of double or triple jump Double or triple flip* Jump combination – double/double (may be double Axel)
Senior	1:30 max.	 Choice of double or triple jump Double or triple Lutz* Jump combination – double/double or triple/double (may be double Axel)

2017 SOLO DANCE EVENTS BEING OFFERED:

Solo Pattern Dance Event: This event is <u>NOT</u> part of the National Solo Dance Series. However, it will be conducted following the same rules. **No points will be earned for National Solo Dance Credit**. The solo pattern dance event is comprised of two dances at each level. This event is being offered at the preliminary, pre-bronze, bronze, pre-silver, silver, pre-gold, and gold levels

General event parameters:

- 1. Levels are based upon the skaters' highest pattern dance test passed.
- 2. A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- 3. The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30th July 2nd), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
- 4. Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January 1-		anuary 1- April 1 st -		July 1 st -		October 1st -	
	March	1 31 st	June	30 th	Septe	mber 30 th	Decer	nber 31 st
Preliminary	1.	Dutch Waltz	1.	Rhythm Blues	1.	Canasta Tango	1.	Rhythm Blues
	2.	Canasta Tango	2.	Dutch Waltz	2.	Rhythm Blues	2.	Dutch Waltz
Pre-bronze	1.	Swing	1.	Fiesta Tango	1.	Cha-Cha	1.	Swing
	2.	Cha-Cha	2.	Swing	2.	Fiesta Tango	2.	Cha-Cha
Bronze	1.	Hickory Hoedown	1.	Ten Fox	1.	Willow Waltz	1.	Hickory Hoedown
			2.	Hickory Hoedown	2.	Ten Fox		
	2.	Willow Waltz					2.	Willow Watz
Pre-silver	1.	Fourteenstep	1.	Foxtrot	1.	European	1.	Fourteenstep
	2.	European Waltz	2.	Fourteenstep		Waltz	2.	European Waltz
					2.	Foxtrot		
Silver	1.	American Waltz	1.	Rocker Foxtrot	1.	Silver Tango	1.	American Waltz
	2.	Silver Tango	2.	American Waltz	2.	Rocker Foxtrot	2.	Silver Tango
Pre-gold	1.	Killian	1.	Paso Doble	1.	Killian	1.	Paso Doble
]	2.	Blues	2.	Starlight Waltz	2.	Blues	2.	Starlight Watlz
Gold	1.	Viennese Waltz	1.	Westminster	1.	Viennese Waltz	1.	Westminster
	2.	Argentine Tango		Waltz				Waltz
			2.	Quickstep	2.	Argentine Tango	2.	Quickstep

Refer to the 2017 Solo Dance Series Handbook for the solo pattern dance event rules, test requirements and details found at http://www.usfigureskating.org/Programs.asp?id=479

Solo Combined Event:

The solo combined dance event is comprised of both of the following:

1.) JUVENILE, INTERMEDIATE, NOVICE:

One solo pattern dance chosen by the referee out of two possible dances as selected by U.S. Figure Skating. This dance will not be posted until the starting order is posted at the competition.

Pattern Dance Selection for Juvenile: Willow Waltz and Fourteenstep Pattern Dance Selection for Intermediate: European Waltz and Rocker Foxtrot Pattern Dance Selection for Novice: Viennese Waltz and Blues

JUNIOR, SENIOR: One solo short dance

2.) One solo free dance

The pattern dances competed in the combined dance event are separate from those in the solo pattern dance event and the results will not count towards the solo pattern dance event or results

This event is offered at the juvenile, intermediate, novice, junior and senior levels. Refer to the 2017 Solo Dance Series Handbook found at http://www.usfigureskating.org/Programs.asp?id=479 for the combined event rules and details.

Shadow Pattern Dance:

The shadow pattern dance event is offered for the preliminary through senior levels. Refer to the 2017 Solo Dance Series Handbook found at http://www.usfigureskating.org/Programs.asp?id=479 for the shadow pattern dance rules and event details

National Solo Dance Series - Shadow Dances:

Preliminary: Rhythm Blues
Juvenile: Cha Cha
Intermediate: Fourteen Step
Novice: Rocker Foxtrot
Junior: Kilian

Senior: Quickstep

Event: Artistic/Showcase

Artistic and Showcase events are open to skaters in Basic Skills, Free Skate, Limited Beginner through senior and Adult 1-6 thru Adult Silver. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. The determination of level will be based upon test requirement at the entry deadline. Vocal music is permitted. Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A .2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

NOTE: Skaters may enter only one each duet, mini production or production event.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Non-qualifying Showcase Guidelines posted on www.usfigureskating.org.

Artistic/Showcase categories include:

Artistic/Dramatic Event: Solo Showcase program utilizing intense emotional qualities to depict a choreographic theme. Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions. Props and scenery are permitted

Light Entertainment: Solo Showcase program emphasizing choreographic expressive qualities such as comedy, love and mime – to develop a character -- while incorporating skating skills. Showcase program should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions. Props and Scenery are permitted

Duets: Theatrical/artistic performances by any competitors in groups of two. **Duets must compete at the highest test level of the two skaters.** Props and scenery ARE permitted.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	1:00 Max
Adult Showcase	Single jumps only. No axels.	Skaters must be at least 21 years of age and may have passed no higher than the Adult Bronze Free Skating test	1:40 max
Beginner Showcase	Single jumps only No axels or double jumps permitted.	Must have passed no U.S. Figure Test	1:30 Max
Pre Preliminary/ Preliminary	Single jumps only Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate.	1:40 Max
Pre-Juvenile Juvenile Showcase	Single jumps only. Axels are permitted, but no double jumps allowed.	Skaters may have passed the Pre -Juvenile but no higher than the Juvenile Free Skating test	2:10 max
Intermediate Novice	Up to 1 double jump.	Skaters may have passed the Intermediate but no higher than the Novice Free Skating test	2:10 max
Junior/Senior Showcase	Up to 2 doubles only	Skaters may have passed their Junior Free Skating test or higher	2:40 max

Mini Production Ensembles: Theatrical performances by three to seven competitors. Props and scenery are permitted. Programs are performed under full arena lighting. Time is 3:10 max

Production Ensembles: Theatrical performances by eight to 30 skaters. Props and scenery are allowed. Programs are performed under full arena lighting. Time is 6:15 max

Event: Interpretive

Competition Format

Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee / LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements. Following the 4 minute warm-up all skaters except for the first skater will be escorted to a soundproof locker room or another area of the arena. The first skater will hear the music one more time and then perform a program to the music. As each skater performs the next skater in line will be allowed to hear the music for the second time before they perform to the music. The listening skater will not be allowed to view the performing skater.

Levels

Levels will be based on highest US Figure Test Passed. Will be able to skate one level higher.

Judging Rules:

Skaters are judged on originality, pattern, technical (the ability to include jumps and spins) and music interpretation/expression.

Spins and jumps performed must be appropriate to competition level.

Time: Music Duration

Level	Time
Basic Skills	1:00 minute
Free Skate 1- 6	1:00 minute
No Test/ Pre Preliminary	1:00 minute
Preliminary	1:30 minutes
Prejuvenile/Juvenile	1:30 minutes
Intermediate/Novice	1:30 minutes
Junior/Senior	1:30 minutes
Adults	1:15 minutes

Coaching: There is to be no instruction allowed during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.

Event: Theatre on Ice

TFSC welcomes any clubs with Theatre on Ice teams to our competition. To arrange an event or an exhibition, please contact one of our competition co-chairs. Theatre on Ice events will follow the outline set forth on the U.S. Figure Skating non-qualifying page competition page for TOI.

COMPETITION CHECKLIST ENTRY BY: MIDNIGHT May 21, 2017 ONLINE ENTRY AT: www.tfscskating.com

Name_	Last			Age	Sex	
Address	Last S		First City			
State	Zip	Email Address				
Area Co	ode/Phone #		Birth date			
U.S. Fig	gure Skating / Basic S	kills number	Highest test Le	vel Passed MIF		
Highest	test Level passed Fre	ee Skate	Highest			
Progran	n/Club Affiliation					
Coach's	s Name					
Coach's	Email Address					
Coach's	Area Code/Phone #_					
Certification of holds the Thoro	Competitor: The Cor oughbred Figure Ska		enter the events ch ce Center harmles	necked. It is agreed is signed and all li	ANCELED. that the competitor and faighter in the competitor and failed in the competitor and failed in the competition and fai	
		e; Pre-Preliminary throu estyle; Pre-Preliminary				
		Skills Snowplow throug c Skills Snowplow throu				
		r Couples: \$35 each pa s or Couples: \$18 each				
		emble, Ensemble or Te Ensemble, Ensemble o				
Additional Event Additional Event	\$ \$ \$ \$					
If not a current U.S	. Figure Skating Basic S	kills Member – add \$12 T o	otal: \$			
Practice Ice:	Session 1 twent	y minutes \$10	_Session 2 twenty m	ninutes \$10		
Total Amount	Due \$					
		Partners must fill	out separate regist	ration forms		
Duet Partners N	Name					
Mini Ensemble	, Ensemble or Team	Event Names				