



## OPERATION: MOLTEN STORM

A 30k Narrative event at Briscon!

[Briscon](#) is being hosted by the Brisbane Gaming Society. This event is being run by [Pubhammer](#), a small Gaming Community located in Annerley. We would like to note this our first Public Event outside of our club. This event will be a Narrative Driven Event; details can be found below.

Event Organisers: **Hassan "Teddy" Bulhan & Robert Davis**

Facebook Event: [Operation: Molten Storm](#)

Emails: [Hbulhan@gmail.com](mailto:Hbulhan@gmail.com) & [thegaemlostu@gmail.com](mailto:thegaemlostu@gmail.com) please email us your lists and Inquiries.

Special thanks to the blokes at Pubhammer who made this pack possible.

### **Event Time Table:**

#### **Day One:**

8am-9am Sign-on and prep

9am-11am Game 1

11am-12pm Lunch break

12pm-2pm Game 2

2pm-4pm Game 3

#### **Day Two:**

8am-9am Sign-on and prep

9am-11am Game 4

11am-12pm Lunch

12pm-2pm Game 5

2pm-3pm Wrap up and prizes

### **Reminder!**

We will try can stick to the timetable above. At 30 minutes and 10 minutes to the end of a game, a **Warning** will be called. At the end of the allotted time Event Organisers will call: **Dice Down!** All players will cease play.

## **Information & Guidelines:**

### **Where:**

[Briscon. 86 Green Terrace, Windsor QLD 4030](#)

### **When:**

29-30<sup>th</sup> of April

8-5pm 29<sup>th</sup> April

8-3pm 30<sup>th</sup> April

### **Cost:**

\$50 Per Player (For Both days). Price breakdown: \$40 for Event coverage and \$10 for Prize coverage.

**NOTE:** When paying for the Event please mention which Team you're signing on for: Traitors or Loyalists. There is also 20 player cap on this event.

### **What to Bring:**

- Miniatures.
- 7th Edition Core Rules + 7th FAQ's.
- Army Red Books.
- Dice and templates
- Tape Measure.
- Pen.
- 6 Objective Markers.
- 2 Copies of Army lists.

### **List Restrictions:**

- Lists are restricted to 2.5k.
- Standard Age of Darkness FOC will be used. All other variants are banned.
- No Questoris Knight lists.
- No Special Characters, Including Primarchs.
- Relics of the Dark Ages are banned.
- LOWs are allowed, Warmachine detachment is still available. No Titans.
- Playable Factions: Legion, Solar Auxilia, Imperial Militia & Cults, Mechanicum, Talons of the Emperor.

**NOTE:** Black Book 7: Inferno is playable in this event.

- Legion Phosphex Rounds will be limited to 1 Unit of Quad Mortars.

### Narrative:

- Overall Event Narrative will be provided by us in the upcoming Mission Pack.
- Warlord and any Lord of War **must** be named. We want your Characters to continue their adventures in other Narrative events.
- Players **must** register on the [AUS30k](#) website and follow the [Army Creation](#) guidelines to create your army that will be played at the event, if you already have an Army update it to reflect the event. Please Email us a link to your Army Page, use the email addresses provided above OR contact us on Facebook.
- Please provide in your Army page, a small piece of fluff about your army.

### Gameplay:

- Players will be playing in their respective teams: **Loyalists or Traitors** (signed on at payment). All games will be tallied up at the end of the event, giving Campaign Victory Points for a total team victory. Campaign Victory Points will be based off a **W/D/L system** with **additional points for causing heavy casualties to your opponent's forces**. More information will be released in the Mission pack.
- Converted models are welcome as long as they are easily identifiable.
- Models must be WYSIWYG
- Models must have a Minimum 3 colour standard.
- This event will use the 7<sup>th</sup> Edition Core Rules FAQ and 7<sup>th</sup> Edition Horus Heresy update.

### Prizes:

- The Team that takes victory will have their name engraved onto the Pubhammer Events Plaque.
- Players attending will have a chance to vote for the winner of the Best Painted Army.
- The Player who wins the Best Painted Army prize will receive a Pubhammer beer stein trophy.