

## M120 120mm Mortar



## **Ratings**

**Armor Class: Weapon (W)** 

**Mobility: Static (S)** 

Special Abilities: Indirect Fire

**OPTICS:** Starlight

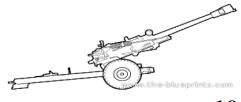
M120 120mm Mortar

Ammunition: HE; Illumination; Incendiary Smoke

Weapon		Max	Incend Smoke		Range (Hexes)	Ammo Supply							
		ROF				HE	ICM	Incend Smoke		Illum.	CLGP	RAP	FASCAM
120mm Mortar M-120	13	<b>X</b> 6	4	1	28	10	_	6	_	6		_	_

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



## M119 105mm Howitzer



**Armor Class: Weapon (W)** 

**Mobility: Static (S)** 

**Special Abilities: Indirect Fire** 

**OPTICS:** Starlight



M119 105mm Howitzer

Ammunition: HE; Illumination; Incendiary Smoke

Chemical Smoke; Rocket Assisted Projectile

Weapon	Value (HE)	Max ROF		Incend Smoke		Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke		Illum.	CLGP	RAP	FASCAM
105mm Howitzer M119	5	X5	_	2	2	55	20	_	4	4	8	_	$\frac{2}{78}$	_

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed. RAP-Rocket Assisted Projectile # available/Range