

South Valley Athletics

3 v 3 Basketball Tournament

(Hoops for Heather)

Rules and Regulations

We at South Valley Athletics (SVA) are so excited to partner with Cottage Grove High School, to offer a 3 v 3 basketball tournament. The proceeds of this tournament will go to the Heather Cunningham Bridgens Endowment. South Valley Athletics is proud to support the cause of helping kids in our community play sports for free! This is an opportunity for us to offer recreation for kids and adults, and also as a fundraiser for the Heather Cunningham Bridgens Endowment to make sports free for the kids of our community.

COST PER PLAYER: \$25

LOCATION: Cottage Grove High School

Time: 9:00 am

Date: June 17th, 2023

Register as a team. If you register as a team of 3 to 4, each player needs to register individually and indicate teams name or player's names they are registering with, on registration forms.

You may register as an individual without a team. If you register as an individual without a team, we can't guarantee that you will play in the tournament. It will depend on numbers of participants that register as individuals. If you want a guarantee to play in the tournament, you will need to register with a team.

Minors must have parent register and sign the forms for registration.

DIVISIONS:

- Middle school (COED) Going into 6th through 8th grade at the beginning of the 2022 school year).

-High School Girls

-High School Boys

-Women 18 to 35

-Men 18 to 35

-Women 35 and older

-Men 35 and older

First-place medals will be awarded to every division and ribbons to each player on first-place teams.

This tournament is for our community, an opportunity to partner together to make sports free for every kid in Cottage Grove, that is our vision that is our hope. Please join us in support of local community sports and activities for youths and adults in CG!

RULES AND REGULATIONS

- The following rules have been designed to ensure fair play for all participants. Each player is expected to understand these rules prior to participation in this tournament.
- Any questions concerning these rules should be directed to the event staff.

PRIOR TO GAME

- Each team must have a minimum of 3 and a maximum of 4 on its roster.
- The names of these players must be on the registration form by the deadline.
- Additions and or changes to any roster must be approved by tournament officials and completed prior to start of team's first game.
- No roster changes are allowed once a team has started their first game. A player is allowed to participate for one team for the duration of tournament.
- All players must sign the score sheet before each game and designate the captain/spokesperson.
 - The team captain will represent their team at all times.
- All games must start with 3 players per team, unless a team with 3 players allows the other team to play with only 2, or if the opposing team has 0, that team will be penalized 2 points per minute after designated start time up to 10 points (ex. Team is ready to play 1:30 into game, the score would be 4-0 in favor of the team on time). Game will be forfeited if the team does not show up ready to play after 5 min.
- Coin flip or rock paper scissors prior to start of game will determine which team has the possession.

STARTING PLAY/THROW IN

- A ball must be checked and thrown (not dribbled) behind the top of the arc of the three point line.
 - First violation: warning from referee or court monitor
 - Subsequent violations: change of possession

GAME PLAY

- Length of games: First team to reach 21 points (don't have to win by 2) or 15 min running clock. If game is tied at end of game play for Round Robin, the tie will stand.
 - If game is tied for elimination game, overtime will be played.
- No make it or take it. The ball changes possession after each made basket.

- Stalling: no stalling is allowed. The court monitor event staff may institute a 30 second shot clock at anytime. After a team has been warned about stalling, failure to attempt a shot within 30 seconds will result in loss of possession.
- JUMP BALLS: all jump balls will become the possession of the defensive team.
- TIME OUTS: each team is allowed one 30 second time out. The running clock does not stop during timeouts. No time outs are allowed in the last 3 minutes of the game.
- BALL CLEARANCE: when in play the ball must be “cleared” on each change of possession. “Cleared” means both feet must be behind the 3 point line.
 - First violation: warning from referee or court monitor
 - Subsequent violations: change of possession
- NO PARKING ZONE: there is no 3 second rule, per se, however the expectation is that players do not park in the key, therefore there is a 5 second rule where a player can not be in the key
 - First violation: warning from referee or court monitor
 - Subsequent violations: change of possession
- SCORING: baskets made from inside the arc count as 1 point. Baskets made when the shooter has both feet behind the arc count as 2 points. Court monitors will call 2 points. If there is any doubt on the location of the shot, 2 points will be given by the court monitor.
- FOULS: players call own fouls or teams will be assigned a court monitor to oversee the game. A foul may only be called by the player on the court who was fouled at the time of the foul or by the designated court monitor. If a foul is called, the ball will be taken out above the top of the 3 point line.
- AFTER THE GAME: The captains of both teams need to sign the score sheet to ensure the correct score is recorded. If there is a discrepancy, the decision of the score keeper will be final.
- TOURNAMENT SCORING: A win equals 3 points loss equals 0 points, tie equals 1 point
 - Tie breaking procedures(at end of Round Robin play)
 1. Most points(using win-loss-tie format)
 2. Head to head
 3. Point differential(points for-points against)
 4. Points against
 5. Points for
 6. Free throw(shooting, one player per team)
 - Decisions for any issues will be made by the tournament director and will be final.
 - We at SVA, partnered with our sponsors and host, in the spirit of good sportsmanship and citizenship reserve the right to disqualify any participant we feel is not adhering to those principals. Behave or bow out. Decisions for any issues will be made by tournament director and will be final.

