



Welcome to BAD Ass Cup - the Brisbane Area Dreadball Association

Rules: Game rules will be as listed in the Rulebook, except where updated by the FAQ/Errata. Teams will be selected from the Magnetar lists (with corrections from the FAQ/Errata).

Competition:

- Proposed 4 rounds 75 min each Swiss Style
 - Game 1: 09:00 to 10:15
 - Game 2: 10:15 to 11:30
 - Lunch: 11:30 to 12:00
 - Game 3: 12:00 to 13:15
 - Game 4: 13:15 to 14:30
- Teams will be made up from 1000 Mega Credits
- Team Captains are allowed with Captain Cards drawn at the beginning of each match.
- MVP, Giants and Renton Rejects are not allowed.
- Support Specialists and Team Coach from Magnetar/FAQ are allowed.
- Event Cards will not be used.
- Custom Pitches will not be used

Prizes

At the conclusion of the scheduled season and prior to the Finals, the following awards are given: Tie break on Strength of schedule.

1st Place Overall
2nd Place Overall
3rd Place Overall

Downloads:

Core Rules:

<https://www.manticgames.com/games/uncategorised/dreadball-core-rules-and-team-stats/>

Team Rosters: (original team creation and submission)

<https://www.manticgames.com/games/uncategorised/dreadball-editable-team-roster/>

We will be using the FAQ and Errata downloadable from Mantic Games here:

<https://www.manticgames.com/games/uncategorised/dreadball-faq-errata/>

Captain Cards:

<https://www.manticgames.com/games/uncategorised/dreadball-captain-cards-digital-download/>