

## 2018 CFOA MECHANICS TEST

1. Four Person Crew: Enforcing penalties: The Umpire marches off the penalty; the Head Linesman proceeds to the succeeding spot; the Line Judge holds the enforcement spot; and all officials determine if the Umpire assesses the penalty properly in all respects.
  - a. True
  - b. False
2. Four Person Crew: The Referee checks the 25-second count and provides a visible count the last 5 seconds of the 25-second play clock.
  - a. True
  - b. False
3. Four Person Crew: On a scrimmage kick: The Line Judge is positioned 7-10 yards wider than and in front of the deepest receiver, in position to cover his sideline as well as the kick; and the Head Linesman covers all kicks to his side.
  - a. True
  - b. False
4. Five Person Crew: When an offensive player goes in motion, the flank official the motion man starts away from will have primary responsibility for the player until the snap. The opposite flank should assist if an obvious foul occurs.
  - a. True
  - b. False
5. Five Person Crew: On a quick pass somewhat parallel to the line of scrimmage, the flank official across from the side to which the pass is thrown has responsibility to rule whether the pass was forward. If the pass is not forward, the covering official shall "punch" into the offensive backfield to indicate the pass was not forward.
  - a. True
  - b. False
6. Five Person Crew: On a kickoff, the Referee is positioned on R's goal line on the Head Linesman's sideline just outside the hash marks.
  - a. True
  - b. False
7. Five Person Crew: On a kickoff: The Back Judge is responsible for determining whether K has at least 4 players on each side of the kicker when the ball is kicked.
  - a. True
  - b. False
8. Five Person Crew: On a goal line play (A going in) with a snap inside 5-yard line, at the snap the flank officials release to the goal line and officiate back to the ball.
  - a. True
  - b. False

9. Five Person Crew: In a punt formation when the ball is snapped from outside the 40-yard line, the back judge is 7-10 yards wider than and 2-3 yards in front of the deepest receiver, on the linesman's side of the field.
  - a. True
  - b. False
10. Five Person Crew: On a field-goal attempt from any distance, the flank official who is looking at the back of the holder has responsibility for the entire line of scrimmage, and the other flank official is with the Back Judge to rule on the success of the kick.
  - a. True
  - b. False
11. Five Person Crew: For a scrimmage kick, after the ball is spotted, the Back Judge is positioned 10-12 yards wider than and 2-3 yards in front of the deepest receiver on the Head Linesman's side of the field.
  - a. True
  - b. False
12. Five Person Crew: On a scrimmage kick, the line judge releases from the line of scrimmage on a good snap, and the linesman releases from the line of scrimmage after the ball has crossed the neutral zone and then moves slowly downfield covering his side between the neutral zone and the deep receivers.
  - a. True
  - b. False
13. Five Person Crew: The Line Judge is responsible for all timing situations, including 25-second count, time-outs, quarter changes and the time between a score and the succeeding kickoff.
  - a. True
  - b. False
14. Seven Person Crew: The Back Judge's basic position is 7-10 yards behind and just outside the shoulder of the deepest punt receiver, either inside or outside the hash marks, depending on the location of the receiver.
  - a. True
  - b. False
15. Seven Person Crew: For the coin toss the Head Linesman and Line Judge stay on their respective sidelines with a game ball, and the Side Judge and Field Judge escort their respective captains to the numbers and then send the captains on to the middle of the field.
  - a. True
  - b. False
16. Seven Person Crew: For an anticipated short free kick, the line judge moves up to R's restraining line, the field judge moves up to K's restraining line, and the back judge moves onto the field with the kicker.
  - a. True
  - b. False
17. Seven Person Crew: For field goal and try attempts, at the snap the Line Judge and Field Judge are just behind the upright of the goal on their respective sides of the field.
  - a. True
  - b. False

18. Seven Person Crew: The back judge handles all timing duties as in 5-person mechanics
- True
  - False
19. Seven Person Crew: In measuring for a first down, the referee, umpire, linesman, line judge and back judge use the same mechanics as for 5-person measurements; the side judge and field judge ensure players and officials do not block a view of the ball from the press box.
- True
  - False
20. All Crews: A17's legal forward pass over the middle is trapped by A87. The umpire has a clear view of the play
- The umpire should not make the call; that is the flank's call
  - The umpire should use an unobtrusive signal to let the flank know what the umpire saw, and the flank then signals incomplete pass
  - If the umpire clearly sees the trap, he must not hesitate to signal incomplete pass
21. All Crews: In the pregame conference, the referee will instruct coaches they may not come out onto the field in the direction of the line of scrimmage to be recognized while calling timeout.
- True
  - False
22. All Crews: Cross-field mechanics" refers to a mechanic in which a wing official looks across the field to the opposite wing official for forward progress or mirrors the opposite wing official's progress.
- True
  - False
23. All Crews: Regardless of the number of officials, prior to the start of the game, the head coach shall be responsible for verifying to the Referee, in the presence of the Umpire or another official, that all the players on the team are legally equipped and in compliance with the rules.
- True
  - False
24. All Crews: Official tries to throw his flag at the spot of a foul, but the flag falls several feet short. After the ball is dead and before reporting the foul to the referee, the official should:
- Leave the flag where it is
  - Pick up the flag and move it to the proper spot
  - As unobtrusively as possible, use a foot to move it to the proper spot
25. All Crews: On sweeps toward a flank official's sideline, they should:
- Step back towards the offensive backfield, allow the player to pass them and then follow the play down the sideline
  - Hold the line of scrimmage, allow the play to pass them and then follow the play down the sideline
  - Release at the snap and go 5 yards downfield, allow the play to pass them and then follow the play down the sideline