

## RIO Triple Crown Tournament Information

To register, ask a question or be added to our mailing list, please visit: riotriplecrown@gmail.com Directions available at each range's web site or Facebook page

## Event Locations, Dates \& Shooting Times *All shooting times are CST

- Iroquois Archery Club Rensselaer, IN (219) 866-4269 www.iroqoisarcheryclub.com


## Jan $10 @ 7$ PM CST Jan $11 @ 7$ PM CST Jan $12 @ 9 A M C S T$

- Oakriage Archery cilu'b Wheatfield, in (219) 869-1517 www.oakridge-archery.com

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\text { Jan } 25 @ 7 \text { PM Jan } 26 @ 10 \text { AM Jan } 26 @ 1 \text { PM }
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- Riverside Archery Shop \& Range Sumava Resorts, iN (219) 992-9567 Facebook: Riverside Archery Shop (formerly Georges Archery)

Feb 14 @ 7PM Feb $15 @ 7$ PM Feb $16 @ 9$ AM

## Rules \& Registration:

- Sign up for: Big Money, NFAA Money, Trophy Class, or Cub/Youth.
- All shooters will shoot a 360 blue face format. Scored as follows; spot 6 , then 5,$4 ; \& 3,2,1$ on a single spot.
- Individual awards for each leg. Anyone who shoots all three legs of the tournament will be eligible for the RIO Triple Crown prize awarded for their class.
- Each tournament will start with ten practice arrows shot prior to the start of the scoring rounds. To eliminate ties, the last ten arrows will be scored inside out.
- Other than the exceptions noted below (In the parenthesis) all NFAA rules apply.

Big Money Shoot: Entry Fee $\$ 40.00$ per leg (To save $\$ 10:$ Pre-Register for all three legs $\$ 110.00$ *No Refund)

- There are no restri ctions to shooting style for this class, but all other NFAA rules apply except as noted.
- There will be no flight system for this class.
- Purse will be broken down as follows: $\$ 10.00$ into Leg Awards purse $\& \$ 20.00$ into Aggregate Award purse.
- Awards will consist of money payouts for $1^{\text {st }}, 2^{\text {nd }} \& 3^{\text {rd }}$ places for each leg, and money payouts for $1^{\text {st }}, 2^{\text {nd }} \& 3^{\text {rd }}$ place for those who are eligible for the RIO Triple Crown Aggregate Prize.

NFAA Money Entry Fee $\$ 2500$ per leg (To save $\$ 10$ : Pre-Register for all three legs $\$ 65.00$ *No Refund)

- Anyone 18 years of age and older may shoot in this division.
- Shooting Styles will follow NFAA Guidelines and all NFAA rules apply except as noted.
- Flight system for NFAA Money classes.
- Purse will be broken down as follows: $\$ 5.00$ into Leg Awards purse $\& \$ 10.00$ into Aggregate Award purse.
- Awards will consist of money payouts for $1^{\text {st }}, 2^{\text {nd }} \& 3^{\text {rd }}$ places for each leg shot, and money payouts for $1^{\text {st }}, 2^{\text {nd }} \&$ $3^{\text {rd }}$ place for those who are eligible for the RIO Triple Crown Aggregate Prize.


## Young Adult/Youth/Cub S hoot: Entry Fee $\$ 10.00$ per leg

Anyone 17 years of age and younger may shoot the trophy division.

- Shooting Styles will follow NFAA Guidelines and all NFAA rules apply except as noted.
- Awards will consist of Medallions for $1^{1^{\text {tt }}}, 2^{\text {nd }} \& 3^{\text {rd }}$ places for each leg, and Trophies for $1^{\text {st }}, 2^{\text {nd }} \& 3^{\text {rd }}$ place for those eligible for the RIO Triple Crown Prize.


## NFAA Indoor Rules:

1. Standard Unit: Shall consist of 60 arrows, shot as three games, at a distance of 20 yards. Each game shall consist of four ends of five arrows per end. (move vour target up/down at the halfway point)

## 2. Targets:

2.1 The target shall be 40 cm . in diameter and shall be of a blue color. The spot shall be two white rings with blue X in center ring. All inscribed scoring rings shall be white.
2.2 The bullseye shall be 8 cm . in diameter with a 4 cm . X-ring.
2.3 The Tournament Director may allow the archer to use the Five Spot Target. (See paragraph 5 below for description of target and method of scoring).
3. Shooting Positions: Shooting positions will provide sufficient area to enable two archers to safely shoot simultaneously at one target butt.
4. Shooting Rules:

## (All shooters will be assigned shooting lanes)

4.1 An archer must straddle the shooting line or distance marker. A disabled archer shooting from a chair or wheelchair will place the chair legs or wheels straddling the shooting line or distance marker.
4.2 The time limit shall be four minutes per end.
4.3 The method of breaking ties will be at the discretion of the tournament director.
4.4 In the event of equipment failure, the archer will have fifteen minutes repair time without holding up the tournament. One practice end will be allowed. The archer shall be allowed to shoot any arrows he or she did not shoot during the fifteen minutes repair time, after the final end.
4.5 Two ends of practice will be allowed at all Indoor National and Sectional tournaments and optional at State level and below. (Only two ends of practice to be allowed prior to the scoring round)
5. Scoring:
5.1 The scoring is 5, 4, 3,2,1 from the spot out. ( 6 points for the spot for all shooters)
5.2 X -rings shall be counte d and used as tie breakers (inside out scoring the last 10 arrows will be used as tiebreakers) and will be considered part of the official score. (in the event that there is still a tie, those shooters will split their

## payout)

5.3 Archer shall record X's and numeric values of each arrow in each scoring box before touching or drawing any arrows from the target. No archer may touch the target face before all arrows are scored.
5.4 An arrow cutting two rings shall be scored in the ring of greater value. Scoring is determined by the position of the shaft. In all NFAA Rounds, an arrow shaft need only touch the line to be counted in the area of next higher value. 5.4.1 In the event the scoring ring has become distorted due to torn or missing paper, the scorer shall visually reconstruct the natural arc of the scoring ring to determine the value of the arrow(s).
5.5 Witnessed bounce outs or arrows passing completely through the target will be reshot.
5.6 Hits on the wrong target will be scored as misses.
5.7 When an arrow is dropped while the archer is in the act of shooting, he/she may shoot another arrow in place of the dropped arrow if any portion of the dropped arrow is within ten feet of the shooting line.
5.8 If an archer shoots more than the prescribed number of arrows in an end, the excess arrow or arrows of higher value will not be scored. A penalty of one point will be assessed for each arrow shot over the prescribed number of arrows. 5.9 If an archer shoots less than the prescribed number of arrows in one end he/she may shoot his/her remaining arrows if the omission is discovered before the end is officially completed; otherwise they shall be scored as misses. 5.10 When using the NFAA Indoor Five Spot Target:
5.10.1 An archer may shoot the 5 spot target in any order and shoot as many arrows into any spot as the archer desires, not to exceed the prescribed number of arrows per end.
5.10.2 Scoring shall be five points for the combined four $\mathrm{cm} X$-ring and 8 cm white ring and four points for the combined twelve cm , and sixteen cm blue rings. 6 points for the four $\mathrm{cm} x$-ring and 5 points for the 8 cm white ring and 4 points for the combined twelve cm and sixteen cm blue rings) (Out to 1 on a single spot target)
5.12 The target group, which generally consists of four archers, will select a score caller, two scorekeepers, and a target captain. The target captain shall be the judge of disputed arrows on his/her target. When a captain's arrow(s) are in question, the majority of the group shall decide the status of the target captain's arrow(s). When a line judge has been appointed by the tournam ent director, and an appeal is made to the line judge, the line judge's call will be final.
For complete NFAA Rules see $h$ http://www.fieldarcherv.org/about/documents.cfm

