



Tiger II (Porsche)

Points	450	Assault	12
Year	S44	Def F/SR/T	20 / 9 / 3
Type	H	Movement	12
Qtest Pass	3+	See Notes	B

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
Main Gun	8 (1/4 pg)	18		88"	A
MGs x 2			1 (4)	40"	C

Notes:
 A - Move > 50% No Fire - also Slow Traverse
 B - Porsche Turret - Qtest Move: Fail = Damaged
 C - Hull & Coax MG - No AA MG



M4 76mm

Points	105	Assault	8
Year	S44	Def F/SR/T	8 / 5 / 2
Type	H	Movement	18
Qtest Pass	4+	See Notes	none

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
Main Gun	6 (1/8 pg)	11		76"	A
MGs x 2			1 (4)	40"	B
AA MG x 1			3 (3)	44"	C

Notes:
 A - Move > 50% (-1 to D6 roll when firing)
 B - Hull & Coax MG
 C - .50 cal AA MG: AA = 2 SD (AP = 1* <= 24")



SS PzGr

Points	23	Assault	4
Year	S44	Def F/SR/T	2 / 1 / 1
Type	S	Movement	10"
Qtest Pass	3+	See Notes	A

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
MP40 SMG			0 (3)	16"	
Luger Pistol			0 (1)	8"	
PanzerFaust	6 (1/16 pg)	20		8"	B

Notes:
 A - Individual Weapons May Vary (see Rules)
 B - Firing D6 roll of 1 or 2 is Automatic Miss



Arm Inf

Points	11	Assault	3
Year	All	Def F/SR/T	1 / 1 / 1
Type	S	Movement	10"
Qtest Pass	4+	See Notes	A

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
M1A1 SMG			2 (4)	16"	
M1911 Pistol			1 (1)	4"	
Grenade	2 (1/16 pg)			4"	B

Notes:
 A - Individual Weapons May Vary (see Rules)
 B - AP = 0* (SOFT & Open Top HARD use Top Def)



Panther A

Points	250	Assault	8
Year	44	Def F/SR/T	13 / 5 / 3
Type	H	Movement	24
Qtest Pass	4+	See Notes	none

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
Main Gun	7 (1/4 pg)	14		80"	A
MGs x 2			1 (4)	40"	B

Notes:
 A - Move > 50% No Fire
 B - Hull & Coax MG - No AA MG



T-34 C

Points	75	Assault	7
Year	43	Def F/SR/T	10 / 5 / 2
Type	H	Movement	24
Qtest Pass	4+	See Notes	none

Weapon	HE (Temp)	AP	Mod (ROF)	Range	Note
Main Gun	7 (1/4 pg)	6		68"	A
MGs x 2			1 (4)	40"	B

Notes:
 A - Move > 50% (-2 to D6 roll when firing)
 B - Hull & Coax MG - No AA MG