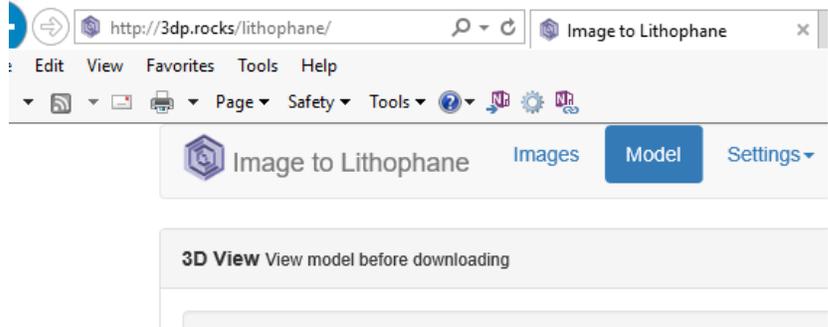
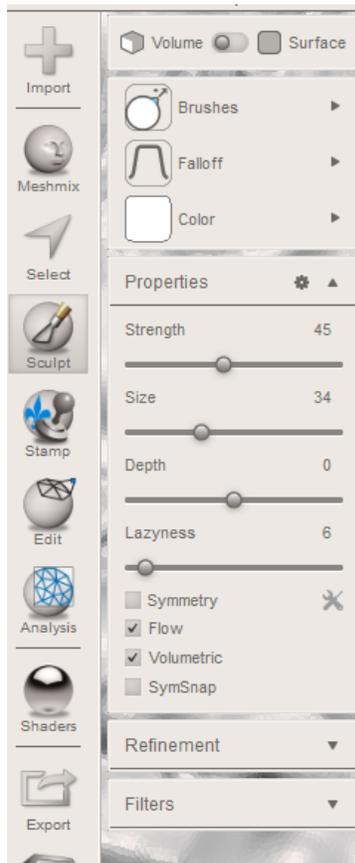


QUICK PHOTO RELIEFS

Start with a colored photo and <http://3dp.rocks/lithophane/>



Create the stl lithophane file and use meshmixer (free) and the “draw” sculpting tool with the listed settings to smooth and even out the image. Export STL when done and use Vcave to carve. Use staining and glazing to show the detail.



This was done in about 4 mins. If you spent more time on it, you could get something really nice I'm sure.