



## **OFFICIAL RULES AND REGULATIONS MANUAL**

This contains the participant eligibility/entry requirements, standard procedures and the rules and regulations for competing in this event.

### **BATTLE IN THE BAY – Saturday 30<sup>th</sup> November 2019**

Low Family Performing Arts Centre, Lindisfarne College, Pakowhai Rd, Hastings

Battle in the Bay was originally created in 2015 for the Hawkes Bay and Bay of Plenty regions to experience a hip hop dance competition where they could build relationships with dancers from other smaller towns & studios while being equipped with the necessary experience to make a larger footprint in the National Hip Hop Dance Scene.

This competition has now grown to include dancers from all across NZ who like us are wanting to achieve the same goal for their dance community.

The aim of this dance competition is to empower the hip hop dance community of NZ by bringing together dancers from across NZ to share a weekend filled with dancing, workshops and connecting.

### **2019 HOSTS**

#### **Zeal**

A family of passionate, creative misfits who believe that every young kiwi is creative and who dedicate their lives to helping them discover, express and develop their unique creativity.

#### **Rezpect Dance Academy**

Founded in December 2010 to inspire & encourage people through hip hop dance. The desire of the Academy is to bring hope into those it mentors, expand the borders of dance and free expression while working hard, training hard and staying humble.

### **CONTACT INFORMATION**

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**POST:** Battle in the Bay, 82 Kirkwood Rd, Hastings 4120



## COMPETITION DETAILS

### 1. ENTERING

All entries must complete and submit their entry forms using the official registration form available online at [battleinthebay.com](http://battleinthebay.com). Downloaded forms must be submitted via email from [info@battleinthebay.com](mailto:info@battleinthebay.com).

#### 1.1 Forms and Releases

Entrants must complete and sign all forms. The forms must be returned prior to the registration deadline with the appropriate registration fee or registration may be denied.

The registration deadline is Friday 22<sup>nd</sup> November. Spaces will fill quickly and may become available before this date.

A late fee of \$40 will apply for small crews, crews and megacrew / \$10 for solos, duos & trios registering after the deadline.

#### 1.2 Age Requirement

Each Participant may only compete within their age division or in a higher age division if someone within their entry falls within this age division. No one is permitted to enter a younger age division unless they were that age within the competition year.

Example 1: John aged 12 is in a Varsity Crew (13-18 years). He is permitted to compete in the Varsity division with his crew as his team has dancers aged between the age of 13 – 18 years. However, John's Varsity Crew cannot enter the Open division because they do not have dancers aged 18+.

Example 2: Mary aged 13 can compete in the Junior division as she was 12 years of age within the competition's year.

#### 1.3 Categories / Divisions

**Solos:** Junior (12 and under) / Varsity (13-17) / Open (18+)

**Duo:** Junior (12 and under) / Varsity (13-17) / Open (18+)

**Trio:** Junior (12 and under) / Varsity (13-17) / Open (18+)

**Small Crew, 4-5 dancers:** Kids (10 & Under) / Junior (11-12) / Young Gunz (13-15) / Varsity (16-17) / Open (18+)

**Crews, 6-9 dancers:** Kids (10 & Under) / Junior (11-12) / Young Gunz (13-15) / Varsity (15-17) / Open (18+)

**Megacrew, 10+ dancers:** Junior (12 & under) / Open (13+)

#### 1.4 I.D.

Submission of identification is not required for each dancer but must be available if ages are contested. This may happen if a dancer appears to be older than the age division they are competing in.

The forms of I.D. accepted are birth certificates, photo I.D. or a letter from the school they attend verifying their age.

#### 1.4 Participation

Dancers are not permitted to compete more than once in the same category and division.

Example: Lucy cannot compete in two Junior Duos but could compete in Junior Duo and Varsity Duo if they met the age requirements for this entry which is having one dancer within the entry age group.

## 2. COMPETITION STRUCTURE

Preliminary Round:

All entries compete

Finals:

Solo: Top 3 will qualify through to finals



Duo: Top 3 will qualify through to finals  
Trio: Top 3 will qualify through to finals  
Small Crew: Top 3 will qualify through to finals  
Crew: Top 4 will qualify through to finals  
Megacrew: Top 4 will qualify through to finals

#### Day Schedule:

9am Preliminary Rounds begin for Solo, Duo & Trio

12:30pm Preliminary Rounds begin for Small Crew, Crew & Megacrew

4:30pm: Finals begin for:

Kids: Small Crew & Crew

Junior: Solo, Duo, Trio, Small Crew, Crew and Megacrew

Varsity: Solo, Duo & Trio

7:30pm: Finals begin for:

Young Gunz: Small Crew & Crew

Varsity: Small Crew & Crew

Open: Solo, Duo, Trio, Small Crew, Crew & Megacrew

### 2.1 Competition Order of Appearance

Competition order is as follows:

#### PRELIMS

Solo: Junior / Varsity / Open

Duo: Junior / Varsity / Open

Trio: Junior / Varsity / Open

Small Crews: Kids / Junior / Young Gunz / Varsity / Open

Crews: Kids / Junior / Young Gunz / Varsity / Open

Megacrew: Junior / Open

#### 4:30PM FINALS

Solo: Junior / Varsity

Duo: Junior / Varsity

Trio: Junior / Varsity

Small Crew: Kids / Junior

Crew: Kids / Junior

Megacrew: Junior

#### 7:30PM FINALS

Solos: Open

Small Crew: Young Gunz

Duo: Open

Small Crew: Varsity

TriO: Open

Crew: Young Gunz

Small Crew: Open

Crew: Varsity / Open

Megacrew: Open

### 3. MUSIC

#### 3.1 Music Time Length

**Solo Division (all ages):** 1min 30 seconds

**Duo Division (all ages):** 1min 30 seconds

**Trio Division (all ages):** 1min 30 seconds



**Kids & Junior Small Crew & Crew Division:** 1 minutes 30 seconds – 2minutes  
**Young Gunz Small Crew & Crew Division:** 1 minutes 30 seconds – 2 minutes  
**Varsity & Open Small Crew & Crew Division:** 1 minutes 45sec – 2min 15sec  
**Junior Megacrew (10+ team members):** 1min 30sec – 2min 30sec  
**Open Megacrew (10+ team members):** 2minutes 30seconds – 3minutes 30seconds

Timing begins with the first audible sound (includes cueing beep) and ends with the last audible sound.  
If you do not meet these requirements your entry will receive a deduction.  
All music has a 5 second grace period (up to 5sec under or over the time limit)

### **3.2 Music format**

All music must be in mp3 or wave format. **NO OTHER FORMAT IS ACCEPTED**

### **3.3 Music on competition day**

It is a Crew's responsibility to keep a back-up copy available on USB at all times for use.

### **3.4 Submitting music**

Music must be submitted by email to [info@battleinthebay.com](mailto:info@battleinthebay.com) or via our website [www.battleinthebay.com](http://www.battleinthebay.com)

Music is due by **Friday 22<sup>nd</sup> November 11.59pm.**

The entry name and division must be the file name of the track.

The competition music must not contain inappropriate, lewd or offensive language and must meet the time length required.

### **3.5 Changes to music**

Changes to music will not be permitted once music has been submitted.

### **3.6 Checking of music**

All music will be checked to make sure it meets the judging criteria. Once an entries' music is checked, entries will be advised as to whether or not their music meets the judging criteria.

If the music does not meet the judging criteria, entrants will be given 2 days from being notified to correct their music or the following deductions will apply:

Music under minimum or over maximum length by more than 5 seconds – 0.1

Contains inappropriate language/per occurrence – 0.1

If resubmitted music still does not meet the judging criteria deductions will apply as follows:

Music under minimum or over maximum length by more than 5 seconds – 0.1

Contains inappropriate language/per occurrence – 0.1

Another chance to correct music will not be given.

## **4. GENERAL RULES AND CRITERIA**

### **4.1 Attire**

Appropriate under garments must be worn by all Crew members both male and female, at all times. The showing of stomachs, buttocks and chest is not encouraged.

Clothing too short and/or too tight will be scrutinized and may be deemed inappropriate especially for overexposure of certain areas of the body and/or age appropriateness and could receive a deduction.

### **4.2 Props**

Props are permitted as long as they do not affect the performance surface.

The set up time for any props must be under 10seconds.

The definition of a prop is anything that is not a part of your clothing.

### **4.3 Dancer's exiting the stage**

Dancers in all division must remain on stage for the entirety of their performance.



Deductions will apply as follows:

Dancer's exiting the stage during a performance – 0.1 per occurrence

PLEASE NOTE THAT THIS ALSO APPLIES TO THE MEGACREW DIVISION

### 5. JUDGING PANNEL

Our full judging panel will be confirmed a minimum of 1 week before the competition and will consist of 4 judges, one of whom will be the delegated head judge.

### 6. WHAT THE JUDGES WILL BE LOOKING FOR

#### 6.1 Judges Criteria

<b>Creativity / Choreography</b> How creative are your ideas / choreography, levels, stage use, transitions to and from the ground, formations/ideas.	/ 20
<b>Synchronisation / Execution</b> Being in sync with each other. Executing / Completing movements in full	/ 20
<b>Stage Presence / Projection</b> Having the presence of a street dancer, confidence, intensity, and projecting it out into the audience.	/ 20
<b>Musicality</b> How well the dance relates / is used with the music. Using different beats and sounds (not just the simple beats)	/ 20
<b>Entertainment / Crowd</b> Impacting the audience (not about crowd applause but entertainment factor)	/ 10
<b>Appearance</b> Apparel / does the entry represent street dance / their dance piece	/ 10

#### 6.2 Deductions

##### PERFORMANCE

Fall trip or stumble/per occurrence – Major -0.1

Fall trip or stumble/per occurrence – Minor – 0.05

##### MUSIC

Music under minimum or over maximum length by more than 5 seconds – 0.1

Contains inappropriate language/per occurrence – 0.1

Late submission of Music – 0.1

##### PROHIBITED MOVES

Sexual and lewd gestures, comments or movements/per occurrence – 0.05

##### ATTIRE/PROPS

Clothing/shoes inappropriate – 0.05

Use of body oils or other substances that affect the performance area – 0.05

##### EXITING STAGE

Dancer's exiting the stage during a performance – 0.1 per occurrence

*Please note this deduction will apply to all divisions including Megacrew*

### 7. FINER DETAILS

#### 7.1 Stage Rehearsals



Only entries of 5+ team members will be given the opportunity to practice (block) their routine to their music on the competition performance area (stage) at least once prior to the start of the Competition. Each entry is responsible for coming to their stage rehearsal on time or it may be forfeited. Stage rehearsals will be Friday between 5:30 – 9:30pm and 7:00 - 8:15am on the competition day.

Solo, Duo and Trio entries may be allocated a stage rehearsal if time permits.

Solo, Duo and Trio entries will be given time after the crew briefing on Saturday morning to walk over the stage before the auditorium doors open to the general public. This crew briefing takes place at 8:15am in the auditorium.

## **7.2 Medical Attention**

1. It is the responsibility of the Crew Leader/Manager to report a Crew member's injury or illness to the event organizer(s).
2. If at any time prior to or during competition a Crew member is ill, injured, or his/her physical or emotional condition is at risk by participating, he/she may be declared ineligible to compete, or disqualified from competing further. The competition organizer(s) reserves the right to withdraw any competitor who appears to have such serious disability or injury or needs medical attention.

## **7.3 Technical Equipment/Sound and Lighting**

The audio/visual equipment will provide professional standard sound and lighting quality for the Competitors and spectators.

## **7.4 Incidences of Extraordinary Circumstances**

An extraordinary circumstance is an occurrence beyond the control of a Crew that affects the Crew's ability to perform at the beginning or at any time in a routine. An extraordinary circumstance is not limited to the examples listed below and may be declared at the discretion of the Judicial Director.

1. Incorrect music is played or cued.
2. Music problems due to equipment malfunction.
3. Disturbances caused by general equipment failure, i.e. lighting, stage, venue or sound.
4. The realization of or introduction of any foreign object or disturbance into the performance area, just before or during a performance, by an individual or means other than the Competitor(s).

## **7.5 Management of Extraordinary Circumstance**

7.5.1. It is the responsibility of the Crew to immediately stop the routine if an extraordinary circumstance occurs.

7.5.2. The competition organizer, & Judges will review the situation, and upon a confirming decision and correction of the problem, the Crew will be reintroduced, return to the stage and restart their routine. If the Crew's claim is determined to be unfounded by the Judges, the Crew will not be allowed to restart the performance resulting in a default.

7.5.3. Claim of an extraordinary circumstance presented by the Crew after the routine has been completed will not be accepted or reviewed.

## **7.6 No Show**

A Crew who fails to appear on the stage and initiate the starting position within sixty (60) seconds after being called will be declared a "no show" and disqualified.

## **7.7 Auditorium / Backstage Access**

The competition entry fee allows each dancer and their Manager and Helper, access to the backstage area for performers as well as entry to the auditorium during the competition.

Entry to the auditorium is based on the availability of seating within the designated performer's area.

## **7.8 Discrepancies in the Rules and/or Competition**

Any problem or discrepancy during a competition will be brought to the attention of the competition organizer who will address it with the Judges and the respective decision(s) made will be final.



### 7.9 Protests

Protests are prohibited and will not be accepted regarding any score or result of a Judge's decision.

### 7.10 Awards Ceremony

Prelims: Two separate announcements will be made to announce the entries that are qualifying to finals. Finalist from the Solo, Duo & Trio Division will be announced at the conclusion of the Trio division. This is estimated to be at 12:00pm in the auditorium.

Finalist from the Small Crew, Crew and Megacrew Division will be announced at the conclusion of the Megacrew division. This is estimated to be at 3:45pm in the auditorium.

The preliminary scores of those qualifying through to finals will not be announced and will only be released at the end of the event through social media.

The scores for the entries that did not qualify through to finals will be posted on social media.

Finals: Two separate finals will be held and will conclude with a ceremony honouring the Competitors with the highest total scores. Prizes and or certificates and or trophies will be awarded to the top three Crews in each division.

### 7.11 Prizes

Our prize pool is valued at over \$3,000

#### SOLO:

1<sup>st</sup> Place, Open Division: Motion Dance Camp Scholarship (Valued at \$139) + trophy

1<sup>st</sup> Place, Varsity Division: Motion Dance Camp Scholarship (Valued at \$139) + trophy

1<sup>st</sup> Place, Junior Division: \$100 + trophy

#### DUO:

1<sup>st</sup> Place, Open Division: \$100 + trophy

1<sup>st</sup> Place, Varsity Division: \$100 + trophy

1<sup>st</sup> Place, Junior Division: \$100 + trophy

#### TRIO:

1<sup>st</sup> Place, Open Division: \$100 + trophy

1<sup>st</sup> Place, Varsity Division: \$100 + trophy

1<sup>st</sup> Place, Junior Division: \$100 + trophy

#### SMALL CREWS:

1<sup>st</sup> Place, Open Division: \$100 + trophy

1<sup>st</sup> Place, Varsity Division: \$100 + trophy

1<sup>st</sup> Place, Young Gunz Division: \$100 + trophy

1<sup>st</sup> Place, Junior Division: \$100 + trophy

1<sup>st</sup> Place, Kids Division: \$100 + trophy

#### CREWS:

1<sup>st</sup> Place, Open Division: \$200 + trophy

1<sup>st</sup> Place, Varsity Division: \$200 + trophy

1<sup>st</sup> Place, Young Gunz Division: \$200 + trophy

1<sup>st</sup> Place, Junior Division: \$200 + trophy

1<sup>st</sup> Place, Kids Division: \$200 + trophy

#### MEGACREW:

1<sup>st</sup> Place, Open Division: \$200 + trophy

1<sup>st</sup> Place, Junior Division: \$200 + trophy

#### SPECIAL AWARDS:

There will be various special awards awarded at finals. These awards may be for dancers who do not qualify through to finals.

Motion Dance Camp Scholarship (Valued at \$139)



### **7.12 Stage**

The competition stage size is a minimum of 9m x 7 metres and a maximum of 10m x 7m.

The venue where we will be hosting Battle In The Bay has wooden floors on the stage.

### **7.13 Feedback**

There is limited opportunity to have feedback given from the judges the morning following the competition. Please indicate on your registration form if you would like this opportunity.

Feedback will take place at Rezspect Dance Academy, 2/300 Eastbourne St West, Hastings during the Sunday workshop sessions.

If you are late or miss your allocated time with the judge's, then we may not be able to slot you in later on in the time schedule.

### **7.14 REGISTRATION FEE**

**The standard registration fee of \$40 includes the following:**

- Access to 5x dance workshops
- Competition Registration Fee
- Performer Access to the auditorium during the competition

There will be allocated seating for any dancers wanting to watch the competition. There is limited seating in this area but we will do our best to cater to everyone.