

VERSATILITY RANCH HORSE - CUTTING

SHOW: VOLRHA MARCH MADNESS

CLASS: OPEN VRH CUTTING

DATE: MARCH 16, 2019

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing Cattle
- D - Failure to separate
- E - Blatant disobedience
- H - Use of two hands on reins (except in snaffle bit or hackamore) per cow
- M - More than one finger between split reins or any fingers between romal reins per cow

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- F - Failure to cut two cows (open, cowboy and amateur division only)
- G - Failure to cut one or two cows (youth only)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
								Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1				Cow 2				Average Cow 1 / Cow 2	Courage				
1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal								
Tie-Breaker																					
	662							0	+1/2	0	+1/2	+1/2	+1	0	0	71 71 1/2	+1/2		-	72	
	667	A				B		-1/2	-1/2	0	0	0	0	0	0	69 70	0		6	63 1/2	
	664							0	0	0	0	0	0	0	0	70 70	0		-	70	
	606	A						-1/2	-1/2	0	0	0	0	0	0	69 70			1	68 1/2	

JUDGE'S NAME (PRINTED):

Michael Bednark

JUDGE'S SIGNATURE:

Michael Bednark

VERSATILITY RANCH HORSE - CUTTING

SHOW:	VOLRHA MARCH MADNESS
CLASS:	OPEN VRH CUTTING <i>Amateur</i>
DATE:	MARCH 16, 2019

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing Cattle
- D - Failure to separate
- E - Blatant disobedience
- H - Use of two hands on reins (except in snaffle bit or hackamore) per cow
- M - More than one finger between split reins or any fingers between romal reins per cow

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- F - Failure to cut two cows (open, cowboy and amateur, division only)
- G - Failure to cut one or two cows (youth only)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
								Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1				Cow 2				Average Cow 1/ Cow 2	Courage						
1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal										
Tie-Breaker																							
	100				P	B				-1/2	-1/2	0	0	-1/2	-1/2	0	0	69 69			8	61	
	601					P				-1	-1/2	0	0	-1/2	-1/2	0	0	68 1/2 69			5	63 1/2	4
	612									0	0	0	-1/2					69 1/2					F
	623									+1/2	+1/2	0	0	+1/2	+1/2	0	0	71 71			—	71	
	624	A			B					0	0	0	0	0	0	0	0	70 70			6	64	
	79																						

JUDGE'S NAME (PRINTED): Michael Bednarek

JUDGE'S SIGNATURE: *Michael Bednarek*

VERSATILITY RANCH HORSE - CUTTING

SHOW: VOLRHA MARCH MADNESS

CLASS: YOUTH VRH CUTTING

DATE: MARCH 16, 2019

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing Cattle
- D - Failure to separate
- E - Blatant disobedience
- H - Use of two hands on reins (except in snaffle bit or hackamore) per cow
- M - More than one finger between split reins or any fingers between romal reins per cow

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- F - Failure to cut two cows (open, cowboy and amateur division only)
- G - Failure to cut one or two cows (youth only)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
								Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points													
								-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1				Cow 2				Average Cow 1 / Cow 2	Courage				
1 POINT	3 POINTS	5 POINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal											
Tie-Breaker																					
	686				B		0	0	0	0	+1/2	+1/2	0	0	70 71			5	65 1/2		
	634						+1	+1	0	+1/2	+1/2	+1/2	0	0	72 1/2 71				72		
	687						+1/2	+1/2	+1/2	+1/2	0	0	0	0	71 1/2 70				71		

JUDGE'S NAME (PRINTED): Michael Bednarek

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VOLRHA MARCH MADNESS

CLASS: OPEN

DATE: MARCH 16, 2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker							X										
Maneuver Description		Walk	R. Trail	E. Trail	LOPE	E. LOPE	STOP	TURN	LL	Walk	Back						
	685	PENALTY													3	66	8
		CONTENT	+1/2	0	+1/2	0	0	-1	0	0	-1	0					
		70 1/2 70 1/2 71 71 71 70 70 70 69															
	202	PENALTY													-	74	1
		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	0	+1/2					
		70 70 1/2 71 71 1/2 72 1/2 73 70 73 1/2 74															
	608	PENALTY									OP				-	68 1/2	10
		CONTENT	+1/2	0	+1/2	-1/2	0	0	0	0	-1/2	-1/2					
		70 1/2 70 1/2 71 70 1/2 70 1/2 70 1/2 69 68 1/2															
	662	PENALTY			1										1	70	5
		CONTENT	0	0	-1/2	0	+1/2	+1/2	0	+1/2	0	0					
		70 70 69 1/2 69 1/2 70 70 1/2 70 1/2 71 71 71															
	609	PENALTY					3								3	66 1/2	7
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	-1/2	0					
		70 70 70 70 69 1/2 69 1/2 69 1/2 70 69 1/2 69 1/2															
	664	PENALTY													-	72	2
		CONTENT	0	0	+1	0	+1/2	+1/2	0	+1/2	-1/2	0					
		70 70 71 71 71 1/2 72 72 72 1/2 72 72															
	693	PENALTY									OP					71 1/2	9
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	-1/2	+1/2					
		70 1/2 71 71 71 1/2 72 72 72 72 1/2 71 71 1/2															
	681	PENALTY													-	69 1/2	6
		CONTENT	70	70	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	69 1/2	0				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



282

SHOW: VOLRHA MARCH MADNESS

CLASS: OPEN VRH TRAIL

DATE: MARCH 16, 2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or around tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or around tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

[illegible]

JUDGE'S NAME (PRINTED):

Michael Bednarek

JUDGE'S SIGNATURE:

Winfried Biedert

VERSATILITY RANCH HORSE - TRAIL

SHOW: VOLRHA MARCH MADNESS

CLASS: AMATEUR VRH TRAIL *42*

DATE: MARCH 16, 2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES												
Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
W/O	#		1	2	3	4	5	6	7	8	9	10
Tie-Breaker			1	2	3	4	5	6	7	8	9	10
Obstacle Description			1	2	3	4	5	6	7	8	9	10
	100	PENALTY			1/2							1
		CONTENT	0	+1/2	+1/2	+1	0	+1	+1/2	+1/2	0	+1/2
			70	70 1/2	71	72	72	73	73 1/2	74		74 1/2
	601	PENALTY			1		55 ^{OP}	5				1/2
		CONTENT	+1	0	-1/2	-1/2	-1/2	-1/2	0	0	0	+1/2
			71	71	70 1/2	69	67 1/2	66				66 1/2
	612	PENALTY			3					111		1
		CONTENT	+1/2	+1/2	-1/2	-1/2	+1	+1/2	+1/2	-1/2	0	+1/2
			70 1/2	71	69 1/2	69	70	70 1/2	71	70 1/2	70 1/2	71
	623	PENALTY										1
		CONTENT	-1/2	0	0	0	+1	+1/2	0	+1/2	0	+1/2
			69 1/2	68 1/2	68 1/2	68 1/2	69 1/2	70	70	70 1/2	70 1/2	71
	624	PENALTY					OP	OP		OP		1/2
		CONTENT	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	0	-1/2	0	+1/2
			70 1/2	71	71 1/2	71	69 1/2	68		66 1/2		67
	797	PENALTY			1			1				1
		CONTENT	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2
			70 1/2	71	71	71 1/2	72 1/2	73	73 1/2	74	74	74 1/2
	206	PENALTY			3					1/2		
		CONTENT	+1/2	+1/2	-1	0	-1/2	0	0	0	0	-1/2
			70 1/2	71	70	70	69 1/2	68 1/2		68 1/2		68
		PENALTY										
		CONTENT										

JUDGE'S NAME (PRINTED):

Michael Bednarek

JUDGE'S SIGNATURE:

Michael Bednarek



DATE: MARCH 16, 2019

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

124



2 of 2

SHOW: VOLUNA MARCH MADNESS

CLASS: OPEN

DATE: MARCH 16-17, 2019

VERSATILITY RANCH HORSE - RANCH RIDING #1

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Maneuver Description	WALK	trot	Xtrot	R.L	XRL	Stop	LL	LL	Walk	Stop			
	620	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	-1/2	0		71 1/2	4
			76	70 1/2	71	71 1/2	72	71 1/2		72	71 1/2				
	797	PENALTY												71 1/2	3
		CONTENT	+1/2	0	0	0	+1/2	0	0	+1/2	-1/2	+1/2			
			70 1/2	70 1/2	70 1/2	70 1/2	71			71 1/2	71	71 1/2			
	622	PENALTY									1			70 1/2	5
		CONTENT	0	+1/2	0	+1/2	+1/2	0	0	+1/2	-1/2	0			
			70 1/2			71	71 1/2			72	71 1/2				
	672	PENALTY				3 OP	3 OP			3 OP				54 1/2	10
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	-1/2	1/2	-1/2	-1	0			
			70 1/2		70	68 1/2	67	66 1/2	66	64 1/2	63 1/2				
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Michael Bednarek

JUDGE'S SIGNATURE:

Michael Bednarek

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VOLRHA MARCH MADNESS

CLASS: AMATEUR

DATE: MARCH 16, 2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker				4			1	2		S	3				
Maneuver Description		Walk	Trot	Control	RL	XRL	Stop	R.Trot	LL	Walk	Back				
100	PENALTY			3									3	69	8
	CONTENT	+1/2	+1/2	-1	0	+1/2	-0	0	+1/2	+1	0				
		70 1/2	71	70		70 1/2			71	72					
601	PENALTY												-	71 1/2	4
	CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0	0				
		70 1/2	71	71 1/2	71 1/2	70 1/2	70 1/2	71	71 1/2						
612	PENALTY									3			3	67	9
	CONTENT	+1/2	0	0	+1/2	0	0	0	0	-1	0				
		70 1/2	70 1/2	70 1/2	71	71	71	71	71	70					
623	PENALTY													69 1/2	7
	CONTENT	0	0	0	0	-1/2	0	0	0	0	0				
		70	70	70		69 1/2	69 1/2		69 1/2	69 1/2					
624	PENALTY												-	71 1/2	2
	CONTENT	0	0	0	0	0	+1/2	0	+1/2	0	+1/2				
		70	70	70	70	70	70 1/2	70 1/2	71		71 1/2				
797	PENALTY												-	73	1
	CONTENT	+1/2	0	0	+1/2	+1	+1/2	0	+1/2	0	0				
		70 1/2		70 1/2	71	72	72 1/2		73		73				
206	PENALTY												-	70	6
	CONTENT	0	0	+1/2	0	-1/2	0	0	0	0	0				
		70		70 1/2		70									
620	PENALTY												-	71 1/2	3
	CONTENT	0	+1/2	+1/2	0	0	0	0	0	+1/2	0				
		70	70 1/2	71						71 1/2					

JUDGE'S NAME (PRINTED):

Michael Bednarek

JUDGE'S SIGNATURE:

Michael Bednarek

SHOW: VOLRHA MARCH MADNESS

CLASS: YOUTH

DATE: MARCH 16, 2019

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			Waltz	Trot	ETrot	RL	ERL	Spur	LL	Walk	Pack						
Maneuver Description																	
686	PENALTY														-	71 1/2	
	CONTENT	+1/2	+1/2	0	+1/2	0	0	0	0	0							
			70 1/2	71	71	71 1/2											
634	PENALTY								3						3	65 1/2	
	CONTENT	0	0	-1/2	-1/2	+1/2	0	0	-1	0							
			70		69 1/2	69	69 1/2			68 1/2							
687	PENALTY														-	72 1/2	
	CONTENT	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0							
			70 1/2		71		71 1/2	72	72 1/2								
611	PENALTY								OP						-	69 1/2 OP	
	CONTENT	0	0	+1/2	0	0	+1/2	0	-1 1/2	0							
			70		70 1/2		71		69 1/2								
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA RANCH RIDING - Pattern 1

SHOW: VOLRHA MARCH MADNESS

CLASS: OPEN RANCH RIDING

DATE: MARCH 16, 2019

Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																					
Maneuver Description		W	T	Ex T/S	360(L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B								
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12								
1.	681	PENALTY			0	Schooling														0	
		CONTENT	0	+1/2																	
2	2002	PENALTY															74				
		CONTENT	0	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							
3	626	PENALTY															67				
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	0							
4	627	PENALTY															73				
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	0	+1/2	0	+1/2	+1/2	+1/2							
5	628	PENALTY										1					62				
		CONTENT	-1/2	0	-1/2	-1/2	-1	-1	-1/2	-1/2	-1/2	-1	-1	0							
67 1/2 66 1/2 66 65 1/2 65 63 62																					
6.	685	PENALTY					3	2	Schooling								0				
		CONTENT	0	+1/2	0	-1	-1/2	-1													
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

JUDGE'S NAME (PRINTED): MICHAEL BEDNAREK

STEVE BROWN

JUDGE'S SIGNATURE:

[Signature]

AQHA RANCH RIDING - Pattern 1

SHOW: VOLRHA MARCH MADNESS

CLASS: AMATEUR RANCH RIDING

DATE: MARCH 16, 2019

Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

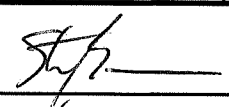
- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#		MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W	T	Ex T/S	360(L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
1	620	PENALTY			1		1										
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0	0	-1/2	0	0	0		2	66
68 1/2 60 1/2 60 1/2 60 6																	
2	627	PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2		5 1/2	
3	677	PENALTY															
		CONTENT	0	0	-1/2	0	+1/2	0	-1/2	-1/2	-1/2	0	0	0		68 1/2	
69 1/2 70 69 68 1/2																	
4	689	PENALTY									3						
		CONTENT	0	-1/2	-1/2	-1	-1/2	0	0	-1/2	-1/2	0	-1/2	0		3	63
69 67 1/2 67 63 63																	
5	797	PENALTY								3		1					
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2	0	-1	+1/2			4	62
67 1/2 67 63 1/2 61 1/2																	
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): MICHAEL BEDNAREK

JUDGE'S SIGNATURE: 

AQHA RANCH RIDING - Pattern 1

SHOW: VOLRHA MARCH MADNESS

CLASS: YOUTH RANCH RIDING

DATE: MARCH 16, 2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		W	T	Ex T/S	360(L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12				
1	611	PENALTY															
		CONTENT	0	0	0	0	0	0	-1/2	-1/2	-1/2	0	+1/2	0			69
2	1080	PENALTY			1	5											
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1	-1	-1/2						
3	608	PENALTY	5		1	5	for										
		CONTENT	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	0			(48)
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Steve Brown

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - REINING

SHOW: VOLRHA MARCH MADNESS

CLASS: OPEN

DATE: MARCH 16, 2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
			1	2	3	4	5	6	7	8				
Tie-Breaker		10.00 13.00	10.00 13.00	11.40 14.00	10.00 13.00	10.00 13.00	10.00 13.00	10.00 13.00	10.00 13.00					
Maneuver Description														
1	662	PENALTY		0		1						1	(66)	✓
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	0				
2	682	PENALTY			0								(64)	✓
		CONTENT	-1	-1	-1/2	-1/2	-1	-1	-1/2	-1/2				
3	664	PENALTY		0	0								(68)	✓x2
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	0	0				
4	200	PENALTY					-1/2						-1/2	66 1/2
		CONTENT	-1	0	-1/2	-1/2	0	-1/2	0	-1/2				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Stefan



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: VOURHA MARCH MADNESS

CLASS: Open

DATE: MARCH 16-17, 2019

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker																			
1	602	PENALTY																	
		CONTENT	✓	✓	+	+			✓	-	✓	✓	✓			R			66
2	602	PENALTY																	
		CONTENT	-	-	-	-			-	✓	✓	-	-	A					61
3	604	PENALTY	1A																
		CONTENT	-	✓	-	✓+			-	-	✓	✓	✓			R			60 1/2
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Steph

VERSATILITY RANCH HORSE - REINING

SHOW: VOLRHA MARCH MADNESS

CLASS: AMATEUR

DATE: MARCH 16, 2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		1	2	3	4	5	6	7	8					
1	100	PENALTY												
		CONTENT	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2			66	
2	101	PENALTY	2				1							
		CONTENT	-1	-1	-1	-1/2	-1	-1	-1/2	-1/2		3	60 1/2	
3	102	PENALTY								2				
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0		2	65	
4	103	PENALTY												
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1	-1			63 1/2	
5	103	PENALTY					1	2		2				
		CONTENT	-1	-1	-1	-1	-1/2	-1	-1	-1		5	57 1/2	
6	104	PENALTY						1		-1/2				
		CONTENT	-1	-1/2	-1	0	-1/2	-1	-1	-1/2		1 1/2	63	
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Sharon



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: VOLHA MARCH MADNESS
CLASS: Am.
DATE: MARCH 16-17, 2019

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																				
1	612	PENALTY			1A															
		CONTENT	-	-	✓	✓	-	✓			✓	✓	✓						65	
2	623	PENALTY																		
		CONTENT	-	-	-	-	-	-			-	-	✓						62	
		PENALTY																		
		CONTENT																		
		PENALTY																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Stef

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: VOLRHA MARCH MADNESS

CLASS: AMATEUR

DATE: MARCH 16, 2019

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
1	100	PENALTY																		
		CONTENT	-	-	✓	-	✓	✓	-	-	✓	✓	✓	✓					65	
2	604	PENALTY	1A																	
		CONTENT	-	-	-	✓	-	✓	-	-	-	✓	-	✓					61	
3	624	PENALTY																		
		CONTENT	✓	✓	-	✓	-	✓	✓	✓	-	-	-	-					64	
		PENALTY																		
		CONTENT																		
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		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

SHOW: VOLRHA MARCH MADNESS

CLASS: YOUTH

DATE: MARCH 16, 2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
			1	2	3	4	5	6	7	8					
Tie-Breaker			Pen 50%	Pen 50%	Pen 50%	Pen 50%	Pen 50%	Pen 50%	Pen 50%	Pen 50%					
Maneuver Description															
1	686	PENALTY			-1/2					-1/2				66 1/2	
		CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	0					
2	634	PENALTY				5	1							657	
		CONTENT	-1	-1	-1	-1/2	-1/2	-1	-1	-1					
3	687	PENALTY			-1/2		1	-1/2						2 63 1/2	
		CONTENT	-1	-1/2	-1/2	0	0	-1	-1	-1/2					
		PENALTY													
		CONTENT													
		PENALTY													
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		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Stefan

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: VOLRHA MARCH MADNESS

CLASS: YOUTH

DATE: MARCH 16, 2019

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
1	686	PENALTY																	62	✓
		CONTENT	+	+	-	-	-	-	-	-	-	-	-	-						
2	687	PENALTY																	69	✓
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓						
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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ERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: VOURHA MARCH MADNESS

CLASS:

DATE: MARCH 16-17, 2019

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

W/O	#		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP
					L	R	L	R	TRACK & RATE	STOP & HOLD										
		Tie-Breaker																		
1	634	PENALTY																		
		CONTENT	✓	✓	✓	✓			✓	✓	✓	✓	✓						61 1/2	
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]