



## Vigilare Surveillance Training (VST) Certified

VST Certification means:

- Protecting your organization by minimizing risk & liability concerns
- Professional training, knowledge and confidence for your investigators to be safe, effective and productive
- Receiving the best accepted practices and industry standardized training
- Trained by Recognized Law Enforcement Subject Matter Experts
- Synergy, creating a force multiplier, when working with other VST-Certified organizations/investigators

## **Topics** covered

- Site assessment
- Case preparation
- Proper Location set up
- Terminology/Effective Communication
- Equipment
- Foot survelliance
- Vehicle survelliance
- Counter survelliance
- Video review
- Safety & risk management
- Critical debriefs
- Daily Practical Field Scenarios

## LAPD Instructors

All instructors are Los Angeles Police Department (LAPD) Veteran Supervisors with decades of experience conducting covert mobile surveillance in Narcotics, Terrorism, Homicides, Organized Retail Crime, Internal Affairs and other Major investigations. As recognized Subject Matter Experts in both Law Enforcement and Private Retail, the professionals at Vigilare bring only the very best utilized techniques from their involvement in major criminal, internal and intelligence investigations at the Local, State and Federal levels.

In these challenging times, Organizations need a safe and effective resource to combat the rise in violent and egregious criminal behavior. Covert Mobile Surveillance provides a safe and effective option to gather actionable intelligence and build prosecutable cases on a time schedule you control. Professional standardized training is a crucial and necessary component to the success of investigators and Organizations to produce real results safely.

Classes can be hosted anywhere in the United States. Host agency incentives available.

DO NOT RISK THE EXPOSURE! Train with the best industry standard experts, VIGILARE!

(323) 740-0744 | www.VigilareUS.com | info@vigilareus.com