

BRISCON 2020

MIDDLE EARTH SBG

BrisCon 2020 Middle-earth SBG is an escalation-style event held over two days. Your force begins at a modest 200pts. From there, point values gradually increase, finally climaxing in an epic 1000pt battle.

Date

17th – 18th April 2021

Location

Mt Gravatt
Showgrounds, 1644
Logan Rd, Mt Gravatt
QLD 4122

Cost

\$50

Points

200, 450, 600, 800, 1000

Payment and list submission

Payment to be made via the Pay Now (PayPal) button, next to the Players Pack button at the following link:
<http://www.briscon.com.au/tournaments.html>

Players **MUST** pre-pay. BrisCon organisers have emphasized that this year they will be cutting off registrations early, and that we will have to compete with other tournaments for space. A hard deadline for registration has not yet been advised, however please keep in mind that the more players who pay early-on, the greater our space allocation will be. To avoid missing out, please pay as early as possible.

Players must submit a 200, 450, 600, 800, and 1000 point list.

List submissions are due by 11:59pm on **Friday April 9th**.

Submit your lists in pdf format to

r_richards91@hotmail.com

You are free to use whatever army list writing program you want (even just Word) but anyone who submits an army list using [Lonley Knight's Army Builder](#) gets a Fredo on the day!

Schedule

First round will begin at **9am** each day. Players are encouraged to arrive by 8.30am.

Day 1 Schedule

| | |
|--------|-------------------------|
| 8:30am | Registration and set-up |
| 9am | Round 1 – 200 |
| 10am | Round 2 - 200 |
| 11am | Lunch |
| 12pm | Round 3 - 450 |
| 1:30pm | Round 4 - 450 |
| 3:00pm | Round 5 - 600 |

Players free to leave after Round 5

Day 2 Schedule

| | |
|---------|---------------------------------|
| 9am | Round 6 - 800 |
| 11am | Lunch and army display |
| 12:30pm | Round 7 - 1000 |
| 3pm | Wrap up and awards presentation |

Awards

1st Place

2nd Place

3rd Place

Best Painted

Sportsmanship

Single Miniature

*Does not need to feature
in your army lists

Army Theme

*for outstanding tribute
to Middle-earth lore

Event Brief

- X** There will be seven games played over the course of the two days. Games will be played on **4x4** boards.
- X** This tournament is a 100pt event for both the QLD MESBG League and AMEL League seasons
- X** Players may choose their armies from all current books and supplements.
- X** *The Middle-earth SBG Rulebook* and *Matched Play Guide* will be used, and the official Errata will apply, available at <https://www.warhammer-community.com/faqs/>
- X** Matched play scenarios will be chosen at random on the day using the new pool method in the Matched Play guide
- X** WYSIWIG rules apply – if in doubt please contact r_richards91@hotmail.com
- X** In accordance with League rules, all models must be painted.
- X** Players should bring 6 objective markers
- X** Players are expected to communicate clearly with their opponents, make clear dice rolls, track wounds and might (etc.) in a clear and open manner, and display good sportsmanship at all times.

Event Brief

X This is an Escalation tournament. In Game 1, players may take up to 200 points. In each following game, players must include their list from the prior game, inclusive of any upgrades to models. Players may, however, configure their warbands differently.

Game 1 200 points

Game 2 200 points (same list as Game 1)

Game 3 450 points (must include list from Game 2)

Game 4 450 points (same list as Game 3)

Game 5 600 points (must include list from Game 4)

Game 6 750 points (must include list from Game 5)

Game 7 1000 points (must include list from Game 6)

X **Tournament Scoring Breakdown:**

Battle Points 140

Painting Points 40

X **Battle Point Scoring:**

Victory 20 Battle Points (5 or more VPs than your opponent)

Draw 10 Battle Points (equal VPs to your opponent)

Loss 0 Battle Points

X **Painting Point Scoring:**

Fully painted army **20 points**

Fully based army **20 points**

This is a pass/fail metric and not a graded rubric as per the AMEL league requirements.

Event Brief

X This is a very unique event with five escalation phases. Player's move up the points brackets they can only add models and wargear to their existing lists with some key points and exceptions:

No model may ever be removed

Wargear may be added, but not removed

Models with two profiles may change to the higher cost version, ie, Gandalf the Grey, may become Gandalf the White, Aragorn Strider may become Elessar, Mumak to Mumak Warleader.

This may not occur to transition between profiles that breaks a Tolkien timeline, as in Sauron the Necromancer travelling back in time to Sauron of Barad Dur. Remember theme is the ultimate quest.

Please submit all requests of this nature to the TO first. No request of this nature will be approved after the deadline for list submission has passed.

X An Army may be swapped for a Legendary Legion provided it can meet all requirements of the LL without removing models or dropping war gear. For example, a Rohan army may be upgrade to a Riders of Theoden army, provided it includes Theoden and has not already taken any army options not available in the LL. Once an army becomes a LL, it may not then return to being the base army, or be upgraded to a different LL.