

MOST COMMON UNFOLLOWED RULES IN DISTRICT 18

Regulation IV (i) Mandatory Play): Every rostered player present at the start of the game will participate in each game for a minimum of six (6) defensive outs and bat at least on (1) time. (p. 39)

Regulation VI (a) (Catcher Cannot Pitch): Any baseball player who has played the position of catcher i four or more innings is not eligible to pitch on that pitch on that calendar day. (p. 42)

Regulation VI (a) (Pitcher Cannot Catch): A baseball player who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the day. (p. 42)

Regulation XIV (d) (Remain in Dugout): A manager or coach shall not leave the bench or dugout except to confer with a player or an umpire and only after receiving permission from an umpire. (p. 57)

1.01 (# of players): In 2016 casebook, Make the Right Call, 4.16 ruling states: Officials never allows a team to "borrow" players. In majors and above, baseball/softball is a game between two teams of nine players. In minors and below, there is no minimum number of players. (p. 57)

1.08 Note 1-2 (on deck position): not permitted in majors and below. The next batter should be ready with a helmet on, but may not pick up a bat until his/her turn at bat on your side of the field. (p. 57)

1.11 (a-3) (Neoprene sleeves): If worn by a baseball pitcher, must be covered by an undershirt shall not be white or gray. A pitcher may not wear anything on his hands, wrists, or arms that may be distracting to the batter. (p. 66)

1.11 U) (Jewelry): Players must not wear jewelry: rings, watches, earrings, bracelets, necklaces, etc. Sunglasses are allowed. Exception: medical alert jewelry is permissible. (p. 68)

1.16 (Helmets): Helmets cannot be mirror-like in nature. Helmets may not be re-painted and may not contain tape or re-applied decals unless approved in writing by the helmet manufacturer or authorized dealer. (p. 67)

1.17 (Throat Guard): All catchers must wear a mask, "dangling" type throat protector, and catchers helmet during infield/outfield practice, pitcher warm-up, and games. (p. 68)

2.00 (Definition): The manager is an adult appointed by the president to be the responsible for the team's action on the field, and to represent the team in communications with the umpire and the opposing team. (p. 74)

3.03 (Substitutions): A player in the starting lineup who has been removed for a substitute may re-enter the game once provided: (a) his/her substitute has completed one at bat and; (b) has played defensively for minimum of six consecutive outs; (c) (major baseball and below) pitchers once removed from the mound may not return as pitcher; (d) only a player in the starting lineup may re-enter the game; (e) starter (S1) re-entering the game for another starter (S2) must then fulfill all conditions of a substitute before from the mound may not return as pitcher; (d) only a player in the starting line up may re-enter the game; (e) starter (S1) re-entering the game; (f) Defensive substitutions must be made while the team is on defense. Offensive substitutions must be made at the time the offensive player has her/his turn at bat or is on base. (p. 77)

3.06 (Report Substitutions): The manager shall immediately notify the umpire-in-chief of any substitution and state the substitutes place in the batting order. (p. 79)

3.09 (Warm Up Pitcher): Managers and coaches must not warm up a pitcher at home plate or in the bullpen or else where at any time. (p. 79)

3.17 (Bench): No one excepteligible players in uniform, A manager and not more than 2 coaches may occupy the dugout or bench.

4.05 (Base Coaches): The coaches shall not leave their respective dugouts until the pitcher has completed his/her preparatory pitches to the catcher. (a) eligible players with a helmet, manager, or coach (b) at least one adult in the dugout; (c) remain within the coaches' boxes at all times, except if fielder needs space. (d) talk to members of their own team. An offending base coach shall be removed from the base coaches' box. (p. 92)

5.10 (Offensive Timeout): Only one (1) will be permitted each inning. (p. 90)

6.01 (a) (Batting Order): Each player of the offensive team shall bat in the order that their name appears in the team's batting order. (p. 92)

6.02 (Batter): (a) The batter shall take his/her position in the batter's box promptly when it is said batter's time at bat. (b) The batter shall not leave that position after the pitcher comes to a set position or starts a windup. (Penalty) if the batter delays play, after one warning the umpire shall call a strike on the batter without the need for a pitch to be thrown. (p. 92)

6.09 (b) (Uncaught Third Strike): In majors and above, the batter becomes a runner providing (1) first base is unoccupied or (2) first base is occupied with two outs. The batter forfeits this opportunity when they enter the dugout or other dead ball area. (P. 98)

7.08 (5) (Softball Circle Violation): The runner is out if she fails to keep contact with the base until the ball has: (a) been released by the pitcher (major and higher), (b) reached the batter (minor and below). After a pitch, when the pitcher has the ball within the circle, a runner not in contact with the base must immediately attempt to advance or return to a base or she shall be called out. The responsibility for the runner to advance or return is removed if the pitcher attempts a play on the runner. (SB p. 98-99)

7.14 (Special Pinch-Runner): According to rule 3.04, "Courtesy Runner" is not permitted. (p. 78) Once each inning a team may utilize a player not in the batting order as a SPR. A player may only be removed for a SPR one time per game. (p. 107) Tournament Rule: twice a game. (p. 132)

8.03 (Warmup Pitches): No more than one minute may be used to deliver preparatory pitches to a catcher. The minute starts when the last out was made during the previous half inning. (p. 111)

8.06 (Defensive Timeouts): (a) two visits in one inning; (b) three visits in one game. A manager or coach who is granted a timeout to talk to any defensive player will be charged with a visit to the pitcher. (p.111)

9.02 (Judgment Calls): (a) Any umpire's decision which involves judgement is final. (b) If there is reasonable doubt that the decision is in conflict with the rules, The manager may appeal the decision. Such appeal shall be made to the umpire who made the protested decision. (p. 116)