



8 MAN RULES

Unless otherwise amended below, the current year's NFHS (National Federation of State High School Association) Laws of the Game shall apply. NFHS Laws of the Game and other resources are available at www.nfhs.com.

1. Teams must be present at least a half hour prior to their scheduled game to check in and complete the pre-game certification. The NYS site director at the field will conduct player ID checks. Teams will lineup in alphabetical order with their player cards. Player ID cards will be matched up with names on the official roster. If a player misses the initial check-in prior to the end of the second quarter, the player may check-in at halftime. Any player showing up after the second quarter will be ineligible to play.
2. All player ages are defined as what the child's age is on August 1st of the Fall Season. For example, for the Spring 2015 season, league age will be defined as of August 1st, 2014. All Players must weigh in with a minimum of shorts on prior to every game. Each player only receives one chance to make weight. Players weights for 8 Man must be at or under the below listed weights.

PIGSKIN DIVISION		PEE WEE DIVISION	
AGE	WEIGHT	AGE	WEIGHT
4	90 LBS	6 & 7	95 LBS
5 & 6	85 LBS	8	80 LBS

3. Each team may have one coach on the field for the Pee Wee Division and two coaches on the field for the Pigskin Division during play. Before the snap, both offensive and defensive coaches must be a minimum of fifteen yards off the line of scrimmage. The defensive coach on the field must step out of the back of the end-zone prior for a play in the red-zone (inside the 20 yard line). The coaches may not interfere with the play of the game or they will receive a fifteen-yard penalty. Once the quarterback is under center, on field coaches must be silent until the ball is snapped.
4. The home team will occupy the north or east sideline, or whichever side has a press-box. The winner of the coin toss will choose whether to receive or defer to the second half. The teams will switch direction at halftime and the team that kicked off to start the game will then receive the kickoff to begin the second half. The visiting team is responsible for obtaining volunteers to run the sideline chains and down marker for the entire game.
5. Teams are allowed a maximum of seven coach ID cards. The visiting team will be allowed to have three parent volunteers on the sideline to run the first down chains and down indicator. All other individuals must stay behind the designated area. For fields

without stands, all individuals without a valid coach ID card must be at least ten yards off of the sideline during the game. For facilities with stands, individuals without a valid coach ID card have to be in the stands and cannot be on the sidelines. Individuals found in violation of this rule will be subjected to a one game suspension and possibly longer depending on the severity of the problem.

6. The playing field will be forty yards wide and eighty yards long.
7. The game will consist of four twelve minute quarters, with a five minute halftime. The game clock will continuously run until the final 2 minutes of each half. NFHS rules regarding the stopping of the clock will apply during the final 2 minutes of each half. Each team is allowed two, thirty second timeouts per half. The timeout cannot carry over to the second half.
8. There is no overtime in any 8 Man divisions as scores are not recorded.
9. A NYS approved uniform, helmet, pads and mouthpiece (not clear or white) are required to be worn in order to participate. Children may not tie any portion of their jersey for safety reasons. Children may not wear any face shield that has a tint, all face shields must be clear. No jewelry, open toed shoes, or metal cleats may be worn.
10. The size of the football: The game ball must be an Antioch Pee Wee Size Football OR one comparable in size in a traditional brown or tan color. The officials will rotate balls from each team while they are on offense.
11. The methods of scoring and their value:

Touchdown	6 points
Extra Point	1 point (from the 5 yd line)
Extra Point	2 points (from the 10 yd line)
Safety	2 points
12. The game will be played eight on eight. Players should each play approximately half of the game. Teams can go down to fewer than 8 players in this noncompetitive division.
13. Two un-sportsmanlike conduct violations by any player, coach, or spectator will result in an immediate dismissal of the violator, and a fifteen-yard penalty. The referee and NYS site director has the authority to dismiss a violator after one unsportsmanlike conduct violation based on severity. The game will resume once the violator has left the premises. Anyone dismissed faces an automatic one game suspension for the next applicable game. Further penalties could result in greater suspensions, season bans, and even lifetime bans.
14. Substitution may occur between downs and any number of players may be substituted. Players must enter and exit the field promptly.
15. There are no fumbles in these divisions; ball is dead on contact with the field. Interceptions are live and can be advanced in the both division. If the ball is stripped or

recovered on a lateral, it is considered a fumble and is dead at the spot and the offense will retain possession. In the event of a turnover on downs, the defense will get the ball at the spot of the turnover.

16. **Kicking:** There are no kickoffs in either 8 Man Divisions. Possession begins at midfield.

17. The offense must have five players lined up on the line of scrimmage for every play. Three offensive linemen are ineligible receivers and must be in a three-point stance.

Rushing the center: No individual player may be lined up directly over the center; the center cannot be hit directly from the front (in order to allow snap exchange and center time to raise head).

18. The offense is given thirty seconds from the spotting of the ball to the time they must snap the ball to begin the next play.

19. If anything other than a hand or foot of the ball carrier touches the ground the player is down, whether touched by a player or not.

20. Blocking will follow NFHS rules.

21. After a safety, the ball is placed at midfield.

EMT

Each team must have at least one volunteer staff that is first aid certified at all practices, games, and team events. NYS will issue the team's EMT a NYS EMT photo identification card. The individual must present a valid First aid/CPR certification card or certificate to obtain the NYS EMT Card.

All teams must have a first aid kit at all practices, games, and team functions.

If a major injury occurs during the game, the volunteer medical personnel for the game and NYS staff will make a discretionary call as to whether the game is to continue.