

Panavia Tornado GR. 1



Ratings

Armor: 4
Defensive Modifier: 2
Mobility: ∞
Altitude: Medium

Tornado GR.1

Weapons:

Mauser BK-27 27mm Revolver Cannon

AIM 9 Sidewinder; Mk 80 UGBU

Paveyay GBU; AGM88 HARM

Special Abilities: Aircraft Flight; Laser Ranging/Designating

OPTICS: All-weather

Ammo	ROF	Range Effectiveness													Ammo Supply	
		Range in hexes														
		0	1	2	3	4	6	8	10	12	14	16	18	20	22	
SCAP	8	—	8:13	8:13	8:13	8:13	8:13	—	—	—	—	—	—	—	—	3
SCHE	8	—	10	10	10	10	10	—	—	—	—	—	—	—	—	—
GBU	All	—	75	75	75	75	75	75	75	75	—	—	—	—	—	1p
UGBU	All	—	50	50	50	50	50	50	—	—	—	—	—	—	—	2p
AGM	2	—	—	—	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	2p
AIM9†	2	—	7:10	7:10	7:10	7:10	7:10	7:10	6:10	6:10	6:10	6:10	4:10	4:10	4:10	2
HARM	5	—	—	—	—	—	8:∧	8:∧	8:∧	8:∧	8:∧	6:∧	6:∧	6:∧	6:∧	3p

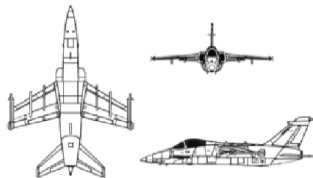
GR.1 has 4 hardpoints for weapons

GBU and AGM are laser guided from any designator

All weapons attack flank armor regardless of orientation

AIM 9 Sidewinder range is 145 hexes

HARM range is 600 hexes



AMX I A-11 Ghibli



Ratings

Armor: 3
Defensive Modifier: 2
Mobility: ∞
Altitude: Low

Special Abilities: Aircraft Flight;

Laser Ranging/Designating

OPTICS: All-weather

Weapons: M61A1 Vulcan 20mm Gatling

AIM 9 Sidewinder; Mk 80 UGBU

70mm APERS Rockets; Paveway GBU

Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
		Range in hexes															
		0	1	2	3	4	6	8	10	12	14	16	18	20	22		
SCAP**	6	6:7	8:6	6:6	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	8	—
SCHE**	6	2	3	3	3	3	2	2	—	—	—	—	—	—	—	—	—
AIM9†	2	—	7:10	7:10	7:10	7:10	7:10	7:10	6:10	6:10	6:10	6:10	4:10	4:10	4:10	2	—
GBU	All	—	75	75	75	75	75	75	75	75	—	—	—	—	—	2p	—
UGBU	All	—	50	50	50	50	50	50	—	—	—	—	—	—	—	2p	—
AGM	2	—	—	—	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	9:65	2p	—
RKTS	5	—	—	20	20	20	20	10	—	—	—	—	—	—	—	5r	—

AIM 9 Sidewinder range is 145 hexes AMX I has 3 hardpoints for weapons

GBU and AGM are laser guided from any designator

All weapons attack flank armor regardless of orientation