

# Doing Lines

## Slope intercept equation

$$y = m x + b$$

↑  
- y-intercept  
↑  
- where our line hits y-axis

- Slope
  - how fast our line goes up/down y-axis
  - rate of change
  - starting amount in word problems
  - per/each

# Slope

- is a fraction

How much up/down  
over  
how much over

Positive

Negative

Zero

undefined

$$\begin{matrix} \downarrow & \uparrow \\ x = 3 \end{matrix}$$

$$\begin{matrix} \uparrow \\ y = 3 \end{matrix}$$

# Linear Equations and Word Problems

## Variable

- This is the thing we don't know.

-  $x$  is not one of the numbers.

-  $x$  is what they are asking about. Go to the?

- # Slope
- This is our rate of change
  - Usually beside the words:
    - each
    - per
  - increasing
  - decreasing

## y-intercept

- This is our starting amount
- If there isn't a starting amount then it is 0.

# Writing the equation

$y = m x + b$

slope  
y-intercept  
goes there,  
include  
include + or -  
+ or -

# Slope from Coordinates

Subtract  $y'$   
Subtract  $x'$

or

$$\frac{\Delta y}{\Delta x}$$

$$\text{or } \frac{y_2 - y_1}{x_2 - x_1}$$

$(x', y')$

if that looks  
like Greek to you,  
well, it is. That is  
lower case delta.

Slope

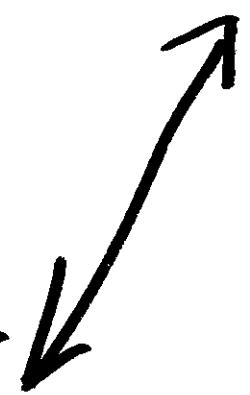
How fast our line is  
going up or down

Positive

negative

zero

undefined



## Slope from Coordinates

$$\text{Slope } m = \frac{y_2 - y_1}{x_2 - x_1}$$

Ex:  
Given points  $(1, 2)$  and  $(3, 4)$

$m = \frac{4 - 2}{3 - 1} = \frac{2}{2} = 1$

$m = \frac{2 - 4}{1 - 3} = \frac{-2}{-2} = 1$

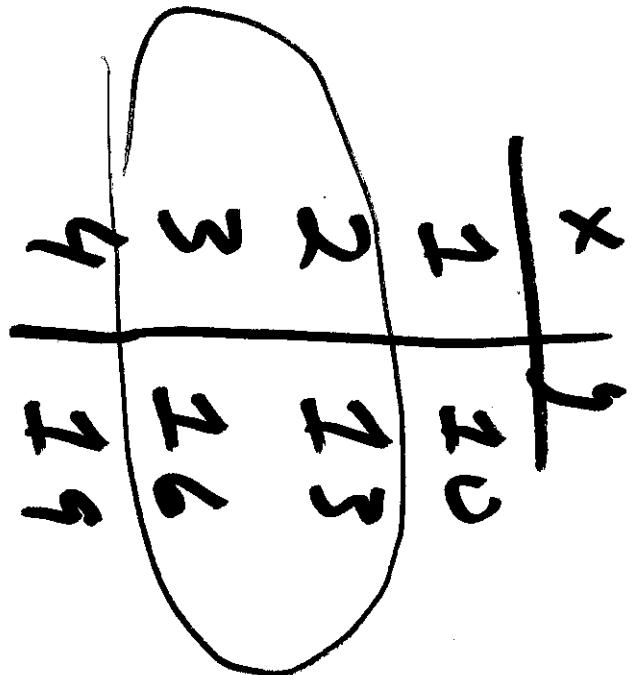
## Slope from coordinates

(6, 30)      (10, 5)

$$\text{slope} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{5 - 9}{10 - 6} = \frac{-4}{4} = -1$$

## Slope from Tables

Tables

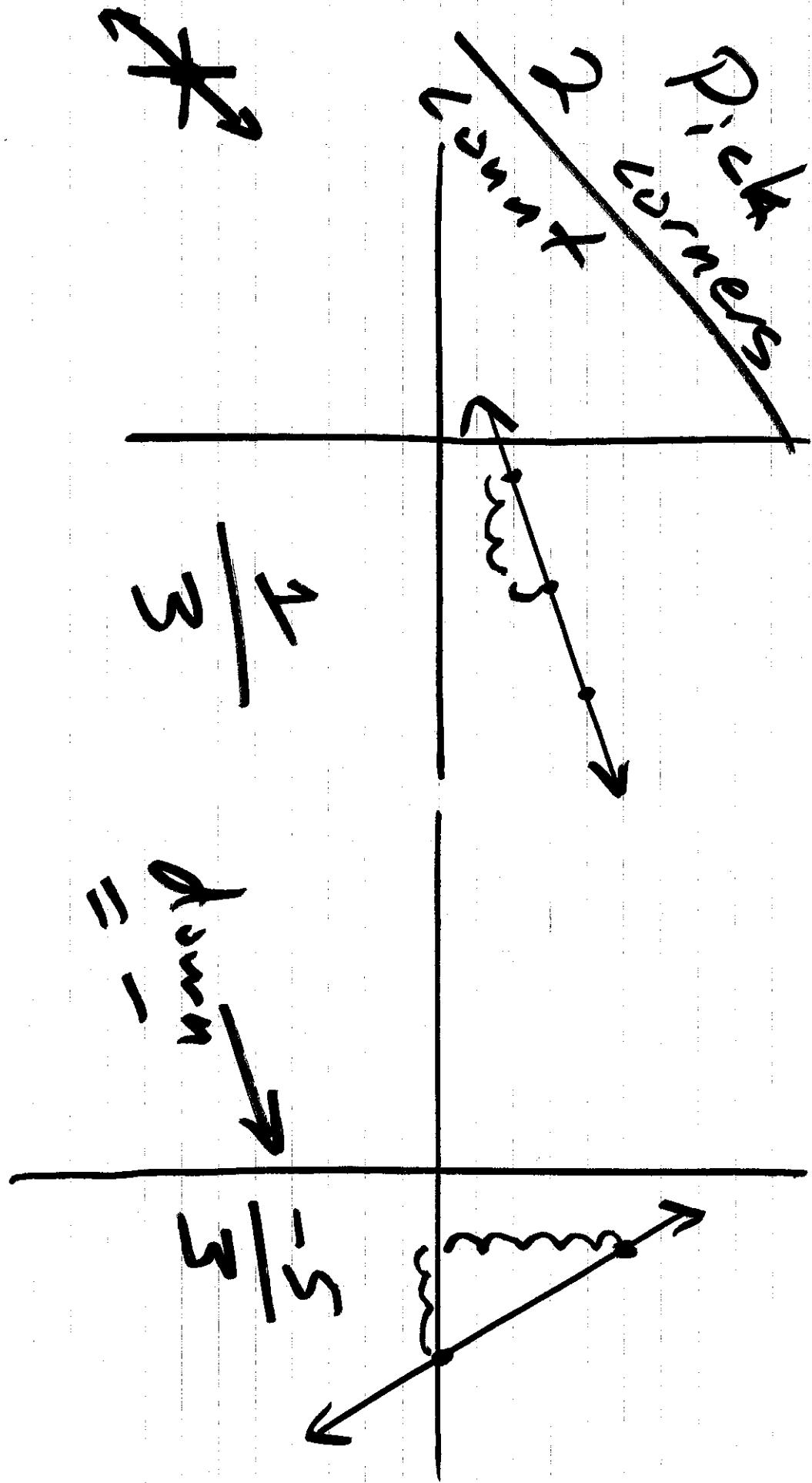


Pick 2  
points and  
no the same  
as before.

$$\begin{array}{r} \text{Subtract } y's \\ \hline 19 - 16 = 3 \\ \hline 3 \end{array}$$

$\therefore$   $y = \frac{3}{1}x + b$

## Slope from a graph



# Graphing Linear Equations

go up

$$y = \frac{3}{4}x + 2$$

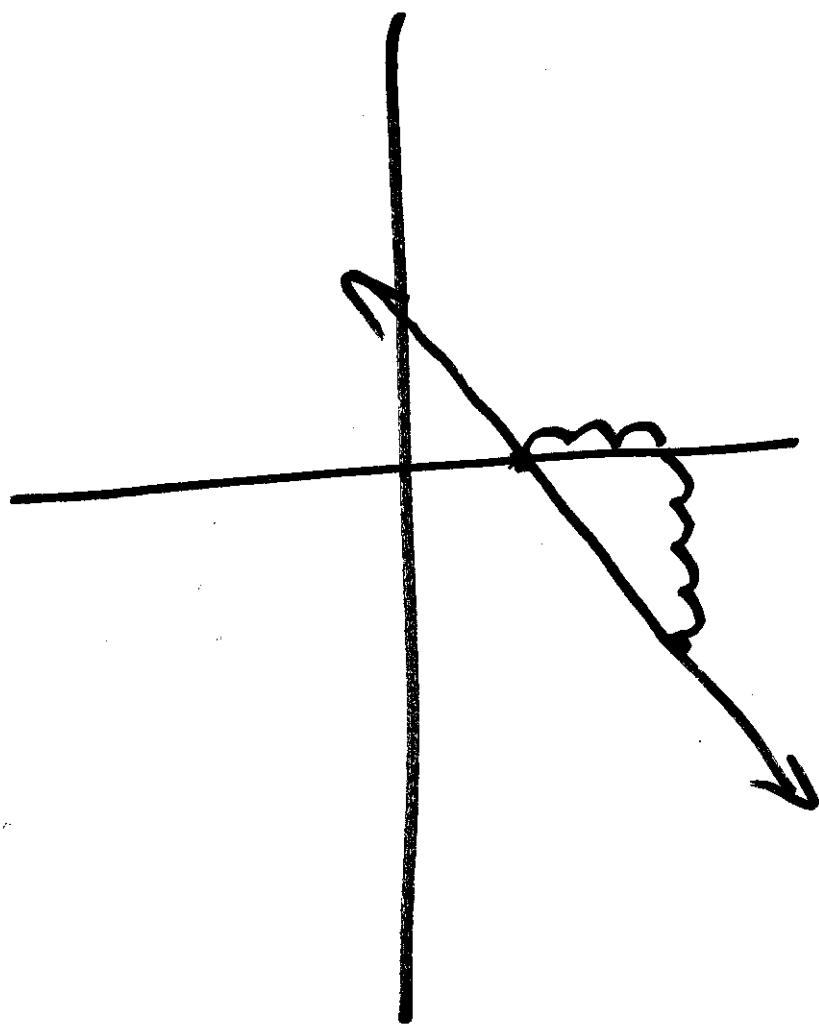
→

go right put a dot  
there on

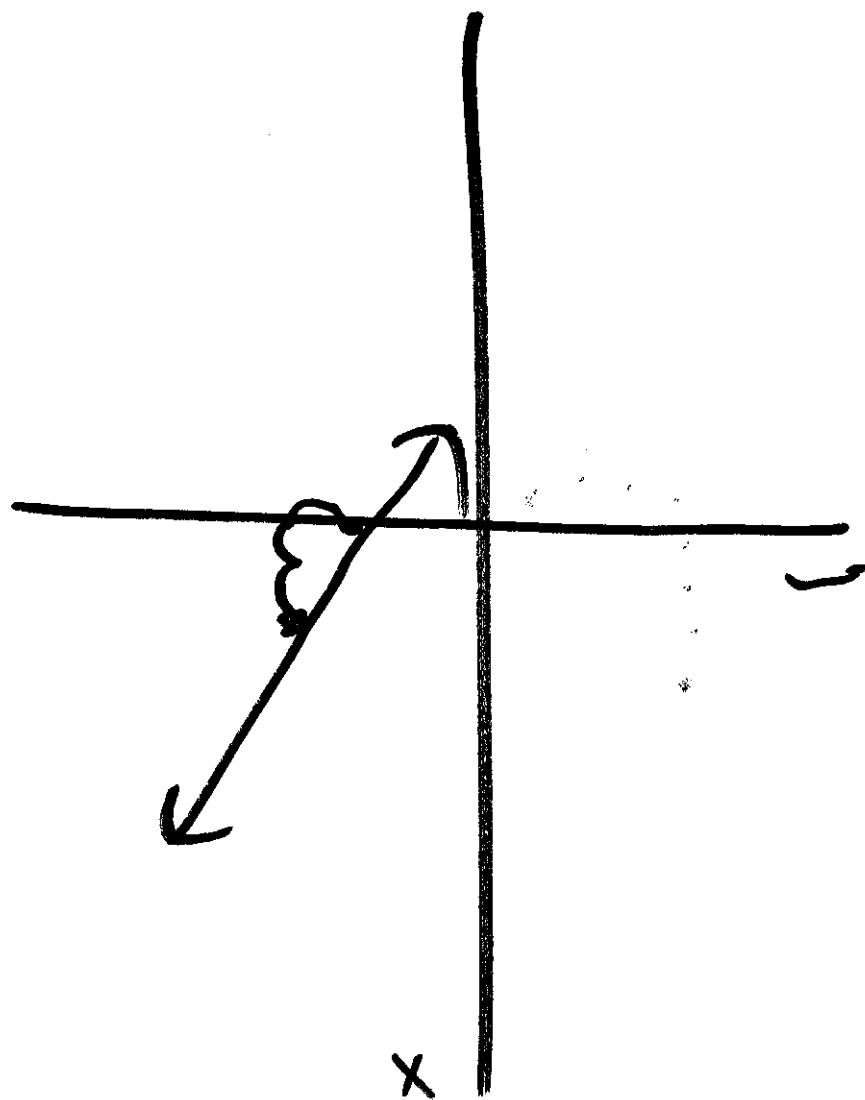
y-axis first

ex:

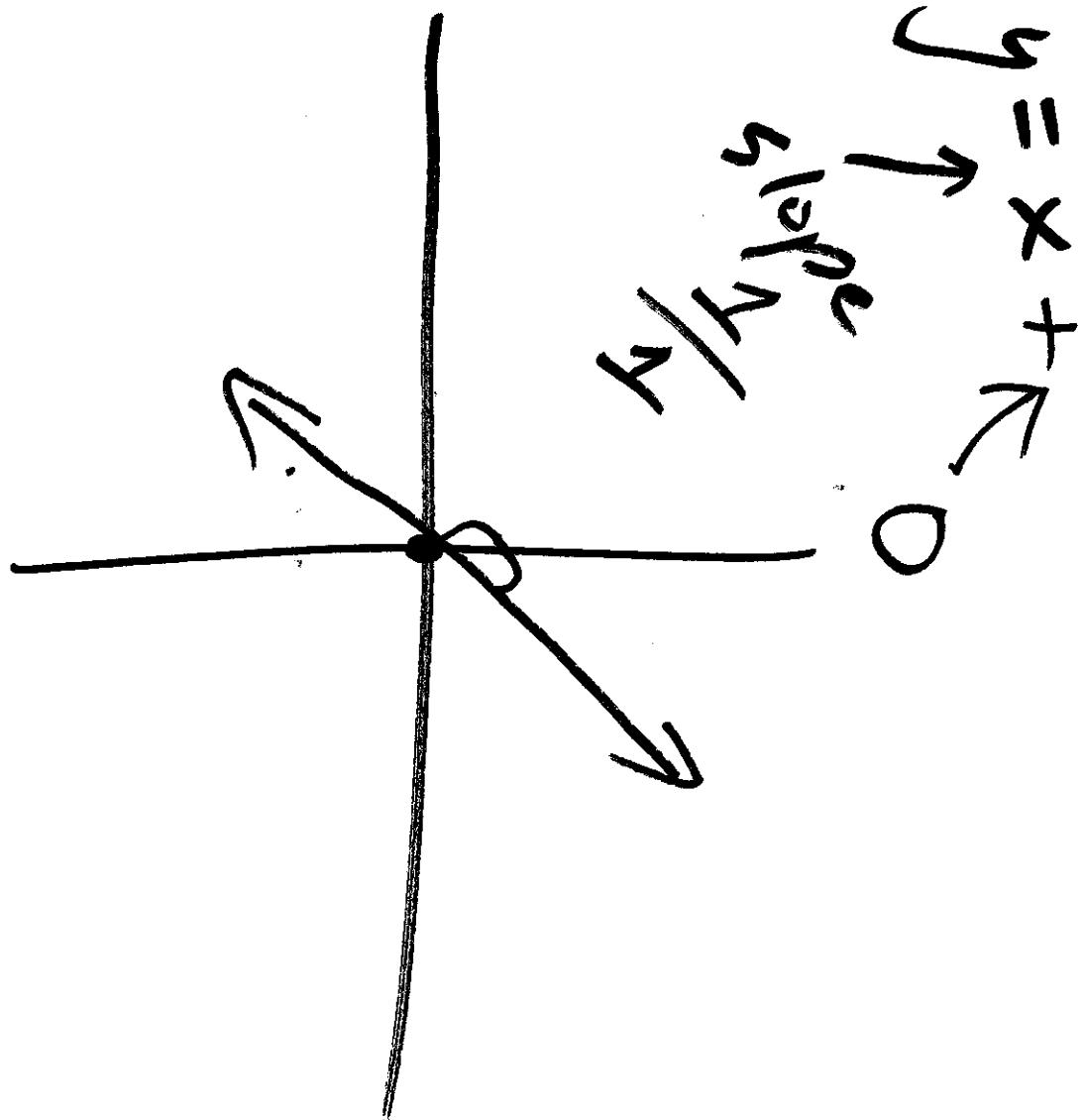
$$2 + x - \frac{1}{2} = 6$$



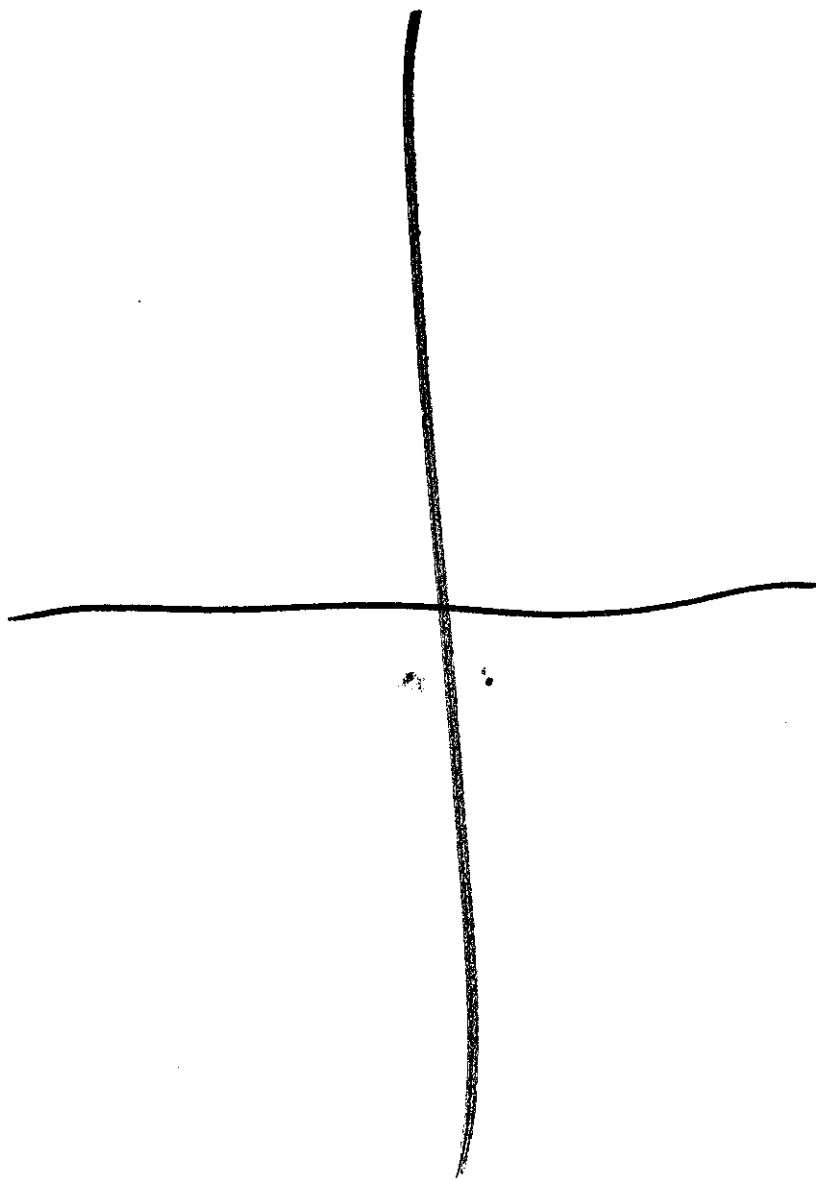
$$\text{ex: } y = -\frac{e}{\pi} x - e$$



ex:



ex:  
 $y = x - c$



# Function Notation

Randomly thrown in  
- important, but doesn't  
tie in neatly with other  
stuff.

What is function notation?

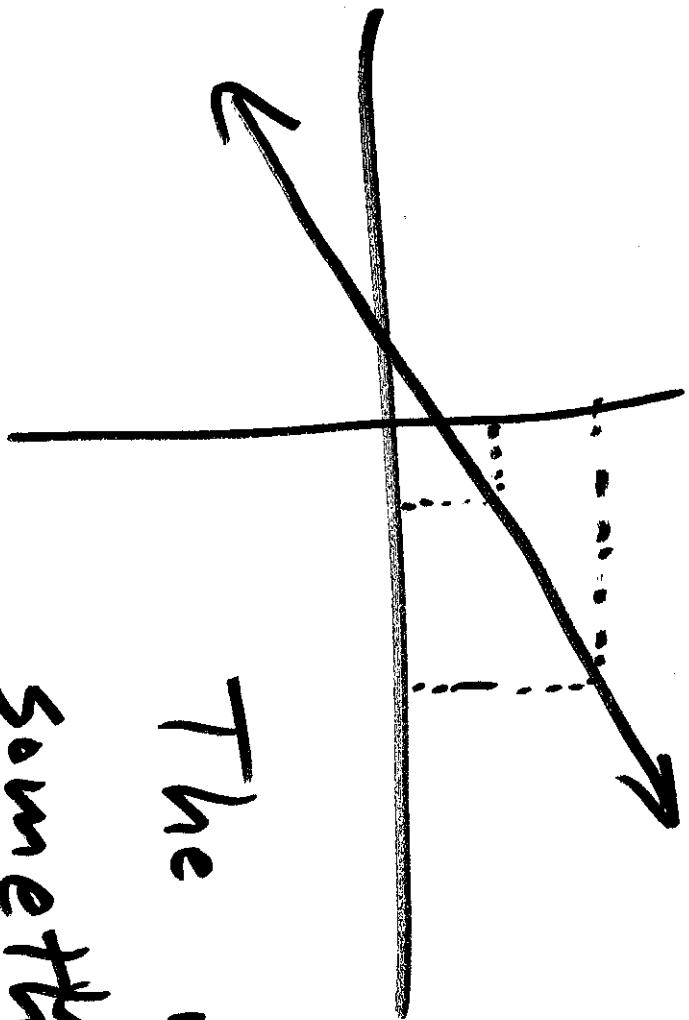
$$f(x) = 3x + 2$$

$f(x)$  is the same as  $y$ .  
 $y = a$  number, but that  
depends on what  $x$  equals.

When you see  $f(x)$   
 $g(x)$   
 $r(x)$   
 $h(x)$

all of those are  
silly ways to write

•  $y$  (b)  $v(t)$



The  $y$  equals  
Something based  
on what  $x$  equals.  
 $x$  is considered independent

$y$  depends on  $x$   
so  $y$  is dependent.  
 $x$  is independent.

Things that are always x

- time

Things that are always y

- money

$f(2)$



this means:

what does  $y$  equal  
when  $x$  is  $2$ ?

(math people  
don't want to  
write that  
much)

Ex:

$$f(x) = 3x + 2$$

$$f(2) =$$

Here, they put a 2 where  
the  $x$  was. We will do  
that for all  $x$ 's.

$$f(2) = 3(2) + 2$$

$$f(2) = 6 + 2 = 8$$

$$f(x) = 3x^2 - 2$$

$$h\tau = \tau - h + e\tau = \\ e(2) - 2(2) + 3(2) \geq (e) +$$

# Parallel and Perpendicular

Parallel Slope  $\text{H}$

$\rightarrow$  slope is equal

Perpendicular Slope  $\text{T}$

dip sign  
tip fraction

$$e^{-\frac{\tau}{\tau_e}}$$

:x:

$$\frac{w}{h} +$$

$$\frac{k}{w}$$

:x:

# Direct Variation

$$y = m \times + b$$

- with direct variation

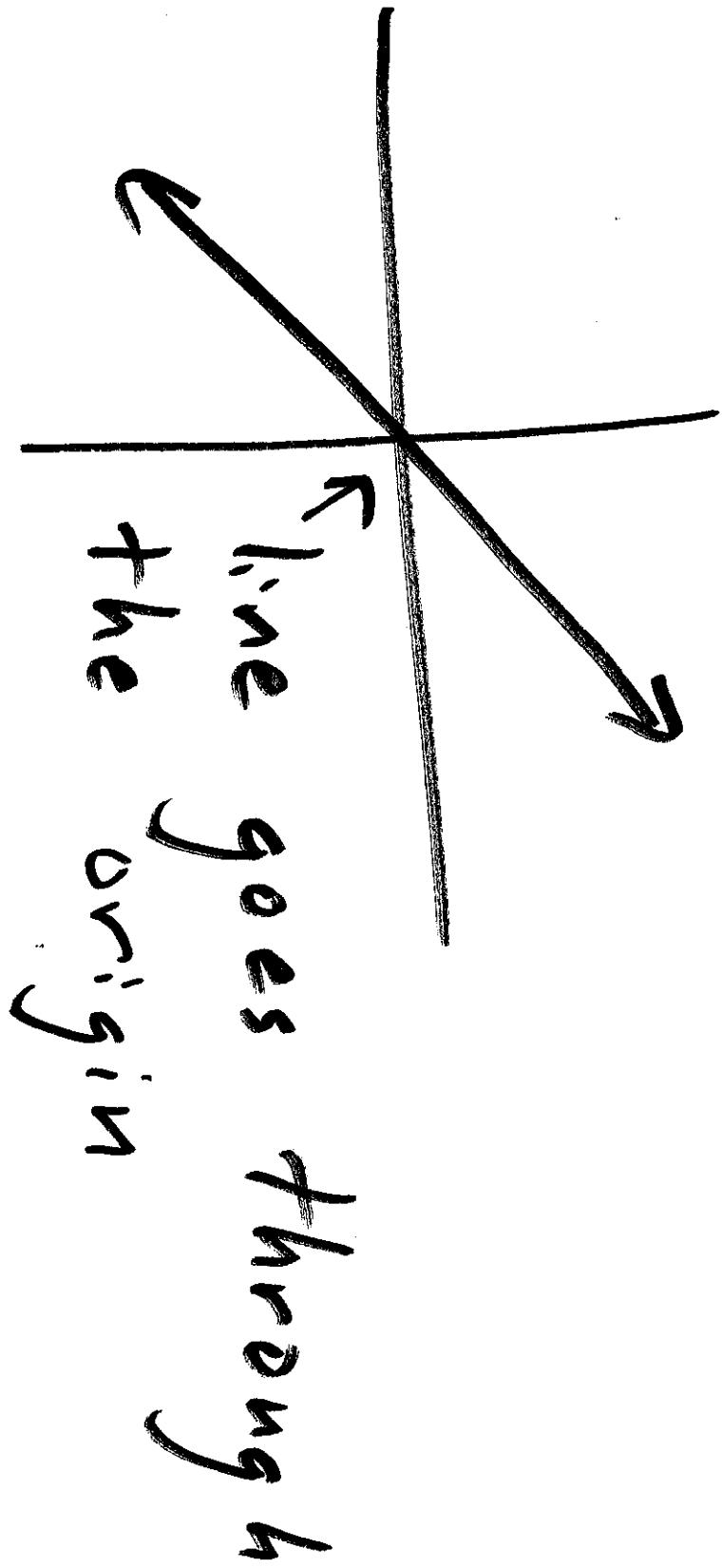
- the  $y$ -intercept = 0

- so

$$\boxed{y = m \times}$$

starting amount = 0

Direct Variation



Standard Direct  
Variation Problems.

3 Numbers Version

- starts by saying "varies directly"
- has 3 numbers.

$$\frac{\$}{\text{things}} = \frac{\$}{\text{things}}$$

stuff

$$\frac{\$}{\text{things}} = \frac{\$}{\text{things}}$$

stuff

$$\frac{\$}{\text{bottom}} = \frac{\$}{\text{bottom}}$$

stuff

Ex: blood and weight

→ 2160 lbs has 21.6 g molar

→ 2160 lbs has →

1 kg

$$\text{sq ft} \rightarrow \cancel{\text{sq ft}} = \frac{160}{4.6} \text{ ft}$$

$$115 \rightarrow \cancel{115} = 4.6 \text{ ft}$$

4.6 ft

# Finding slope with Direct Variation

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1. Plug in numbers
2. Solve for slope

$$y = mx$$

$(\frac{3}{2}, 1)$

$$y = mx$$

~~$y = \frac{2}{3}x$~~

$$\frac{\omega}{\tau} = \zeta$$
$$x \frac{\omega}{\tau} = \zeta$$
$$x^m \uparrow \frac{\omega}{\tau} = m$$
$$\frac{\omega}{\tau} = \frac{m}{\zeta}$$
$$(\frac{\omega}{\zeta})^m =$$

# Linear Equations

## Slope-intercept form

- we use this when we have slope and a y-intercept

$$y = mx + b$$

slope      y-intercept

## Point Slope Equation

- We use this when  
we have a point  
and slope

$$y - y_1 = m(x - x_1)$$

We have to plug in  
numbers for  $x_1, y_1, m$ .

Two versions

a slope and a point

→ put point and slope  
into equation

two points

- find slope  
- then do that

## What Next?

- Point slope is ugly  
and not super easy
- So we change it  
to slope intercept form.

Changing from Point Slope  
to Slope Intercept

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1. Distribute m
2. + - to get y alone

$$\begin{array}{l}
 \boxed{\begin{array}{l} ex - xg = h \\ h - g \end{array}} \\
 h - g + h = h + h \\
 8x - xg = h + h \\
 (8 - x)g = h + h \\
 (8x - x)g = h - g
 \end{array}$$

ex:  
 $(3, -4)$        $m = 8$   
 $x_1$   
 $y_1$

$$\frac{s}{L}x - \frac{s}{h} = b$$

Ex:

$$\begin{aligned} \frac{s}{L}x - \frac{s}{h} &= b \\ \frac{s}{8}x + \frac{s}{h} &= b + \frac{s}{h} \\ (\cancel{x}) \times \frac{s}{h} &= b + \frac{s}{h} \\ \cancel{\frac{s}{h}} &= b + \frac{s}{h} \end{aligned}$$

e.g:

$$(1, 4) \quad (-1, -1)$$

$\frac{4 - (-1)}{1 - (-1)}$

$$\frac{4 - 1}{1 - (-1)} = \frac{3}{2}$$

Ans

$$\frac{x}{2} + \frac{y}{3} = 1$$

$$\frac{x}{2} + \frac{y}{3} = 4$$

Subtract  $y's$

Find slope

Cx:  $\begin{pmatrix} 2 & 4 \\ -3 & -6 \end{pmatrix}$

$$\frac{4 - 6}{2 - -3} = \frac{-2}{5} = 2$$

$$y + 6 = 2(x + 3)$$

$$y + 6 = 2x + 6$$

$$-6$$

$$y = 2x$$