

Getting Started with Skirmish Action (SA) Rules

If you play 28mm WWII using other rules and already have the minis, then getting started is a snap. Simply look at the Skirmish Action rules section on building your Army List and go for it. I'd suggest using 500 points for a start to get the feel of the rules, then expand.

If you're building an army from scratch you can do that with a single box of figures and a couple of AFVs. That will give you a small platoon of 20-25 troops supported by a MG, and perhaps a mortar and with a tank and halftrack in support. Again, I'd aim for 500 points to start with until you're familiar with the rules. Then you can add more minis later.

Demo games and most tournaments use 500 point lists because a game can be completed in a couple of hours. So even with a small force you can play in them right away. The List Building Rules and Points can be found right on this site so you can “test drive” lists even before buying the rules. And you can find sample lists under the Tab “Lee’s Lists”.

Any minis and scenics you need are available at On Military Matters (Online Order Tab)

Great Gaming!

The Author