

Securing Medical Images using Quantum Cryptography

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Abstract- Security is most essential thing in data as well as image security, in health care most of cases data has been hacked from unauthorized third parties. The unauthorized access should breach the privacy of data owner. For health care image security many existing systems have been proposed like watermarking, image stereography, visual cryptography as well, but each having some drawbacks related to privacy breaching. In proposed System, the quantum image is scrambled by quantum gray code. Then, the scrambled quantum image is encrypted using a quantum XOR operation based on a key generator controlled by the logistic-sine map. The circuits of the proposed Quantum Shor's

I. INTRODUCTION

Medical images have become an essential part of medical diagnoses and treatments. Often, many diseases are better diagnosed through medical imaging. Occasionally, there are needs to refer patients for further diagnosis and treatment without physically moving their medical records to the referred location, and these are usually transferred through network communication infrastructure such as the internet. Usually, medical images are classified information that should be treated with utmost confidentiality. Now to ensure the integrity and confidentiality of a medical image, medical professionals must properly secure these data with the network communication infrastructure in order for the patient referred location to receive the exact transferred medical image.

Nowadays, the transmission of images is a daily routine, and it is necessary to find an efficient way to transmit them over the networks. With the number of internet users on the increase every day, everything done online is under the threat of malicious intruders. The transmission of images over the internet is challenging because of the high risk of eavesdroppers and internet communication hackers. In this manner, one of the secured means of transmitting the image over the internet is cryptography.

Cryptography is a security tool that provides security in the ciphers of a message. It is also the art of encoding and decryption messages and has existed as long as individuals have distrusted one another and sought forms of secure communication. Cryptographic algorithms use encryption keys, which are the elements that flip a general cryptography formula into a particular methodology of cryptography. Cryptography plays a central role in itinerant communication, e-commerce, Pay-Tv, causation personal emails, and transmitting financial information, and it touches on many aspects of daily

encryption/decryption algorithm are devised based on a quantum cryptographic techniques. Numerical and simulation analyses show that the proposed quantum image encryption approach is robust, realizable, and has high efficiency compared with its classical counterpart. The Arnold scrambling has used for creating the scrambled image and logistic sine map has used for encryption index. The NEQR function creates the $m \times n$ array for scrambled image encryption with minimum time complexity. The proposed work experiment analysis also reduces the time complexity and enhance the security in untrusted cloud environment.

lives. There are various cryptologic schemes obtainable, one in every of that is that the Quantum Cryptography. Quantum Cryptography, or Quantum Key Distribution (QKD), applies elementary laws of physical science to guarantee secure communication. It enables two legitimate users to produce a shared secret random bit string, which can be used as a key in cryptographic applications, such as message encryption (for instance, the one-time pad) and authentication. Unlike typical cryptography, whose security typically depends on trial machine assumptions, QKD guarantees security supported the elemental laws of quantum physics.

Quantum Cryptography solves the problem of secret Key cryptography by providing a way for two authorized users who are in different locations to securely establish a Network secret Key. Public-key encryption is based on the idea of a safe with two keys: a public key to lock the safe and a private key to open it. Using this method, anyone can send a message since the public key is used to encrypt messages, but only someone with the private key can decrypt the messages. Since the encrypting and decrypting keys are different, it is not necessary to securely distribute a key. The security of public-key encryption depends on the assumed difficulty of certain mathematical operations, such as factoring extremely large prime numbers

II. PROBLEM STATEMENT

To define the approach for the quantum image encryption of healthcare media using proposed combination of Arnold scrambled and Quantum Shores algorithm using cloud storage during the image transmission and system also eliminates and automatically recovers the different attacks from end user using security algorithms.

III. LITERATURE SURVEY

Yashpal singh Rajput et al.[1] Projected an encryption technique which has an advanced and enhanced adaptation of existing technique called hill cipher. The grouping of encryption strategy and block based conversion are done to secure image. By accounting such idea to blocks of an image, the correlation between the image's pixels becomes low and to understand the original image becomes hard to cryptanalysis as the quantity of blocks are fixed. Therefore, they conclude that for secure image communication the block size of an image should be small. Utmost 8 blocks are used to separate an image in the proposed strategy

C. X. Zhu et al. [2] Proposed an algorithm using the concept of encryption theory as the encryption is based on a third-order chaotic system in which the theory is defined for the RGB levels of image, because the high security is the character of a high-order chaotic system. They confused the relation between the encrypted image and the original image by means of shuffling the position and varying the RGB levels of each pixel. Finally, they have finished up their system, best case scenario.

J. Scharinger et al. [3] In this system author described a method of encryption based on chaotic Kolmogorov flow. In this method, the entire image is treated as one block and then key controlled chaotic method is use to perform permutation. In order to confuse the data, a substitution based on a shift-registered pseudo-random number generator is applied, which alters the statistical property of the cipher image. It was advocated that the scheme is computationally secure and superior to contemporary bulk encryption systems when aiming at efficient image and video data encryption.

Hossam El-din H. Ahmed et al.[4] Anticipated an encryption technique called "efficient chaos based feedback stream cipher" (ECBFSC).The method consist of logistic map and an external key. Session key concept, dividing key in 8 block used in an encryption process. Their technique's sensitivity to the plain image is also a plus to the security of the proposed ECBFSC. They have performed analysis on feedback

mechanism and on Lena image to prove their proposed technique as the best and can be used in real time scenario

Rakesh S et al. [5] proposed an algorithm that breaks the correlation among the pixels position of an image so that the encrypted image can be so differ to recognize. Firstly, entropy of pixel position and pixel value is increased by applying block shuffling and chaotic series correspondingly. Then the original image is divided into blocks and by means of Arnold cat map block based shuffling is performed. Additionally a scrambled image is produced. That scrambled image is again shuffled as a whole. Lastly that image is encrypted by applying chaotic series on it. They concluded that the encrypted image has less correlation coefficient and high entropy by demonstration and analysis

Pratibha S. Ghodeet al.[6] introduced a new „keyless“ (without any key) technique for encrypting lossless images. The aim of proposed work is to amplify the security level by arbitrarily distribute pixels bits over the whole image and to perk up the storage capacity of the system .The encryption and decryption algorithm is intended for lossless broadcast of an image. The author tested their technique on some other images which shows good outputs. Finally they conclude by discussing about the advantage of a keyless approach

Manish Mishra et al. [7] proposed a technique which uses Chaotic System, Wavelet Transform along with the fingerprint of the image is created by using Hash Function. All is to be transmitted to the receiver. An input image is taken on which encryption technique is applied. The method proceeds by applying the Wavelet Transform. Application of Wavelet Transform converts the image into frequency domain from where we can gather the minute details of the image. Then inverse Wavelet Transform is applied to get the image from frequency domain. Finally the image obtained is an encrypted image. Besides encryption the hash function is applied on the original image to get the fingerprint of the image. The fingerprint of the image is obtained which is used to maintain the integrity of the image.

IV. PROPOSED SYSTEM ARCHITECTURE

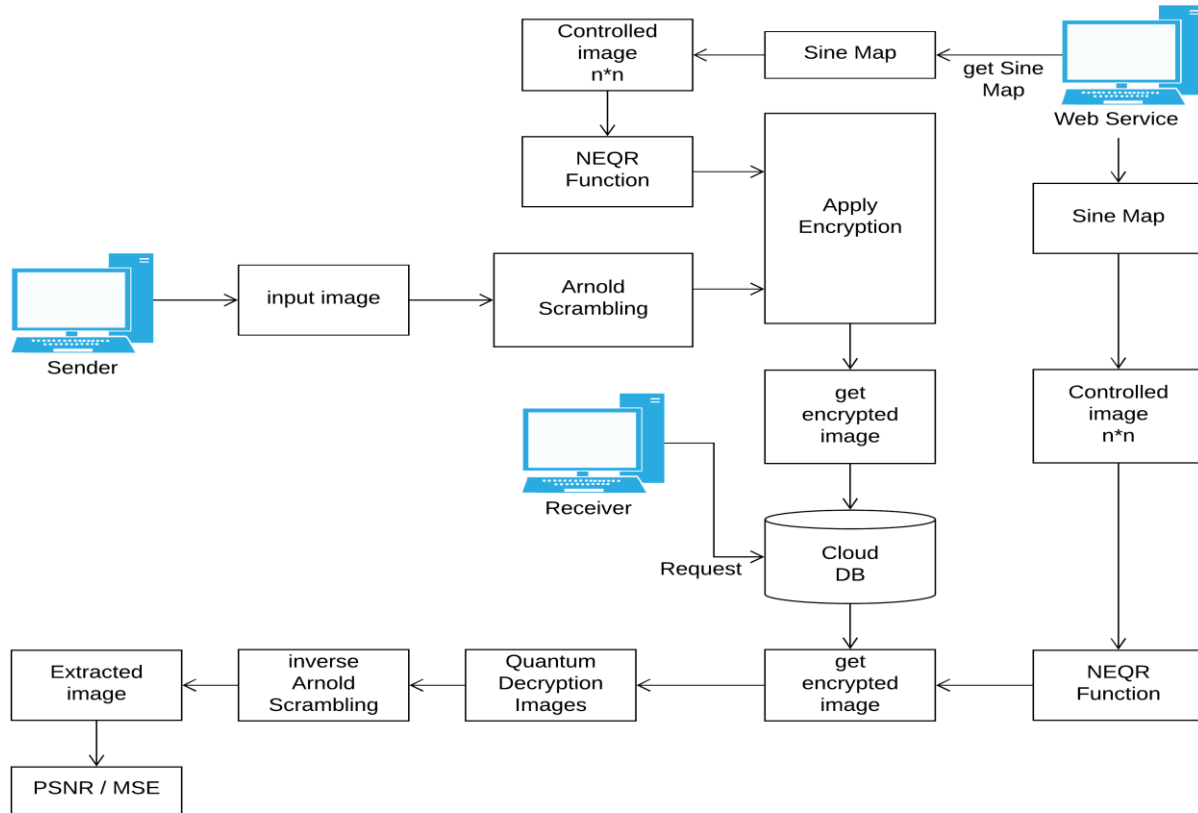


Fig.1: Proposed System Architecture

V. IMPLEMENTATION PROCEDURE

Image scrambling- In this phase any type of image can be selected for the encryption like JPEG, PNG or BMP and the input image will be scrambled using Arnold scrambling.

Image Encryption- The scrambled image will be given as a input to encryption algorithm. Encryption is the method of applying or changing some of the attributes of the original image to form a very different image. Nobody can read the exact image if he is unknown of the change done by the content owner. The logistic sine of $m*n$ has used for image encryption. **Inverse Scramble -** This is the action performed at the receiver side. After receiving the encrypted the main task of the receiver is to extract the original data hide behind the image. This technique is known as scramble image extraction.

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Image Recovery-Image recovery is the technique of decrypting the received image. The main task is to generate the

image same as the original image. And this is done by the reversibly perform the encryption action i.e. by using the decryption key of sine map.

Arnold Scrambling Algorithm

Step 1: Read input image $[m*n]$

Step 2

$$Px = \sum_{k=0}^n |(Col[i]) |(Row[i])$$

Step 3: $W = |Px == Th| \rightarrow \{1,0\}$

Step 4: image $[i][j] = W$

Step 5: return image;

Where, P_x is \rightarrow Pixel Value of each block of image

Th is = this is user define threshold

W is = current weight where we stored in w it should be 0 or 1

m and n is =height and width [512*512]

Quantum N SHOR’S Factorization Algorithm

Period-Finding Subroutine: The quantum circuits used for this algorithm are designed for each choice of N and the random a used in

$$f(x) = ax \text{ mod } N, \text{ find } Q = 2q \text{ such that}$$

$$N^2 \leq Q < 2N^2$$

Which implies $Q/r > N$ The input and output qubit registers have to be compelled to hold super positions of values from zero to $Q - 1$, so have Q qubits every. and so have q qubits each. Using which it may appear to be double as many qubits as necessary guarantees that there are at least N different x which produce the same $f(x)$, even as the period approaches $N/2$. Proceed as follows:

Step1- Initialization of the registers to:

$$Q^{-1/2} \sum_{x=0}^{Q-1} |x\rangle |0\rangle$$

Where value of x is from 0 to $Q - 1$, This initial state could be superposition of letter states. Step 2- Construction of the function $f(x)$ as a quantum function and apply the same function to the above state to obtain,

$$Q^{-1/2} \sum_x |x\rangle |f(x)\rangle$$

this is still a superposition of Q states

Step 3- Now, By Applying the Quantum Fourier Transform to the input register. This Fourier transform (operating on a superposition of power-of-two $Q = 2q$ states) uses a Q th root of unity

such as $\omega = e^{2\pi i / Q}$ to distribute the amplitude of any given $|x\rangle$ state equally among all Q of the $|y\rangle$ states, and to do so in a different way for each different x :

$$U_{QFT}|x\rangle = Q^{-1/2} \sum_y w^{xy} |y\rangle$$

This leads to the final state:

$$Q^{-1} \sum_x \sum_y w^{xy} |y\rangle |f(x)\rangle$$

This is a superposition of much more than Q states, but many fewer than Q^2 states. Although there are Q^2 terms in the sum, the state

can be factored out whenever x_0 and x turn out identical. Let $\omega = e^{2\pi i / Q}$, be the Q th root of unity, r be the period of f , x_0 be the smallest of a set of x which yield the same given $f(x)$ (where $x_0 < r$), and b run from 0 to $[(Q - x_0 - 1)/r]$

$$\text{so that } x_0 + rb < Q.$$

Then ω^{ry} may be a unit vector within the advanced plane (ω may be a root of unity and r and y area unit number and the coefficient of

$$Q^{-1}|y\rangle |f(x_0)$$

In the final state is:

$$\sum_{x:f(x)=f(x_0)} w^{xy} = \sum_b w^{(x_0+rb)y} = w^{x_0y}$$

Every value in the above equation represents a different path to the same result, and quantum interference occurs when the unit vectors ω^{ry} point in nearly the same direction in the complex plane, which requires that ω^{ry} point to the positive real axis.

VI. RESULTS AND DISCUSSION

Table 1 summarizes the variation of PSNR (dB) with tree level L for different images. As table shows, distortion of image increases with rise in the value of L .

Table 1: Variation of PSNR (db) for different values of L

Host image 512*512	Tree level, L					
	0	1	2	3	4	5
Image1	48.8603	43.7978	39.2369	35.0450	30.6390	25.2971
Image2	48.3787	42.7184	37.3611	32.6427	28.9897	26.2350
Image3	48.4895	42.9967	37.8086	33.0630	28.7254	24.9868
Image4	49.4926	43.3546	37.0854	30.9795	25.0216	19.2101

Table 2: Variation of PSNR (db) withbefore and image after extraction

Tree level	PSNR of Whole image	PSNR of two blocks	Average PSNR after Block Division
0	48.379	48.398	48.388
		48.378	
1	42.718	42.770	42.744
		42.718	
2	37.360	37.467	37.414
		37.361	
3	32.641	32.874	32.758
		32.642	
4	28.988	29.360	29.175
		28.989	
5	26.235	26.553	26.394
		26.235	

Table 2 shows that PSNR is more when embedding is performed after dividing the image into blocks when compared with the embedding performed in a single image. Thus marked image quality increases after block division.

The below figure 2 and figure 3 also shows some additional experiments for proposed system based on the time complexity of system.

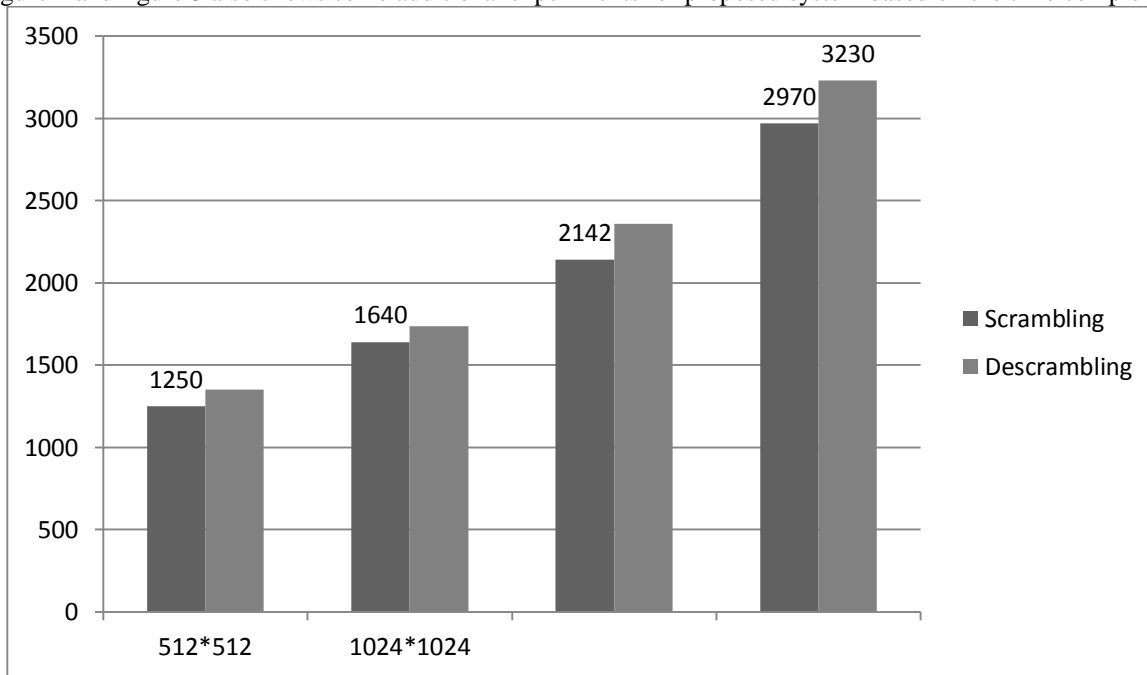


Fig.2: Time required for Arnold scrambling as well as inverse scrambling for different size of image (in milliseconds)

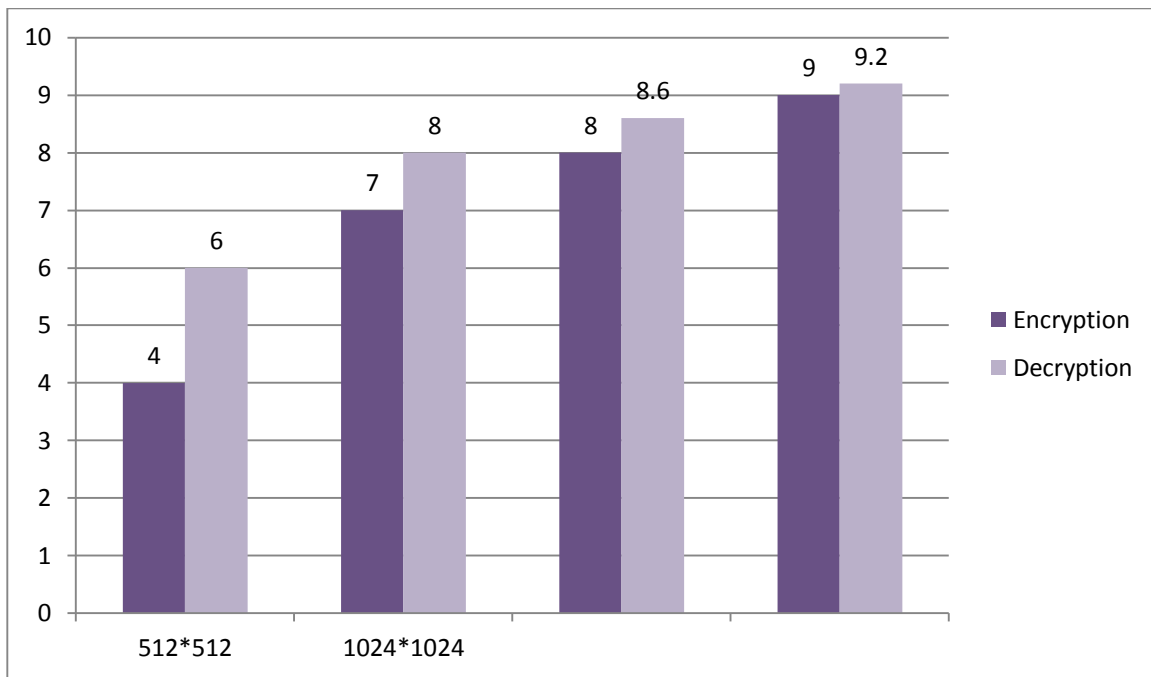


Fig.3: Time required for Quantum encryption and decryption for different size of image (in seconds)

VII. CONCLUSION

The proposed system provides the approach of security of quantum medical images in cloud environment. Basically, it is a need of healthcare industry to transmit medical images from one user to another using different communicates channels. The proposed approach can provide the security to system from external attackers. The system also reduces the losses, during the embedding as well as extraction of data and image. The experimental graphs and tables show the PSNR and MSE of each experiment. For performance analysis of the proposed approach on a classical computer, various simulations, and numerical methods were employed, such as correlation, Shannon entropy, sensitivity analysis, and histogram analysis.

VIII. REFERENCES

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