Using Data-Based Decision Making in Math Within an MTSS Framework





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Say hello.

Share a bit about yourself and the math you support.



Objectives

Participants will describe the data-based decision making framework.

Participants will learn core components of an effective instructional platform in math.

Participants will explain how to make decisions about student progress.

Participants will review common adaptations in math to the instructional platform.



Objectives

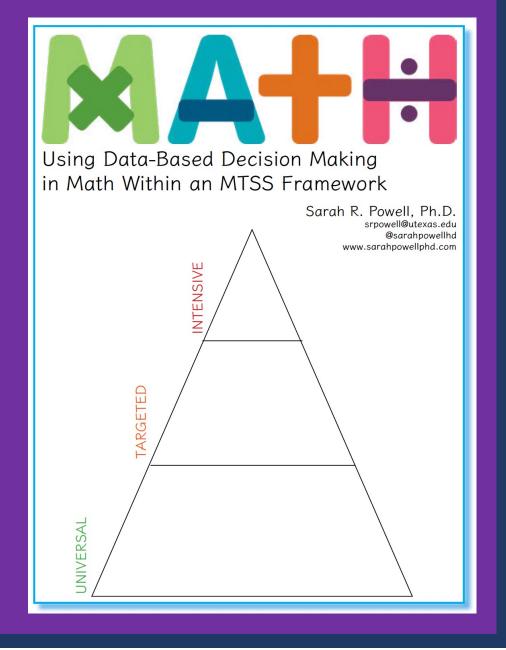
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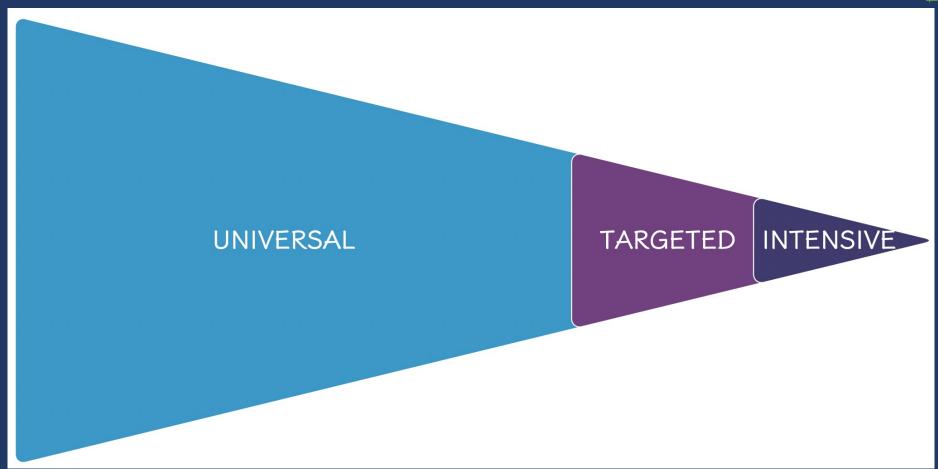
Participants will review common adaptations in math to the instructional platform.



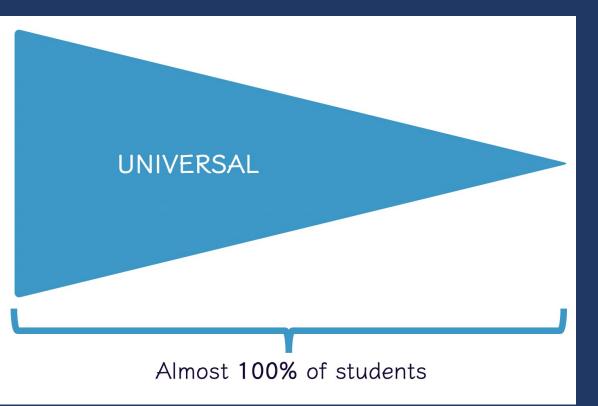




Multi-Tiered Systems of Support (MTSS)







Also known as **Tier 1** or **primary prevention**

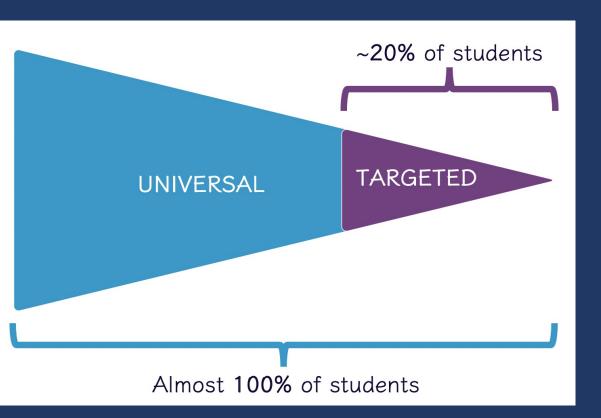
Designed for all students

Occurs in general education classroom

Almost all students participate

~80% of students need **only** universal intervention





Also known as **Tier 2** or **secondary prevention**

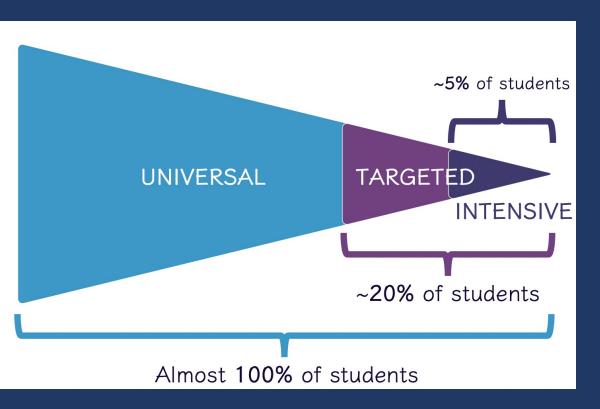
Designed for students experiencing difficulty in academics or behavior

Can occur inside or outside of the classroom

Provided in conjunction with universal intervention

~20% of students require targeted intervention





Designed for students who demonstrate inadequate response to universal and targeted intervention

Occurs within or outside of special education

~5% or less of students require intensive intervention

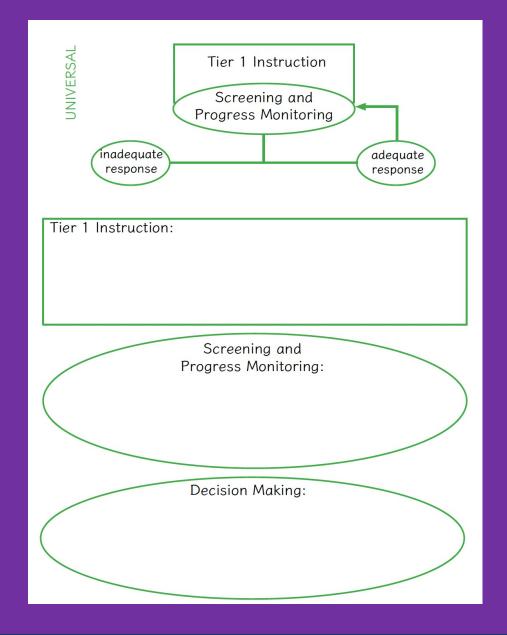




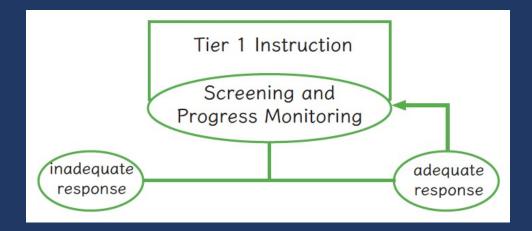
Describe the MTSS frameworks you have used or are familiar with.

What does your MTSS framework look like in math?







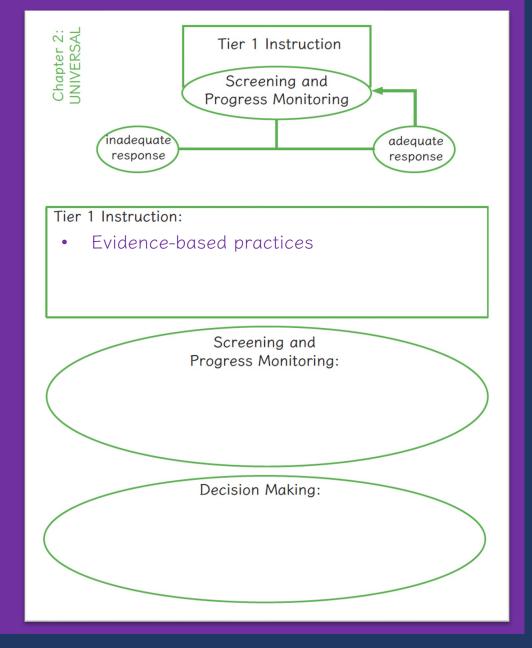


- Core instruction utilizes evidence-based practices
- All students screened (universal screener)
- Students scoring below a cut-score are suspected at risk for math difficulties
- Suspected at-risk students monitored for 6 to 10 weeks during primary prevention using progress monitoring

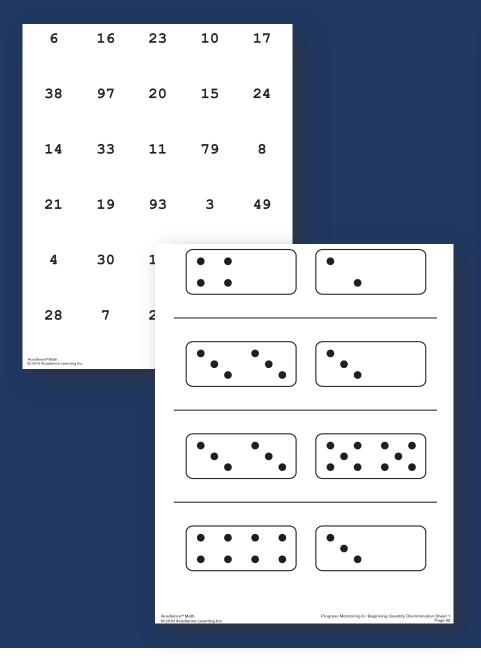


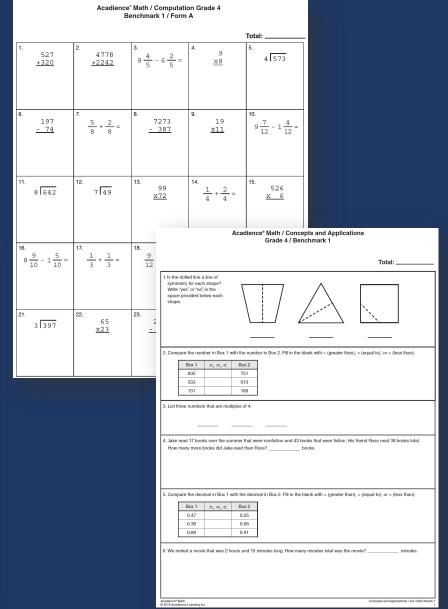




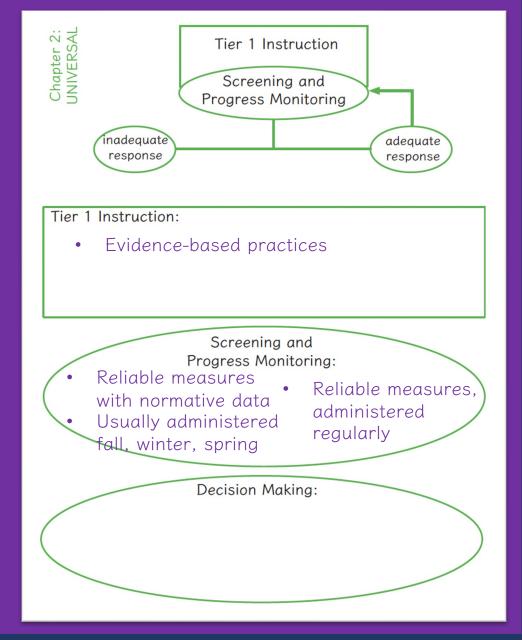




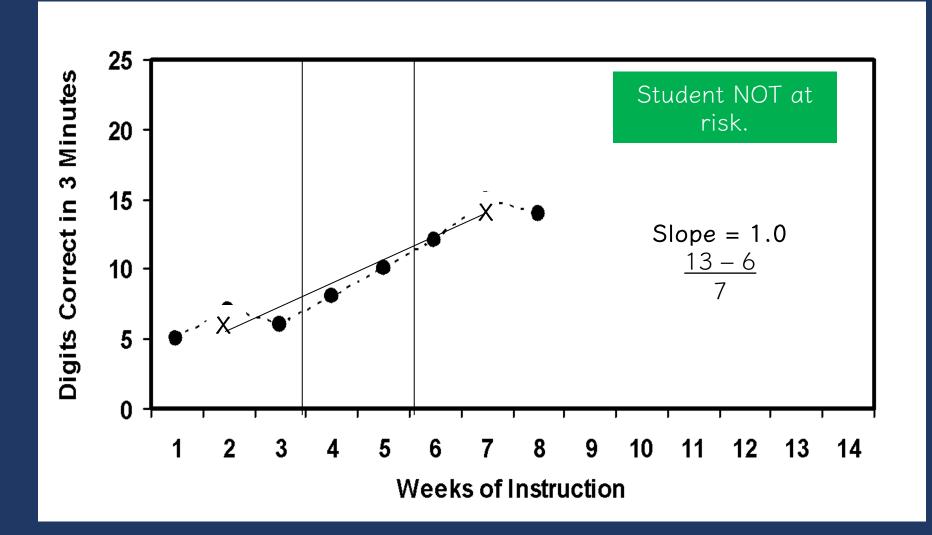




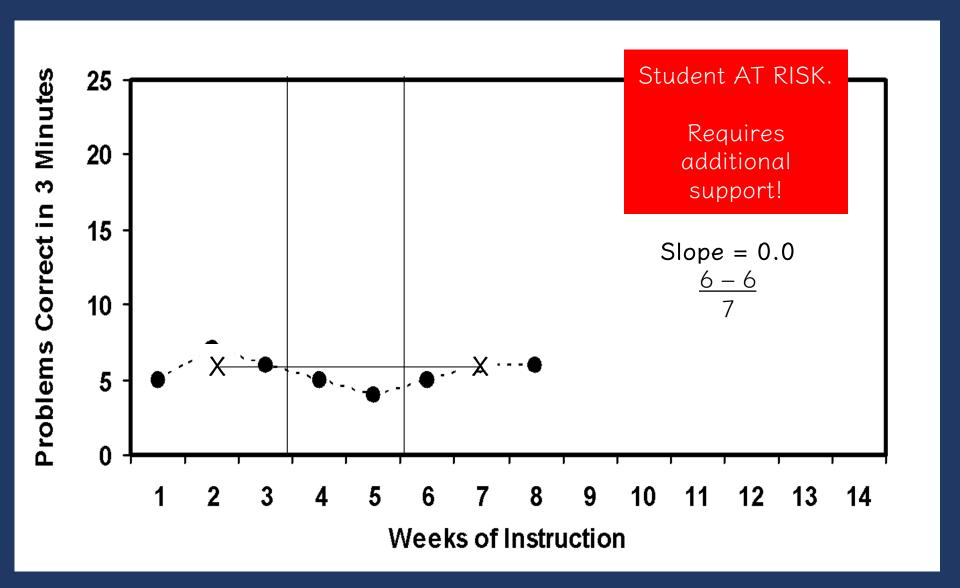




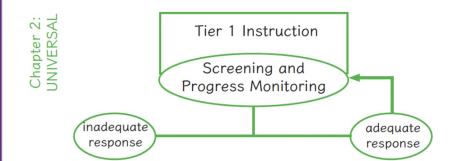












Tier 1 Instruction:

Evidence-based practices

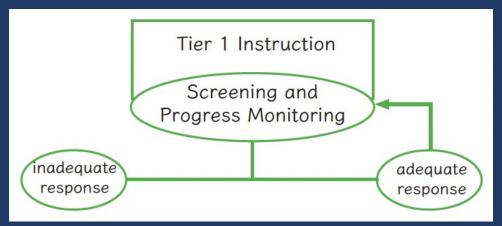
Screening and Progress Monitoring:

- Reliable measures with normative data
 - Usually administered fall, winter, spring
- Reliable measures. administered regularly

Decision Making:

After 6-10 weeks, student risk status is confirmed or disconfirmed



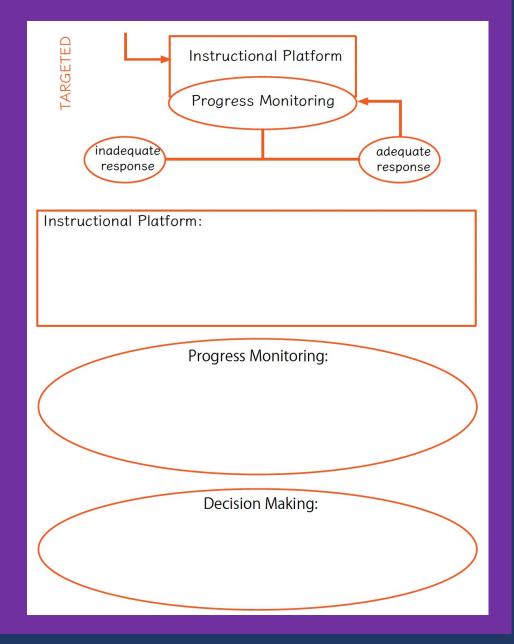




Describe your school's Tier 1 strengths.

Describe your school's Tier 1 opportunities for growth.









- Students are tutored in small groups using evidence-based practices
- Tutoring takes place three or four times a week
- Each tutoring session lasts 30 to 60 minutes
- Tutoring lasts 10 to 20 weeks
- Progress monitoring continues weekly



Instructional Platform

INSTRUCTIONAL DELIVERY

Explicit instruction

Precise language

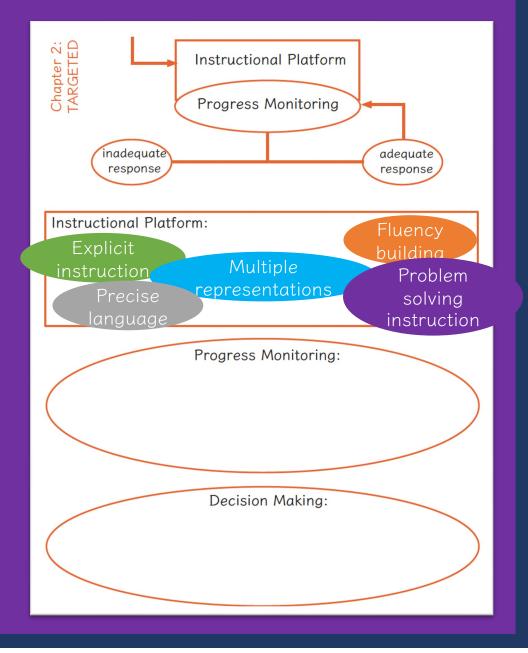
Multiple representations

INSTRUCTIONAL STRATEGIES

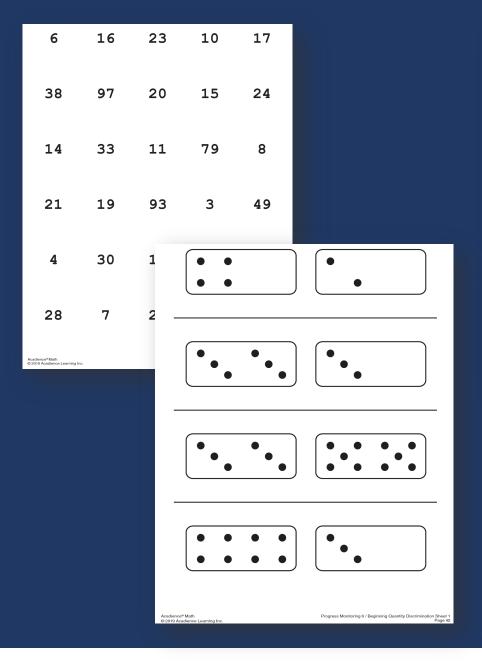
Fluency building

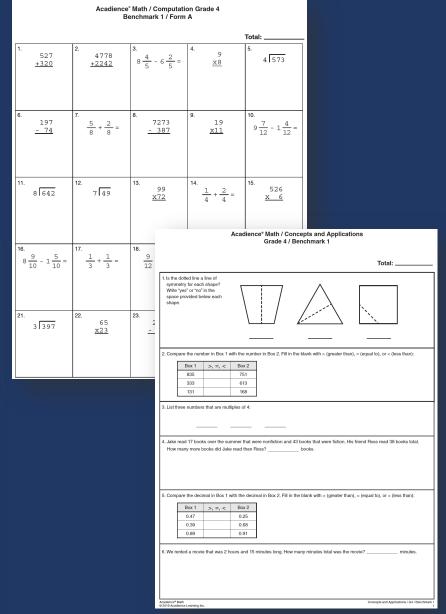
Problem solving instruction



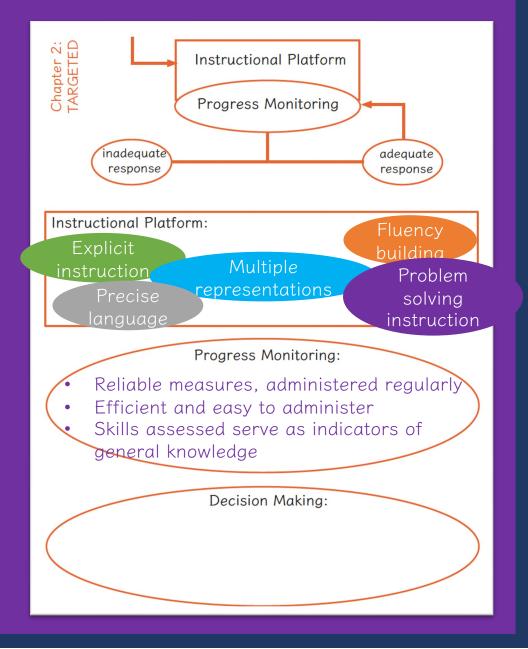






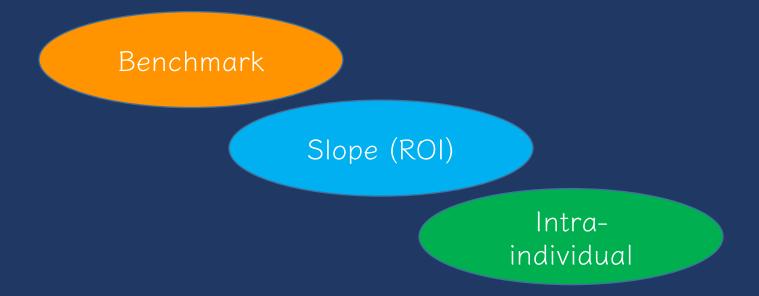








Setting Goals





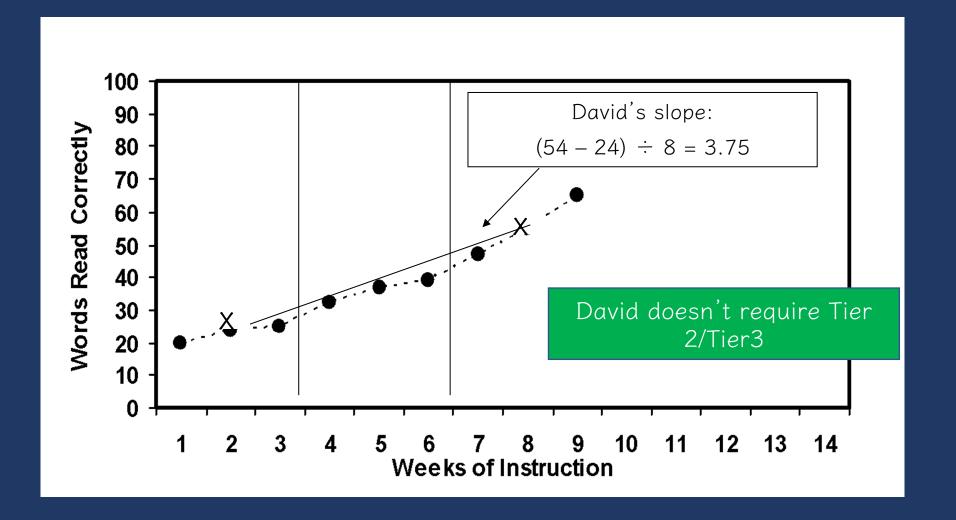
Determining Response

Four most recent, consecutive scores



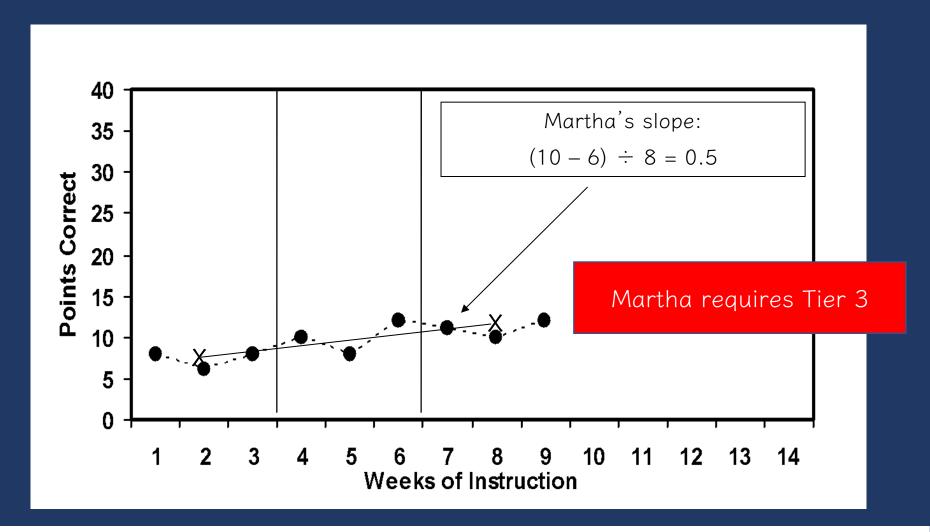


David

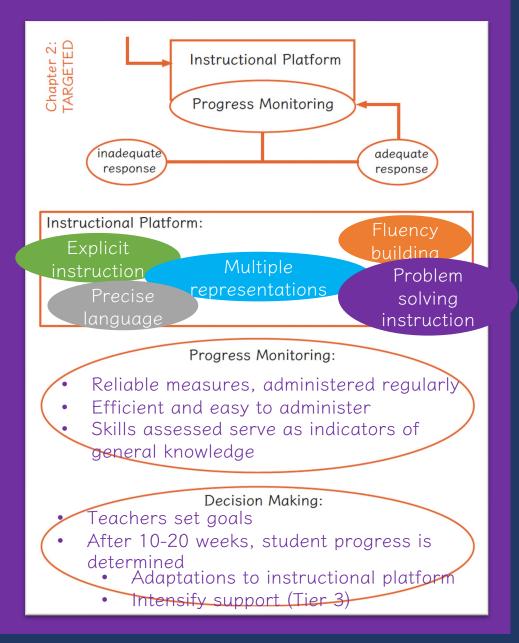




Martha









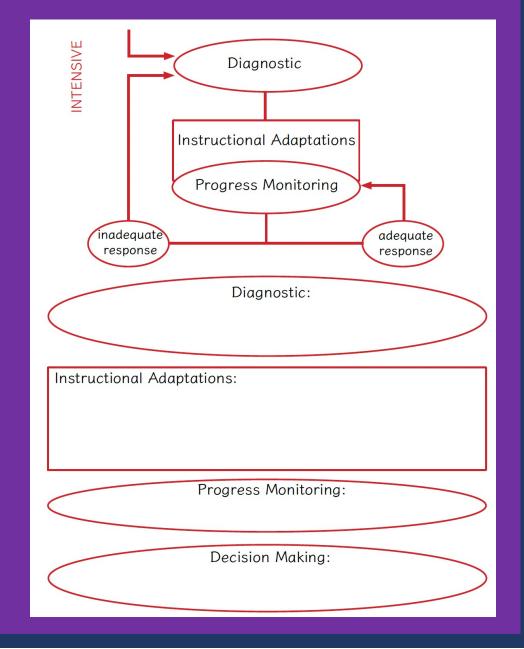




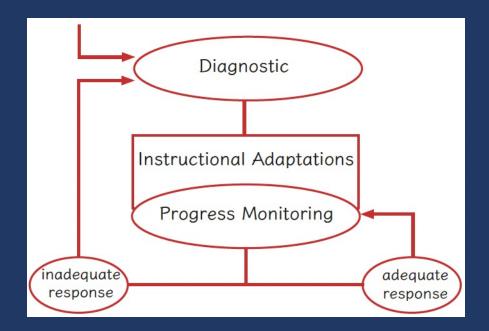
Describe your school's Tier 2 strengths.

Describe your school's Tier 2 opportunities for growth.









- Diagnostics are conducted
- Adaptations are made to the student's intervention
- Student progress is monitored weekly
 - With adequate slopes or end levels, students return to Tier 1 or 2



Implement with greater fidelity

Embed behavioral supports

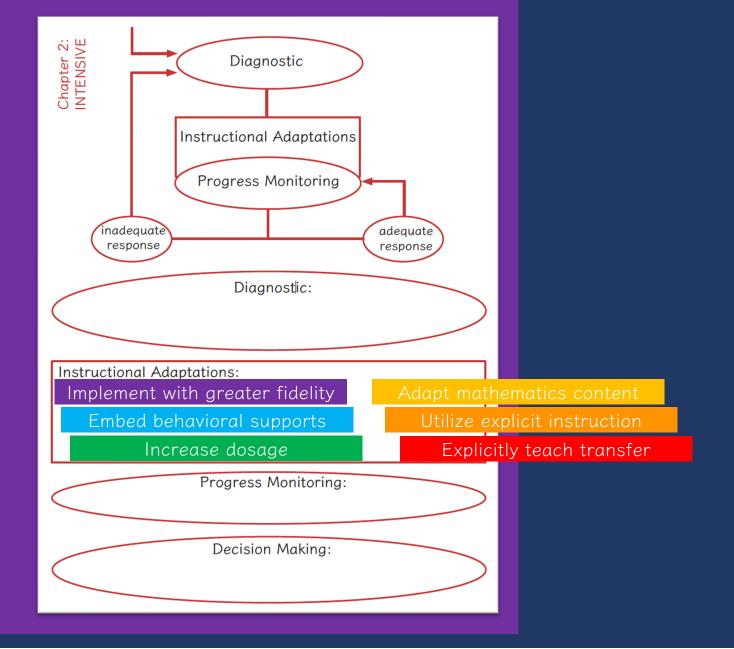
Increase dosage

Adapt mathematics content

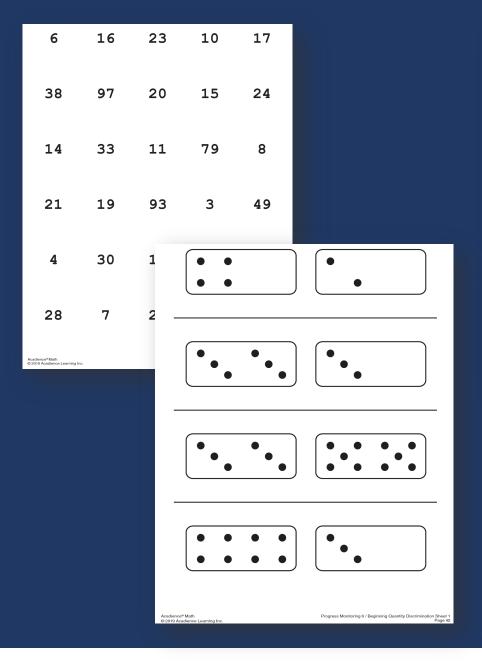
Utilize explicit instruction

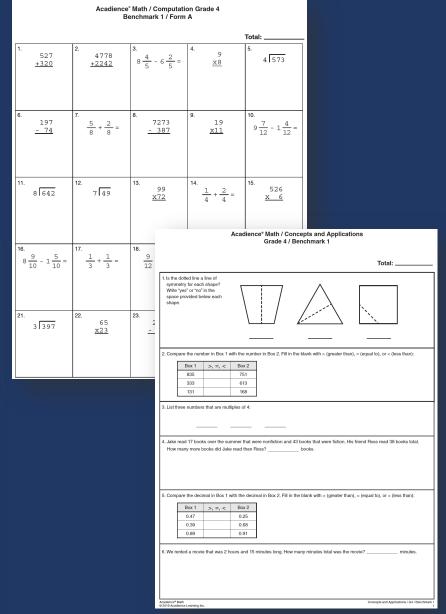
Explicitly teach transfer



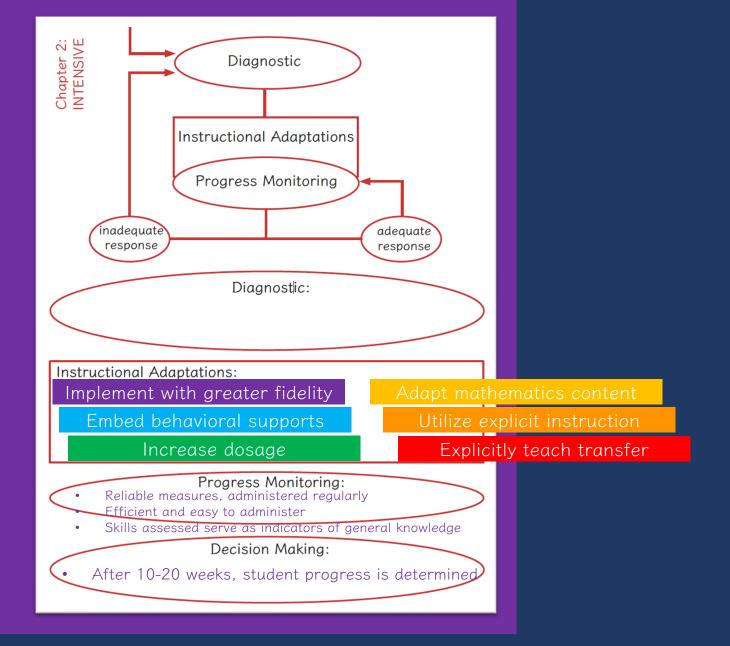




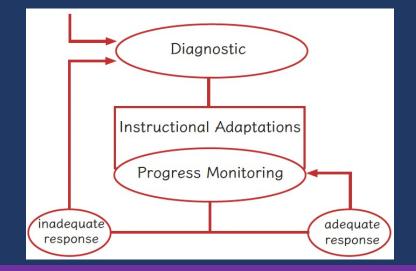


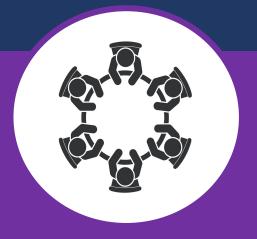












Describe your school's Tier 3 strengths.

Describe your school's Tier 3 opportunities for growth.



Objectives

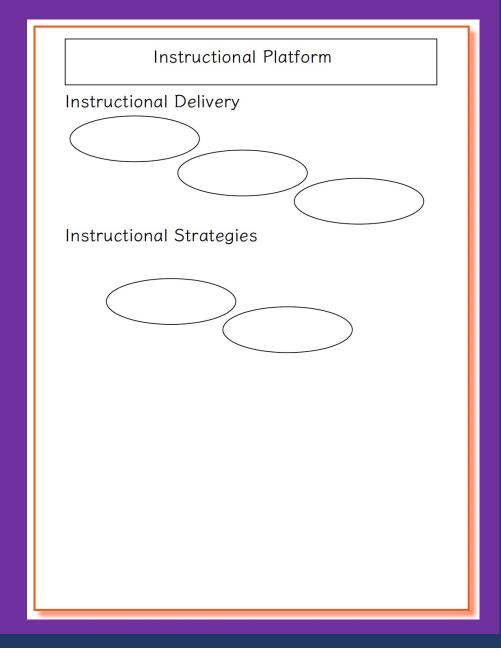
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Instructional Platform

INSTRUCTIONAL DELIVERY

Explicit instruction

Precise language

Multiple representations

INSTRUCTIONAL STRATEGIES

Fluency building

Problem solving instruction



Explicit Instruction



MODELING

Step-by-step explanation

Planned examples

PRACTICE

Guided practice

Independent practice

SUPPORTS

Ask high-level and low-level questions

Eliciting frequent responses

Providing affirmative and corrective feedback



Modeling is a dialogue between the teacher and students.

MODELING

Step-by-step explanation

Planned examples

PRACTICE

Guided practice

Independent practice

SUPPORTS

Ask high-level and low-level questions

Eliciting frequent responses

Providing affirmative and corrective feedback



MODELING

Step-by-step explanation

Planned examples

PRACTICE

Guided practice

Independent practice

Practice
continues as a dialogue between the teacher and students.

SUPPORTS

Ask high-level and low-level questions

Eliciting frequent responses

Providing affirmative and corrective feedback



MODELING

Step-by-step explanation

Planned examples

PRACTICE

Guided practice

Independent practice

SUPPORTS

Ask high-level and low-level questions

Eliciting frequent responses

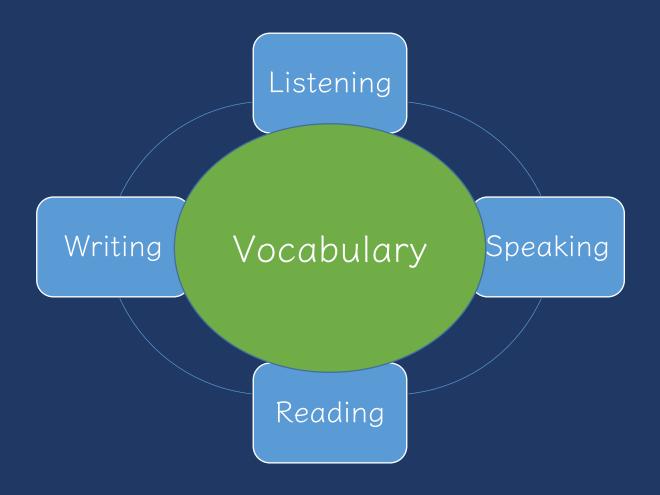
Providing affirmative and corrective feedback

These Supports should be used in both Modeling and Practice.



Mathematical Language







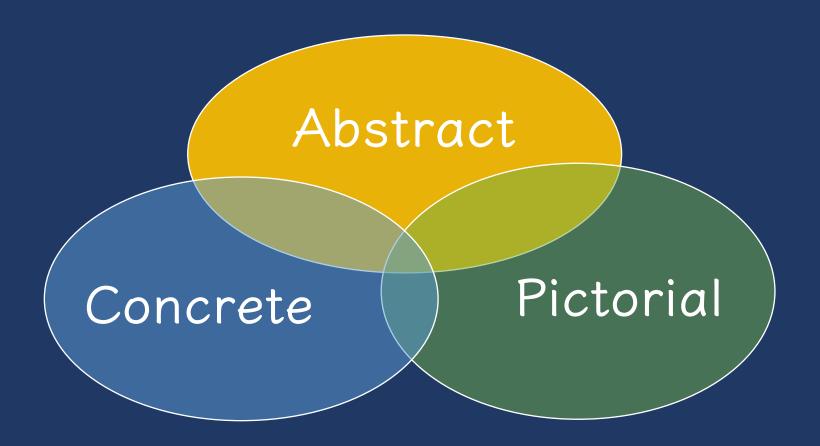
Use formal math language

Use terms precisely

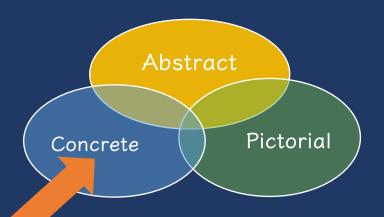


Multiple Representations







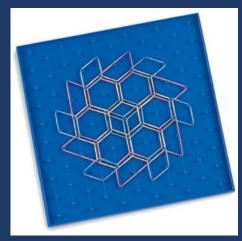


Three-dimensional objects

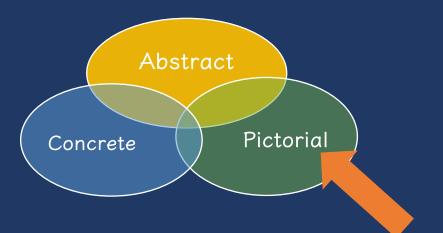






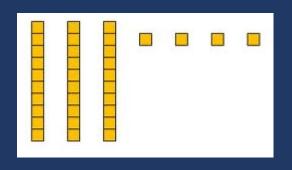


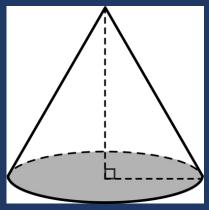


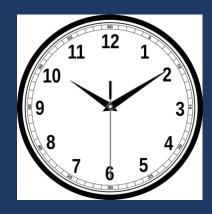


Two-dimensional images

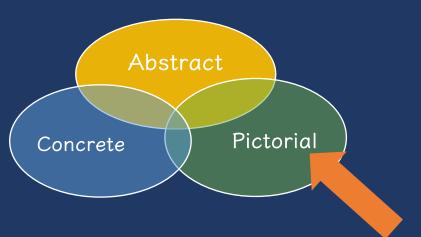




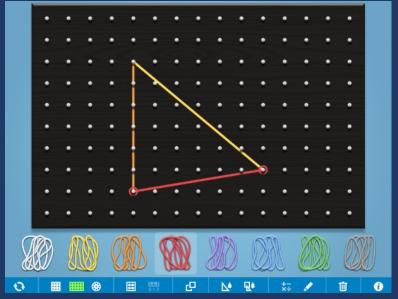


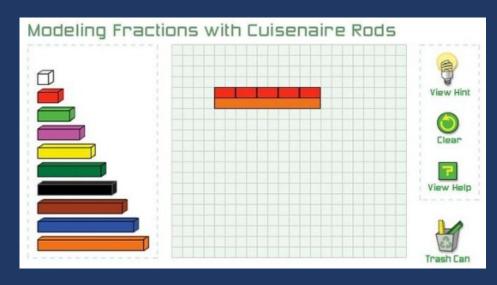


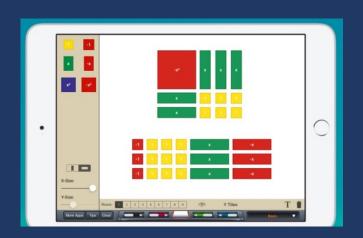




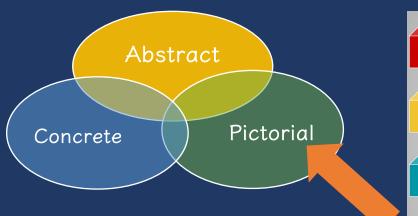
Two-dimensional images



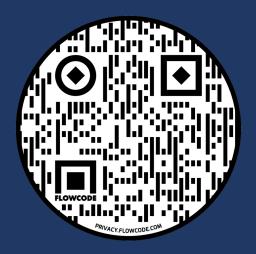






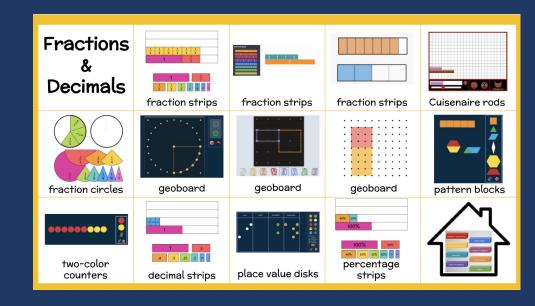


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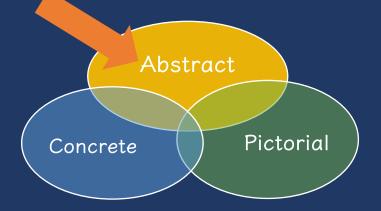


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Numerals and symbols and words

$$2 + 8 = 10$$

$$34 = 3$$
 tens and 4 ones

$$x - 6 = 8$$



Building Fluency



Building Fluency

Fluency is doing mathematics easily and accurately.

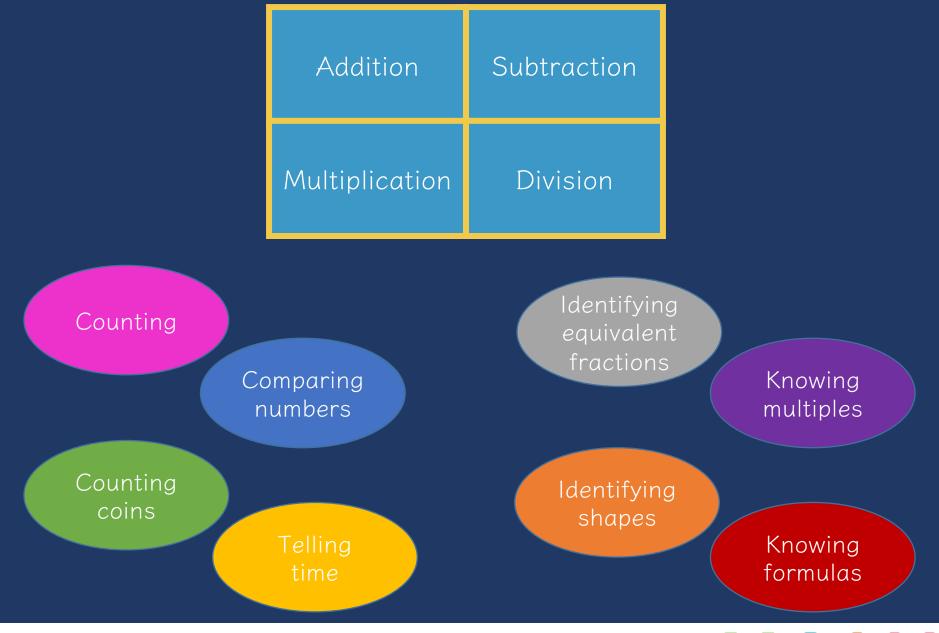
Fluency in mathematics makes mathematics easier.

Fluency provides less stress on working memory.

Fluency
helps
students
build
confidence
with
mathematics.

With fluency, it is important to emphasize both conceptual learning and procedural learning.







Word-Problem Solving



Teach an attack strategy

Teach about schemas



UPS UNDERSTAND Read and explain.

PLAN
How will you solve the problem?

SOLVE
Set up and do the math!

VCHECK

Does your answer make sense?

Created by: Sarah Powell (sroowell@austin utexas edu)



Total

Difference

Change

Equal Groups

Comparison

Ratios/Proportions





Describe your strengths with the instructional platform.

Describe an opportunity for growth.



Objectives

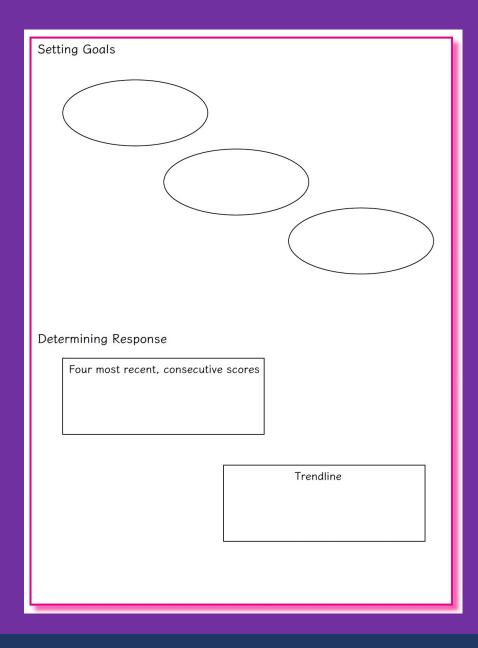
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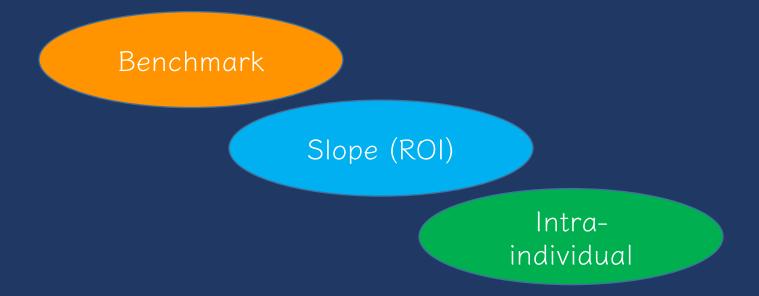
Participants will review common adaptations in math to the instructional platform.







Setting Goals





Benchmark

- 1. Identify appropriate grade-level benchmark
- 2. Mark benchmark on student graph with an X
- 3. Draw goal-line from baseline progress monitoring scores to X



Benchmark

1. Identify appropriate grade-level benchmark

Grade	Computation	Concepts and Applications
1	20 digits	20 points
2	20 digits	20 points
3	30 digits	30 points
4	40 digits	30 points
5	30 digits	15 points
6	35 digits	15 points



Benchmark

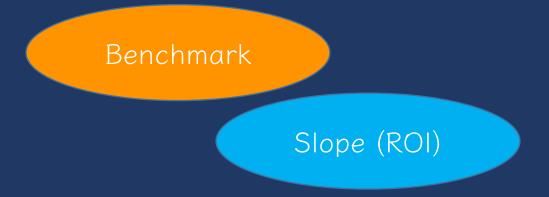
- 1. Identify appropriate grade-level benchmark
- 2. Mark benchmark on student graph with an X

3. Draw goal-line from baseline progress monitoring scores to X





Setting Goals





Slope (ROI)

- 1. Locate slope (i.e., rate of improvement ROI)
- 2. Multiply ROI by number of weeks left in intervention
- 3. Add to baseline of progress monitoring scores
- 4. Mark goal on student graph with an X
- 5. Draw goal-line from baseline progress monitoring scores to X



Slope (ROI)

1. Locate slope (i.e., rate of improvement – ROI)

Grade	Computation—Slope for Digits Correct	Concepts and Applications — Slope for Points
1	0.35	No data available
2	0.30	0.40
3	0.30	0.60
4	0.70	0.70
5	0.70	0.70
6	0.40	0.70



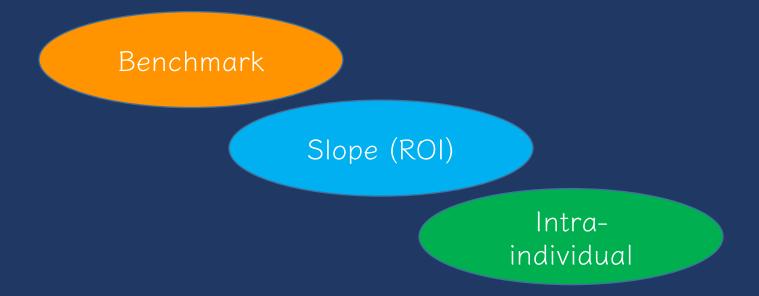
Slope (ROI)

- 1. Locate slope (i.e., rate of improvement ROI) 0.30
- 2. Multiply ROI by number of weeks left in intervention $0.30 \times 10 = 3$
- 3. Add to baseline of progress monitoring scores 3 + 6.7 = 9.7
- 4. Mark goal on student graph with an X
- 5. Draw goal-line from baseline progress monitoring scores to X





Setting Goals





- 1. Identify student's slope
- 2. Multiply slope by 1.5
- 3. Multiply by number of weeks until end of intervention
- 4. Add to student's baseline score
- 5. Mark goal on student graph with an X
- 6. Draw goal-line from baseline progress monitoring scores to X



1. Identify student's slope

SLOPE CALCULATION:

3rd median - 1st median

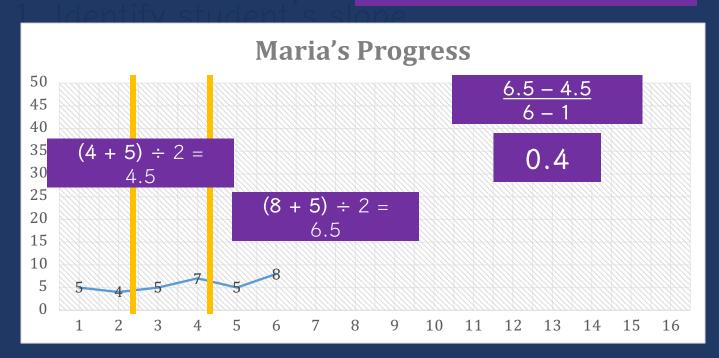
#data points - 1



SLOPE CALCULATION:

3rd median - 1st median

#data points - 1





- 1. Identify student's slope
- 2. Multiply slope by 1.5
- 3. Multiply by number of weeks until end of intervention
- 4. Add to student's baseline score
- 5. Mark goal on student graph with an X
- 6. Draw goal-line from baseline progress monitoring scores to X

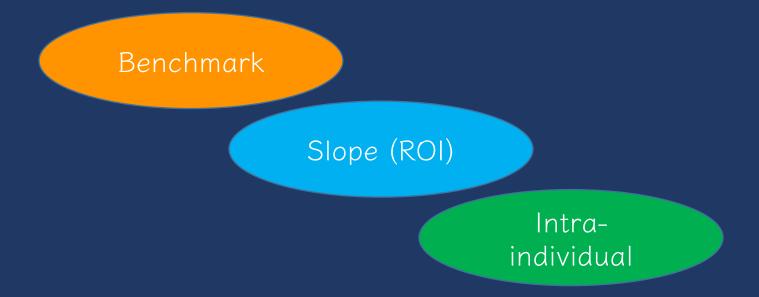


$$0.4 \times 1.5 = 0.6$$

$$0.6 \times 10 = 6$$

$$6 + 6.7 = 12.7$$

To Review

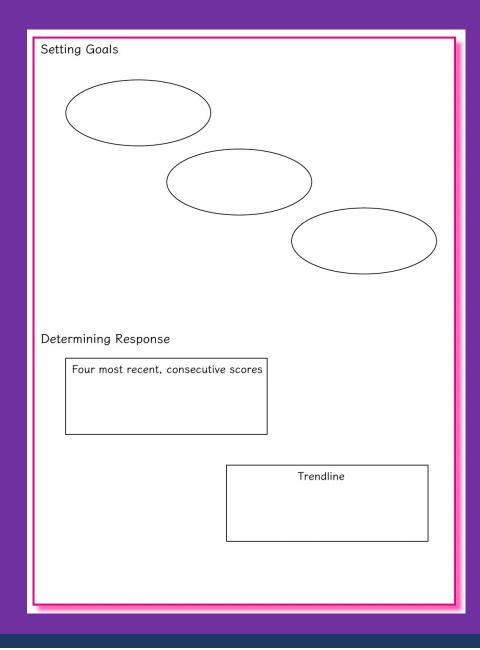






Which goal setting method(s) might you use?



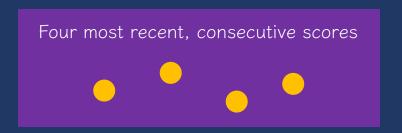




Four most recent, consecutive scores



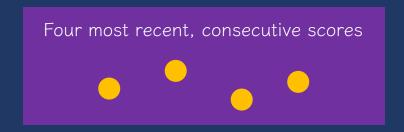




If at least 6 weeks of instruction have occurred:

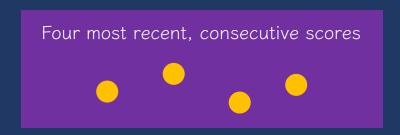
 If all four most recent scores fall above the goal-line, increase the goal.











If at least 6 weeks of instruction have occurred:

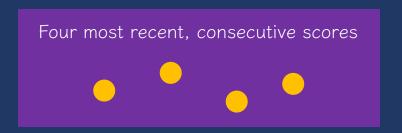
- If all four most recent scores fall above the goal-line, increase the goal.
- If all four most recent scores fall below the goal-line, adapt the intervention.



Four most recent, consecutive scores





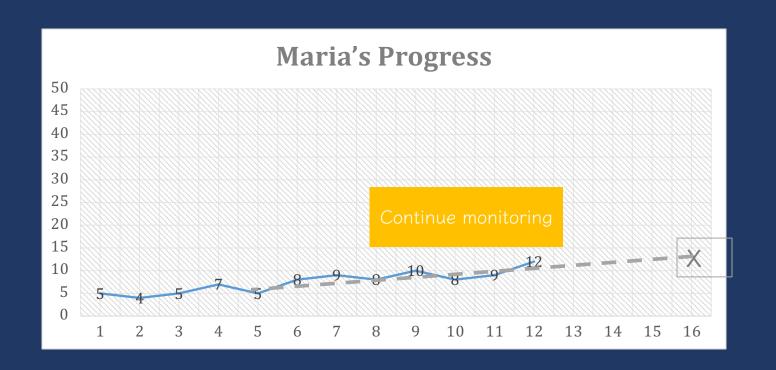


If at least 6 weeks of instruction have occurred:

- If all four most recent scores fall above the goal-line, increase the goal.
- If all four most recent scores fall below the goal-line, adapt the intervention.
- If the four most recent scores fall both above and below the goal-line, continue monitoring data.



Four most recent, consecutive scores





Four most recent, consecutive scores







• If the trend-line is steeper than the goal line, then increase the goal.











- If the trend-line is steeper than the goal line, then increase the goal.
- If the trend-line is **flatter** than the goal line, then adapt the intervention.











- If the trend-line is steeper than the goal line, then increase the goal.
- If the trend-line is flatter than the goal line, then adapt the intervention.
- If the trend-line and goal-line are fairly equal, continue monitoring progress.











Which decision making method(s) might you use?



Objectives

Participants will describe the data-based decision making framework.

Participants will learn core components of an effective instructional platform in math.

Participants will explain how to make decisions about student progress.

Participants will review common adaptations in math to the instructional platform.



Instructional Adaptations



Ensure that you are implementing the intervention or strategy with fidelity

Cover, Copy, and Compare:

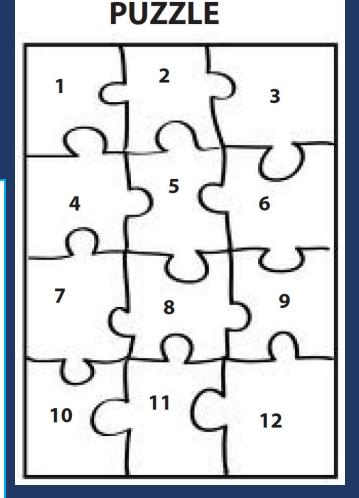
- Create a sheet for the student. This sheet should contain 10 problems and cover material the student needs to practice. All problems should be answered.
- 2. Ask the student to look at each problem and read it aloud.
- 3. Ask the student to cover the problem with an index card.
- Ask student to copy the entire problem to the right of the covered problem.
- 5. Ask student to lift up index card and compare his or her copy to the original.
- 6. Repeat for all problems.
- 7. Conduct three times per week.

Math Fact Flash Cards		
Tutor greets studentTutor starts timerTutor begins flash card activity immediatelyTutor reminds student of flash card procedures; answers questions if necessaryTutor sets timer for 1 minuteTutor allows student to respond to cards.		
 Tutor prompts student to Count Up if inc Tutor stops presenting cards when timer Tutor prompts student to count correct c Tutor encourages student to "beat the sc Tutor sets timer for 1 minute. 	Tutor presents story problem #2 Tutor allows time for student to respond Tutor praises/corrects student's responses Tutor rewards student with gold coin.	
Tutor allows student to respond to cards Tutor prompts student to Count Up if inc Tutor stops presenting cards when timer Tutor prompts student to count correct	Tutor presents story problem #3 Tutor allows time for student to respond Tutor praises/corrects student's responses Tutor rewards student with gold coin.	
Tutor prompts student to graph the high Tutor records flash card score in attendal	Sorting Activity	
Tutor rewards student with gold coin. Word Problem Warm-Up Tutor presents word problem from previTutor encourages student to talk througlTutor assists with explanation, as needecTutor rewards student with gold coin.	Tutor begins sorting activity immediately. Tutor reminds student of sorting procedures and answers questions as necessary. Tutor sets timer for 2 minutes. Tutor reads cards out loud for student. Tutor allows student to place cards on sorting mat without interrupting. Tutor prompts student to stop when timer goes off. Tutor goes through correction procedure with up to 3 cards from "incorrect" pile. Tutor goes through cards with student, counting the number of correct cards. Tutor rewards student with gold coin.	
Tutoring Lesson	Tutor records sorting cards score on Attendance Log.	
Tutor begins tutoring lesson immediately Tutor prompts student to describe Coun Tutor quizzes student on 4 math facts, re Tutor presents story problem #1 Tutor allows time for student to respond Tutor praises/corrects student's response Tutor rewards student with gold coin.	Pirate Problems Daily Review Tutor begins Pirate Problems Daily Review immediately Tutor reminds student of Pirate Problems procedures; answers questions as necessary Tutor sets timer for 2 minutes Tutor allows student to work independently for 2 minutes Tutor prompts student to stop when timer goes off Tutor sets timer for 2 more minutes (for word problem on back) Tutor allows student to work independently for 2 more minutes Tutor prompts student to stop when timer goes off Tutor corrects the problems while student watches Tutor wordels Counting Up strategy for incorrectly answered items Tutor writes score on corner of sheet Tutor records Pirate Problems score in attendance log Tutor rewards student with gold coin.	
	Tutor prompts student to count coins and mark on map Tutor dismisses student to return to class Tutor stops timer Tutor records time of session in attendance log Tutor records date in attendance log.	



May want to incorporate strategies to improve self-regulation and minimize nonproductive behavior

UPSCheck
Understand
Plan
Solve
Check



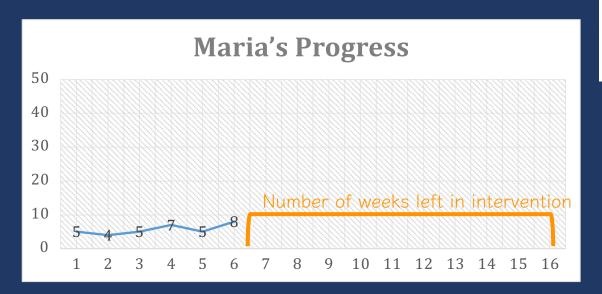


Embed behavioral supports

Increase dosage

Conduct longer sessions, more sessions per week, or more weeks within DBI









Embed behavioral supports

Increase dosage

Adapt mathematics content



Embed behavioral supports

Increase dosage

Adapt mathematics content

Utilize explicit instruction

Make sure you're doing it! And do it well!

MODELING

Step-by-step explanation

Planned examples

PRACTICE

Guided practice

Independent practice

SUPPORTS

Ask high-level and low-level questions

Eliciting frequent responses

Providing affirmative and corrective feedback



Embed behavioral supports

Increase dosage

Adapt mathematics content

Utilize explicit instruction

Explicitly teach transfer

Explicitly teach how current learning relates to other learning

Marney baked 89 cookies and sold 40 cookies at the bake sale. How many cookies does Marney have left?

Marney had \$89 and spent \$40 on shoes. How many much does Marney have left?

Marney had \$89 and spent \$40 on shoes. How much money will Marney have after buying the shoes?





Which adaptations would you consider a strength?

Which adaptation is an opportunity for growth?



Objectives

Participants will describe the data-based decision making framework.

Participants will learn core components of an effective instructional platform in math.

Participants will explain how to make decisions about student progress.

Participants will review common adaptations in math to the instructional platform.



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