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WINTER RULES

\$100.00 sponsor fee

\$80.00 player fee

- 1) 6 person team with open roster.
- 2) There must be 20 feet between the front of the board to the front of the opposite board.
- 3) First team to reach 21 wins.
- 4) Scoring:
 - Bag on top of the board is 1 point.
 - Bag in hole is 3 points.
 - Bag on the ground is 0 points.
 - Points cancel each other out.
- 5) Home team throws first at the beginning of all games. Throwing is alternated after the start. The team that scores will go first the next throw. If the score ends in a wash, then the team that threw last throws first.
- 6) The HOME team has the first choice of what side of the board they shoot from. The visiting team can shoot from the opposite side or alternate throws with the home team on the same side. Once a side is chosen players have to finish that set of throws before switching sides.
- 7) Each player will play four games per night as a two-person team. The last round players will switch partners, please follow the score sheet. 1-6/2-3/4-5. No one player can play more than the four games.
- 8) Round 1 and 3 is played for a drink. The losing players will buy the winning players one drink. There is a \$4.00 maximum. The league would prefer a drink chip is purchased so there are no issues of drinks costing more than the allotted \$4.00.
- 9) Foot foul: All players must have their feet behind the line of the board before throwing the bag. A 3ft x 4ft area parallel to the boards is the pitcher's box. The toss must come from inside this area. If foot foul occurs that player loses that throw. The foul must be called immediately after that throw and by players (no outside interference)
- 10) Outside interference rule. If an outside interference occurs, play stops immediately. Both captains need to agree to the interference. If agreed the throw is re-done no matter what the outcome of the throw was.

11) 5 SECOND RULE

After the last bag is thrown, if there is a bag still moving or if the bag appears that it may fall in the hole, you must wait 5 seconds to give the bag a chance to fall. If after 5 seconds, the bag did not fall you may pick up the bags regardless if the bag is still moving or not. You may not physically disturb the board in any way during this time period. If you jump up and down, stomp your feet or touch the board in any way at any point during the inning ALL OF YOUR BAGS WILL BE CONSIDERED FOUL BAGS AND YOUR POINTS WILL BE FORFEITED FROM THE THROW.

12) Courtesy Drinks. Each player is allowed one courtesy drink per night compliments of the Home Teams bar. Courtesy drinks will be distributed **Before** the start of the 4th round, drinks not to exceed \$4.00.

13) The league begins at 7:00 p.m. If either team is not ready for play by 7:30 p.m. then that team forfeits that night and the remaining team receives 12 points. If at least 4 people are present, then play can start. Any player who is not present by 7:30 p.m. will forfeit their game in the 1st round. The missing player's points are then given to the other team. Please work together to make the evening run smoothly.

14) Handicap scoring:

0-4 = 0 points

5-9 = 2 points

10-14 = 4 points

15-18 = 6 points

19-22 = 8 points

15) All play within your group will start all games at 0-0. To achieve the starting handicap point minus the lower placed teams starting point from the higher place teams starting point. That number is what all games will start with for that night of play. The website shows the week's handicap.

EXAMPLE: If the team ranked 10th is playing the 5th place team. Subtract $4-2 = 2$. The 10th place team would start all games that night with 2 points.

16) If a team drops out at any time throughout the season. All the teams who played against that team will have their points for that night changed to zero.

17) Standard bag size is 6in x 6in with the weight of 14-16 oz.

18) Age limit. You must be 21 to be able to play.

19) A player must start and finish their game with the same bags. You may not change to different bags in the middle of a game.