

Briscon 2020 presents:

Guerre Le Nords

A 200-point L'Art de la Guerre tournament to be held in Brisbane.

Where: Mount Gravatt Show Grounds, Brisbane

When: 18-19 April 2020

Cost: \$50 for the weekend

L'Art de la Guerre (ADLG) is an enjoyable and easily learned ancients and medieval wargame. For the first time ever, Briscon 2020 will be hosting a five round, two-day tournament over the weekend of 4-5 April. The event will be held at Mount Gravatt Show Grounds, Logan Road, Mount Gravatt, Brisbane.

The event will be open to any ADLG 200-point armies which should be submitted as lists to adlgbriscon@gmail.com by 10th April 2020.

Please remember to specify a date for your list. If your choices cover a range of years, please pick one year.

Games will begin at 9am each day. Please arrive at 8:45 Saturday for setup and registration, and by 9:15 Sunday so the draw can be done. Games will last for a maximum of 2.5 hours. There will be three rounds on Saturday, and two on Sunday.

The Tournament Organiser will be providing a selection of terrain, but we encourage players to bring their own as we may not have exactly what you require.

First round opponents will be chosen based on chronological proximity of their armies. From the second-round onward opponents will be chosen based on player score. Scoring system is out lined on page 2 of this document.

The tournament will be run by "playing umpires". The idea of playing umpires is that they are still able to participate in the tournament, while also running the event. Due to the clarity and quality of the ADLG rules, we've found that this system works quite well. Playing umpires are not allowed to adjudicate issues in a game they are involved in. If there are an odd number of players a bye round will be given to the lowest ranked player.

We can provide borrowed armies if players would like to attempt this event and our plan is to have lucky door prizes to ensure people are rewarded for trying this game system.

Trophies will be awarded for:

First Place

Second Place

Third Place

Countback, if necessary to decide places at the end of the event, will be based first on if the tied players played one another, and who won. Second on strength of schedule. Third on chronological list choice, with the earlier list winning.

