FIREFIGHT
150Opt tournament
Saturday
April 29
2023
Tournament
organiser
BEN CANNON

Schedule

08:30am - 9:00am: Check-in
9:00am - 11:20pm: Round 1
11:20pm - 1:40pm: Round 2
1:40pm - 2:30pm: Army parade Lunch & enjoy show
2:30pm - 4:50pm: Round 3

this is our first Firefight v3 event in Brisbane. It will not be perfect. Work with TO's to create a great event and future growth.

ARMY BUILDING GUIDELINES

- 1500p games with all factions from the 2022 v3 Firefight lists
- Army lists must be submitted by Friday April 28th via Mantic Companion App - tournament code 'rMmF9XHH7I' .

–TIME CLOCKS, ROUND TIME & DICE DOWN

- Time Clocks will be used, 1hr per player including deployment, In the case of a timeout, the player will cease all dice rolls and make no further movement actions or dice rolls.
- Prior to timeout, all dice rolls must be made throughout the game. No skipping attacks to save time.

GENERAL REQUIREMENTS

- Bring everything you need to play a complete game - FAQ(s): rulebook: dice: tape measure: etc.
- 2 Copies of your army list are REQUIRED.

SCENARIOS

1. Refused flank p53
2. Take and Hold p54
3. Secure the Sector p55

A blackjack system will be trialled - each game has 21pts available for winning and obliterating enemy forces.

PAINTING, MODELLING

- Armies may use any wargaming minis, including 3d prints and other manufacturers.
- There is no painting requirement, fully painted armies will be eligible for painting awards
- Armies with 90% + Mantic minis will be eligible for best presented Mantic Games army.
- Other lacklustre armies will be eligible for recognition and bragging rights.

PRIZES

- A prize pool will be available for placing 1st, 2nd, last place, best painted army and 2 random lucky door prizes.

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