FIREFIGHT

1500pt tournament Saturday April 29 2023

Tournament organiser BEN CANNON Schedule

08:30am - 9:00am: Check-in 9:00am - 11:20pm: Round 1 11:20pm - 1:40pm: Round 2 1:40pm - 2:30pm: Army parade Lunch & enjoy show 2:30pm - 4:50pm: Round 3

this is our first Firefight v3 event in Brisbane. It will not be perfect. Work with TO's to create a great event and _{ARMY BUILDING GUIDELINES} future growth.

- 1500p games with all factions from the 2022 v3 Firefight lists
- Army lists must be submitted by Friday April 28th via Mantic Companion App tournament code 'rMmF9XHH7I'.

-TIME CLOCKS, ROUND TIME & DICE DOWN

- Time Clocks will be used, lhr per player including deployment. In the case of a timeout, the player will cease all dice rolls and make no further movement actions or dice rolls.
- Prior to timeout, all dice rolls must be made throughout the game. No skipping attacks to save time.

GENERAL REQUIREMENTS

- Bring everything you need to play a complete game FAQ(s); rulebook: dice: tape measure: etc.
- 2 Copies of your army list are REQUIRED.

SCENARIOS

1. Refused flank p53

- 2. Take and Hold p54
- 3. Secure the Sector p55

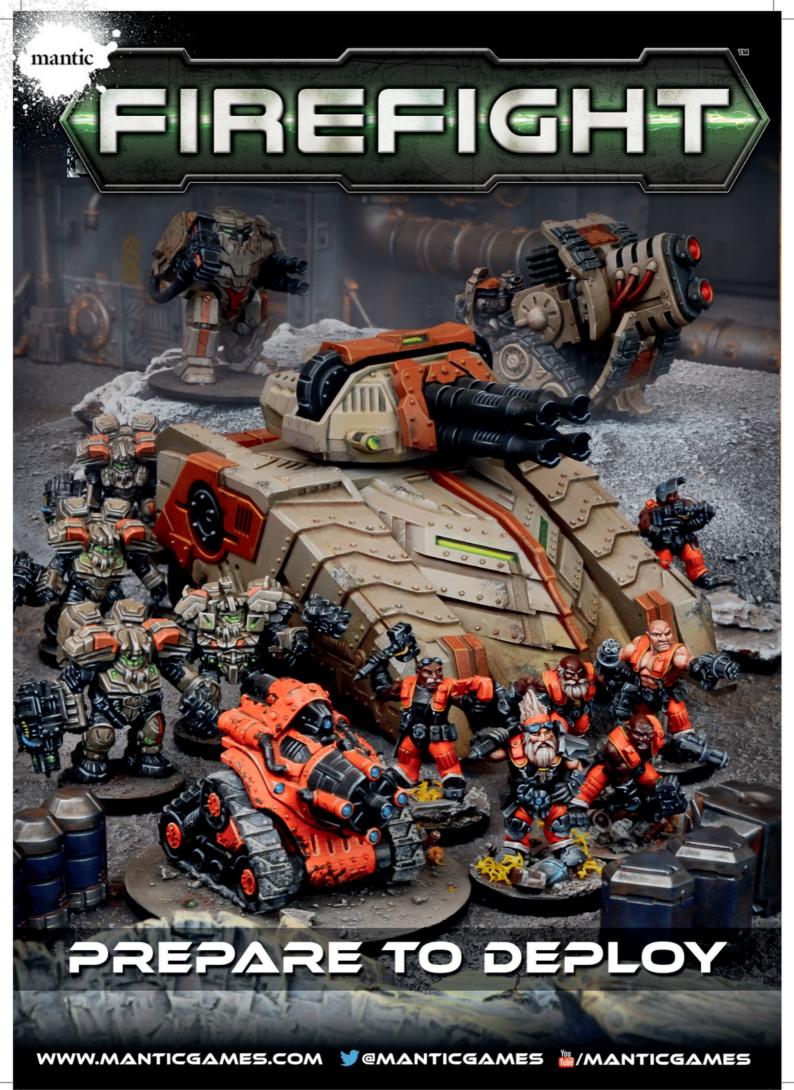
A blackjack system will be trialled - each game has 2lpts available for winning and obliterating enemy forces.

PAINTING, MODELLING

- Armies may use any wargaming minis, including 3d prints and other manufacturers.
- There is no painting requirement, fully painted armies will be eligible for painting awards
- Armies with 90% + Mantic minis will be eligible for best presented Mantic Games army.
- Other lacklustre armies will be eligible for recognition and bragging rights.

PRIZES

• A prize pool will be available for placing lst, 2nd, last place, best painted army and 2 random lucky door prizes.



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