Newton Leys Primary School Long Term Plan Year 2 Spring Term: **Wondrous World**

Art & Design:
Spring 1
*to use a range of materials creatively to design and make products
*to develop a wide range of art and design techniques in using colour, pattern,
Line and shape.

Computing:
Spring 1
*Understand use of algorithms
* use logical reasoning to predict the behaviour of simple programs
Spring 2
*use technology purposefully to create, organise, store, manipulate and retrieve digital content

RE: Christianity
Spring 1 & 2
*To explore the Christian story of Easter.

PSHE:
Spring 1 - Good to be me
Spring 2 – Getting on and falling out

Maths:
New APP Grids/ Medium Term Plans

MFL:
N/A

Geography:
Spring 1
*Use aerial images & other models to create simple plans & maps, to recognise landmarks and basic human and physical features using symbols.

English:
Spring 1
Narrative: Quest/ journey
Poems: shape

Spring 2
Narrative: Transformation story (rags to riches)

Music:
Spring 1
*Sing songs

*Play tuned & un-tuned instruments musically

Spring 2
*Listen & understand live & recorded music

*Make & combine sounds musically

History:
Spring - Roald Dahl
*Key individuals/ Lives of significant historical figures.

Design Technology:
Spring 2
*Use range of tools & materials to complete practical tasks

*Evaluate existing products & own designs against design criteria

*Generate, model & communicate ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

Science:
Spring Term
Living things and their habitats
* explore and compare the differences between things that are living, dead, and things that have never been alive
* identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other
* identify and name a variety of plants and animals in their habitats, including microhabitats
* describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.